



UNIVERSITÉ  
DE NAMUR

# Institutional Repository - Research Portal Dépôt Institutionnel - Portail de la Recherche

[researchportal.unamur.be](http://researchportal.unamur.be)

## THESIS / THÈSE

### MASTER IN COMPUTER SCIENCE

#### About dynamic interfaces today

Staes, Olivier

*Award date:*  
1985

*Awarding institution:*  
University of Namur

[Link to publication](#)

#### General rights

Copyright and moral rights for the publications made accessible in the public portal are retained by the authors and/or other copyright owners and it is a condition of accessing publications that users recognise and abide by the legal requirements associated with these rights.

- Users may download and print one copy of any publication from the public portal for the purpose of private study or research.
- You may not further distribute the material or use it for any profit-making activity or commercial gain
- You may freely distribute the URL identifying the publication in the public portal ?

#### Take down policy

If you believe that this document breaches copyright please contact us providing details, and we will remove access to the work immediately and investigate your claim.

INSTITUT D'INFORMATIQUE  
FNDP NAMUR

ABOUT DYNAMIC  
INTERFACES  
TODAY

ANNEE ACADEMIQUE  
1984/85

MEMOIRE PRÉSENTE PAR  
OLIVIER STAES  
EN VUE DE L'OBTENTION  
DU DIPLÔME DE  
LICENCIE ET MAÎTRE  
EN INFORMATIQUE

---Table of contents---

Part I. Introduction

Chapter I. Origin of the work

- I.1. Assembler way of work
- I.2. High-level languages way of work
- I.3. Some remarks
- I.4. Basis of my decision
- I.5. Presentation of the structure of the thesis

Chapter 2. A brief historical review

- 2.1. Introduction
- 2.2. Explanations

Chapter 3. Global context of today's software development

- 3.1. Introduction
- 3.2. Software crisis
- 3.3. Origin of the software crisis
- 3.4. Symptoms of the software crisis
  - 3.4.1. Responsiveness
  - 3.4.2. Reliability
  - 3.4.3. Cost
  - 3.4.4. Modifiability
  - 3.4.5. Timeless
  - 3.4.6. Transportability
  - 3.4.7. Efficiency
- 3.5. Basis of intended solution
  - 3.5.1. Law of continuing changes
  - 3.5.2. Law of increasing entropy
  - 3.5.3. Law of statistically smooth grow

3.6. Some other comments

3.7. Software engineering as solution

    3.7.1. Definition

    3.7.2. Some comments

    3.7.3. Modifiability

    3.7.4. Efficiency

    3.7.5. Reliability

    3.7.6. Understandability

    3.7.7. Correctness

3.8. Some existing solutions

3.9. Reactions under deadline pressure

    3.9.1. Eliminating the deadline

    3.9.2. Not completing all the work

    3.9.3. Not completing software engineering purposes

    3.9.4. Increasing the software team productivity

3.10. Why is the reaction reducing software engineering efforts the most commonly used?

3.II. Some concluding remarks

Part 2. Definition of the problem and the relations between the problem and the software engineering purposes

Chapter I. Definition of the problem

    I.1. An informal definition

    I.2. A formal definition

        I.2.1.  $M = N$

        I.2.2.  $M < N$

        I.2.3.  $M > N$

    I.3. Some remarks

Chapter 2. Relations with testing

    2.1. Introduction

    2.2. Definition

    2.3. In which context testing should be done?

2.4. Different kinds of tests and the errors they  
tend to find

2.5. Relations between the interface problem and the  
difficulties in finding bugs today

2.5.1. Introduction

2.5.2. Bad parameter passing

2.5.3. Dynamic problem

2.5.4. Evolution problem

2.5.5. Integration problem

2.5.6. Dummy module problem

2.5.7. Some concluding remarks

### Chapter 3. Debugging

3.1. Introduction

3.2. Definition

3.2.1. Theoretical definitions

3.2.2. Activities involved by the debugging process

3.3. In which context should debugging done?

3.3.1. Debugging environment

3.3.2. When is it complete ?

3.4. Different kinds of debugging level and their  
consequences

3.4.1. Handling one module written in Assembler

3.4.2. Handling one module written in higher-level  
language

3.4.3. Handling a set of modules

3.4.3.1. Set of modules in high-level  
languages

### 3.4.3.2. Complex modules

3.5. Which part of debugging is the most difficult  
and their relations with this thesis

3.5.1. Interfaces enforcement

3.5.2. Handling complex software

3.5.3. Handling large software

3.5.4. Integration

3.5.5. Some concluding remarks

## Chapter 3. Maintenance

3.1. Introduction

3.2. Definition

3.3. In which context maintenance should be done ?

3.4. Different level of maintenance and their  
consequences

3.5. What are the most difficulties encountered when  
maintaining and why ?

3.5.1. Forward compatibility

3.5.2. High-level languages

3.5.3. Tacit assumptions

3.5.4. Concluding remarks

## Part 3. Theoretical purposes

### Chapter 1. Introduction

1.1. Type checking problem

1.2. Variable parameter list problem

### Chapter 2. Analysis of the possibilities of when doing the checks

2.1. At compile time

2.1.1. Ordered compiling

2.1.2. Semi-ordered compiling

2.I.3. Unordered compiling

2.2. At run time

2.3. At link time

    2.3.1. What is a linkage editor

    2.3.2. Introduction

    2.3.3. Needs for type checking at link time

        2.3.3.1. What is expected from compilers?

        2.3.3.2. How to use these informations ?

2.4. Comparing the different acceptable solutions

Semi-ordered, ordered and link time

2.4.1. Modifications involved

    2.4.1.1. At compile time

    2.4.1.2. At link time

2.4.2. Constraints involved by the checking

    2.4.2.1. At compile time

    2.4.2.2. At link time

2.4.3. Advantages of each methods

    2.4.3.1. At compile time

    2.4.3.2. At link time

2.4.4. Conclusion

**Part 4. Implementation of a solution**

**Chapter I. Type checking implementation**

I.I. Descriptions of type

    I.I.1. First possibility

    I.I.2. Second possibility

    I.I.3. Third possibility

    I.I.4. Adopted solution

**Chapter 2. EXECUTION OF THE CHECKING**

2.I. General algorithm for compilers

    2.I.1. Executing a reference

    2.I.2. Executing a definition

    2.I.3. Creating the ESD cards

2.1.4. Creating a RLD cards

2.2. General algorithm for linking

2.3. Detailed algorithms

Chapter 3. How to handle variable parameter list ?

3.1. Introduction

3.2. At compile time

3.2.1. Ordered or semi-ordered

3.2.2. Partial conclusion

3.3. At link time

3.3.1. Introduction

3.3.2. Trouble of handling full dynamic

interfaces ability

3.3.3. Some partial solutions

3.4. Conclusions

PART 5. Conclusions and further work

ERRATA.

PAGE 3 : the sentence "...more of them gives a practical ..." should be readed as "...most of them gives no practical ..." at third paragraph, fourth line.

PAGE 9 : the word "buger" should be readed as "buyer" at paragraph III.4.5, the last word.

PAGE 12 : the two words "on" should be readed as "or" in the fourth line from the end of the page.

PAGE 20 : the sentence " $\exists i : I \leq i \leq m : T_i = T'_i$ " should be readed as " $\exists i : I \leq i \leq m : T_i \neq T'_i$ " in the third line.

PAGE 46 : the word "bathone" should be readed as "bottom" in the sixth line and in the eleventh line.

#### ACKNOWLEDGEMENTS .

I am gratefull to Mr. Ramaekers for having accepted to conduct this thesis .

I am indebted to M. Linder and M. Schreiber whese discussions and ideas lead me to the domain of this thesis .

I am also indebted to my friend P. Lippens who painstakingly read this manscript and made suggestions for improvements and who willingly contributed illustration and problem ideas .

Special thanks are owed to M. Van Parijs who have tijped this work and has to deal with my writings .

To my wife, Isabelle, I owe my gratitude for her understanding, patience and encouragement .

I would also like to thank all other people involved in the elaboration of this thesis .

## Part 1 : INTRODUCTION

"Software is a means, not an end."

### I . Origine of the work.

My starting point was the fact that I enjoy working at Operating System level and then, most of the time, the language used is the Assembler language . The environment I use to deal with is often a work for large and complex software and not for a software created only for being used during a few days.

It means also that practical ideas are, for me, more valuable than theoretical ones because many times you see very nice theoretical ideas without any practical consequences (at least at the time of the publication). It is not said that you do not have any part of a practical work which will not deal with modelization or underlying theories.

During my practical work, which was carried out in Assembler language, I saw many things I thought to be practice of the 50's at no more living! (as some teachers told us). Most of the programs were not documented. Even worse, programs with comments, but these comments were not updated when the code had to be, are very difficult to understand. Another problem was coming from the fact of compatibility.

### I . 1 . Assembler way of work.

I had had to write a few new functions for an existing software. In doing this, I had to deal with many problems due to the fact that I was obliged to extract the coding from existing programs in order to insert them in mine . It is a good idea not to rewrite existing coding but not in this way . Moreover, if some other people is working on the program from which you are extracting some coding . This is because of compatibility between different versions of the software to be supported.

Another problem are to me, in Assembler you can change the expression of a macro without having to rename it . Then, whenever you are assembling a program, you only need to have to say with which module library it needs to be done . And the macro can have been change without having

to change something in the Assembler program.

As the current evolution is to do operating system in a higher level language and as it is stated before, I was interested to see if this mechanism of different macro expansion can or exist in higher level language as C, Pascal or ADA.

### I . 2 . High-Level\_languages\_way\_of\_work.

I started than to see if higher level languages support facilities like different number of parameter in a parameter list, passing unbounded arrays, and so on . That can be done in Assembler, but is it possible to handle "DYNAMICAL INTERFACE" in higher level languages ?

As C was a language of an existing operating system, I looked first to it . The astonishment was that there are no checking of the correspondances between formal and actual parameters . Indeed, the caller puts its parameters in a stack; the caller takes what it supposes to find and as return the caller keeps its parameters out of the stack but no checking is done . After this, I looked to Pascal because it was presented as a good language . In this language, there is no possibility to do it because no external compilation is possible (In its standard form at least). In Ada, the type checking between formal and actual parameters is done but once an interface has to be changed we must recompile and relink to whole software . Than, the check is done but without possibility of dynamic interfaces .

### I . 3 . Some\_remarks.

In the following text, I will often used the term "strongly typed languages" . This means that objects of a given type may take only those values that are appropriate to the type definition and, in addition, the only operations that may be applied to an object are those that are defined for its type . I will refer to this to distinguish languages like Fortran, Cobol, PL/I... where there are no type checking and to those like Pascal and Ada where check is done.

#### I . 4 . Basis of my decision.

From now, it is from that point that I started to thing that the dynamic interface would be an interesting point to study . During my practice, I met Mister Linder who told me this problem and explained me that if this was resolved, then will be easier to work and easier to handle different version of software.

Another basic fact is that most bugs are localized in very few places in the code, than if this code would be replaced easily by a new version even if the interface has been changed . It whas the problem when it is a faulty module in an operating system . It would be easy if the only thing to do was when maintainance operation replace the module without having to recompile or to relink the whole .

I started than, to read many books or articles about software management, software debugging, software testing and software engineering . Quite all these books mention the interfacing problem but more of them gives a practical solution if they give any . Most of the time you can read sentences like this :"The problem lies in the interface, but this problem is behind the scope of this book." And no more explainations are given.

Once started to deal with the problem, I saw that there was a problem with compile implications as well as operating system ones . For instance, in Ada, the compilator does the check but for doing it, it needs to have a Data Base where all informations about each programs are putted in . What this means is that we must have a Data Base management system associated with it.

My point of view is to find solutions such that these solutions are practical . That means that the solutions do not need to much spaces; loose to much efficiency; be too expensive and should be easy to handle.

#### I . 5 . Presentation of the structure of this publication.

The next chapter will give an overview of what is the environment in which this work was undertaken and first a brief historical review. After this, a formal definition will be given and from this definition I will see its connection with the three mainly costly activities :

Maintainance, Debugging and Testing . All this is seen as means in order to increase software quality and also in order to see wath parts of them are concerned with the solving of the dynamic interface problem. All these will arrive to the conclusion of wath are the advantages in solving the problem and also to the possible theoretical solution which in turns will arrive to some implemented solution . All this with comments and critics because none of the solutions is ideal in all point of view .

## II . A brief historical review .

### II . . 1 Introduction.

This is done in order to see what is the evolution of the software problems encountered during a few decade from the 50's to the 80's . These sentences give only the symptoms of the most troublesome problems; If a sentence is written more than once, it is because this problem was not solved or because of the evolution of the complexity of software activities the problem is once again there.

### II . . 2 . Presentation.

In the 1950's : -Programming in machin language

-The inefficient Assembler

-A software tool for hardware designers

-The disappearing programs

in the 1960's : -Fully tried and tested ?

-The impossible error message

-It works most of the time

-If you can't fix the errors, ignore them

-Can software failure bankrupt a company ?

-Theory simplifies practice

in the 1970's : -An integrated collapse in the new world

-An integrated collapse in the old world

-Fully tried and tested ?(2)

-Data base management systems : panacea, placebo  
or poisons ?

-A system expands until it collapses

-Keep trying until it works

-The software development backlay

-Theory predicts problems in practice

-At the end of the decade, there are still collapsing

-To collapse or not to collapse

in the 1980's : -An integrate collapse in the whole world

-A computer works week is shorter than a human  
works week

- Can computer system push the button ?
- Keep trying until it works
- Software failure can bankrupt a company
- Software improvements ?
- Better late than never
- Where shall we get the teachers ?

### II .. 3 .. Explanations ..

These sentences are not given here in order to explicits all the development process of software evolution . It is also not an attempt to describe the evolution of software development process but there you can find the evolution of where the problem was and where is the main difference between these periods .

It also will serve me as reference on the reasons why I undertook this study and why I undertook it with the point of view I defined earlier .

### III . Global context of today 's software development.

"Careful programming is not a trivial task, even with smart environment ."

#### III . 1 . Introduction.

This section is intended to give an overview of the global environment that is available today . It will also try to define why it is important or which problem is or are the most important one(s) . Then when the global context in which all software have to be developped is described, a more precise description of this work will be given.

In order to be able to give a precise description of the software state today, it seems to me that the next important things are to be kept in mind .

First, the fact that programming is a social activity, requiring negociation and communication . That is important because it can explain why there are many difficulties in dealing with programs . Indeed, if it was not the case you are only dealing with people of the same formation . Then the problem lies on the fact that when dealing with large software you are dealing with a multidisciplinary activity and no more only just with a computer activity .

Second, and related fact is the fact that any programmer needs to communicate in one language with the computer, and in another one with the user . And the problem is that the user uses its technical vocabulary . The problem is, than, the needs of a clear, concise and precise language . There is a problem of communication.

#### III . 2 . Software crisis .

There is a few years ago that the software crisis was recognized but it was only in the years 1968 in a NATO Conference that the software crisis was for the first time officially recognized. But this crisis was seen long before but was not analysed and no means were given in order to salve it . We must be honnest and must say that the crisis is still alive .

In order to see some solution, the best way is to see where come this crisis from and than, to see which were the actions or what were the constitutive elements of this crisis .

### III . 3 . Origine of the software crisis.

From most readings, we can find five causes of the crisis :

1. There were (are ?) no cooperation between hardware designer teams and the people who are using it, the software designer teams . But, there is also no cooperation (at least not enough) between software designer teams and the users of the software. .

2. As pointed out by Dijkstra, there is a problem with the compatibility that you must preserved even if these compatibility forces you to write bad quality software . It is not possible to write good software if you have to be compatible with bad one .

3. The software crisis is the result of an human limitations in dealing with complexity .

4. Most people who are working on software, do neither understand fully what they are doing, nor the means they use nor the user's needs . For instance, many people I met were not educated in order to be able to write good software, many of them were mathematicians, biologist, and so on . I do not want to say that none of them are good but that there is a problem to find good trained people . For more details about it see the book of "Software Reflected".

5. There is a very large distance (too large !) between the state of art and the state of practice . That is a very crucial point. Indeed, how will you that software quality will be improved if there exist no theory or no theory experimented on a large scale practical projects . I think that there is no mather where this occured but it is not enough recognized . I do not know any other domain where practioner are so negative in front of the theorist . One could think that the reason why this occurs is the fact that many people believe that the criticism of a theorician is the criticism of this own person or work . And here is the place to advocate the need of egaless programming at any level of software development .

Let us seen what are the symptoms of the crisis.

### III . 4 . Symptoms of software crisis .

One can hope that if one was able to see the symptoms, may be, can he (she) be able to see the real cause of this bad effect .

The next points are perhaps not all symptoms but the most of them .

#### III . 4 . 1 . Responsiveness .

Too often, computer based systems do not meet user's needs . This should come from the fact that the user was not able to define precisely what were this needs or this should come from the fact that the communication between users and designers was not correct enough . The consequences is that most systems meet not exactly what the user expected it to be .

#### III . 4 . 2 . Reliability.

Too often, software fails . This do not say that the software was not done but not done completely or not in time . For more details see the book of F. Brooks : "The Mythical Man-Month".

#### III . 4 . 3 Cost .

Too often, the established cost of the software is not respected . The software costs are seldom predictable and are perceived as excessive. This is a well known fact . This include direct and indirect costs .

#### III . 4 . 4 . Modifiability.

It is well known that maintainance is a very heavy activity which cost quite 80% of all programmers activities . Maintainance is also complex, costly and error prone . Some time, if you need to modify you are better in rewritting it entirely . For more details, see the corresponding chapter in this publication .

#### III . 4 . 5 . Timeless .

Software is often delivered with unexpected delays and with less than promised capability . This is very strange that this is quite the only discipline where this is done without reaction from the part of the buger .

#### III . 4 . 6 . Transportability .

Software written for one system is seldom usable in another one without having to change a lot . Even some time, it is better to rewrite the whole because not all systems have all programming languages.

### III . 4 . 7 . Efficiency .

Software development efforts do not make optimal use of the ressources involved .

### III . 5 . Basis of intended solution .

Once it was seen that both old and new software both suffer from the same symptoms . From this constatation, some people began to work on this problem . Few people were working on theoretical point of view while others were working on practical issues . One of these results where the establishment of the "Laws of program evolution". These laws were established for large and medium sized software . This means that the software will be in use during a period of at least several month and also in use for several people .

#### III . 5 . 1 . Law of continuing changes .

This law says that a system that undergoes continuing changes until it is juged more cost effective to freeze and recreate it . Indeed, change can be required by many things among them we can mention: environment changes, user's requirements change, error correction, ....

#### III . 5 . 2 . Law of increasing entropy .

The entropy of a system (its unstructurness) increases with time, unless specific work is executed to maintain or reduce it . In fact, whenever there is an error correction, there are more chances of introducing other errors . That is because more often the people correcting the software is not the people who has designed it and because there is no documentation precise enough (and updated !) in order to let you understand all interactions between all parts of software (I should tell you one of my experiences . I had to add some new functions in a software . In order to do it as best I could, I asked for documentation of the whole software (and its history) . What was my surprise when I heard the following response : "There was soo much documents, and none knows yet what are the papers in it . Then no one use it . So, as we have no much space and as we need more space, we put all the documentation in the dustbin .) This is an exemple but I think that this kind of story are not so rare even if it occurs for another reason

### III . 5 . 3 . Law of statistically smoothgrow .

Growth trends measure of global system attributes may appear to be stochastic locally but statistically they are cyclically self regulating with well defined ranges .

### III . 6 . Some other comments .

Before going further, I would like to put here other sentences quite like proverbs about software . The reason why I put them here is that they are important in order to introduce a definition of a new discipline (some people do not agree with the fact that this is a discipline) . This new discipline is commonly named software engineering . The creation of this discipline can be seen as a response to the software crisis . This response should provide solutions to the software crisis or at least to reduce the bad effects of the crisis . These proverbs refer to the invisible part of software :

- There is NO one right set of statements to realize a software
- Software is abstract and therefore difficult to deal with (no examples are possible)
- Large software cannot be completely error free, even after years of use
- Systems requirements cannot even be fully stated in advances, not even in principle because the user don't know them in advance not even in principle .

Some people say it another way : "A bug free program is an abstract theoretical concept."

What has been said until now seems to drive you to the conclusion that there is nothing to do again the software crisis, but that is not the goal of this . The goal of these lines about is to prevent us to talk too easily of correct programs without knowing that that is a theoretical view . It is time now, I will try to give a definition of what is software engineering, on what is software engineering based and what are today results of this discipline . First of all, we have to see that this discipline has the aim of finding a response to the crisis .

### III . 7 . Software engineering as solution.

As there is no established definition, I will keep the next one as the accepted one.

#### III . 7 . 1 . Definition .

Software engineering is a set of structured ways of performing traditionnal software development activities and a set of structured activities that are not part of the traditionnal software development process .

#### III . 7 . 2 . Some comments .

What is named traditionnal activities is the activities implied by the fact that some problem was to be solved by machines . But this was done without all the present ways of doing it . There was nothing as structured programming, top down programming, and so .

From this definition, we can conclude that software engineers will be able to give anyone tools and principles in order to increase quality software production . Yet, we have introduce a new concept : quality software . It is a beautifull word but how to establish what quality is when speaking about software . For this purpose, I have choosen the five most important (for me, there are no other) criteria in evaluating software quality which are modifiability - efficiency - reliability - understandability and correctness . These criterias are not easy to realize . Indeed, many times, if you choose to increase the modifiability as the most principle componant of your software quality, you will find that understandability and/on efficiency criteria are than no more respected . Let us examine more closely these five criteria .

#### III . 7 . 3 . Modifiability .

Refering to the law of continuing change, we can say that a software (except short-lived software) is always changing . These changes are due to a number kinds of facts . Among these kinds of facts, one should mention the following . The users change their requirements on the modelized computer world changes on the software environment changes . We know that all these changes occur many times during the complet life-cycle of a software . Many of these changes are not known when the software were designed and constructed . Then, in order

to create software with great ability of changes, we can see that the idea of modularization of software . This is done in order to have to modify only one module instead of a few statements within all the software . But this has also lead to the problem of how to cut it in module and worse how to deal with interfaces changes? That is not solved even with language of the 86's as ADA .

#### III . 7 . 4 . Efficiency .

As software development becomes a more common practice, (that is the fact that software begins to cover many discipline) real-time software has become needed and also were interactive ones . This has as consequences a much more complex activity than having to deal with the old batch processing . Efficiency has changed from saving spaces because the first series of machines had no many space enough in order to deal with large software, to saving time because of the new systems(networks, teleprocessing, ...) are more time oriented the space saving . The problem now is to increase understandability of program without loosing good response time . All this should be done without having to write in low level languages (as Assembler) and with prescribing portability, readability and of course the facility of maintaining, testing and debugging this software . Some people say that efficiency is not a problem, I do not agree with that but it is right that efficiency does not have as consequences to loose other criteria .

#### III . 7 . 5 . Reliability .

This has two meanings: - The first one is the collection of all the techniques which can be used to designed and test the software so that it is relatively error free . Some people call these the techniques which apply to the design of reliable software .

- The second one is probability that a given software system operates for some time period without software errors, on the machine for which it was designed, given that it is in used within design limits (see for instance the IBM DOS/MUS, which normally does not crashed) Therefore we must defined what is a successful operation of the software what is in practice a non trivial task .

It is not possible to do verifications with traditionnal program construction . Now, when you construct your software at the same time you think the way which are possible to take in order to verify it .

But how to do it when none of the languages accept to have dynamic interfaces and few of them even accept static interface checks (the only one is ADA, because most Pascal compilers are standard in the sense that they accept external compilation but without any check !)

In order to ensure software reliability, you must ensure software debugging, testing and maintaining . And once more, you must deal with interface where the worse bugs are .

### III . 7 . 6.. Understandability .

The language are use as vehicule for expressing a solution must be easy to read and understand for both users and the concepters . In order to realize this some people has proposed to define a formal language in such away that both users and concepters can communicate together in a proper way without confusion or misunderstanding . This implies that one has to know a lot of these languages ...

Some other people see specifications as a means in order to meet this goal . Another way to realize this, is the use of comments and documentation . We define comments as not just paraphrazing what the code does but as explaining what it is intended to do .

In my experience (a short one but ...) this means that it is not good enough as solution if there is no pressure or not heavily enough in order to update them . Whenever I have to deal with assembly coding, I read first the comments in order to see first what it is attended to do before trying to see how it is done . But what was my surprise to see that the coding did not match the comments . When I saw this, I wanted to know why this occured . The response was that there was a lack of time . As we will see later, the lack of time is often a great ennemy of all software engineering effort . As mentioned before, this also occurs with documentation . These are the reasons why I see specification as this means .

### III . 7 . 7 . Correctnes .

The starting point, here, is the fact that a software without bugs is a pure theoretical concept . In all practical example, you will never be able to establish that there are no more problem . Once again I can take the interfaces example, in the main program the variable was declared as real and in the subprogram they were declared as integer . Before execution time, there were no problem but at

execution time the results were not correct . During the testing period, this was not seen and how to ensure that can not occur ?

At testing period, you can never prove the absence of bugs, the only thing that you can prove is their presence . This of course is not a reason to stop trying means or stop researching a solution to decrease their numbers ! It is important to see how you can avoid some bad mistakes, how you can write software in such a way that it will easier to handle .

Another problem is to define precisely what correctness means . That also is not a trivial task . A most commonly accepted definition is that a software is said correct if it meets its specification . This as the next consequences :

First, this implies that you have to define what specification is, there is no commonly accepted definition . But supposing that this can be done .

Second, you should be able to prove that the software does exactly (no more but no less) what the specification tells you the software should do . Suppose that this can be done .

Third, you have to prove that the specifications describe exactly the expectation of the user . Because otherwise it is not usable and loses its interest . That, of course, is quite impossible because often the users do not know themselves what they need !

### III - 8 - Some existing solutions .

In order to give solutions, some people have given ways to increase software quality but too often these solutions are partial solutions but are seen as Solutions . These methods are mainly : Structured programming - Top down design - Step wise refinement - Systematic testing - Inspection of code - Programmer team and a few others . These methods are be coming to be used in practice . But often they are not used or not completely used because they are time consuming and involves the training of people . In the next section, I will explain one of the most heavy pressure against their uses .

### III . 9 . Reaction under Deadline Pressure .

The problem, here, is to deal with time . In all methods I know, this fact is never handled and even never mentioned . But deadline pressure is a fact of life in the real world of software development. It can never be eliminated so that methods without speaking of time are usefull only for theoretical purposes. But if we want to give an answer to it we must learn to live with it . If people see that they will not have finish in time what will they do ? There are four answers and I will briefly explain each one .

#### III . 9 . 1 . Eliminating the deadline .

This is the first answer, but I think that is never used because once an organisation has done a planification of its activities it is not easy to change them . Moreover, how to do it without giving the impression that you have done no work enough or that you are not "usefull" . Then, nor the programmer nor the manager will accept this solution .

#### III . 9 . 2 . Not Completing all the work .

This is not to realize all promised functions . But the problem is to deal with the reactions of the user . If you are a society, you can not be able to do it without loosing bugers.

#### III . 9 . 3 . Not completing software engineering purposes .

That is the easiest solution because no one can see if all software engineering steps were accomplished . The only time when this should be seen is when the software is yet in use and at this time it is no more possible to do anything else than to maintain it even this increasing cost of maintainance is greater than if another solution was choosen .

#### III . 9 . 4 . Increasing the software team productivity .

There are no many ways in doing it and it is not possible to do it many time . The first idea is to increase the number of people working on the project . But as explained in the book of F. Brooks, "The Mythical Man-Month", it is often worse to do this action than to accept the delay .

The second idea is to convince the staff to work harder but if they are working yet at their maximum it is not possible .

The third idea is to force the staff to work much more hours than usually done . But this leads to two consequences: first there are extra hours that cost much more than a normal hour and that after short time they are tired and do not work more efficiently .

The last one is to acquire or develop tools that genuinely increase productivity but this involves a loose of time (which is yet too short) if developing it and a loose of money and time if acquiring it (+ training).

### III . 10 . Why is the reaction, reducing software engineering efforts the most commonly used ?

I think that there are mainly four reasons in doing so. First we should mention the fact that the benefits of software engineering efforts are delayed and diffused . There are no means for measuring it precisely . Second, the decision can be made without knowing the consequences of this decision . If one has to inspect the coding but is late in his (her) own work, it is a normal reaction to first work on his (her) work before working for someone else . But this person should of course never say that he (she) has no readed it . Then it is suppose to be done with all consequences that are involved. Third, the software engineering efforts is not seen until the software is used for a certain period of time . It is only when maintaining or debugging that these efforts can be appreciated . And fourth, the system fails to reward people for this software engineering efforts . Too often what is heared is keep on schedule but quite never keep on quality is heared .

### III . 11 . Some concluding remarks .

As seen, we can establish that there are three principal ways of increasing software quality : Testing it systematically, debugging it whenever test has shown a bug but doing it carefully and maintaining which is much more error prone than creating new software . These of course are not independant each one from the others . They will be explained in the next part and their relation with my study will be explained .

Part 2 : Definition of the Problem and the Relations between the  
 Problem and the Software Engineering Purposes

---

I . Definition of the problem .

I . 1 . An informal definition .

The problem under study is to find a mechanism which should permits to handle dynamic interface . The reasons of this need is that once operating system are created they evolve . For instance, if one model in an old version (but yet supported) has many bugs and if in a new version these where corrected, it should be great if one would be able to change the faulty one without having to recompile and relink the whole .

What has to be done ? First, it has to be able to do the type checking between two modules which are externally compiled (not compiled in the same compile unit) . This is now quite never done . Second, it has to be able to handle a permitted difference between two parameter list . Of course, it must be able to distinguish between an erroneous call and a correct call with a different number of parameter (or different types) .

I . 2 . A formal definition .

Formally the problem can be describe as follow (using a Pascal-like syntax)

```
proc Y (P1 : T1; ..... Pn : Tn) ;
  .
  .
  .
end Y;
```

and the new procedure Y' which is intended to replace Y in the software :

```
proc Y' (P'1 : T'1; ..... P'm : T'm);
  .
  .
  .
end Y';
```

It must be pointed out at this point that the new types  $T'_1 \dots T'_m$  have to satisfy definite constraints if we want old calls throughout the software remain valid. For example, if we replace  $\text{Add } (X1 : \underline{\text{real}}; X2 : \underline{\text{real}})$  by  $\text{Add } (X1 : \underline{\text{int}}; X2 : \underline{\text{int}})$  without changing or recompiling the module containing the old call. The new module will add without any care the two machines words (implementation of 32 bits machine word for both types real and int is assumed) adding both mantissa and exponent leading obviously to an invalid result.

There are three possibilities.

#### I . 2 . 1 . m = n

In this case the type checking will return an O.K. if all  $T_i = T'_i$   
 $\forall i : 1 \leq i \leq n$

This involves that a subrange is not seen as correct even if logically it would be possible to do it, but this add the problem of seeing a subrange of a type as the type it self for the checking purpose.

The  $T_i$  and the types associated with the  $P_i$  which are the parameters. The type define the correct value than the parameter can taken.

#### I . 2 . 2 . m > n

1)  $\forall i \ 1 \leq i \leq n : T_i = T'_i$

This constraint is added in order to avoid the problem stated in the example. For illustration let consider :  $\text{Add } (X1 \underline{\text{real}}; X2 : \underline{\text{real}})$  to be replaced by  $\text{Add } (X1 : \underline{\text{real}}; X2 : \underline{\text{real}}; X3 : \underline{\text{int}})$ . It is obvious to see that it is not difficult to be sure that old call will continue to be valid.

2)  $\exists i \ 1 \leq i \leq n : T_i \neq T'_i$

This is more complex to handle. Indeed, let take the example above :  $\text{Add } (X1 : \underline{\text{real}}; X2 : \underline{\text{real}})$  to be replaced by  $\text{Add } (X1 : \underline{\text{real}}; X2 : \underline{\text{int}}; X3 : \underline{\text{int}})$ . It is of course not so easy to see how to handle this with care in order to error that old call will remain valid. It is of course the responsibility of the people who replace the software to be sure that they are compatible. It is of course not possible ever at operating system level to see if they are compatible or not.

#### I . 2 . 3 . m < n

1)  $\forall i \ 1 \leq i \leq m : T_i = T'_i$

This is quite easy to handle when the  $m + 1, \dots, n$  parameters need no more to be used because, for example, the hardware have changed.

Of course, when it is not the case, the responsibility of validating the old call is of the changer .

2)  $\exists i \quad 1 \leq i \leq m : T_i = T'_i$

This is not easy to handle, and , in all cases, the responsibility of the people who introduces the new module is complete . No systems can be responsible of a problem of this kind of compatibility .

### I . 3 . Some remarks .

Here the way to handle this problem is not important, but it is important to see exactly in what the problem consist and from this to see what are the necessary responses in order to find solutions .

As seen, all is not done only by the computer, there is quite always part of responsibility of the user to respect the conditions in which this can be done .

Let us see now what are the relations between the solution of the study and the three main activities : Testing, Debugging and Maintaining .

## II . Relation with Testing .

### II . 1 . Introduction .

Why do I begin with testing ? Because, once you have finish to write something like specification, coding, ... you want to see if what you have done is correct before doing other thing or before you want to enter in deeper detail . For doing it, one of the more useful technic is testing it . But testing ? It is not an old technic ? Whenever you read a book about software, you will have the illusion of the no-necessity of program testing . In fact, in more or less all books, you will read that when you are written your system you have to write in the same time the correctness proof . Then if you are able to write the proof of the correctness of what you have done... Why should you test it ? And then you are reading written by some practician and you will discover that it is never possible to prove the total correctness of a system even an easy one . For more details see the book of Myer G. J. : "the Art of Software Testing" . In this book Myer writes : "Testing is the process of executing program(s) with the interest of finding errors starting with the Assumption that the program(s) CONTAINS ERROR !" Said in another way : a bug free program is an abstract theoretical concept. From this point of view, a test case is successfull when finding a not yet discovered error and not as in almost every day testing, the goal of test is to prove that there is no more bug . In fact, testing will NEVER prove the absence of bugs only can it prove their presence .

### II . 2 . Definition .

Testing is one way (the other one is verification) of validation of software . Testing explores a large number of the possible exception histories of the system in order to find as many not yet discovered errors as possible . Therefore, one can define a good test case as one having high probability of detecting an as yet undiscovered error and a successful test case as one detecting an as yet undiscovered error . Too often, when one is testing some part of software it is doing it with the idea to prove that the software tested is correct, instead to start with the idea that it is not .

### II . 3 . In which context testing should be done ?

The first part of this is to see what is a test case or a good test case . A necessary part of a test case is a definition of the expected output a result of this test case . Another part is the fact that a test case must be written for invalid and unexpected, as well as valid and expected, input conditions because examining a program to see if it does not do what it is supposed to do is only half of the battle . The other half is seeing whether the program does what it is not supposed to do . In other words, a test case has to establish that a program does what it is supposed to do but nothing more, if a program does more it is also an error . For these reasons, a program should never be tested by its programmer because too often, the programmer knows too much about his program and will not be able to create an effective test case because if he had already know what he test, he had already written the corresponding code . As modification of a program is error prove (more than writing a new one), we should never throw away test cases unless the total program have to be thrown away . Because after each modification we will have to retest all the software . An other principle should guide the decision of stopping testing the software estimating that no more error will be found with a acceptable economic price . This principle is the following; the probability of the existence of more error in a section of a program is proportional to the number of errors already found in that section . This can guide the decision of what test next . This principle is based upon a common experience of existing software when more or less 80% of bugs are in only 10% of code . Testing involves finding that an error exist not located it nor correct it, that is the role of debugging . Testing is also the only method for checking not the correctness of the program but checking that the specification corresponds to the requirements .

### II . 4 . Different kind of test and the error they tend to find .

It seems to me that there are three level . The easiest one is the level where we are dealing only with one single module on program . The middle level is the level where we are dealing with

a complete software (this software can be seen as a logical unity from user point of view) . The last one is the level when we are dealing with the specification but this level is quite not a "computer job".

Of course, all these level are complementary and are based on different degree of abstraction . Indeed, at the first level, we are only dealing with the statements or set of statements . But there are no problem as synchronization or as mutual exclusion or as static interface (and of course as dynamic interface) . There are only three kind of actions : covering all statements, covering all possible decisions and of course all possible conditions (even when they are multiple conditions) . This is the basic test . This has to be done but it is not so difficult to prepare test cases for all possible inputs (correct or not) and compare the expected output with the real one . Once this level is estimated as correct, we go further and put together a set of these tested module in order to realize a useful software . This level is, from the point of view of this study, considered as the most important because it is the level where the problem of interfaces are. Indeed, you can consider that there are three kind of interfaces : one kind of interfaces is the user interfaces, another one is the interface between internal module of the software and the last one the interface between the software and its environment like operating systems available, tools available, ....

Here static test is no more enough . Indeed, here the time is playing a great part of the whole . We must than add the dynamic . The test cases are no more playing with a module but with more than one . This is much more difficult because the way they are executed and the time at which they are executed and also the order in which they can be combined have also to be tested . That is once more impossible to test all possibilities but it seems that if the interfaces could be more precisely defined and checked much of the error will no more occur .

The last level is also not concerned by this study but is mentioned in order to give a complete overview of what testing involves . This level must deal with specifications . The problem is how to be sure

that they are correct . It is not enough to prove that they are consistent and complete because this does not ensure that they meet the users need what can be different of what the user says that he needs .

II . 5 . Relation between the interface problem and the difficulties in finding bugs today .

II . 5 . 1 .

As pointed before, most of bugs remain due to the interface problem (lack of checking) . The reasons or most reason I see to this, is that most of time the programs on modules are not written by the same developpers (or developpers team) . This envolves communication problems . As my short experience has yet showed to me, if the interfaces are only explained by Assembler DSECT, with a few explaination about what is the reason for checking this function and what is the return code (or result) if something is not correct, this is not easy to communicate and of course this leads to ambiguities . This is often because there is no tool (or no easy tool) for insuring that the interface is seen the same way from user as designer point of view . Moreover, as the normal evolution is to go from Assembler language to higher order languages, it seems to me that describing interface as DSECTS is not a natural wat of doing it (no many people will know Assembler) . Worse, due to the fact that a team has a deadline too short (lack of time!), what is quite always done (and in the practice, it is what I have seen!) is to offer the lesser that you can and if the users want more they have to tell it to you . This is not a reaction that will insure a good communication more insure that things are seen the same way . At the interface, you are also dealing with the worst practice : the shared data (common Fortran; ...) which are manipulated by both the user (caller) and the module (caller) and this can lead to many problems . An other bad practice is the possibility of using defaults and once again at the interface you must be sure that defaults are handled properly . This is of course an important point when dealing with modules written in different languages for any reason .

The aim of interface testing is the validation of the fact that the basic algorithms and routines are tried together correctly .

In order to achieve this aim, let see what the advantages that we will have when the dynamic interface problem is solved .

#### II . 5 . 2 . Bad parameter passing .

If we except strongly happed language as ADA and as PASCAL (are there any other ?), there are no check done, in order to see that what is expected by the caller is well what the caller sends . In most languages, no checks are done at this level nor at compilation, nor at like-time, nor at run-time . This has as consequences that the way of checking the parameter passing is correctly done does not exist or if it exist it must handled by human means what is so costly .

In response to this, we will search further how to do these checks .

#### II . 5 . 3 . Dynamic problem .

Even with a language like Pascal (as representing the calass of strongly typed languages), it is not possible to deal with subprogram call like I/O routines or easy arrays handling. For example, if we want to write a program for matrix inversion, we want of course to write one module to do it for different sized arrays . In Pascal, it is not possible because variables are to be declared before they are used and this involves that the arrays boundary are fixed . It should be very interesting if parametric typed arrays will be available (what is lesser than the dynamic interface problem) with a high degree of confidence . As standard Pascal does not permit the use of separated compiled programs and that is too restrictive, most Pascal compilers available permit it but at price that the interfaces are no more checked and than we can no more speak about strongly typed languages .

The response to this is to find a way for handling dynamic interface but without loosing the checking of parameters .

#### II . 5 . 4 . Evolution problem .

Whenever you want to test a new version of some modules, it should be an easier task if we would be able to put it in previsions version of the software and see how it runs (when we pass from on release to another there are no so many things that are changing and at least the basic function remain to be handled even if it is not handled the same way) . Of course, if for doing it, you must deal with the necessity of recompiling and relinking the whole software, it is not

possible to do it . Now, because of the problem of the lack of testing mechanism, there is no other safe way to do it . When the problem here under the study is overcome, it should permist to test a new module in two steps .

First step, the checking of the way the new module handle the common functions of the new and the old software . This should permit to check more or less 80% of the coding of the new module .

Second step, as it is done now, to check only the new functions but that is only testing 20% of the coding what is much more easy .

#### II . 5 . 5 . Integration problem .

Whenever a great software has to be changed, several people are working each one on one module or set of module . As said above, one should test its module in putting it in the old software, but it remains th n the last part which is to put all modified modules together . Whenever a mistake is found in the interface it should be changed without having to recompile all other modules . Even when using Ada it is the case now .

As response, the solution will provide means to inforce interface security and interface flexibility .

#### II . 5 . 6 .

In order to test some module or set of modules, one must often write a lot of short programs to verify if the module(s) under test is (are) running correctly . Indeed, in order to simulate the different calls, we put a few typical input and compare when returning with the expected result . But often, the errors seems are done in this caller program and not in the tested one . If we were able to handle variable interface, it should be easier to handle this because these errors would be seen before running them and not at runtime .

#### II . 5 . 7 . Some concluding remarks .

As end of this chapter, I hope that I was able to convince the reader that testing is a mandatory activity and as it is needed and thus, realized, all solution that facilitate this activity should be encouraged .

As explained in this chapter, the most difficult bugs to find are bugs presence in the interfaces . And that is precisely the aims of this study : a help for handling interfaces in both ways flexibility and strictness .

### III . Debugging .

#### III . 1 . Introduction .

Once a program (or a set of programs) is in testing phase and once some errors have been found, we have to locate them and afterwards to correct them . The problem of localizing bugs is not a trivial task . Indeed, once some mistakes are seen, the origin of the mistakes can be situated long before the error is signalized . When we have some luck, we have a crash ( and a dump ) . It is a lucky case because we can see the value of the variables and so on . In the case, where the results are incorrect . This is a more subtil situation because you have no traces of when is this incorrection come from you have no more values in the variables . Once the faulty statement(s) are detected they must be corrected . But doing this correction, we must be sure that we are not introducing new faulty situations . This is not easy because, most of the time, the "corrector" is not the developper and often any of the members of the development team is no more available and than if the documentation is not up to date (which is quite always the case), some decisions were taken without explaining why . As results from this fact, sometimes the debugging process has no termination . This fact was due to the "fantom" bugs that are bugs which appair from time to time . Another situation is when the bugs are localized but as their correction is so costly and as they do not appair too often, no correction is done .

After completion of the debugging process (with some corrections done), the software is once again given to the test team . Normally at the same time all documents and comments were also updated so that they are ready for eventually further use . Finally, the corrected software is given to the user (or only the correction to be done) .

#### III . 2 . Definition .

In order to define what debugging consist in, I will first begin to give two ways of seeing the debugging process . For being sure that we agree with what I consider when speaking of debugging, I will give what actions constitute the different parts of the debugging process .

### III . 2 . 1 . Theoretical definition .

The first way of seeing the debugging process is to see debugging as :

Debugging is a process of creating models of actual behaviour from the activity of a system and comparing these models of expected behaviour hold by implementers and users of the system .

This way of seeing involves at least that users' models was correctly understand by the implementers and also was correctly implemented (that is not easy when the system does not handle fully functions) . In practice, the users have no model and also too often their model are not understand and as consequences the implementers have not the same model and sometimes they implement another one . This is what often occurs because there is no tool to handle this . For explaining this, I will give only one point . When a user defines a model, to define it in his own technical jargon and the implementations are doing the same using compile jargon and this can lead as some words can used in several sense, to ambiguities .

These facts have convinced me that I should try to find an alternative definition . The following definition seems to me to have a more practical issue .

Debugging a program is performing queries and updates on a data base the contains program source informations as well as the state of the executing program .

As stated in this definition, this involves the fact that the debuggers need to a data base where all program informations are . This has as effect that debugging is not an activity without data base. What of course is not the case . Debugging process is always present whenever a bug is .

As none definition seems to be complete or precise enough, I will give all activities that the debugging process must perform . And in the following part, I will always threat debugging in term of these activities .

### III . 2 . 2 . Activities involved by the debugging process .

There are three subtasks involved by the debugging process : fault detection, localization and repair .

- 1) Fault detection : before testing, refers to the discovery of discrepancies between expected and observed program behavior. Indeed, when we write a program, we try to execute it . And there is only when it seems to run correctly that the program is passed to test team in order to test it widely and intensively .
- 2) Fault localization : That is the process of identifying when in the software (at which statement of which module) is the cause of the anomalous behaviour of the software . This process is often the most difficult one in case of large software or in case of intensively used module .
- 3) Fault repair : That involves the editing of the statements to eliminate discrepancies . That seems to be the easiest part, but in case of a bug in a very often used module, it is not so easy because the correction involves consequences in very different software . This has as consequences the birth of new bugs . Fault repair has to be done very carefully with full explanation of what was the origin of the bugs and how the repairing was done (even may be the name of the corrector) . All these informations will be of interest when maintaining or debugging again the software .

As behavioral research has shown, fault localization is the most difficult of these subtasks, painding imputers for researching methods to increase the tools efficiency .

As it will be shown further, it is also the place where dynamical interface with type checking will have a great influence in facilitate fault localization .

### III . 3 . In which context should debugging done ?

#### III . 3 . 1 . Debugging environment .

Actually, debugging environment is often too poor . One reason of this is the fact that when anyone is starting to write some software, he has a great confidence in its ability to write it without bugs . For instance, during my practice, one has told me this story : "When all things seem to run without problem, there is always no reason for giving some money to people who are writing debugging aids for users as well as for developpers . But once there is a great problem then the team should be able to provide debugging tools in a very short time because of the deadline to be respected . What would be are seen done ? Something very easy, at the beginning of software design the necessity of debugging tools have to be inserted in the design . In summary, when constructing the original large software (moreover when operating systems or compilers), one needs to think about providing facilities that will enable anyone to provide debugging aids more easily . For more details, see in the annexe, the part reserved for (AID/AIDSYS) software . That software provides debugging aids but were not included in the design of the operating system in which these aids have had to be included and the problems coming from this fact . Another challenge of debugging systems is that they should be so simple that their features should be learned in a few minutes, especially when these few minutes occur when the user is under stress and also should debugging tools be invoked more selectively (because, by instance, an expert does not need so many details as a "novice") . One should note that too often extra code is added for debugging aims but removed when running under common conditions . That will say that the debugged code is not the same as the running one what should be avoid . Once more, the manner in which parameters are passed needs to be considered . And also look at the interfaces if, by instance, there are modules written in different languages .

#### III . 3 . 2 . When is it complete .

Debugging process is complete because of two facts . The first one is the good case when fault was discovered and corrected and software seems to run none as it has to . The software needs now to return to

the test team . The other one is the bad case when fault was not localized (one tentative is to try and let see what happens, that is not a solution !). And therefore no repairing action was understak . The unlocalization will come from the fact that there is no time enough for doing it or because there is no information enough about how did the bug appear . The other part of this bad case is when the bug was localized but that the rewritten of part of software is so great that it is too costly . During my practice, I have heared of such well known bugs (infinite loop) but they know that the bug appear not frequently and if one wants to correct it, all the kernel of the operating system should be rewritten ...

All these are the common environment of debugging process; even with new environment as ADA, LISP or so , these seems to be no improvement or so costly !

### III . 4 . Different kind of debugging level and their consequences .

#### III . 4 . 1 . Handling one module written in low level languages .

This level is not often used todays because there are not many programs written in Assembler like language . For debugging purpose, you must deal only with dumps, traces or errors code . I can consider that it is not so difficult because when you are working at Assembler level, it has as consequence that you know quite very well the machine and also you are not concerned with default . It is also may be easy because as you are concerned with dumps and traces, you can see directly the statements assembled both at the screen in the dump and also in your listing . This of course is not the reality when writing in higher level languages . Normally, a module is not doing many tasks and there are no interactions with other program at this level, it is not so difficult .

#### III . 4 . 2 . Handling one module written in high level language .

This level is a little harder to handle, because if it is easier to write it and understand what it is supposed to do, it is more difficult to deal with dumps, defaults, ... Indeed, too often the dumps and traces do not handle symbols . This will say that when dealing with dumps, you are dealing with the Assembler expension of what was the statement in a high level language . It is of course

not easy for people without assembler knowledge, to deal with this kind of tools . Many efforts have been done in finding adapted tools for handling this . Another way for handling this, is to do much efforts for preventing more bugs presence .

### III . 4 . 3 . Handling a set of modules .

Here the difficulties added on the handling of interfaces and the handling of time .

#### III . 4 . 3 . 1 . Set of modules in high level language .

The possibility of cutting a large software is one way of having more facilities in solving a problem . At debugging level, as only one module is concerned, it is easy to handle because a module is quite short and the fault localization is easier . In order to see if we can only search in one module, one is concerned with verifying that all things were correct at beginning of the module . This needs the ability to be sure that the call was right (system call or user call, I take for this the IBM CMS/VM vision which treats always a program as subprogram of at least the system if it is a main one) . But now how can we sure that it is the situation in which we are ? Indeed, most of the languages even some recent (and presented as wonderful!) one as C does not check anything at run time and worse, they they are not able to handle it at compile time . In other words, there are no checks done at any moment (behalve at design or specification time), in order to prove or to be sure that the call is correct . That will say that even if there is no problem found in the calling sequence, as it is never checked, the problem will only be found during the execution of the body of the program (by instance, the fact that there is some division by zero can be the result of not passing the expected parameter at the place where the module thought to find them, in this case the error discovered is the division by zero but the problem has as origin the fact of wrong parameter passing) . When the problem stated in this work will be solved, check will be done at least at compiling level as it is in strongly typed languages . Then even if checks are done, the problem is not totally suppressed . Indeed, if one gives a correct value but wrong in the sense that not expected . But if this value has to be seen as error at check time, the error will be discovered at interface location and not after .

In this sense, if you will have, guarding the same example, a divide by zero value, you can be sure that at passing parameters time, it was correctly done and you have only to consider one module and not the module and its interaction with the other .

### III . 4 . 3 . 2 . Complex module .

When dealing with a very complex module (either because realizing difficult functions either because it is very often used and in a lot of situations) . Traditionnaly, the debugging process is to analyse the module and once something that looks strange is seen one corrects it and try to see if that was realy the symptoms of the problem seen when saying that an error was discovered . The more useful sentence in order to illustrate this is TRY and let see . What is of course often worse than analysing it in some systematic way . But the complexity with one has to deal is sometimes so great that no one sees a formal way to solve it .(Keeping on mind that there is always a deadline process) Now what difficulties are added ? I think that this kind of difficulties is the most difficult to handle because interfaces problem o` interaction problems are not state problem. That will say that you have to deal with dynamic problem which can be far from the discovered bug . At crash time, you can see the problem,(by instance, dividing by zero) but why is this variable containing this value ? That is an other question very more difficult to establish . Than,at this time we must deal with interactions, here dumps are not very helpful, traces are more valuable, but traces are slow and once more, we are dealing with machine code and registers . If you will write it in a high level language and must deal with traces at this level, I think that we will not be able to solve anything . Therefore, was established symbolic traces but there are no tools in tracing directly high level language statement (that should involved a trace for every language!) . And then, finally, we come into the higher level debugging process . It is of course the worse handled level . We should write a large software using different language by instance, part in a high level language, part in Assembler and worse part in one high level language and other part in another (even another one is a third one, ...)

### III . 4 . 4 . Concluding remarks .

These reflexions lead me to this conclusion : Nobody really knows what to do with bugs in complex system even if there is a number of ideas of systematic testing and by careful program structuring associated with some systematic view of the segmentation of a composite system into subparts and of the degree to which these subparts interact. Such segmentation would be interesting, we have none . It seems to me that they are the reasons why the idea of the theoretical EL DORADO of debugging (the idea of proving program correctness by formal mathematics methods) is still alive . Why is this only a dream ? First the general problem of proving algorithms equivalent . This problem is in the technical, mathematical sense unsolvable . This is bad enough, but still worse, the algorithm equivalence problem is unsolvable in a very strong sense . There does not exist any finite set of axioms from which proofs can be elaborated to cover all possible cases of algorithm equivalence . And worse in order for such assertion to be relatively decisive, the proofs to which one refers must be checked by a formal algorithmic mechanism and has to enter in an infinite loop . But in order to be not so pessimist, I have to say that all these research has lead to a number of valuable suggestions as structured programming, module and data design ideas and the concurrent processing and synchronization idea (see references for more details) . All these suggestions have lead to increase software quality but more has been done in order to eliminate the software crisis (if possible) .

### III . 5 . Which part of debugging is the most difficult ? and their relations with this study .

It seems to me that the most difficult part of a debugging process, as said before, is to handle the debugging process with large and complex software . As often, these software are written with different languages, each language haing its own convention of representation of variable, and of the interface communication .

### III . 5 . 1 . Interface enforcement .

When the problem will be solved, you should be able first to see if all calls were done correctly . That is the fact that if any caller executes a call in a wrong way this call will be flagged before execution . That is quite easier to handle than the today situation where value are interpreted as correct without check . This, of course, gives you a easier way in detecting errors instead of having to deal with erroneous results .

### III . 5 . 2 . Handling complex software .

If we want to replace a complex module (not complexity because of the environment but the coding complexity) with a lower complex module, for example, if we have found another algorithm for doing the same and suppose that the new algorithm does not require so many parameters. Now, how would you do it ? If it is replaced in an existing software, what will be the result at the interface and when called? Thus, you are loosing many advantages of finding a new solution . What I propose to do is to find a way of both checking the parameter list in order to verify the correspondance between parameters and giving a way of handling different number of parameters . Than, solving this kind of problem .

### III . 5 . 3 . Handling large software .

If we want to realize a large software, it is a good idea to cut it in pieces (called module) . But the problem is that there is no means in order to see how to cut it correctly . Whenever a module is designed, there is a interface between it and the others . Then there are many interfaces and as seen, the interfaces are now not handle by computers (not enough nor easily) . This study should provide useful mechanism in both assuring that the interfaces are correctly handle by both part (caller and callee) . But a software is always evolving and what is often done is to add new modules or add some new functions to existing one . This actually involves recompiling and relinking of all the software concerned by this module . Then, when the solution is found, it will be possible to deal with this situation without having to recompile the whole .

### III . 5 . 4 . Integration .

If we are dealing with integration of a set of modules, now we usely are confronted with the fact that the parameters passing mechanism is not safe enough in order to insure us that there is no problem . I mean by that, that if in PL/I, I pass a parameter declared as real in the caller and that the corresponding parameter is declared as integer in the callee . When executing the call the string of bits will be interpreted as integers representation, this will not lead to an error but to erroneous result . The problem is how to see that the erroneous results are comming from this ?

Once the problem is solved, this could no more occur . Indeed, at the moment the checks are done, this will have been flagged . Thus, whenever an error occurs, we are sure that this is not at interface level . This can help a lot because you can act as all modules are independant because all interfaces are correct or are flagged .

It is quite easier to handle module one after the other than having to handle the whole system and the interactions between modules .

### III . 5 . 5 . Some concluding remarks .

1) As debugging process is not easy, it should be possible to add tools for helping the debugger whenever it is a debugging process . As these tools are very time and space consuming, it is not possible to let it always present in the system . It should be possible to convert the production environment into debugging environment . This should be easier if the flexibility of interfaces are great . Indeed, for having more debugging functions, we can have as solution to have different module (from the level of help given) . This of course should needs additionnal parameters for handling the new functions . At this time, it is only a dream but ...

2) The solution will than have as good effects to permit more security when we are using interfaces and also more flexibility . The only problem is to be sure that there exist an economical solution . Indeed, if the solution involves both time consumming and space consumming and moreover, the rewriting of many things, it is not a solution even if computers are becomming each time more powerfull .

#### IV . Maintenance.

##### IV . 1 . Introduction .

Maintainance is a part that always exist when some software has a working life of few month or more . Whenever one write some software and of course it is the fact for large and complex software, one has to think of the maintainance problem . Maintainance is the most costly activity in the all informatic activities . It is not easy to see what is exactly maintainance . In this introduction let say that maintainance consist in all activities that a software needs in order to be usable . This is presented at third position because some of the maintainance activities are constituated by debugging process and sometimes also by testing some extension of an existing software . That is also strange that all these three kinds of most software engineering activities are so interrelated . But each is situated in a different context, maintaining is more a managerial process which involves much knowledge of the all software and also knowledge of how dealing with the process of software extension or evaluation . But there is no formal or theoretical view of what should be done in order to improve further facilities for developping or extend the software . Maintainance have to deal with so different kind of knowledge as hardware knowledge because during the life cycle of a program especially when dealing with operating system the evolution of the hardware will also involve changes of software . Then, some people responsable of maintainance should have a multidisciplinary knowledge (economy - gestion- planning - informatic) And there is no such kind of study . Then often the maintainance will lead for a long time (as seeing from now) into problems because there is nobody really educated in order to accomplist this function . Moreover, maintainance is not often (if sometimes) considered at design time when the software is created . Indeed, as for debugging purposes, maintainance has to work on software which are very difficult because of some practice (as patching) . These practices are very bad both at debugging and at maintaining step and that is very strange because both debugging and maintaining are mandatary activities which come from the fact that a software exist and is not coming from any artificial need .

## IV - 2 - Definition .

The definition of maintainance is quite simple but this definition implies many different kind of activities . Maintenance is the set of all activities needed in order to assure the viability of a software .

In order to have a more precise idea of what consist the activities of maintainance I will define the most usual part of maintainance activities, I will divide maintainance activities in two parts. These part constituing all activities needed in order to adept the software of an evolved environment . The part required by extending the software in order to meet some new user's requirements .

In the first part, we will be concerned with debugging all not yet discovered errors so that the software will be corrected and then runnable . Another part, is adapting the software in the new environment . That is either the hardware has changed and this change needs to be adapted to software because without changing, the old software is no more able to run either the tools have changed (tools as compiler, operating systems, ....) . These changes have as consequences the modification of some interfaces or, sometimes, the modification of some module .

In the other part, we will be concerned with adding some new functions that were only useful at some privileged user . By instance, for AIDSYS, I was confronted with offering some functions that were not available for "normal" users but which were disponibile for system developpers . This is also seen as a maintainance activity because otherwise users would not like to one or even worse will not use the software anymore . In the same kind of activities, there are some additional tools or some additional functions that should be added to a software because of debugging aid or any other tools like that . This is not the same kind of activities that are implied for developing new software because when you are writing some new software, we can start from nothing that yet exist but here we are restricted in his choice because what is added has to be compatible with the older use of this software . It is sometimes more difficult because some part which need to be modified can be very old and not so easy to

handle . If it not the case if the software was well written, that is easier to add a new part without having to write all parts but only some extra coding .

#### IV\_3\_. In which context maintainance should be done ?

As pointed before, whenever we are concerned with maintaining some software, we are confronted with very many different kind of activities . First, any maintainer should know what was the aim when this software was designed . It is quite important because this kind of information can help in understanding some reason of unexpected coding . Indeed, sometimes after a more or less long time things have changed but the code still remains . After knowing the beginning point of the study of the software, it is very important to have a good documentation in order to see all changes in the aim of the software and why these changes occurred. This is important to understand why the software does what it actually does and also why the software takes this form . By instance, why it is cutted in the way it is . When all this can be obtained, what is often not possible because at some times no traces of changes are guarded for any reason (no space enough, not used, ....), we can see what was and is the global context of the software and can decide whether there is something to change in order to adapt it for futur use (sometimes code was done for small machines) . More many times space problem was a very heavy constrain. This constrain can have a very important effect on the style of the software . It seems a good practice to remove it when adapting it to some new environment . Once this history has been established, we have to understand very carefully the whole software and more important the interactions between all parts of the software . This is very important because that will enable any one to do any change with all the knowledge of what are the effects of this change . Indeed, in practice too often changes are made without knowing all these interactions . The result is that once the change is made, wrong comportement of the software is its consequences . And as I think, it is the maintainance team responsibility to maintain coding when all changes are made at source level instead of doing it at

object level (Patch) . Also all old code would be removed by the team in order to maintain all software parts proper and understandable . It is the reason why all side effects of programmer activity should be verified, at maintainance level, by the team in order to be sure that documentation was updated at the same time as sources was and also as object was if there is no way in practice to avoid patches . I should mention that if maintainance is so difficult to do, it is because all steps before from designing to coding was not done with the goal on mind to do it with all precautions and all features that will be needed further . Too often, maintainance has to be done upon misconceptionnal software at any level this misconception occured . Maintainance should be a easier but very easier if all steps before were done carefuIy. These step starts with specifying and ends with coding through documenting . If specifications (and their evolution), coding style, comments and the environment (operating system, machine, ...) are clear and understandable, maintainance is no more a software lack .

#### IV . 4 . Different level of maintainance and their consequences .

There are several levels of maintainance . The lowest is the level of module maintainance . The middle one is the maintainance of one part of the software (by instance, AID - AIDSYS) . The highest is the level of a product maintainance . The lowest level is of course the easiest but it is not as trivial as one should think . In fact, if one needs to maintain a module or few modules, one needs to have somebody from which he can have all informations needed in order to do its work . Of cours, if it is only a repairing action, one can do his work without having to communicate with someone else but often one is not sure that the cause of the error is in its module or in the module of other maintainer . That is not an easy situation . If he needs to implement some more functions or to modify an existing one, of course, he must have a clear paper which describes what are the users's requirements . But as any one knows, even the clearest paper must be explained because there are always some obscur point . For doing it, he must communicate with other people, mostly the user who has asked this change and the responsable of the maintainance of the product . As the easiest level it is not so easy to handle .

The next level deals with maintaining part of the software . As a software is large or very large, it is cutted in several parts each one has its own responsable . At this level, the complexity of the work has increased a lot . Indeed, now a large part of a software has to be known and also the interaction of the modules that constitue part of this piece of software . Then, we have to deal with the interaction of this part and the others but also with the parts of his piece . Many time, also one has to deal his piece with others "under" him . We have then to work with computer but also with men . That is always a difficult thing . One dealing with that work, is confronted with the fact that his men changed and then he has to forme another one . We have also to be sure that the work of the level spoken user is done correctly in such a way that it becomes not heavier to maintain in the futur . That is an incredible more difficult work and as it is at a higher level it is often a level where quite no coding is done by him but much more administrative work . Sometimes also we have to see with the users if they agree with this part of software or if some changes are needed . If some changes are needed it is a responsability to give this work to one of an crew .

The highest level is nothing more than the one described just above but dealing with a larger software and dealing with all users of the product . It is the reason why I will not enter in more details for this level .

In conclusion of this, I will say that at any level, work should be easier if software and its environment is clearly known and easy to modify in the sense that tools exist which are flexible but also are strict at use point of view .

IV . 5 . What are the most difficulties encountered when maintaining ?  
and why ?

As part of maintainance activities deals with debugging and testing, these difficulties were treated above in the correspondant section . The only activities treated here are the activities proper to maintenance activities and not refering to testing nor to debugging .

#### IV . 5 . 1 . Forward compatibility .

One must say start from the fact that the lack of forward compatibility is troublesome . This problem seems to be currently about the worst compared releases of packaged software generally . Here one insists on the fact that more flexibility is needed in order to be able to handle further releases of a software . One reason of this lack of flexibility is the fact that there is no easy means in order to change only one part of a module without having to consider all interactions with others (and if it is an operating system and that the module to be changed is called or should be called directly by instance, by SVC , there is no means in handling this module because it is not possible to see where it is called nor when . When the problem is solved even with this kind of call, flexibility will be increased without loosing precision . Indeed, at this time, there is no means of insuring that call are done in a right way . Only for this reason, if it is possible to find a mechanism to enforce the checks during calling time it should yet be valuable . And here it is tried to find easy mechanism not only to insure this checking but also to insure flexible ways of grouping modules in order to have not a rigid construction .

#### IV . 5 . 2 . High level language .

With high level language and especially language of the fourth generation, module interfaces will become both explicitly and implicitly complex and extensives in such source code . This is a real point because as anyone who has programmed a lot knows it is quite always in the interfaces that problems often occur . This problem which I try to solve is at this interface level . Of course, the way it is handled here is not at a high theoretical level but at implementation level . It is not because theory is not important, but simple solution, even not complete, but usable in practice seems to be better than doing a good theoretical solution but to heavy in the sense that the means to be used in order to put this theory into practice too expensive . For this reason, the solution should be found, at compiled time or/and at link time or/and at operating system time (run time) .

#### IV . 5 . 3 . Tacit assumptions .

Default and tacit assumption are troublesome in maintenance and especially when this occurs with the interface. The searched solution will not accept default during calling handling . The solution is to check whether there is a correspondence between what is given by the caller and what is expected by the caller . These checks do not permit to have default but should ask for explicit information and if it is not the case, this will lead to flag the software . Then what it is looked for is a mechanism which gives more flexibility in the way modules can interact but also enforcing the links between the modules or it is decided which one has to be used with others . This flexibility will also enforce the use of short program because it enforces the maniability of their interfaces .

#### IV . 5 . 4 . Concluding remarks .

In conclusion of the whole chapter, I can say that whenever problems are situated at interface or interaction or information passing between module, the solution of the problem stated here will increase a lot both flexibility and precision . That is the reason why even if not all cases are handled these which are handled are valuable enough to justify all the time what were spent during this work .

Part 3 : Theoretical Purposes .

I . Introduction .

Once the problem is seen and established (as it is !), we have to see what are the different parts that constitutes the problem . I will divide it in two main parts . The type checking problem and the handling of variable parameter list .

I . 1 . Type \_ checking \_ problem .

At present, indeed, no many languages are handling this check . I will deal with ADA and Pascal as representing the languages that are doing the type checking . They are not alone but, for example PL/I, the checking is done only if there are internal procedure . If there are external procedure, then, no checks are done . If we take another language, like CLU, the solution taken by CLU is quite the same than the solution taken by ADA . Indeed, CLU takes a library of description units and a compiler environment . With these tools, it is possible in a certain measure to modify the interfaces because this is handled by the compiler environment. For more details, see the CLU Reference Manual by B. Liskov and all, edited by Springer Verlag (1981) .

What I mean by type checking, is the check of the correspondance between the parameters list defined in the caller program and the called program . This correspondance must be veriflyed to be biunivocal .

I . 2 . Variable \_ parameter \_ list .

Once the check is handled and there are no more problem with it, it remains to find a way of handle the same problem with less constraints. This is the fact that we must find a solution of handling parameter lists that have no more a so strict correspondance without leasing the advantages of doing the check .

## II . Analysis of the possibilities of when doing the checks .

In the litterature, there are mainly two periods during which this can be done . Personaly, I will suggest another possibility which seems to me a more interessant time to do it . As I will show the problem will always be constituted by the description of types and the handling of these descriptinns . There are then three possibilites : At compile time, at run-time and at link time .

### II . 1 . At compile time .

Duting compilation, the compiler has to handle all variables and their types . It is quite always done in a table . The problem is that we can not use this table because this table contains too much informations . It is then quite a n normal thing that the first idea in solving the problem is to do it during compilation .

What that means is that we must find a way of putting the only useful part of these table somewhere in order to use it after . This will, then, resolved great part of problem but it still remains that if we have the informations, how will we use these ? Indeed, when we encounter a call, we put all information about the call somewhere but how will we be able to decide if the call is correct or not ? For dealing with that, I will divide this in three part : ordered compiling, semi-ordered compiling and unordered compiling .

#### II . 1 . 1 . Ordered compiling .

In these case, the compiler will look at the data base in order to see if there exist a solution in the data base, with as key the name of the call . If there exist nothing(no modes) in the data base that meets the call under examination then the compiler can decides that the call is not correct . What actions the compiler takes afterwards is not an aim and is the responsability of the compiler design .

If the compiler finds a mode which handle the description of the type of each parameter of the call, he can decide that the call is resolved . Of course, this means that there is no problem if it is compiled with the same compiler version or same compiler . If it is not the case, we must find a way in which the types descriptions should take a standard form . This form should then be defined as

possibly handled by all different compilers . This, of course, does not mean that they are dealing the same implementations of the types but only that they deal the same representation of the type .

It is called ordered compiling because we must start with compiling program that do not have any call in it but what are called . This force you to work in a bathone up way what is not actually what is usually done . Indeed, todays methods are more top-down . This of course is not a good way of salving the problem to force to realize the software at logical level in a top-down way and then to be forced to realize it in a bathone up manner .

### II . 1 . 2 . Semi-ordered compiling .

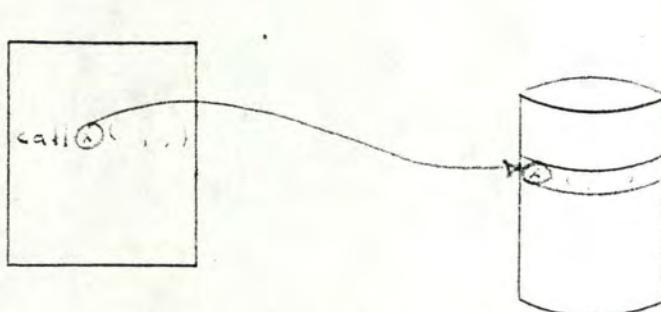
In response of this critic, we can mention another way of solving the ordering problem . This is the solution taken by ADA . Indeed, in ADA, you must declared and defines all the interfaces . Once these interfaces are compiled, you can use abstractions what are defined at the interface level and the way they are implemented has no importance nor the in order . In fact, when the compiler must compile a body (implementation), it can refer for solving the call, to the definition of the call which is defined in the interface .

For example, in ADA, it is done as follow :

There are three kind of things : 1) the utilisation

- 2) the description , what
- 3) the implementation

happens when compiling :



Data base of the  
description and  
with more details .

As all interfaces must be know, before that something else can be compiled, whenever it encounters a call, it takes the name of the call and as this name serves also as identifier, it tries to find

the description of this object . Two things can happen . If the description match what it is used in the call, then it is correct and we can continue the compilation . If the description does not match, it looks further in order to be able to handle the overloading . If none matches, then we can sure that an error is detected . The reaction of the compiler is not own purpose .

This has, as effect, that we must not write the modules in a bathon up way . This solved than the type checking problem but with a price, the obligation of having a data base . This data base must be used very often, as we know, it is not easy to manage such kind of data base when many changes are done . There is also, as consequences, a time consuming as a space consumming quite big with this solution .

### II . 1 . 3 . Unordered compiling .

If we do not want to have such restriction of ordering the way in which module have to be compiled nor having to writ all interfaces (it is may be not a good practice but you do not deal only with system that contain a way of handling a data base so easily) . But, if you want to do the checks, you can only work with fils but this involves the following problems :

Whenever the compiler has to compile a call, it can not see wether it is a wrong call or a right call . Indeed, if there is nothing that meet the call definition, this can not involve that it is a wrong call . In reality, may be, the called module is only not compiled . We see directly what this means, how or when is it possible to decide wether it is a wrong call or a right call .

One solution to solve that is whenever a program is compiled, to look at it and see if this program under compilation is giving a solution to a call not yet resolved . This has as consequences that all unsolved call sequence must be guarded totally in memory . Suppose that these descriptions of interface not yet resolved are put in a library .

Once a program is compiled, its description must be put in the library and it must be search through the whole library in order to see if this description are meeting an unresolved external of another program . Its description must be guarded because no one

knows if afterwards then will not be other program to be compiled and which calls this one .

Once a call seems to meet both description and name of the call, then and only then the check can be done . But, how to decide what actions must be taken . Because, if we accept the fact that the verifications can be done after compilation, the error will be known only when the caller is compiled . The error is then from caller part of the all calls . And now, which one must be advised that the error is in its coding ?

It seems to me, that as showned, in all cases if we want to execute the checking at compilation time, we must force the users to conforme them selves to an ordering of compiling (ordered or semi-ordered) . The unordered solution needs to exploit to much informations and not useful in practice (see fig 1) .

## II .. 2 .. At run time . .

Here, we must handle the type description but without having any possibilities to refer to symbolic definition . Indeed, at run time we must only interested in strings of bits (0 or 1) . This forces the compilers to find a way of describing the types expressed only with 0's or 1's . And also in a way such that there are no more ambiguities otherwise it is easier to do no checking at all .

As type definition can be very complex and can be combined in a "infinite" way, we can not have such a description . For example, if the parameter type is an array or a record we can have :

```
Type
  T2 = (DO, RE, MI, FA, SOL)
  Tl : set of T2
end ;
  A : array [1 ... 30] of Tl
```

The array can be represented as :



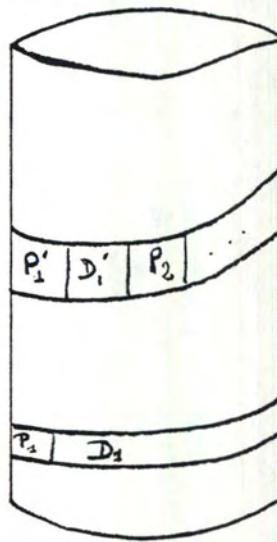
because array do not permit different kind of elements

$P_2 :$  [  
⋮  
call  $\mathfrak{P}_1 ( , , , )$   
⋮]  
]

$P_3 :$  [  
⋮  
call  $P_1 ( , , , )$   
⋮]  
]

$P_1 :$  [  
⋮]  
]

Library



- We must talk about the problem of consistencies of the library .  
Indeed, if  $P_1$  is compiled, its description is set in the library .  
If we have a call from  $P_2$  that meets this description and a call  
from  $P_3$  that does not meet it . If we say that  $P_1$  description  
( $P_1$ ,  $D_1$ ) is the normal way of calling it . Then we can decide  
that the call of  $P_3$  is wrong . If we have not yet compiled  $P_1$ ,  
we don't have its description . Thus we can not decide whether  
 $P_2$  or  $P_3$  call is wrong . When we compile  $P_1$ , we can check through

whole library the descriptions . In doing it we can see that P1 description described by P2 is metted by the P1 description handling now . But, when can we decide that P3 is wrong ? It is also possible that P1 has no correct interface, than P3 can be right and P2 wrong and P1 also . Once one solution is found, for example, P3 call is wrong we must taken a decision, we must handle different description of the same thing .

- If we accept (and for large system we must accept it!) that some modules have the same name (same entry point name). We can see to what problem we arrive . During the check, we can say that the first encountered is the good one, or if it does not meet the descriptions for the first, we must pass to the second, and so on . And after all, we can not decide the wrong case because may be afterwards, the correct P1 will be compiled . This leads to unmaintainable solution .
- When deleting a module or replacing an old one by a new one , what must be done ? How can we sure that all programs referencing this module are advised ?

For records we can have such description :

Type

```
Tl = record
    A : array [1 ... 10] of real
    B : Integer
    C : real
    .
    .
    .
end ;
```

var

Tl ;

The record can be represented as :

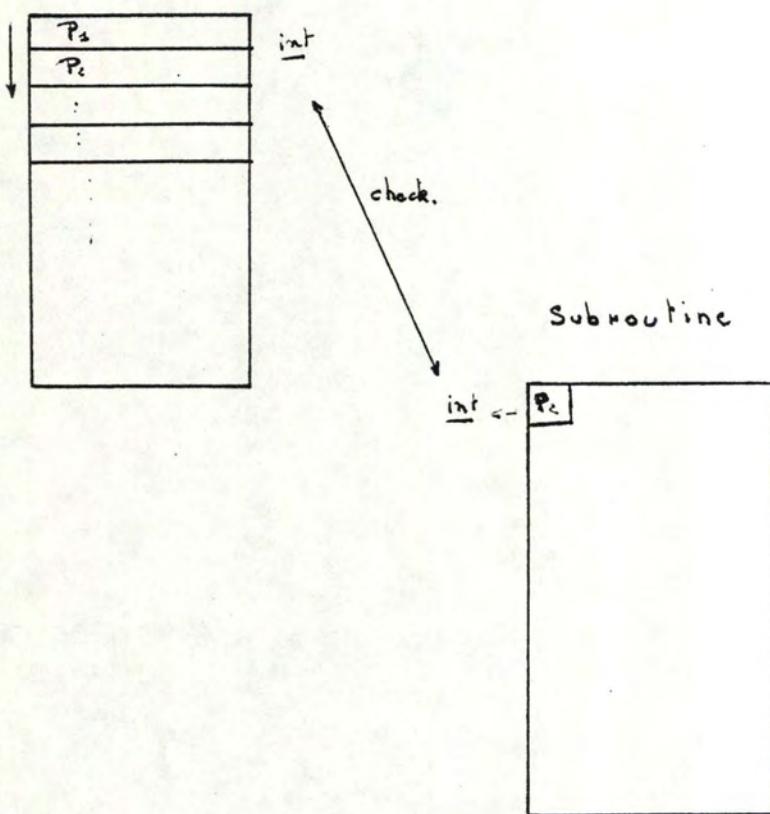
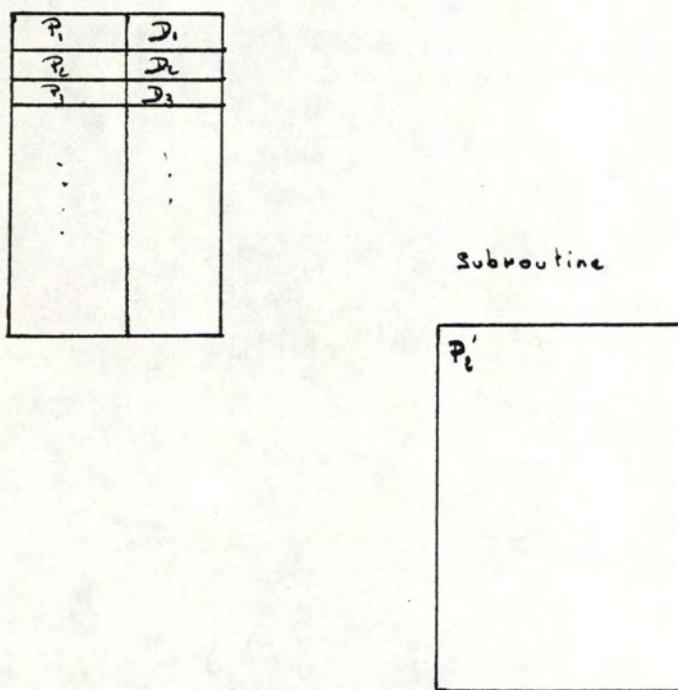


We can directly see how difficult it is to define, in a manner such that this leads never the ambiguities, all possible types only with string of bytes .

In order to show the difference of complexity between compile time and run time, let us see it, with an example (fig 2 & fig 3).

In fig 2, we can see that we must not handle the description of the parameter . Indeed, during the compilation, the compilers must handle the declarations and for doing it, they put the variables declaration in tables . The real way of doing it, is not an purpose but, let say, that the compiler put all variables af the same type in one table (it is not the case, but it simplifies the explanation without changing the nature of the mechanism) . Thus when compiling the subprogram, it checks wether the parameter definition is well of the same type (integer in the example of fig 2) . It can do it because it has the description within a table of one type and can see if it finds the same symbol in the table or not . If not an error is found .

In fig 3, we must not only handle one table of parameter, but two table of parameters and their corresponding type description . Indeed, one was constructed during the compilation of the caller program and the other one was constructed during the compilation

fig. 3

|          |          |
|----------|----------|
| $P'_1$   | $D'_1$   |
| $P'_2$   | $D'_2$   |
| $P'_3$   | $D'_3$   |
| $\vdots$ | $\vdots$ |
| $\vdots$ | $\vdots$ |

of its subprogram . What must be done here is to prove that the description of the type of each parameter are equal . If we use some formal way of saying it using the notation of fig 3, we can say that what we must prove is :

$$\forall i, i \in [l, n] \quad D_i = D'_i \quad \text{when } n \text{ is the number of parameters of the caller parameter list and } n' \text{ is the number of parameters of the called parameter list .}$$

$$n = n'$$

Saying it by this way, shows the real problem which is to what point we must have a description  $D_i$  such that we must be able to prove that  $D_i = D'_i$  and at the same time we must be sure that it is not possible to prove that  $D_i = D''_i$  when  $D'_i \neq D''_i$  . This means that we must have an unambiguous representation of type declaration .

Of course, if, for doing it, we must copy the whole description, as it is in the source text, and put it in the parameter list description table, we will have a serious problem of response time . Indeed, let try to see how much overhead this cost . Whenever a call must be performed (calling a system function, a standard module, or other module) what is very often done, if not always, we must check the correspondence of the type . This involves the fact that we must compare pieces to pieces the description of the formal parameter and the actual one . This creates the need of maybe lot of space for putting this table in central memory and a lot of time for doing the checks . As the type declaration, for example in Pascal, can be very complex as records of records, this can consume so much time that whenever you want to execute a program, before having a response you can go away to drink some cup of coffee (or tea if wished) . This is a price that none of conceptrer will accept to pay .

An other example to show that even if the problem state before is solved, there remain some other problem :

fig 4

| <u>caller program</u>      | <u>callee program</u>      |
|----------------------------|----------------------------|
| Type                       | Type                       |
| T1 = Integer               | T2 = Integer               |
| end ;                      | end ;                      |
| var                        | var                        |
| A : array [1 ... 10] of T1 | B : array [1 ... 10] of T2 |
| .                          | .                          |
| .                          | .                          |
| .                          | .                          |
| call subprogram (A, ...)   | B [5] := A [5]             |
| .                          | .                          |
| .                          | .                          |
| .                          | .                          |
| end ;                      |                            |

I have taken integer in order to simplify the example . It should be user defined type declaration instead of integer . That would complicate even more this example .

How can we find a way of describing the type of A in such a way that we can decide whether the type of A is the same than the type of B ? Of course, as we can see normally, the decision should be yes ; they are equivalent . We must think that we are at compile time, and we have only descriptions and their descriptions are not the same because A is an array of type T1 and B an array of type T2 .

This short and quite simple example shows that the problem of doing the type checking during the routines involves a so costly and complex solution that I will not further continue to speak of it . Because if we are not able (or not in economical way) to handle the type checking, how can we solve the problem much more complex of handling the dynamic interface .

## II . 3 . At link time .

Before trying to explain what happens at link time, I will first show what a link edit actually do. This is the IBM implementation, but, all link edit perform the same functions even if they do not accomplish these the same way .

### II . 3 . 1 . What is a link editor .

The linkage editor takes the output of the compiler and prepare your program for execution . The output of the linkage editor is executable by the computer . The linkage editor can combine your program with other object and load modules to produce a single load module . It stores your program in a load module library . These load modules can be read into the computer and given control .

The output of the compiler contains these kind of "cards" : the ESD (external symbol dictionary), the TXT (text = statements compiled or Assembled) and the RLD (relocation dictionary) .

In this study, we are only concerned by the external symbol dictionary when all information of the calls and external variable are put. (It describes the control sections and external symbols defined in the module, it helps you find references between modules in a multi modules program .)

For seeing an example of an ESD see fig 10

For seeing an example of a link editor, see fig 11 .

### II . 3 . 2 . Introduction .

I have thought that this will be a possible place for doing checks (even if it is never talk about) . Why has this come to my mind ? Well, after link time normally, you do no more compilation . This leads me to the idea that it will simplify the problem of ordering the compilation . Also you do not so often a link operation as a compilation of a program (in theory, this can be discussed but in practice not) . Then if the cost of doing the check at link time is more or less the same than doing it at compilation, it will better to do it at link time . Let us then see what involves the fact that we will do the type checking at link time .

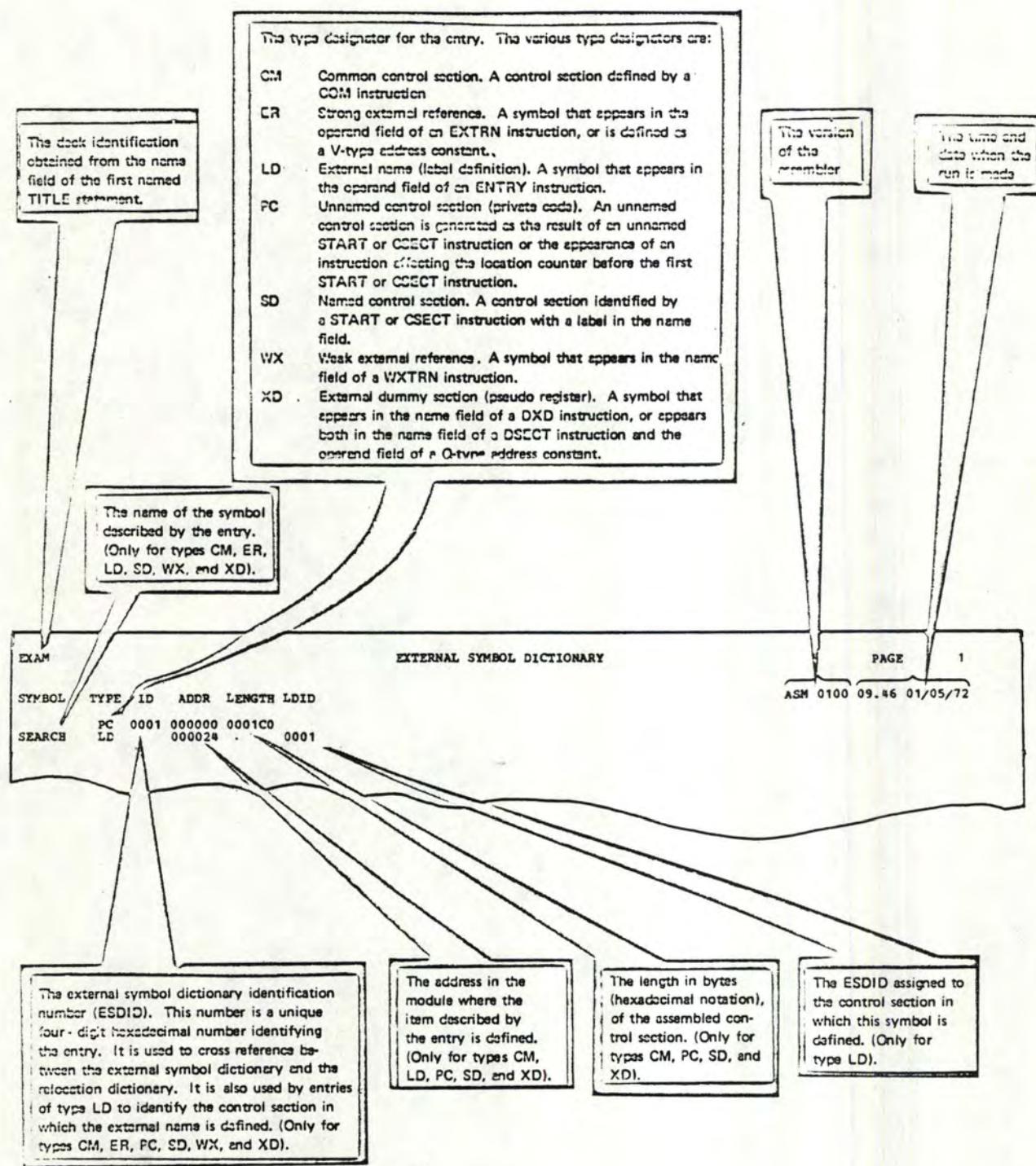


Figure 10. External Symbol Dictionary

Programme SOURCE. (MAIN) contains a call x

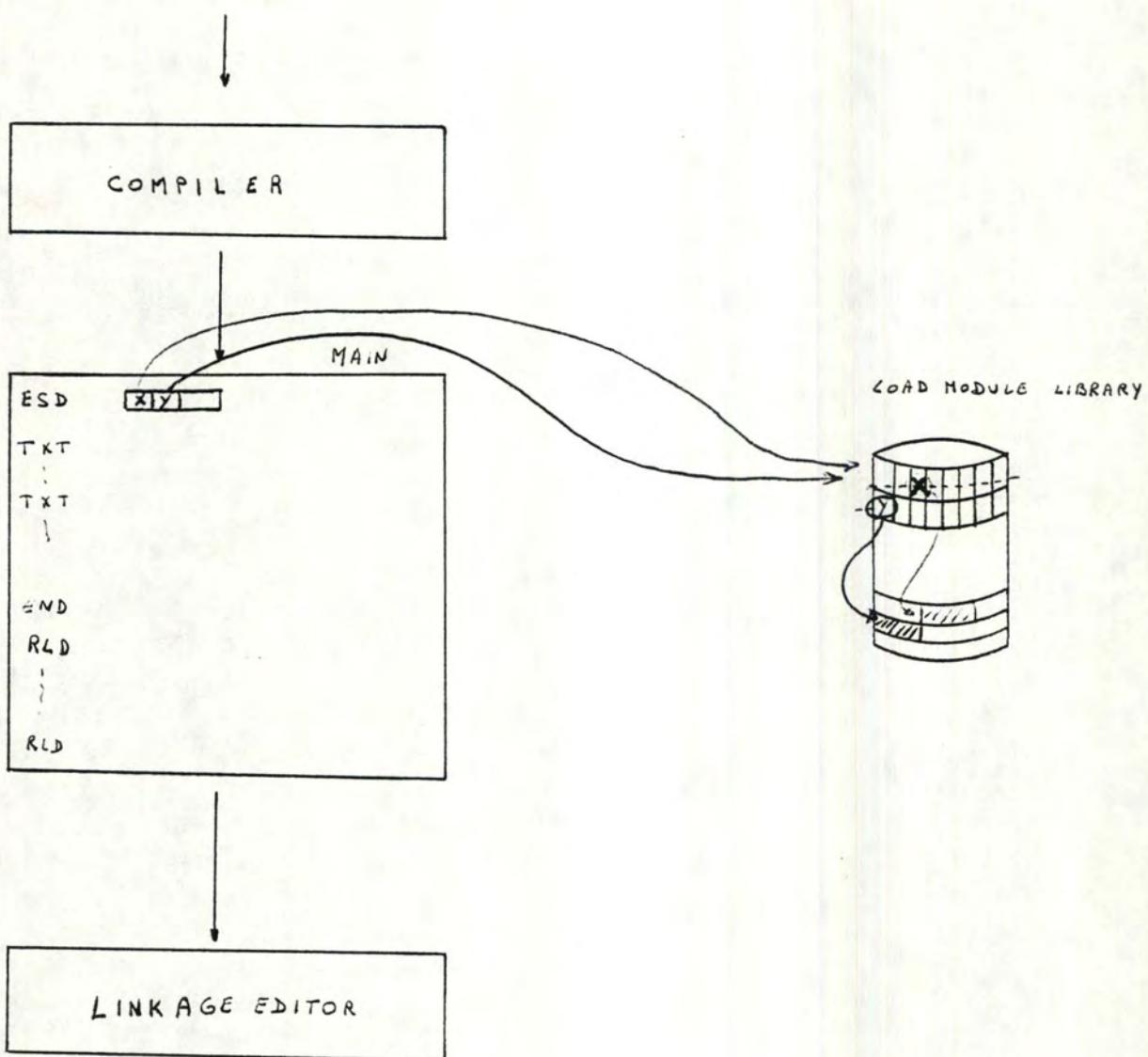


fig 11.

During the link editor, the linkage editor tries to resolve all unresolved symbol that are in the ESD card(s). If it can not do it, it gives an error message. But it must also try to resolve all relocatable problem (calculation of addresses, put the lenght of first module to the start adress of the following one, ....). After link editing, you have an executable module when all things are defined and addressed.

### II . 3 . 3 . Needs for type checking at link time .

#### II . 3 . 3 . 1 . What is expected from the compiler ?

Of course, as the link time never see what are the TXT cards, it can not see what are the call or when they occur . This involves the fact that the compiler has to give some additional information that it does not yet give today .

The compiler is expected to put the type description of the variable (as it does put it in a table for its own purposes) somewhere . This is the compiler will put the type description both in a table as it does it yet and in a file of unresolved external references .

That means that whenever the compilers finds a call, it put the call description in this place . The call description can be sure as name (program name or entry point), aid as attribute (parameter list with their type description) . These informations are the only ones to be kept . Once the compiler has done its work, the compiler store this table in a file which will be used by the linkage editor when all patrs of necessary information for type checking purposes and for number of parameter checking purposes are . This way of working can permit overloading as the compiler does (of course, if it does not, it is not possible ) .

#### II . 3 . 3 . 2 . How to use these informations ?

When the linkage editor is invoked, it look for the ESD of the main program and try to search through the file in order to see if there is an entry with the name of the ESD under execution . There are now three situations . First one and easiest one, it can not find any matching description within the file with its entry point name . Then the result is saying that an error has occurred (we will see in part III, how this can be done in practice but also what precision can the error message have) . Second one, it find in the file the description associated to this entry point name and the problem is now to see if its associated description match the description of the ESD under checking . (This is to see if all parameters have the same type and if their number are equal) . If the correspondance between the description can be established then we can go further to see if another call has to be resolved . The third is the same of the previous one but here we can not establish the

correspondance between the descriptions . If we permit overloading we go further in order to see if we find any that match and we are in the situation described before or we can not find any and we have an error . Of course, if we do not permit overloading, if we find a distinct description associated with the same entry point name, we can yet decide that we have found an error .

Of course, as we are only dealing with theoretical purposes, I do not give any solution because this will lead me to give implementation detail .

II . 4 . Comparing the different acceptable solution : at semi-ordered  
or ordered compile time and at link time .

II . 4 . 1 . Modifications involved .

II . 4 . 1 . 1 . At compile time .

We must modify the compiler but we must not change any thing from logical point of view . I can say that the only thing to be change is the fact that the compiler can not delete the table of description of the variable type, but it must put the externals one somewhere in a file . This should not require to modify too much the existing coding .

We must of course add the check ability to the compiler . This involves to change the handling of calls, when we must check what is found and what is expected to found . This means that the compiler knows when these interfaces descriptions are and that it can access them this ability is the most heavy modification .

We must also have a possibility of defining the interfaces in such a way that the compiler is able to use it .

II . 4 . 1 . 2 . At link time .

We must modify the compiler in such a way that the information, the compiler put in a table must be put in a file in such a way that the checking can be done . This does not involve to modify the logic of compiler .

We must modify the linkage editor in such a way that it can do the type checking . This does also not involve the modification

of the logic of the linkage editor but only to add a new module which will accomplish these functions .

And we will, may be, have to do other changes (see implementation) at the operating system level .

#### II . 4 . 2 . Constraints involved by the type checking .

##### II . 4 . 2 . 1 . At compile time .

As said before, for doing it at compile time we must introduce an order in which the module must be compiled . For example, ADA forces the user to compile all interfaces before to begin to compile a body . Worse, it is not said precisely, at least in the ADA reference book, what a modification of an interface involves . In fact, it seems that for handling it for packages we are in a semi-ordered solution and if not we must recompile the whole . This is because whenever we modify the interface we will not be able to determine precisely what was their interfaces on the whole software .

##### II . 4 . 2 . 2 . At link time .

It seems that here we have no constraints at user point of view . Only the system must handle file for access and consistancy but it is done yet now .

#### II . 4 . 3 . Advantages of each method.

##### II . 4 . 3 . 1 . At compile time .

We must say that this solution involves no too much modification and this modification is situated only in the compilers .

We can see the obligation of defining the interfaces first as an advantage . Indeed, this will forces the designers to begin with defining the interfaces so precisely that they would not evolute .

We can see that the handling of the solution is simple . Indeed, the interfaces are defined, when a call is encounter, it takes this description and look to the corresponding interface definition to see if the definition of the interface and its instantiation is the same .

##### II . 4 . 3 . 2 . At link time .

We must say that doing it at link time involves only the cost of the check only when the programmers have no more error at compile time . This means that the cost of the check is only to be paid once during the link and neither when compiling nor when executing

the software .

We can see that there is no obligation of when compiling the different part of the software . This involves a greater flexibility .

We can see that the error message here will be very precise because the linkage editor does not yet handle so many error message and because we know what type of error we can deal with .

This will not force the system to have a great management of files (or, as ADA, the handling of a data base with all problem of consistency .)

#### II . 4 . 4 Conclusion .

I prefer the link solution because it is not the practice, in most cases today, to define precisely all the interfaces before going to begin to code . Indeed, whenever some modules are defined, we can begin to design them . At compile time, this will no more be possible, because it is expected to have all the interfaces defined . Moreover, whenever an interface have to change we must recompile a lot of modules .

Another advantage is the ability of having a more flexible reaction . Indeed, if the checking at compile time can be sure as good when using the modern methodologies of programming development, it is no good if these methodologies are not used what is often the case today leading to loose the practical interest of this solution .

As compiling is done more often than linking, the cost of doing the check at compile time is more costly from time consuming point of view . Moreover, if the type checking must be done for different languages we must modify all compilers for the whole modification when there often exist only a linkage editor .

The precision of the error message can be greater at link time because there are not so much possibility of different kind of errors comparing with the great number of possibilities when compiling . This should have a major advantage for maintainance and debugging .

When seeing the implementation, we will that the modifications involved by doing the type checking at link time instead of doing it at compile time, are not great and often can reused what is yet used without modification .

### III . How to handle variable parameter list .

#### III . 1 . Introduction .

As for type checking, there are three moment during which this can be handled . The problem here is to find a good way for doing it without having to use switches or other means like that . In the same time, this handling should not be visible by the users . From logical point of view, this can be handle at the same time when dealing with type checking . It seems obvious that in production environment this can not use often, but in development environment well . I will no more consider the run time nor the unordered compile time for handling this because yet for handling type checking they are not useful .

#### III . 2 . At\_compile\_time .

##### III . 2 . 1 . Ordered and semi-ordered .

We must do it in such a way that the type checking can be done and such a way that it would be possible to handle variable parameter list . We must then find an "extended type" such that  $D_i = D'_i \quad \forall i$  but when some  $D_i$  have a special type .

On logical mean of doing this is to say somewhere that the old interface is no more valid but that the new one has to be used . This means that the compiler can do the checks with the old interface definition and description but will execute the program with the new one .

This of course can not assure the user of the module that the old call and the new one is compatible . Indeed, there is no way nor mechanism for doing it without man responsability . Thus, I have to recognize that no full automated solution is found . I will let to the conceotor of the module that he (she) replaces responsability of the compatibility between the old and the new call . It is not possible to let to the compile or to the system the responsability of checking all possible changes that have to be done in order to insure this compatibility, there are too many possibilities . But, the compiler or the system have to provide him (her) with a mechanism that will give him (her) the possibility of checking which call

it is confronted to .

I will treat this as a special case of overloading but in a transparent manner . I mean that the user must not see any of this kind of changes .

The problem is how to do for maintaining the consistence of the data base . Indeed, how can we deal with such situations that some records in the data base are flagged but can not be deleted . Moreover, the logical description will not cover what is actually done . Whenever an error is discovered at run time, for example, how can the user deal with such a situation where the code executed is not the code that the user knows . What at debugging time ?

Personnaly I do not like this solution, because this involves the introduction of such illogicality . This is not safe and will perhaps conduce to a worst situation then not handling this .

Of course, it is possible to check only the corresponding parameters and not checking the other types .

```
if n < m    then ∀ i, l ≤ i ≤ n      Di = D'i  
if n > m    then ∀ i, l ≤ i ≤ m      Di = D'i
```

for the  $i \geq n$  in the first case  
 $i \geq m$  in the second case } the other descriptions are  
not checked .

### III . 2 . 2 . Partial conclusion .

There is no mean of handling this without giving some responsibility to the conception of the replacing module .

There is also a problem of preserving the data base integrity .

### III . 3 . At link time .

#### III . 3 . 1 . Introduction .

As mentioned at the formal definition of the problem, we have restricted us with the situation where all common part between formal and actual parameter must have the same description .

The reason why I have taken such restriction is because we must first have to accomplish the type checking (and it is yet no easy)

and after we must relax the constraints . This means that if we want to introduce fully the ability of dynamic interfaces, we must have to do no more checking . Indeed, how can a system decide in next situation :

|                    |                  |
|--------------------|------------------|
| call P(A, B, C)    | Proc P(A'', B'') |
| •                  |                  |
| •                  |                  |
| •                  |                  |
| call P(A', D', E') |                  |

If we say that we can link the modules together, how can we decide that the first call is correct and the second one contains an error . The only way, of knowing it, is when the programmer have interchange the old module with the new one . he (she) is responsible of the compatibility between the interfaces .

After all, what I have done is to force the interfaces to be checked precisely and if we want to relax too much constraints, we must no more be able to perform the checks .

### III . 3 . 2 . Trouble of handling full dynamic interface ability .

For debugging purposes, it is also not so good that one can be able to replace an old module without advise . Indeed, if there is a dump, how can the user manage such situation .

There is also problem for preventing the use of parameter that does not exist when performing the old call . For example,

- 1)if the new program module is such that it needs give parameters, and if we must deal with such program :

Proc P (P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub>, P<sub>4</sub>, P<sub>5</sub>)

Y = f(a,b) + (.....) \* P<sub>5</sub>

end .

If we must perform the old call, what can happen ? The  $P_5$  has not receive any value . It will then have the value contained by the following bits of  $P_4$  . This of course can lead to many trouble . We must remember that the old call performed does not know that the module have changed . He can thus have st-ings effect due to the change . I do not see any solution for this if we want the system to take account of this .

- 2) if the new program is only adding one function in a case, we have no problem in fact we will never perform the case of the new function .

| <u>old</u>               | <u>new</u>               |
|--------------------------|--------------------------|
| Proc $P(P_1, \dots P_4)$ | Proc $P(P_1, \dots P_5)$ |
| case of $P_1$            | case of $P_1$            |
| case of $P_2$            | case of $P_2$            |
| case of $P_3$            | case of $P_3$            |
| case of $P_4$            | case of $P_4$            |
|                          | case of $P_5$            |
| end case;                | end case;                |
| end $P$ ;                | end $P$ ;                |

This of course is the good case but one reflexion comes directly to mu mind : Why adding this new function to the module instead of doing a new module with this function ?

### III - 4 - Some partial conclusion .

I have decide that such situation can not fully be accomplish by the system at least not easily nor economically . For instance, the PLIOPT which in the PL/I compiler optimiser which can handle a part of such situation but at cost of 64 passes (not the whole program is examined but some part of coding ).

But, I must provide at least some mechanism for helping the designers or programmers for handling such situation . This mechanism

should provide a way of testing whether the parameter is present or not . If it is present, it is tested . But, it is the responsibility of the programmer to use it or to write his (her) coding keeping in mind the fact that it can be called with an old interface .

This will lead to such situation :

1) I use once again the example 1 in the previous section .

Proc P( $P_1, \dots, P_5$ )

Proc P( $P_1, \dots, P_5$ )

$Y = f(a, b) + (\dots) * P_5$  becomes       $Y P_5$  then  $z = (\dots) * P_5$

else  $z = 0$

$Y = f(a, b) + z$

end;

end;

2) Another kind of solution is :

Proc P ( $P_1, \dots, P_5$ )

if is present ( $P_5$ ) then

else

end;

The practical way of doing this will be mentioned briefly in the next part . But we can see that we are able to provide some help but we do not have a full practical mean to solve the dynamic interface fully .

### III - 5 - Conclusion .

After many readings, after many meetings with people who are working in different society, I become to doubt of the necessity or the interest of solving such problem . In all cases, the problem of testing the interfaces is solved . We are now able to verify the correspondance of the definition between formal and actual parameters .

Another thing is that, if we permit the use of such ability, who are the people that can use such facility . If we do not force only

the people who needs it to use it, we have loose our aim . We must then once again give the responsability of doing this to some one . Indeed, if untrained people use this, this will involve a worse situation than it is today where no checking is done for external procedure .

On advantage of not solving the whole is the fact that when a software is designed the coherence between modules will be enforced without human intervention .

I will then say that the partial solution we give is the best "compromis" between having a reliable system, a system usefull in practice (not too slow nor too space consumming) and a flexible system .

#### **Part 4 : Implementation of a solution .**

## I . Type-checking implementation .

### I . 1 . Description of type .

### I . 1 . 1 . First possibility

We can decide that we do not offer the handling of predefined type . This will say that we are only confronted with types like Integer, real, array and so on .

This solution is too restrictive because most languages offer more ability for type handling . We will not want to restrict the type definition ability .

Moreover, this will not solve the problem of handling records within which different name occur .

For instance,

t<sub>1</sub> = array [1 ... 10] of integer

$t_2 = \text{integer}$

$r_1 = \text{record } \begin{cases} i_1 : t_1 \\ i_2 : t_2 \end{cases}$

$t_2$  = array [1...10] of integer

$t_3 = \text{integer}$

```
r3 = record {info 1 :t2  
           info 2 :t1}
```

end ;

end if

Are these record types equal ?

### I . 1 . 2 . Second possibility .

We will now offer full ability for user type definition but the idea here is to expand the description fully until, we arrive to a predefined type . This do not solve the problem of the records as defined in I . l . l . and also do not solve the problem of the recursive type .

### example 1

Pl : proc

**t<sub>3</sub>** = integer

$t_2 = \text{array } [1\dots 10] \text{ of } t,$

$x : t_0$

call P2 (x)

P2 : proc(y)

$t_s = \text{integer}$

$t_4$  = array [1...10] of  $t_3$

y : t

end;

end;

Here, x type description will become  
(expanding the type)  
x = array [1... 10] of integer  
y type description will become  
(expanding the type)  
y = array [1...10] of integer .  
We can now do the check and see that they have the same type .

example 2 : When we deal with recursivity as it is defined in CLU  
and Pascal

```
CLU : List (T) = record [clt : T
                           rem : list (T)]
Pascal : tl = record [clt : T
                       next : ^tl]
```

This is called typed pointer . Here we can of course not do  
the expension because we enter in a infinite loop . How can we handle  
the next situation ?

```
box : record {info : tl
              next ^box}           and box l = record {info l = tl
                                                       next l ^box l}
```

### I . 1 . 3 . Third alternative .

We can impose a global definition of types . This involves that  
the types are described, first, and then have to be used . This is  
may be too restrictive but this will may be have good effects on  
software engineering point of view . This lead to define a common  
description for all parts of a software .

For example : for an array, all people has to define them as :

- $T_1$  : array [1...m] of integer      m defined as used
  - $T_2$  : array [1...n] of real
- and so on .

This means that all possible types that may be used by the software  
has to have the same description .

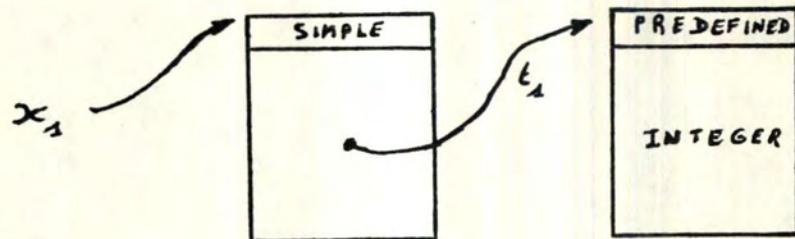
### I . 1 . 4 . My solution .

I would like to offer the full ability of user defined type definition.  
For showing what it means, I will give a complete example .

We test to see if we have a constructor we have a structure type, if not we have a simple type .

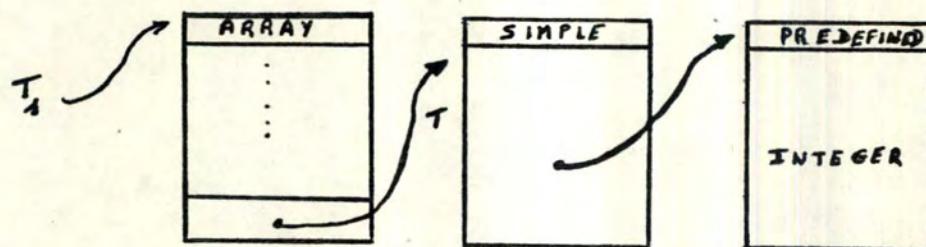
.  $t_1$  : integer

$x_1$  :  $t_1$

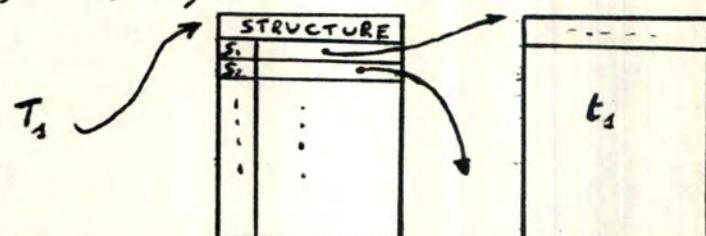


.  $T$  : integer

$T_1$  : array [ $s_1:t_1, \dots$ ] of  $T$



.  $T_1$  : record ( $s_1:t_1, \dots s_m:t_m$ )



After defining this, I will show a complex example and how we can deal with it .

```

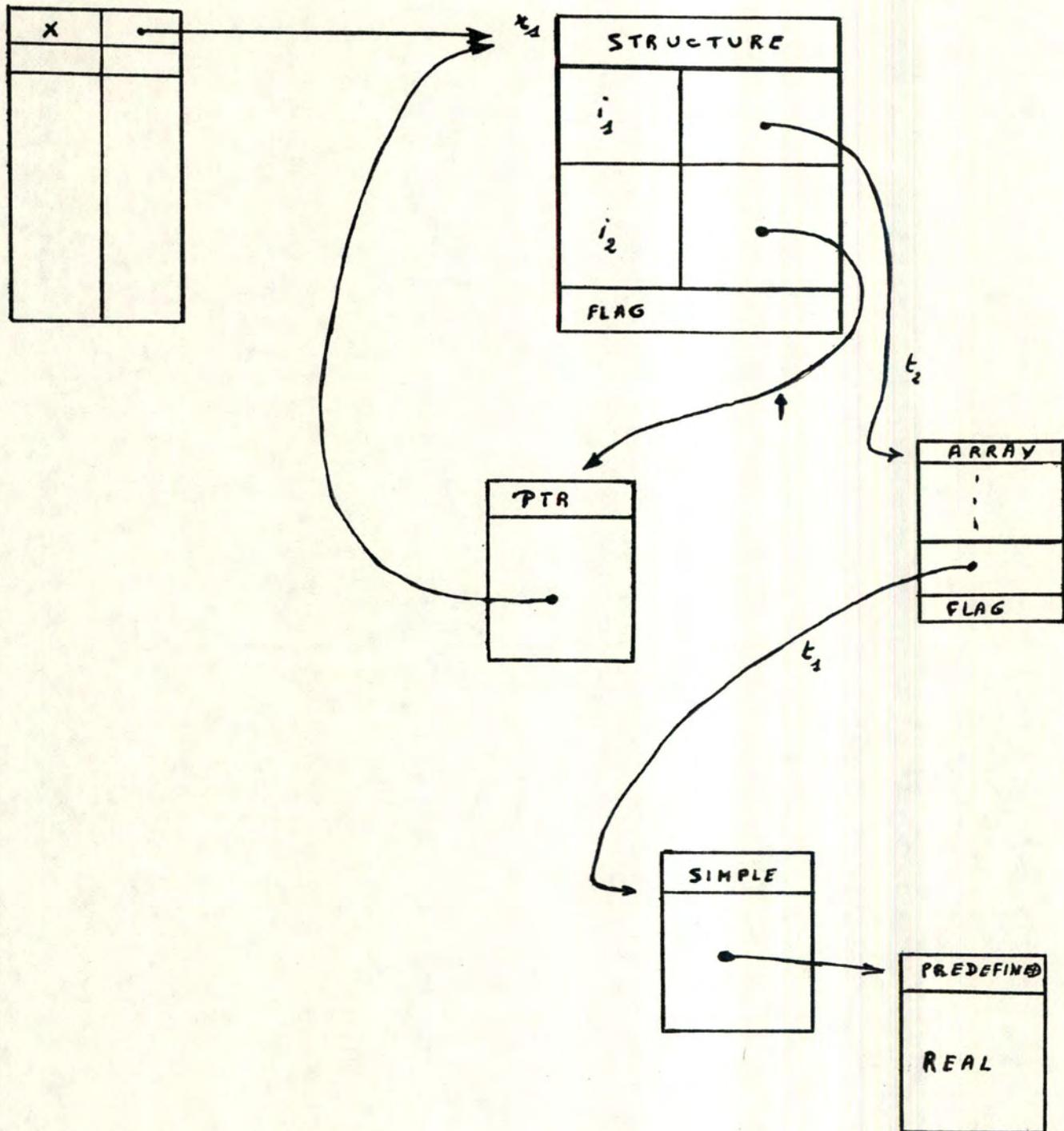
const m = 2
type t1 = array [1 ... m] of t2
t2 = real
rl = record {il : t1
             {i2 : ↑rl
x = rl
call P(x)

```

```

proc P(y)
const n = 2
type t3 = real
t4 = array [1... n] of t3
r2 = record {il : t3
             {i2 : ↑r2
y = r2

```



As shown, I have defined a type description which can accept recursion and all other features of user defined type .

The flag will serve when checking the correspondance for avoiding to detect the entering into an infinite loop .

## I.2 Handling the check at link time.

### I.2.I What is expected the compilers do?

First, as I mentioned in II.4.I.2, compilers and linkage editors should be modified to handle type checking at link time.

The compiler has to save informations about each external procedure call.

In this implementation, two files will be used :

File 1 : contains informations for each entry point

File 2 : contains informations for associated  
interface description

(for detailed layout, see fig I2.page 72)

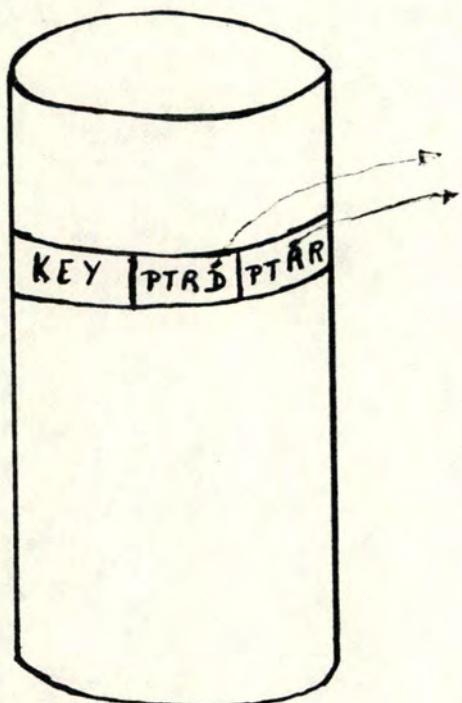
Second, I will show what are the changes involved by the type checking at ESD cards generated by the compilers. (There is no other changes for all other kind of cards, the old format is given in fig I3 a.page 73 and the new one in fig I3 b.page 73)

Before going further, I would like to give some remarks about the next figures.

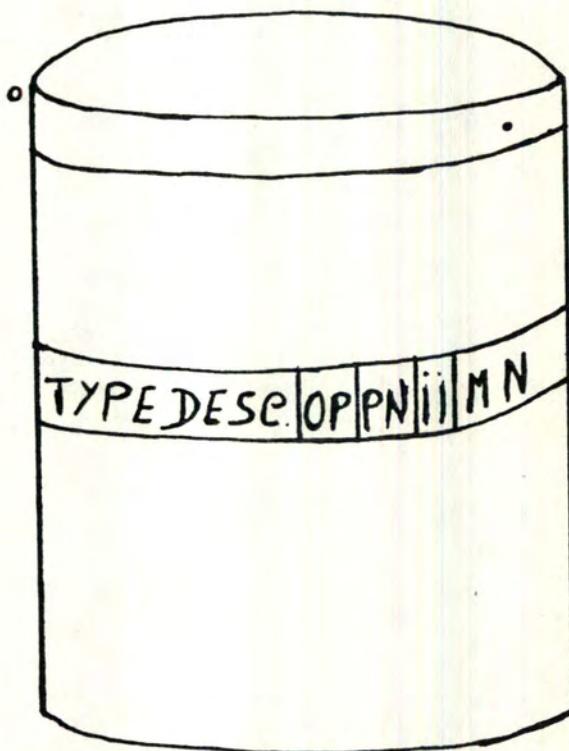
In the figures, there will be two kinds of things : the existing situation what will be written in a quite thin way, the modifications will be written in a thick way.

In the figures, there will be several steps shown, each of them will have a number associated with each. These numbers will be used within the schemas.

Keyed file



Direct access file



File DEF-REF

key : access-key = entryname  
 PTRD : pointer to definition(s)  
       of caller and callee  
 PTRR : pointer to references  
       to interfaces

Typedesc : descriptor  
           of types  
 OP : overflow pointer  
 NP : next pointer  
 II : interface  
     identifier  
 MN : module name  
     or  
     pointer to module code

Record 0 is the pointer  
       to the next free space

**Remark :** The OP field will never be used here, because it  
 does not add anything for explaining the implementation  
 but it would keep away the clarity of the schemas.

The OP field will be used if the interface  
 description is too big for the place useful in the  
 typedesc field of the descript file records.

Fig I3 a. Actual ESD Cards.

| <u>SYMBOL</u> | <u>TYPE</u> | <u>ID</u> | <u>ADDR</u> | <u>LENGTH</u> | <u>L DID</u> | ..... |
|---------------|-------------|-----------|-------------|---------------|--------------|-------|
| P             | ER          | 0002      | ..          | ..            | ..           |       |

Fig I3 b. New ESD cards.

| <u>SYMBOL</u> | <u>INTID</u> | <u>CSECTNAME</u> | <u>NBRSTMT</u> | <u>TYPE</u> | <u>ID</u> | <u>ADDR</u> | ..... |
|---------------|--------------|------------------|----------------|-------------|-----------|-------------|-------|
| P             | I            |                  | 5              | ER          | 0002      |             |       |

The symbols used here will be used in the next figures.

Third,I will show what are the actions performed by the compilers when encountering a procedure definition and when encountering a call.The associated algorithms are described in I.2.2.(see figure I4,page 75).

Fourth,I will show what are the actions performed by the compilers when encountering a procedure definition which is used in an other module as a subroutine.This will show how procedure definition are handled.The associated algorithms are described in I.2.2.(see figure I5,page 76).

Fifth,I will show what are the actions performed by the compilers when encountering more then one procedure with the same name(this is known as overloading).This will show how different procedures with the same name can be described without confusion.The associated algorithms are described in I.2.2.(see figure I6,page 77).

Fig 14.

SOURCE

```

Proc A (B,C,D)
:
Line 5 Call P (E,F,G)
:
Line I2 Call P (E',F')
:
End A;

```

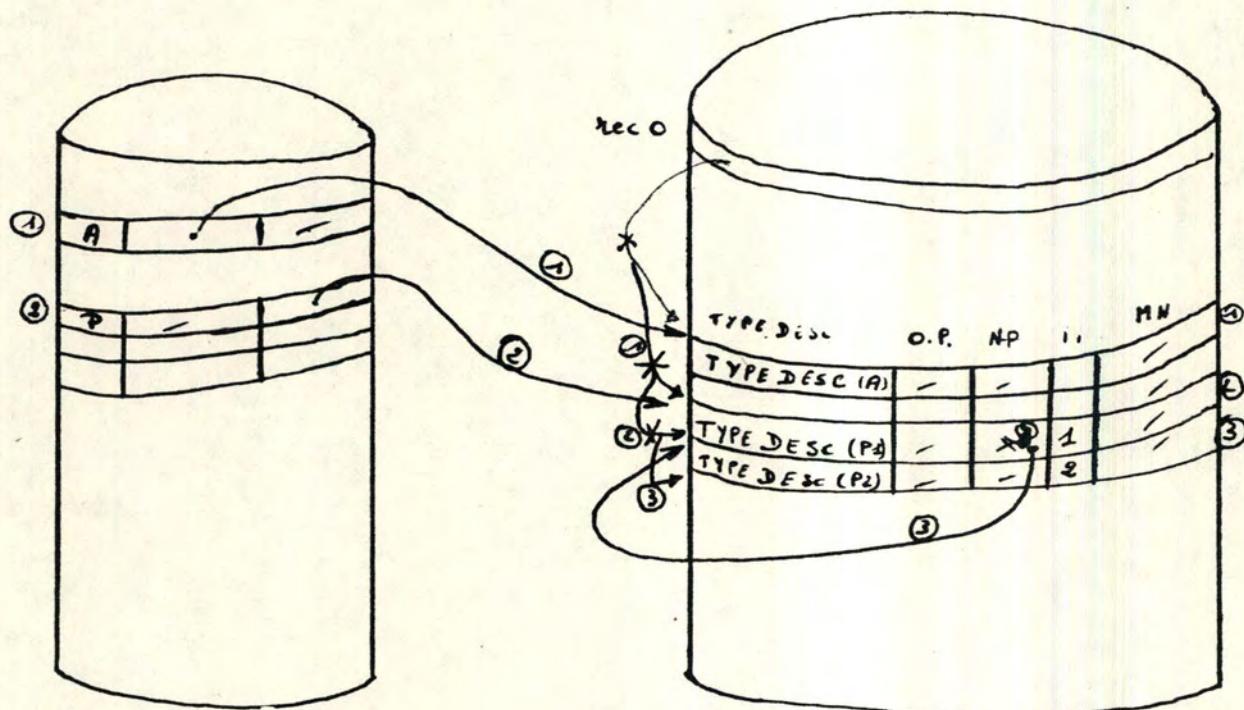
Where A,B,C,D,E,F,G,P  
E',F' are supposed  
correctly defined.

OUTPUT OF THE COMPILER

```

ESD : I A CM 0001 0000 0028
      2 P I ER 0002 5
      3 P 2 ER 0003 I2
TXT :
      .
      .
      .
      L   I4,=V(P1)
      BALR I4,I5
      .
      .
      .
      L   I4,=V(P2)
      BALR I4,I5
      .
      .
      .
      RLD : 0001 ....
            0002 ....
            0003 ....

```



File DEFREF

File DESCRIPTY

Fig I4.Explanation.

1. When encountering Proc A : ① The compiler looks in DEFREF file in order to see whether an entry exists with as key the entry name. Here, as it is supposed that we begin with a new situation, the compiler does not have such entry, then it creates one and stores into the DEFREF file a record with the needed informations. After that, it stores the interface description into DESCRIPT file (after getting an entry in this file).

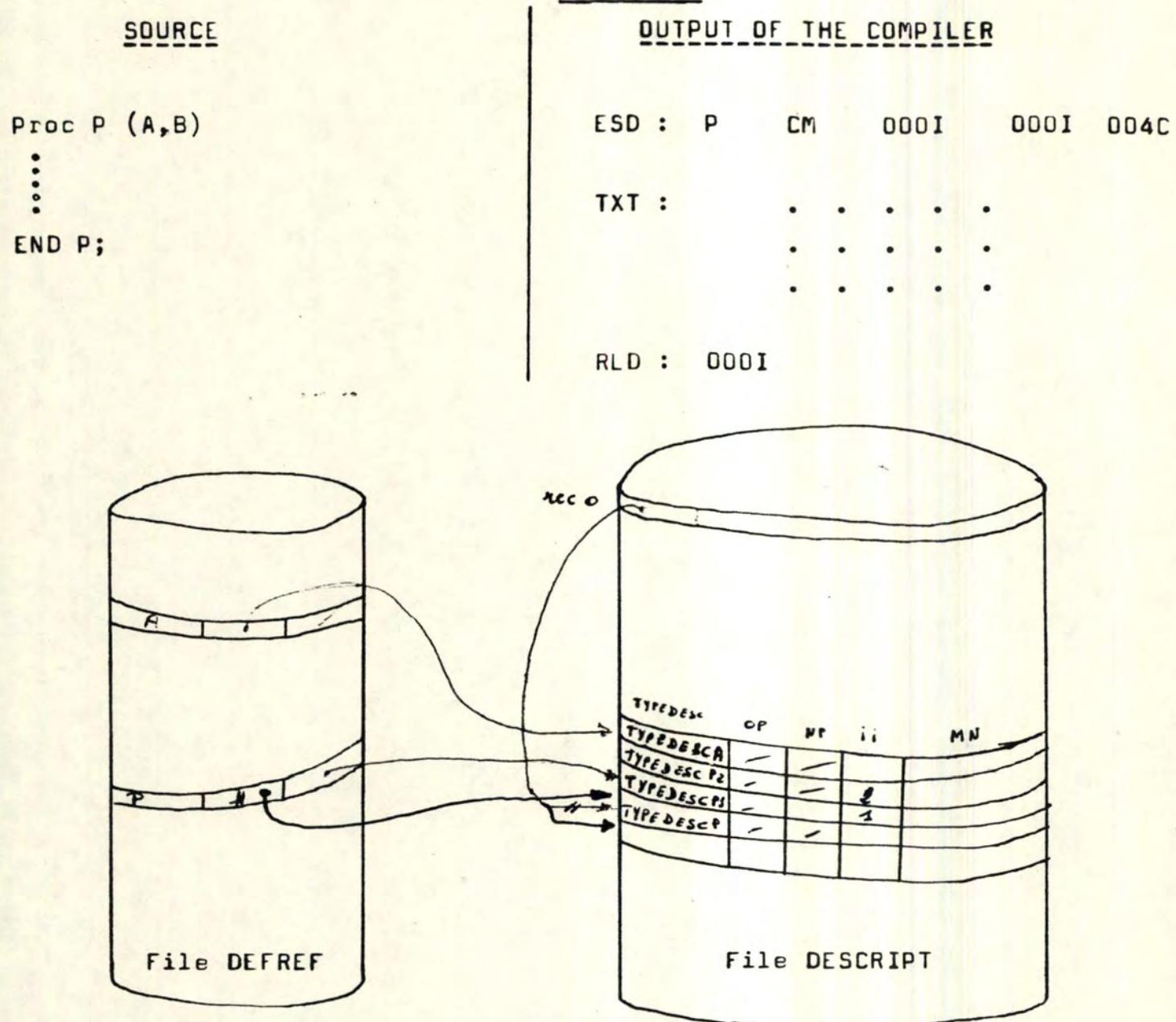
2. When encountering a first call as in line 5 :

② The compiler looks in DEFREF file, using the entry name as key, in order to see if the entry yet exists. Here of course, it does not exist. The compiler stores the needed informations into DEFREF file and gets an entry in DESCRIPT file and stores the informations in this file. The compiler updates the interface identifier and puts it into the ESD card.

3. When encountering a call as in line 12 :

③ The compiler looks in DEFREF file, using the entry name as key, in order to see if the entry yet exists. Here, of course, the entry exists because it was yet created when compiling line 5. It takes the PTRR pointer to have the corresponding entry in DESCRIPT file. The compiler compares the interface description. If the descriptions are the same, the only thing to do is to put the interface number into the ESD card. If the descriptions are not equal the compiler gets a new entry in DESCRIPT file, updates the interface identifier number, stores the informations into the DESCRIPT file and generates a ESD card.

Fig 15.

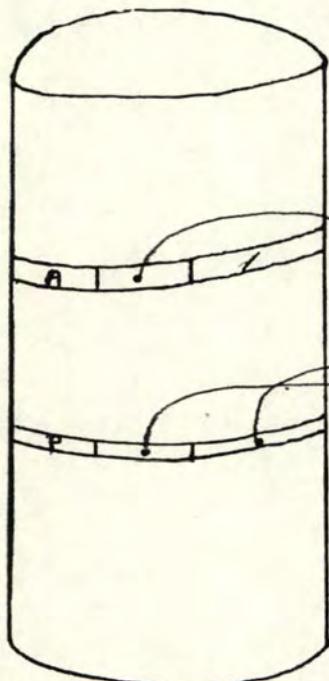


When the compiler compiles the procedure P, it looks in DEFREF file, using the entry name P as key. It finds then that the PTRD in this file is not used. The compiler gets an entry in DESCRIPT file and store in it the informations. The compiler update the PTRD pointer.

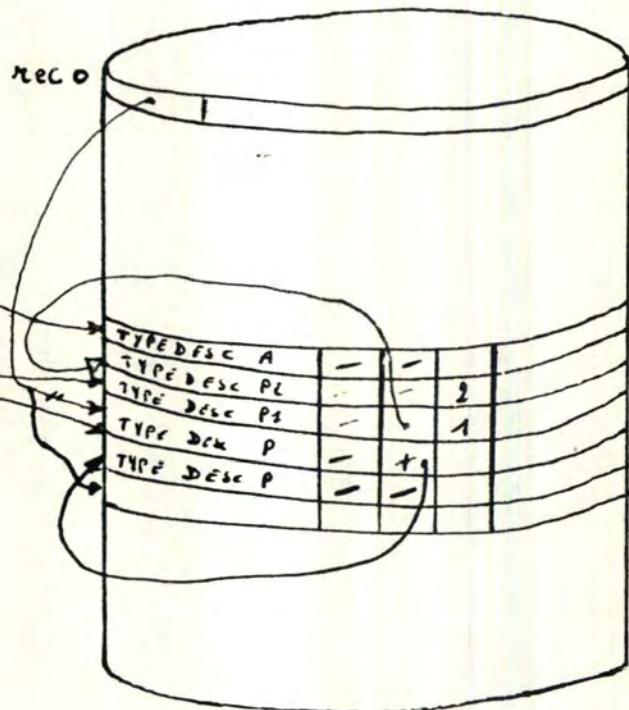
Fig 16.

| SOURCE         | OUTPUT_OF_THE_COMPILER    |
|----------------|---------------------------|
| Proc P (A,B,C) | ESD : P CM 0001 0000 0I4B |
| ⋮              | TXT : . . . . .           |
| ⋮              | . . . . .                 |
| END P;         | . . . . .                 |
|                | RLD : 0001                |

File DEFREF



File DESCRIPT



When the compiler compiles the procedure P, it looks in DEFREF file, using the entry name P as key. It finds that the PTRD is yet in use. It gets then the corresponding entry in DESCRIPT file and compare the descriptions of the file and the descriptions under examination. If the descriptions are equal, then there is no special actions must be undertaken by the compiler. If the descriptions are not equal, the description under compilation is added in DESCRIPT file and the NP pointer of the existing record is updated.

### I.2.2 General algorithms of the new compiler functions

In the next figures ( Fig I7 a,b,c), I will show the general algorithms for handling a call.

There are three algorithms because the compilers have to handle three kinds of things. The first one is the management of the two files, the second is the generation of the ESD card and the third is the generation of the RLD card. The figures are in page 79.

The following figures ( Fig I8 a,b), I will show the general algorithms for handling procedure header.

There are two figures because I will describe what happen at files level, that will say the consultation of both files, and what happen at ESD card level. The figures are in page 80.

### I.2.3 What is expected the linkage editor do ?

I will describe shortly how the linkage editor uses the informations given by the compilers. For doing it, I will use the files described in fig I6 and show with it the actions taken by the linkage editor in order to provide the type checking. The figure and its explanations can be found in page 81 & 82. ( see Fig I9)

### I.2.4 General algorithms of the new functions of the linkage editor

In the next figure (Fig 20), I will give the general algorithm for handling the type checking by the linkage editor. I will show how the informations given by the compilers are used by the linkage editor for doing it. the figure will be given in page 83.

FIG.I7a

Is the entryname within the reference list?

Y -----> WORK.INTID := DESCRIPT.INTID

N -----> Is the list empty?

Y --> WORK.INTID := 1;  
DESCRIPT.INTID := 1;

N --> WORK.INTID := LAST.INTID + 1;  
DESCRIPT.INTID := WORK.INTID;

Add the reference into the reference list;

end;

FIG.I7bGENERATION OF ESD CARDS.

```
ESD.SYMBOL := ENTRYNAME;
ESD.INTID := WORK.INTID;
ESD.CSECT := MODULENAME;
ESD.STMTNBR := SOURCELINENUMBER;
```

Nothing else have changed.

FIG.I7cGENERATION OF RLD CARDS.

```
if ref does not exist into referencelist,
    then create a new RLD card
endif;
```

---

FIG.I8a

---

Is the entryname within the DEFREF file?

Y -----> DESCRIPT.TYPE.P is within type-descriptor-list?

Y --> RETURN

N --> Add the reference to the reference  
list;

N -----> Add the key entryname and set the PTRD;  
Add the definition in the definition list  
of DESCRIPT file;

end;

---

FIG.I8b

---

GENERATE ESD CARDS.

Do nothing else then actually done.

Fig I9.

---

- A link A instruction is given.
- The linkage editor takes the ESD cards of type ER of the compiled module A.
- For the other kinds of cards, nothing have changed.
- When it encounters the first ESD card P, it takes its II number and its entry name as key for accessing DEFREF file where it finds both pointers, one for the references and the other for the definitions.(1a)
- With the PTRR pointer, it goes through the reference list and when it finds the corresponding II, it stops the search through the list.(1b)
- With the PTRD pointer, it goes through the definition list and it test to see wether a II number is yet setted If it is the case, it compares the definition II and the reference II, if there are equal, no problem continue the link, if not go through the list.(1c)
- When the linkage editor encounters the corresponding description and when it is not yet encountered (no II value), it puts the II value of the reference in the corresponding field of definition record.(1d)
- If no corresponding description can be found, an error is flagged.
- This process must be also done, if the module P has some external references, for P.

Fig I9.

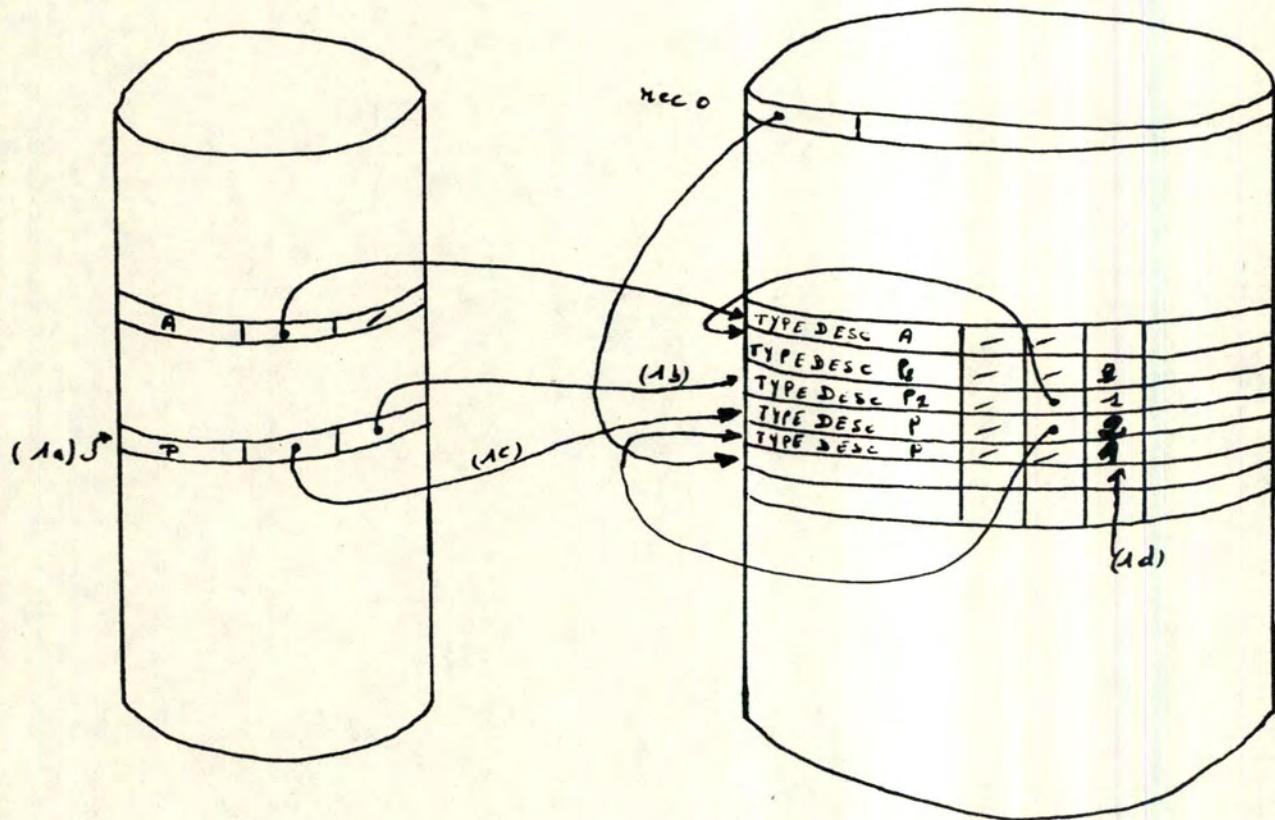
LINK A is the instruction given.

|         |    |      |      |         |   |
|---------|----|------|------|---------|---|
| ESD : A | CM | 0001 | 0000 | 002B    | (output<br>of the<br>compilers)           |
| P       | I  | ER   | A    | 0002 5  |   |
| P       | 2  | ER   | A    | 0003 12 |   |
| P       | I  | ER   | A    | 0004 18 | (line added for explanations<br>purposes) |

.....

.....

.....



The symbols used here are the same that have been used in figure I4, I5 & I6, page 75, 76, 77.

The corresponding general algorithm can be found in figure 20 page 83.

FIG 20

---

For each ESD cards of type "ER"

do

    find corresponding entry in reference list;

    if does not exist, then do

        send error message to user;

    enddo

    else find same interface in definition list

        if does not exist then do

            send error;

    enddo

    else do

        take module-  
        name;

        load this;

    enddo

endif

endif

enddo

### I.3 Detailed algorithms

The figures showing these algorithms are in the following pages. The detailed algorithm corresponding to figure I7a, is shown in figure 21 page 85.

The detailed algorithm corresponding to figure I7b, (page 79) is shown in figure 22 page 86.

The detailed algorithm corresponding to figure I7c, (page 79) is shown in figure 23 page 87.

The detailed algorithm corresponding to figure I8a, (page 80) is shown in figure 24 page 88.

The detailed algorithm corresponding to figure 20, (page 83) is shown in figure 25 page 89.

### I.4 Handling the dynamic interface.

As mentionned before, we are only concerned by the fact that the only dynamism, that we accept, handles a different number of parameters in a parameter list but we assume that there is no difference, at parameter type point of view, between the two lists.

The most easiest way for implementing it, is to modify the type checking algorithm for stopping the checks once a parameter list is completely examined. This modification will not change much of the algorithms described here, so I will not give a detailed way for implementing such thing.

I will mention that there is another way to do it. The alternative way of doing it, is to ask the linkage editor to continue the checks until all elements of the shortest parameter list were seen as correct. This has as consequences that the system will no more detect the cohesion of the actual parameter list and the formal one. It can only offer or guaranty that the common part of both parameter list have the same type.

It is left to the programmer the responsibility of the validity of the old call (comparing it with the new ones). This is may be not what is wished by the people who are concerned by the maintenance or by the reliability of a software.

Fig\_2I.

```

Defref_type = record [ Entryname : Char(8);
                      Defptr    : ↑ Descript_type;
                      Refptr   : ↑ Descript_type]
Descript_type = record [ Typedesc : Interface;
                         Typeop    : ↑ Descript_type;
                         Typenp   : ↑ Descript_type;
                         Intid    : Integer;
                         Modname  : Char(8) ]
Refbuf : Defref_type;
Desrbuf : Descript_type;
But : Descript_type;
Outptr : ↑ Descript_type;
Workintid : Integer;

getfile DEFREF (entryname) into Refbuf;
if record not found then create an empty record with entryname;
endif
if Refptr = NIL then do
    getfile DESCRIPT (0) into Desrbuf;
    Refbuf.Refptr := Desrbuf.Nextfree; / Nextfree is
                                         a field only
                                         in record 0 /
    Desrbuf.Nextfree := Desrbuf.Nextfree + 1;
    putfile DESCRIPT (0) from Desrbuf;
    putfile DEFREF (entryname) from Refbuf;

/ We have just updated the pointer to the next free record in DESCRIPT
  file and also updated the pointer to the references in DEFREF file /

/ The next few lines create the new Descript record and written it
  in the DESCRIPT file /

    Desrbuf.Typedesc := convert (interface);
    Desrbuf.NP := NIL;
    Workintid := 1;
    Desrbuf.Intid := 1;
    Desrbuf.Modname := #;
    putfile DESCRIPT (Refbuf.Refptr) from Desrbuf;
  enddo

/ convert is a primitive of the system for transforming the source
  description of the interface in the internal one. /

```

```
else do
    getfile DESCRIPT (0) into Descrbuf;
    Refbuf.Refptr := Descrbuf.Nextfree;
    Descrbuf.Nextfree := Descrbuf.Nextfree I;
    putfile DESCRIPT (0) from Descrbuf;
    Out.NP := Refbuf.Refptr;
    putfile DESCRIPT (Outptr) from Out;
```

/ We have just updated the pointer to the next free record in  
DESCRIPT file and also updated the pointer to the next reference  
of the reference list in DESCRIPT file . /

/ The next few lines create the new Descript record and written  
it in the DESCRIPT file. /

```
Descrbuf.Typedesc := convert (interface);
Descrbuf.NP := NIL;
Workintid := Out.Intid + 1;
Descrbuf.Intid := Workintid;
Descrbuf.Modname := '';
putfile DESCRIPT (Refbuf.Refptr) from Descrbuf;
enddo
```

endif

Fig 22.

```
ESD_type = record [ Symbol : Char(8);
                   Intid : Integer;
                   Csectname : Char(8);
                   Nbrstmt : Integer;
                   Type : Char(8);
                   Id : Integer;
                   Addr : Integer;
                   . . . . .
                   . . . . .
                   . . . . . ]
```

/ The rest of the ESD\_type has not changed, this is the reason why it is not described here nor will be described the existing code for managing it. The only things that are described are those which are not yet handled. /

```
ESD : ESD_type;
```

```
ESD.Symbol := Entryname;
ESD.Intid := Workintid;
ESD.Csectname := Source.Modulename;
ESD.Nbrstmt := Source.Linenumber;
ESD.Type := "ER";
```

```
. . . . .
. . . . .
. . . . .
```

/ There is no other changes, so I will not give more details. /

Fig\_23.

```
if is_in_list (interface,Rebuf.Refptr,Out,Outptr) then do noop  
else do  
    create a RLD card  
enddo  
endif  
  
/ As there are no changes in the treatment of the RLD cards,I will  
not give any additional details. /  
  
/ The is_in_list is a primitive of the system which provides two  
things.First,if the first parameter is in the list of the Descript  
record list pointed by the Rebuf.Refptr,the primitive returns  
in the Outptr parameter,the pointer to the record where the match  
was found,in the Out parameter,the contains of the record where  
the match was found.  
Second,if the first parameter is not in the list of the  
Descript record list pointed by the Rebuf.Refptr,the primitive  
returns in the Out parameter,the value of the highest Intid  
used until now.There is no more information needed because we  
can use the Nextfree pointer of record 0. /
```

Fig 24.

```

Defref_type = record [ Entryname : Char(8);
                      Defptr : Descript_type;
                      Refptr : Descript_type ]
Descript_type = record [ Typedesc : Interface;
                         Typeop : ↑ Descript_type;
                         Typenp : ↑ Descript_type;
                         Intid : Integer;
                         Modname : Char(8) ]

Redbuf : Defref_type;
Descrbuf : Descript_type;
Out : Descript_type;
Outptr : ↑ Descript_type;
Workintid : Integer;

getfile DEFREF (entryname) into Redbuf;
if record not found then create an empty record with entryname;
endif
if Defptr = NIL then do
      getfile DESCRIPT (0) into Descrbuf;
      Redbuf.Defptr := Descrbuf.Nextfree;
/Nextfree is a field that exists only in record 0 and is a pointer
to the next free record in the DESCRIPT file. /
      Descrbuf.Nextfree := Descrbuf.Nextfree + 1;
      putfile DESCRIPT (0) from Descrbuf;
      putfile DEFREF (entryname) from Redbuf;
/ We have just updated the pointer to the next free record in DESCRIPT
file and also updated the pointer to the definitions in DEFREF file./

/ The next few lines create the new Descript record and written it
in the DESCRIPT file. /
      Descrbuf.Typedesc := convert (interface);
      Descrbuf.Typenp := NIL;
      Workintid := 1;
      Descrbuf.Intid := Workintid;
      Desccbuf.Modname := Catalogued_name;
      putfile DESCRIPT (Redbuf.Defptr) from Describuf;
enddo
/ convert is a primitive of the system for translating the source

```

Fig\_24.

interface description in an other one more useful and easier to handle. /

```
    else do
        getfile DESCRIPT (0) into Descrbuf;
        Refbuf.Defptr := Descrbuf.Nextfree;;
        Descrbuf.Nextfree := Descrbuf.Nextfree I;
        putfile DESCRIPT (0) from Descrbuf;
        Out.Typenp := Refbuf.Defptr;
        putfile DESCRIPT (Outptr) from Out;
```

/ We have just updated the pointer to the next free record in DESCRIPT file and also updated the pointer to the next definition of the definition list in DESCRIPT file . /

/ The next few lines create the new Descript record and written it in the DESCRIPT file. /

```
    Descrbuf.Typedesc := convert (interface);
    Descrbuf.Typenp := NIL;
    Workintid := Out.Intid + 1;
    Descrbuf.Intid := Workintid;
    Descrbuf.Modname := Catalogued_name;
    putfile DESCRIPT (Refbuf.Defptr) from Descrbuf;
    enddo
endif
```

Fig\_25.

```

ESD_type = record [ Symbol : Char(8);
                    Intid : Integer;
                    Csectname : Char(8);
                    Nbrstmt : Integer;
                    Type : Char(8);
                    Id : Integer;
                    Addr : Integer;
                    . . . . .
                    . . . . .
                    . . . . . ]
Defref_type = record [ Entryname : Char(8);
                      Defptr : ^ Descript_type;
                      Refptr : ^ Descript_type]
Descript_type = record [ Typedesc : Interface;
                          Typeop : ^ Descript_type;
                          Typenp : ^ Descript_type;
                          Intid : Integer;
                          Modname : Char(8) ]
Out : Descript_type;
Out1 : Descript_type;
Refbuf : Defref_type;
Desrbuf : Descript_type;
ESD : ESD_type;
Outptr : ^ Descript_type;
Out1ptr : ^ Descript_type;

for each ESD.Type = "ER" do
    getfile DEFREF (ESD.Symbol) into Refbuf;
    if record not found
        then do
            send errmsg1
        enddo
    else do

```

Fig\_25.

```

if is_in_list (ESD.Intid,Rebuf.Refptr,Out,Outptr)
then do
  if is_in_list (Out.Typedesc,Rebuf.Defptr,Out1,Out1ptr)
  then do
    Out1.Intid := Out.Intid;
    putfile DESCRIPT (@Out1ptr) from Out1;
    load Out1.Modname;
    . . . . .
/ Here should be done the current treatment /
      enddo
    else do
      send errormsg2
      enddo
    endif
  else do
    send errormsg3
    enddo
  endif
enddo
endif
endfor
, Exemple of error message
errormsg1 := "CALL FROM LINE ESD.Nbrstmt ESD.Symbol DOES NOT EXIST !"

errormsg2 := "CORRESPONDING DEFINITION FOR THE REFERENCE ESD.Symbol
CALLED IN LINE ESD.Nbrstmt IN ESD.Csectname DOES NOT
NOT EXIST !"

errormsg3 := "REFERENCES OF ESD.Symbol CALLED IN LINE ESD.Nbrstmt
HAVE BEEN DELETED SINCE LAST RUN !". /

```

## 2. Conclusions of part 4.

As described within the algorithms and the file description I have taken most of the practical details as ESD cards from IBM machines. This is not because they are better but only because I have many manuals from IBM and that it was easy to find informations about their systems. Here most of the details were taken from their VM370 system. In all cases, the functions of such parts of the operating system like linkers, compilers and loaders are the same even with other systems, even they differ in the way of doing it.

These are the reasons why I have taken such decision.

As it can be shown, the solution adopted here can also be done even with fetches. The only modification that must be done is the fact that the compilers must no more address the library of load modules but the library of executable module for having the coding.

There are also two possibilities for accessing the load modules. The first one, is to introduce no changes to the operating system for handling the code of the load module. This involves that the name of the module catalogued must be directly put into the record that describes the interfaces.

The second one, is to put directly an access to the module code to the same record. The first possibility will perhaps see as better because there are no changes and then, the old ways are compatible with it.

### Part 5 : Conclusion .

At this point, I have to mention that as it is the evolution today, to write in high level language and to separate a software into pieces, the interface description is important .

When designing a software, the first part of the job is to define precisely what are the requirements of the software . The second part is to establish all the interfaces in order to be able to give some module to all people working on the project . The third one, is to implement the functions . While implementing them, the program only refer them selves to the interfaces as defined earlier . If some interfaces are changed, may be a lot of module should also change .

What this thesis solve in two things :

1) Type checking : We are now able to construct systems that can check the correspondance between the type definition as done in the caller and the callee program . This inforce the reliability of the system because no misconception nor ambiguities at interface level can be passed without be flagged .

This is done at a low price and at quite no execution price what is the most important . It has no difficult or special handling of files . It does not mean to change any logic of the operating system . I have only add for the compilers the duty of copying some part of the table they handle and for the linkage editor the type checking .

These modifications are easy to implement and will involve very strong assurance of having fully coherent interfaces of the software .

2) Variable interface : We can now use different interfaces . Not all cases are handled, but the most common flexibility wanted . This ability is adding a function to the module and replacing the old by the new or suppress a function to the module and replacing the old by the new .

As interfaces can be seen as specifications of modules or as the functionality of the modules, if we permit to change them in any way, this will increase the software crisis what is not our aim.

Indeed, if the interfaces have to change too often or too completely, is it not the symptom that the software was not understand (requirements point of view) . This also will not better to reconstruct logically the whole software first . I think that if this happen, it is the symptom that it is better to stop, to reconstruct logically the whole, to redefine the interfaces in a convenient way and after that to redistribute the work .

As this work have been done with the idea of no changing the whole existent software such operating systems, this involves that the solution found will may be not be theoretically elegant or that there is no other solution . In fact, it should be possible to construct operating system that lead to totally different considerations and which can handle the checking directly as a requirement, but for doing this I would need a few years and not only a few month .

My hope is that this thesis will serve as means for helping in solving the software crisis just a little . If this is the case or if this will serve anyone in its work, than I think that this thesis was fruitfull .

INSTITUT D'INFORMATIQUE  
FNDP NAMUR

ABOUT DYNAMIC  
INTERFACES  
TODAY

(ANNEXES)

ANNEE ACADEMIQUE  
1984/85

MEMOIRE PRESENTE PAR  
OLIVIER STAES  
EN VUE DE L'OBTENTION  
DU DIPLOME DE  
LICENCIE ET MAITRE  
EN INFORMATIQUE

## GLOSSARY

## GLOSSARY

Actual parameter : parameter which definition is done in the caller program . It is not seen here as the value of the parameter at execution .

Compiler : Software that translates a program from a high level language into machine language .

Completeness : the degree to which a program can handle input variants .

Correctness : the degree to which a program matches its specification .

Database : a set of structured data used for a variety of purposes .

Debugging : location and fixing an error in a program .

External procedure : is a procedure (subroutine or function) defined "after" another procedure but which can be involved by the others . Here, when dealing with it, we mean procedure that are compiled separately from the caller . These procedures are then concerned by this thesis .

Formal parameter : parameter which definition is done in the caller program . It is not seen here as the value of the parameter at execution time .

High level language : programation language near the logical information or mathematical one . Must be translated into a machine code by a program called compiler .

Internal procedure : can be subroutine or function . It is called internal because these programs will be compiled together .

Module : the basic functional unit of a program . Modules are designed added and tested separately .

Overloading : is using two times or more a same symbol . This symbol can represent a function call, an operator definition as "+" . These symbols can be distinguish by the objects type or the number of objects they can manipulate .

Specification : of software is a way of hiding information and post-passing implementation decision . Here, I use specification as a mean of defining precisely the software such that both user and designer can discuss each other in an unambiguous way .

## REFERENCES

## Debugging

- Bats P. C. & all : An Approach to High Level Debugging of Distributed System  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- : High Level Debugging of Distributed System  
in The Journal of System and Software, vol 3 n<sup>r</sup> 4 (Dec 1983)
- Beander : Van debug : An Interactive, Symbolic, Multilingual Debugger  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Blain J. : Extendable non Interactive Debugging
- Brugger B. & all : Generalized Path Expression : A High Level Mechanism  
in The Journal of System and Software, vol 3 n<sup>r</sup> 4 (Dec 1983)
- Briands & all : Development of a Debugger for Concurrent Language  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Cargill T. A. : The Blit Debugger  
in The Journal of System and Software, vol 3 n<sup>r</sup> 1 (Dec 1983)
- Clarcke, Richardson : The Application of Error - Sensitive Testing Strategies to Debugging  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Coak, Ler : Dymos : A Dynamic Modification System  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Cordell : Multilingual Debugging with the SWAT High Level Debugger  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Elliot B. : A High Level Debugger for PL/I, Fortran & Basic  
in Software Practice & Experience, vol 12 (1982)
- Ferrante : High Level Debugging with a Compiler  
in Software Practice & Experience, vol 12 (1982)
- Fritzon P. : A Systematic Approach to Advanced Debugging through incremental compilation  
in Software Practice & Experience, vol 12 (1982)

- Fritzon P. : Symbolic Debugging through Incremental Compilation in an Integrated Environment  
in The Journal of System and Software, vol 3 n<sup>r</sup> 4 (Dec 1983)
- Gentleman W. M. & Haeksma H. : Hardware Assisted High Level Debugging  
in The Journal of System and Software, vol 3 n<sup>r</sup> 4 (Dec 1983)
- Gliksman R. : Criteria for a Debugging Language
- Hamelot : Debugging "Level" : Step Wise Debugging  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Hill C.R. : A Real Time Microprocessor Debugging Technics  
in ACM Sigsoft (Jul 1983)
- Johnson J.D. & Kenney G.W. : Implementation Issues for a Source Level Symbolic Debugger  
in ACM Sigsoft (Jul 1983)
- Kishimoto : An Experimental Debugger in a Limited Programming Environment  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Kulzrad M. E. : Extending the Interactive Debugging System Helper
- Mullerburg : The Role of Debugging within Software Engineering Environment  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Henstein O. : High Level Debugging Assistance via Optimizing Compiler Technology  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Powell M. L. & Linton M. A. : A Data Base Model of Debugging  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Sedlmeyer R. L. & all : Knowledge-Based Fault Localization in Debugging  
in The Journal of System and Software, vol 3 n<sup>r</sup> 4 (Dec 1983)
- Seidmer & Tindall : Interactive Debug Requirements  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)
- Supnik R. M. : Debugging under Simulation
- Tisher & all : Static Analysis of Programs as an Aid to Debugging  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging (1983)

- Walter : DELTA : A Universal Debugger for CP 6  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging  
(1983)
- Weber : Interactive Debugging of Concurrent Programs  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging  
(1983)
- Witscharsk C. A. : The Real Time Debugging Monitor for the Bell System 1A  
in Software Practice and Experience, vol 13 (1983)
- Zellweger : An Interactive High Level Debugger for Control Flow Optimized  
Programs  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging  
(1983)

### Testing

- Elmendorf W. R. : Disciplined Software Testing
- Foster K. A. : Comment on "The Application of Error Sensitive Testing Strategies to Debugging"  
in ACM Sigsoft Engineering Notes, vol 8 n<sup>r</sup> 5 (Oct 1983)
- Ginzberg G. : Notes on Testing Real Time System Programs  
in IBM System Journal, vol 4 n<sup>r</sup> 1 (1965)
- Heuermann C. A. & all : Automated Test and Verification  
in IBM Technical Disclosure Bulletin, vol 17 n<sup>r</sup> 7 (Dec 1974)
- Heuermann C. A. & all : Automated Test with Interface Verification  
Simulation  
in IBM Technical Disclosure Bulletin, vol 17 n<sup>r</sup> 7 (Dec 1974)
- Heuermann C. A. & all : Verification of Test Case Output  
in IBM Technical Disclosure Bulletin, vol 17 n<sup>r</sup> 7 (Dec 1974)
- Jard C. & Bochmann G. V. : An Approach to Testing Specifications  
in ACM Sigsoft/Sigplan : Symposium on High Level Debugging  
(1983)
- King N. J. : Testing Conversational Systems
- Myers G. : The Art of Software Testing  
A Wiley Interscience Publication (1978)
- Taylor R. N. : An Integrated Verification and Testing Environment  
in Software Practice and Experience, vol 13 (1983)

Used for Solving the Problem

- Ancona M. & all : Integrating Library Modules into Pascal Programs  
in Software Practice and Experience, vol 14 (May 1984)
- Andrews G. R. : An Alternation Approach to Arrays  
in Software Practice and Experience, vol 12 (1982)
- Beech D. : Modularity of Computer Languages  
in Software Practice and Experience, vol 12 (1982)
- Booch G. : Software Engineering with ADA  
in Benjamin/Cunnings Publication (1983)
- Briggs J. S. : Two Implementations of the ADA Program Library  
in Software Practice and Experience, vol 14 (May 1984)
- Hennesay J. & Elmquist M. : The Design and Implementation of Parametric  
Types in Pascal  
in Software Practice and Experience, vol 12 (1982)
- Holdevorth D. : A System for Analysing ADA Programs at Run Time  
in Software Practice and Experience, vol 13 (1983)
- King J. : A Verifying Compiler
- Knuth E. : Software Structuring : A Pragmatic Approach  
in Lecture Notes in Computer Science : Specification and Design  
of Software Systems Conference 82 . Springer Verlag (1983)
- Kowalkowski T. : Parameter Passing Mechanisms and Run Time Data Structures  
in Software Practice and Experience, vol 11 (1981)
- Kozma L. & Laborczi L. : An Implementation Problems of Shared Abstract  
Data Types  
in Lecture Notes in Computer Science : Specification and Design  
of Software Systems Conference 82 . Springer Verlag (1983)
- Kriskensen : Syntax-Directed Program Modularization in Integrated  
Interactive Computing System  
ECICS
- Mateti : "Pascal" Verçus "C" : a Subjective Comparison  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology . Springer Verlag (1980)
- Meyer B. : Principles of Package Design  
in CACM, vol 25 n<sup>r</sup> 7 (Jul 1982)
- Parnas D. L. : A Technique for Software Module Specification with Examples  
in Communication of ACM, vol 15 n<sup>r</sup> 5 (may 1972)

- Richardson : A Critique of Module  
in Lecture Notes in Computer Science Language Design and  
Programming Methodology . Springer Verlag (1980)
- Robinson : The Design of a Successor to Pascal  
in Lecture Notes in Computer Science Language Design  
Programming Methodology . Springer Verlag (1980)
- Sale A. H. J. : Forward Declared Procedures; Parameter-lists and Scape  
in Software Practice and Experience, vol 11 (1981)
- Shaw : The Logical Design of Operating Systems (1974)
- Stroustrup B. : Adding Classes to the "C" Language  
in Software Practice and Experience, vol 13 (1983)
- Stroustrup B. : "Long Return" : A Technique for Improving the efficiency  
of Inter Module Communication  
in Software Practice and Experience, vol 11 (1981)
- Tsin Y. M. : Extending the Power of Pascal's External Procedure Mechanism  
in Software Practice and Experience, vol 12 (1982)
- Wallis P. J. L. : Handling Type Information when Compiling Language with  
User Defined Types  
in Software Practice and Experience, vol 11 (1981)
- Welsh & all : A comparison of two Notations for Process Communication  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology . Springer Verlag (1980)
- Welsh & all : Pascal Plus - Another Language for Modular Multiprogramming  
in Software Practice and Experience, vol 9 (1979)
- Wirth : The Module : A system Structuring Facility in High Level  
Programming Language  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology . Springer Verlag (1980)

## Maintainance

- Aron : The Program Development Process (vol I & II)  
Addison Wesley (1983)
- Baber : Software Reflected  
North Holland (1982)
- Bauer & all : Towards a Large Spectrum Language to Support Program Specification and Program Development  
in Lecture Notes on Program Construction . Springer Verlag(1978)
- Bauer : Program Development by Stepin Transformations  
in Lecture Notes on Program Construction . Springer Verlag(1978)
- Bauer : Systematics of Transformation Rules  
in Lecture Notes on Program Construction . Springer Verlag(1978)
- Bauer : Special Transformation Techniques  
in Lecture Notes on Program Construction . Springer Verlag(1978)
- Bachm & all : Characteristics of Software Quality  
North Holland (1978)
- Brooks : The Mythical Main Month  
Addison Wesley (1975)
- Chambers J. M. : Evolution and Maintainance are both Semantically insoud  
in ACM Sigsoft Engineering Notes, vol 3 n<sup>r</sup> 3 (Jul 1983)
- Chapin N. :Software Maintainance with Four Generations Languages  
in ACM Sigsoft Engineering Notes, vol 3 n<sup>r</sup> 5 (Jan 1984)
- Couger : Evolution of Business Systems Analysis Techniques  
in Writings of the Revolution.Yourdon (1982)
- Darlington : A System which Automatically Improves Programs  
in Programming Methodology. Springer Verlag (1978)
- De Balbine : Better Manpower Utilization Using Automatic Restructuring  
in Writings of the Revolution.Yourdon (1982)
- Dershowitz : The Evolution of Programs  
Brichtrouses Boston (1983)
- Deutsch M. S. :Software Verification and Validation . Realistic Project Approach  
Prentice Hall (1982)
- Donelson: Project Planning and Control  
in Writings of the Revolution.Yourdon (1982)

- Dunn, Ullmann : Quality Assurance for Computer Software  
Mc Grawhill (1982)
- Fagan : Design and Code Inspections in Reducing Errors in Program Development  
in Writings of the Revolution. Yourdon (1982)
- Fox : Software and its Development  
Prentice Hall
- Hatstead : Toward a Theoretical Basis for Estimating Programming Effort  
in Writings of the Revolution. Yourdon (1982)
- Jones : Measuring Programming Quality and Productivity  
in Writings of the Revolution. Yourdon (1982)
- Martin & Estrin : Models of Computations and Systems  
in Writings of the Revolution. Yourdon (1982)
- Partsch : Examples for Change of Types and Object Structures  
in Lecture Notes on Program Construction (1978)
- Putmann & Fitzimmons : Estimating Software Costs  
in Writings of the Revolution. Yourdon (1982)
- Randell : System Structure for Software Fault Tolerance  
in Programming Methodology. Springer Verlag (1978)
- Sidner, Uittal : Knowledge Representation Tools for the Design ,  
Training and Use of Information System  
in Integrated Interactive Computing System (ECICS)
- Van Tassel : Program Style, Design, Efficiency, Debugging and Testing  
Prentice Hall (1978)
- Walstone & Felix : A Method of Programming Measurement and Estimation  
in Writings of the Revolution. Yourdon (1982)
- Walberg R. : Conversion of Computer Software  
Prentice Hall (1982)

### General references

- Attardi : Extending the Power of Programming by Examples  
in Integrated Interactive Computing Systems ECICS
- Balog K. & all : Software Development in LDM  
in Lecture Notes in Computer Science Specification and Design  
of Software System . Springer Verlag (1983)
- Barnard : Experiences with Building a Software Framework for Interactive  
System  
in Integrated Interactive Computing System ECICS
- Barnes J. C. : An Overview of ADA :  
in Software Practice and Experience, vol 10 (1980)
- Barra & Dahl O. J. : A Portable Toolbox for Observation of Simula Execution  
in ACM Sigsoft/Sigplan Symposium on High Level Debugging (1983)
- Bates : A Case Study of a Method for Determining the Necessary Characteris-  
tics of a Natural Language Interface  
in Integrated Interactive Computing Systems ECICS
- Baner : Detailization and Lazy Evaluation, Infinite Objects and Pointer  
Representation  
in Lecture Notes Program Construction. Springer Verlag (1978)
- Belady and Lehman : A Model of Large Program Development  
in Writing of the Revolution. Yourdon Press (1982)
- Bevan : The Design of User-friendly Systems for generating Intelligent  
Dialogues  
in Integrated Interactive Computing Systems ECICS
- Bird R. : Programs and Machines  
in Wiley - Interscience Publication(1976)
- Blank & all : Software Engineering : Methods and Techniques  
John Wiley & Sons(1983)
- Bochmann : Concepts for Distributed Systems Design(1983)
- Bochm B. W. & all : A Primer in Structured Design  
North Holland(1978)
- Bochm B. W. : Software and its Impact  
in Writing of the Revolution. Yourdon Press (1982)
- Boyer R. S. & Strother Moore J. : Program Verification Prize  
in Software Practice and Experience, vol 8 n<sup>r</sup> 3 (Jul 1983)

- Boyer R. S. & Strother Moore J. : The Correctness Problem in Computer Science  
Academic Press (1981)
- Braun C. L. : ADA : Programming in the 80's  
in Computer Journal IEEE (1981)
- Brender R. F. & all : What is ADA?  
in Computer Journal IEEE (1981)
- Brooks F. P. : The Mythical Man-Month  
Addison Wesley (1975)
- Brooks F. P. : The Mythical Man-Month Revisited  
in ACM Sigsoft Software Engineering Notes, vol 7 n<sup>r</sup> 2 (April 82)
- Broy : Semantics of Nondeterministics and Noncontinuous Constructs  
in Lecture Notes, Program Construction. Springer Verlag (1978)
- Buxton : Software Engineering  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Cardelli : Two-dimensional Syntax for Functionnal Languages  
in Integrated Interactive Computing Systems ECICS
- Carlson W. E. : ADA : A Promising Beginning  
in Computer Journal IEEE (June 1981)
- Chrustensen K. & all : A Perspective on Software Science  
in IBM System Journal, vol 20 n<sup>r</sup> 4 (1981)
- Cointe : A VLISP Implementation of SMALLTALK -76  
in Integrated Interactive Computing Systems ECICS
- Cooper : Böhm and Jacopini's Reduction of Flow Charts  
in Writing of the Revolution. Yourdon Press (1982)
- Costello S. H. : Software Engineering under Deadline Pressure  
in ACM Sigsoft Software Engineering Notes, vol 9 n<sup>r</sup> 5 (Oct 1984)
- Crinc : PDL - A Toolfor Software Design  
in Writing of the Revolution. Yourdon Press (1982)
- Dahl O. J. : An Approach to Correctness Proofs for Semi Coroutines  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Dahl O. J. & Dijkstra E. W. : Structured Programming  
Academic Press (1975)
- Davis W. S. : System Analysis  
Academic Press (1983)

- Diaz Herrera J. L. : Pragmatic Problem with Stepwise Refinement Program Development  
in Software Practice and Experience, vol 9 n<sup>e</sup> 2 (April 1984)
- Dijkstra E. W. : A More Formal Treatment of a Less Simple Example  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Dijkstra E. W. : Stationary Behaviour of Some Ternary Networks  
in Lecture Notes, Program Construction : Springer Verlag(1978)
- Dijkstra E. W. : Finding the Correctness Proof of a Concurrent Program  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Dijkstra E. W. : On the Interplay Between Mathematics and Programming  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Dijkstra E. W. : A Theorem About Add Powers of Odd Integers  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Dijkstra E. W. : In Honour of Fibonacci  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Dijkstra E. W. : On the Foolishness of Natural Language Programming  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Dijkstra E. W. : Program Inversion  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Dijkstra E. W. : The Humble Programmer  
in Programming Methodology (IFLP WG 2-3). Springer Verlag(1978)
- Dijkstra E. W. : Guarded Commands, Non Determining and Formal Derivation  
of Programs
- Dijkstra E. W. : The Structure of "the" Multiprogramming System  
in Writing of the Revolution.Yourdon Press (1982)
- Dyer M. : Software Development Practices  
in IBM System Journal, vol 19 n<sup>e</sup> 4 (1980)
- Emery : Cost/Benefit Analysis of Information Systems  
in Writing of the Revolution.Yourdon Press (1982)
- Fisher & Böcker : The Nature of Design Processes and How Computer System  
can support them  
in Integrated Interactive Computing Systems ECICS
- Follett : Describing the Complete Effect of Programs  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology . Springer Verlag (1980)

- Foo : Algebraic Specifications and Transition Graphs  
in Lecture Notes in Computer Science : Language Design and Programming Methodology • Springer Verlag (1980)
- Franckel E. C. : A Contracts Course for Software Engineers  
in ACM Sigsoft Software Engineers Notes, vol '7 n<sup>r</sup> 4 (Oct 1982)
- Gerhart : A Derivation Oriented Proof of the Schore - Warrier Marking Algorithm  
in Lecture Notes : Program Construction . Springer Verlag(1978)
- Giacalone : Toward a Formally Based Programming Environment  
in Integrated Interactive Computing System ECICS
- Glass R. L. : Software Engineering Economics : Learning from Failures  
in Software Forum 1983
- Graham : A Software Design and Evaluation System  
in Writing of the Revolution. Yourdon Press (1982)
- Gries D. : On Structured Programming  
in Programming Methodology (IFLP WG 2-3). Springer Verlag(1978)
- Gries D. & Owicki : An Axiomatic Proof Technique for Parallel Programs  
in Programming Methodology (IFLP WG 2-3). Springer Verlag(1978)
- Gries D. : The Schore - Warrier Graph Marking Algorithm  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Gries D. : Eliminate the Chaff  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Gries D. : Current Ideas in Programming Methodology  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Gries D. : Basic Axiomatic Definitions  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Gries D. : The Mutiple Assignement Statement  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Gries D. : Is Sometimes ever Better then Always ?  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Griffiths : Development of the Schore - Warrier Algorithm  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Griffiths : Programming Methodology and Language Implication  
in Lecture Notes, Program Construction . Springer Verlag(1978)
- Guttag : Notes on Types Abstractions  
in Lecture Notes, Program Construction . Springer Verlag(1978)

- Halassy B. : SZIAM : A Data Model Design Aid  
in Lecture Notes in Computer Science : Specification and Design  
of Software System. Springer Verlag (1983)
- Hansen B. : Structured Multiprogramming  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hansen B. : The Programming Language Concurrent Pascal  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hansen B. : The Architecture of Concurrent Programs  
Prentice Hall (1977)
- Herbinson E. : A Human Movement Language for Computer Animation  
in Lecture Notes in Computer Science : Language Desing and  
Programming Methodology. Springer Verlag (1980)
- Hext : Pattern Matching Commands  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology. Springer Verlag (1980)
- Hoare C. A. R. : The Engineering of Software : a Startling Contradiction  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hoare C. A. R. : An Axiomatic Basis for Computer Programming  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hoare C. A. R. : Proof of a program.:FIND  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hoare C. A. R. : Towards a Theory of Parallel Programming  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hoare C. A. R. : Monitors : an Operating System Structuring Concept  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hoare C. A. R. : Proof of Correctness of Data Representation  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Hoare C. A. R. : The Emperor's Old Clothers  
in Writing of the Revolution. Yourdon Press (1982)
- Horning : Verification of EUCLID Programs  
in Lecture Notes, Program Construction. Springer Verlag (1978)
- Horning : A Case Study in Language Design : EUCLID  
in Lecture Notes, Program Construction. Springer Verlag (1978)
- Horning : Programming Language for Reliable Computing Systems  
in Lecture Notes, Program Construction. Springer Verlag (1978)

- Ichbiah J. : ADA : Past, Present, Future  
in CACM Oct 1984, vol 27 n<sup>r</sup> 10
- Jackson M. A. : System Development  
Prentice Hall (1983)
- Jemers R. A. : System Design for Usability  
in CACM, vol 24 n<sup>r</sup> 8 (Aug 1982)
- Jensen K & Wirth N. : Pascal User Manual and Report  
Springer Verlag (1978)
- Johnston & Lister : An Experiment in Software Science  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology. Springer Verlag (1980)
- Joslin P. H. : System Productivity Facility  
IBM System Journal, vol 20 n<sup>r</sup> 4 (1981)
- Katz : A Two-way Natural Language Interface  
in Integrated Interactive Computing Systems ECICS
- Knuth D. E. : Notes on Avoiding "GOTO" Statements  
in Writing of the Revolution. Yourdon Press (1982)
- Komorovski : An Abstract Prolog Machine  
in Integrated Interactive Computing Systems ECICS
- Kramer J. : Distributed Computer Systems  
in Lecture Notes in Computer Science : Specification and  
Design of Software Systems. Springer Verlag (1983)
- Lee : DOPLS : A New Type of Programming Language  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology. Springer Verlag (1980)
- Lehman M. M. & all : Another Look at Software Design Methodology  
in ACM Sigsoft Software Engineering Notes, vol 9 n<sup>r</sup> 2 (April 1984)
- Lehman M. M. : Programs, Cities, Students - Limits to Growth ?  
in Programming Methodology (IFIP WG 2-3). Springer Verlag (1978)
- Leveson N. G. : Software Safety  
in ACM Sigsoft Software Engineering Notes, vol 7 n<sup>r</sup> 2 (April 1982)
- Liebermann : Designing Interactive Systems from the User's Viewpoint  
in Integrated Interactive Computing Systems ECICS
- Linger R. C. : Software Design Practices  
in IBM System Journal, vol 19 n<sup>r</sup> 4 (1980)

- London & all : Proof Rules for the Programming Language Euclid  
in Lecture Notes, Program Construction. Springer Verlag (1978)
- Lowell J. A. : Programmer Productivity  
Wiley Interscience Publication (1983)
- Ludewig J. : ESPRESO : A System for Process Control Software Specification  
in Lecture Notes in Computer Science : Specification and  
Design of Software Systems. Springer Verlag (1983)
- Mac Cracken D. D. & Jackson M. A. : Life Cycle Concept Considered Harmful  
in ACM Sigsoft Software Engineering Notes, vol 7 n<sup>r</sup> 2(April 82)
- Maddison & all : Information System Methodologies (1983)
- Maté L. L. & all : System Cars and its Description Language  
in Lecture Notes in Computer Science : Specification and  
Design of Software Systems. Springer Verlag (1983)
- Mathews & all : The Computers in Cartoons  
CACM, vol 27 n<sup>r</sup> 11
- Merlin : The Practical Guide to Structured Systems Design
- Meyer B. : Towards a Two Dimensional Programming Environment  
in Integrated Interactive Computing Systems ECICS
- Mikelsons : Interactive Program Execution  
in ACM Sigsoft Sigplan (1983)
- Miller G. M. : The Magical Number Seven, Plus or Minus Two  
in Writing of the Revolution. Yourdon Press(1982)
- Mills H. D. : Mathematical Fundations for Structured Programming  
in Writing of the Revolution. Yourdon Press (1982)
- Mills H. D. & all : The Management of Software Engineering  
in IBM System Journal, vol 13 n<sup>r</sup> 4 (1980)
- Mills H. D. : Top Down Programming in Large Systems
- Mitchell R. S. : Program Design - A Practical Approach  
in Lecture Notes in Computer Science : Specification and  
Design of Software Systems. Springer Verlsg (1983)
- Musa D. & all : Stimulating Software Engineering Progress : A Report of  
the Software Engineering Planning Group  
in ACM Sigsoft Software Engineering Notes, vol 8 n<sup>r</sup> 2(April 83)
- Myers G. J. : Program Design Validation System  
in IBM Technical Disclosure Bulletin, vol 19 n<sup>r</sup> 10 (March 1977)

- Myers G. J. : Program Design Query System  
     in IBM Technical Disclosure Bulletin, vol 19 n° 10 (March 1977)
- Neuhold E. S. : Development Methodologies for Event and Message Based Application System  
     in Lecture Notes in Computer Science : Specification and Design of Software System. Springer Verlag ( 1983 )
- Newman : Office-Talk-Zero : An Experimental Integrated Office System  
     in Integrated Interactive Computing Systems ECICS
- O'Neill D. : Software Engineering Progress  
     in IBM System Journal, vol 19 n° 4 (1980)
- Owicki : Specifications and Proofs for Abstract Data Types in Concurrent Programs  
     in Lecture Notes, Program Constructions. Springer Verlag (1978)
- Owicki : Specification and Verification of a Network Mail System  
     in Lecture Notes, Program Constructions. Springer Verlag (1978)
- Pair : Some Theoretical Aspects of Program Construction  
     in Lecture Notes, Program Constructions. Springer Verlag (1978)
- Parnas D. L. : On a "Buzzword" : Hierarchical Structure  
     in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Parnas D. L. : On the Design and Development of Program Families  
     in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Peeters : Software Design : Methods and Techniques  
     Yourdon Press (1982)
- Pritchard : On the Prime Example of Programming  
     in Lecture Notes in Computer Science : Language Design and programming Methodology. Springer Verlag (1980)
- Quinnan R. E. : Software Engineering Management Practices  
     in IBM System Journal, vol 19 n° 4 (1980)
- Quint : An interactive System for Editing Mathematical Documents  
     in Integrated Interactive Computing Systems ECICS
- Rajamaran M. K. : A Characterization of Software Design Tools  
     in ACM Sigsoft Software Engineering Notes, vol 7 n° 4 (Oct 1982)
- Rechenberg & all : Softwareengineering  
     Osterreichish Computer Gesellschaft (1983)
- Reynolds : Programming with Transition Diagrams  
     in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)

- Rice : Build Program Technique  
Wiley Interscience Publication (1982)
- Richardson G. L. & all : A Primer on Structured Design (1983)
- Riddle W. E. : A Study of Software Technical Maturation  
in ACM Sigsoft Software Engineering Notes, vol 9 n<sup>r</sup> 2(April 1984)
- Ritchie : The Evolution of the UNIX Time Sharing Systems  
in Lecture Notes in Computer Science : Language Design and Programming Methodology. Springer Verlag (1980)
- Rohl : Why Recursion ?  
in Lecture Notes in Computer Science : Language Design and Programming Methodology. Springer Verlag (1980)
- Ross : Structured Analysis : A Language for Communicating Ideas  
in Programming Methodology (IFIP WG 2-3). Springer Verlag (1978)
- Ross. : A Garbage Collecting Association Memory for Interactive Database Systems  
in Integrated Interactive Computing Systems ECICS
- Sakman : Explorating Experimental Studies Comparing Online and Offline Programming Performance  
in Writing of the Revolution. Yourdon Press (1982)
- Sammat & Cohen : A Language for Describing Concepts as Program  
in Lecture Notes in Computer Science : Language Design and programming Methodology. Springer Verlag (1980)
- Sansonnet : A Hardware Support for Interactive Programming Environments  
in Integrated Interactive Computing Systems ECICS
- Schneider L. : Systems Design for, with and by the User  
North Holland (1983)
- Schwartz J. T. : An Overview of Bugs
- Sergot : A Query-the-User Facility for Logic Programming  
in Integrated Interactive Computing Systems ECICS
- Shaw B. C. & all : Introduction of a Formal Technic into a Software Development Environment  
in ACM Sigsoft Software Engineering Notes, vol 9 n<sup>r</sup> 2(April 1984)
- Shooman M. L. : Software Reliability : A Historical Perspective  
in IEEE, vol R-33 n<sup>r</sup> 1 (April 1984)

- Smith : Designing the STAR User Interface  
in Integrated Interactive Computing Systems ECICS
- Smoliar : An Interactive Approach to Software Specification  
in Integrated Interactive Computing Systems ECICS
- Sommerville I. : Software Engineering  
Addison Wesley (1982)
- Sommerville I. : System Development Process  
Addison Wesley (1982)
- Spicer J. C. : A Spiral Approach to Software Engineering Project Management Education  
in ACM Sigsoft Software Engineering Notes, vol 8 n<sup>r</sup> 3 (Jul 1983)
- Steels : Orbit : An Application View of Object Oriented Programming  
in Integrated Interactive Computing Systems ECICS
- Stemming V. & all : The ADA Environment : A Perspective  
Computer Journal IEEE (1981)
- Stevens W. P. & all : Structured Design  
in IBM System Journal n<sup>r</sup> 2 (1974)
- Thadans A. J. : Interactive User Productivity  
in IBM System Journal, vol 20 n<sup>r</sup> 4 (1981)
- Tichy : RCS : A Revision Control System  
in Integrated Interactive Computer Systems ECICS
- Turski : Software Engineering : Some Principles and Problems  
in Programming Methodology (IFLP WG 2-3). Springer Verlag (1978)
- Walstone & Felix : A Method of Programming Measurement and Estimation  
in Writing of the Revolution. Yourdon Press (1982)
- Weber : Programmertwurf und Programmdokumentation  
UDI - Verlag (1982)
- Weinberg M. A. : The Psychology of Computer Programming 1979
- Wertz : An Integrated, Interactive and Incremental Programming Environment for the Development of Complex Systems  
in Integrated Interactive Computing Systems ECICS
- Wertz : An Integrated LISP Programming Environment  
in ACM Sigsoft/Sigplan Symposium on High Level Debugging (1983)

- Winograd T. : Beyond Programming Languages  
in CACM, vol 22 n<sup>F</sup> 7 (Jul 1979)
- Wirth N. : Program Development by Stepwise Raffinement  
in Programming Methodology (IFIP WG 2-3). Springer Verlag (1978)
- Wirth N. : A Personal Computer Based on a High-Level Language  
in Lecture Notes in Computer Science : Language Design and  
Programming Methodology. Springer Verlag (1980)
- Wirth N. : Algorithmes + Data Structures = Programs  
Prentice Hall (1977)
- Woodward : A Measure of Floow Compliaity on Program Text  
in Writing of the Revolution. Yourdon Press (1982)
- Yourdon E. & Constantine L. L. : Structured Design  
Prentice Hall (1979)
- Yourdon E. : The Practical Guide to Structured Design  
Yourdon Publication (1981)
- Yourdon E. : The Futur of Software  
in Software Forum (1983)
- Zieghr C. A. : Programming System Methodologics  
Prentice Hall (1983)
- Zieghr S. : ADA for the Intel 432 Micro Computer  
Computer Journal IEEE (June 1981)

AID / AIDSYS

This is often what is given to the users, in order to propose to them the new functions and their interfaces.

|  |                 |
|--|-----------------|
| VOLUME 800 : PROGRAM MANAGEMENT  | P R O P O S A L |
| CHAPTER 52 : external Interface  | DISTRIBUTION    |
| SECTION 88.8 : AIDSYS V7.5   | FREE            |
| <hr/>  |                 |
| <b>3.2.4 Funktion SYSTEM-EDIT</b>  |                 |
| - Die folgenden Werte des Feldes ASASEKEY haben sich geändert:   |                 |
| ASASETSK X'24' --> X'18'<br>ASASEQU X'18' --> X'1C'<br>ASASEPND X'1C' --> X'20'<br>ASASEALL X'20' --> X'24'<br>ASASEKMX X'2C' --> X'28'<br>ASASEFTT nil --> X'28'<br>ASASEFTF X'28' --> gestrichen<br>ASASETL X'2C' --> gestrichen |                 |
| - Die Anzeigen ASASEFB.ASASEFIT bzw. .ASASEFTS werden nicht mehr abgefragt.  |                 |
| - Neue Anzeigen:<br>ASASEFB.ASASESTB EQU X'02' wird nur bei Keyword AUDIT ausgewertet in der Bedeutung: 'nur Original-Tabelle gewünscht'   |                 |
| ASASSEFB.ASASEIXV EQU X'01' angegebener Index ist gültig.<br>wird nur dann ausgewertet, falls der Index gleich Null ist.   |                 |
| - Neue Rückkehr-Parameter:<br>ASASENAL EQU X'3C' nur bei Keyword AUD1/AUD2 möglich. wegen Speichermaßnahmen wird nur die Originaltabelle geliefert.  |                 |
| ASASELGP EQU X'40' PCB-Schleife entdeckt. Puffer wurde mit Information gefüllt, es ist aber kein Fortsetzungsaufgriff mehr möglich   |                 |
| ASASESER EQU X'44' Tabelle ist wegen kaputter Pointer nicht ausgabbar (Systemfehler)   |                 |
| ASASENP EQU X'48' Nur für PCB-Zugriffe: Die gelieferte Information ist möglicherweise kein PCB. (Plausibilitätscheck liefert Fehler)   |                 |
| <hr/> <b>3.2.5 Funktion 'Open Memory Pool'</b>   |                 |

This should always be provided, in order to see what are the modules  
that can call this one and that are called by this one .

| FLAG | LOCN | OBJCTN | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|--------|------|-------|-------|-------|---|------------------|
|------|------|--------|------|-------|-------|-------|---|------------------|

|        |    |  |  |  |  |  |  |   |            |
|--------|----|--|--|--|--|--|--|---|------------|
| 000000 |    |  |  |  |  |  |  | 1 DPACCESS START  | 00004000   |
|        |    |  |  |  |  |  |  | 2 TITLE 'INTERFACE BETWEEN USER AND AIDSYS'             | 00009000   |
|        |    |  |  |  |  |  |  | 3 *****   | 00019000   |
|        |    |  |  |  |  |  |  | 4 *   | * 00029000 |
|        |    |  |  |  |  |  |  | 5 * MODULE FUNCTIONAL                                   | * 00039000 |
|        |    |  |  |  |  |  |  | 6 *   | * 00049000 |
|        |    |  |  |  |  |  |  | 7 * DESCRIPTION   | * 00059000 |
|        |    |  |  |  |  |  |  | 8 *   | * 00069000 |
|        |    |  |  |  |  |  |  | 9 *****   | 00079000   |
|        |    |  |  |  |  |  |  |   |            |
|        | 10 |  |  |  |  |  |  | *****   | 00099000   |
|        | 11 |  |  |  |  |  |  | *****   | * 00109000 |
|        | 12 |  |  |  |  |  |  | *   | * 00119000 |
|        | 13 |  |  |  |  |  |  | ** THE PURPOSE OF THIS MODULE IS TO PROVIDE FOR P1      | * 00129000 |
|        | 14 |  |  |  |  |  |  | PROGRAMS, ACCESS TO DUMPFILE.                           | * 00139000 |
|        | 15 |  |  |  |  |  |  | *   | * 00149000 |
|        | 16 |  |  |  |  |  |  | ** THE FOUR FUNCTIONS PROVIDED BY THIS PROGRAM ARE :    | * 00159000 |
|        | 17 |  |  |  |  |  |  | *   | * 00169000 |
|        | 18 |  |  |  |  |  |  | ** 1.CMFCT : GET INFORMATION ABOUT CSECT MAP            | * 00179000 |
|        | 19 |  |  |  |  |  |  | *   | * 00189000 |
|        | 20 |  |  |  |  |  |  | ** 2.GAFCT : GET INFORMATION ABOUT THE CSECT CONTAINING | * 00199000 |
|        | 21 |  |  |  |  |  |  | THE ADDRESS GIVEN BY THE CALLER                         | * 00209000 |
|        | 22 |  |  |  |  |  |  | *   | * 00219000 |
|        | 23 |  |  |  |  |  |  | *   | * 00229000 |
|        | 24 |  |  |  |  |  |  | ** 3.PEFCT : PROVIDE THE USER THE INFORMATION ABOUT     | * 00239000 |
|        | 25 |  |  |  |  |  |  | THE PROGRAM UNIT(PE)                                    | * 00249000 |
|        | 26 |  |  |  |  |  |  | *   | * 00259000 |
|        | 27 |  |  |  |  |  |  | ** 4.CRIACT : PROVIDE THE USER THE INFORMATION          | * 00269000 |
|        | 28 |  |  |  |  |  |  | ABOUT THE CONCISE REPS INFORMATION AREA                 | * 00279000 |
|        | 29 |  |  |  |  |  |  | *   | * 00289000 |
|        | 30 |  |  |  |  |  |  | *****   | 00299000   |
|        | 31 |  |  |  |  |  |  | *   | * 00309000 |
|        | 32 |  |  |  |  |  |  | *   | * 00319000 |
|        | 33 |  |  |  |  |  |  | *****   | 00329000   |
|        | 34 |  |  |  |  |  |  | *   | * 00339000 |
|        | 35 |  |  |  |  |  |  | *   | * 00349000 |
|        | 36 |  |  |  |  |  |  | ** FOR MOST PRECISE INFORMATION ABOUT THE FUNCTION      | * 00359000 |
|        | 37 |  |  |  |  |  |  | PLEASE, SEE WHERE THEY ARE CALLED.                      | * 00369000 |
|        | 38 |  |  |  |  |  |  | *   | * 00379000 |
|        | 39 |  |  |  |  |  |  | *   | * 00389000 |
|        | 40 |  |  |  |  |  |  | *****   | 00399000   |
|        | 41 |  |  |  |  |  |  | *   | * 00409000 |
|        | 42 |  |  |  |  |  |  | *   | * 00419000 |
|        | 43 |  |  |  |  |  |  | *****   | 00429000   |
|        | 44 |  |  |  |  |  |  | *   | * 00439000 |
|        | 45 |  |  |  |  |  |  | *   | * 00449000 |
|        | 46 |  |  |  |  |  |  | ** THE USER IS EXPECTED TO GIVE :                       | * 00459000 |
|        | 47 |  |  |  |  |  |  | *   | * 00469000 |
|        | 48 |  |  |  |  |  |  | ** #1. THE REGISTER 1 HAS TO POINT TO THE CALLER        | * 00479000 |
|        | 49 |  |  |  |  |  |  | PARAMETER LIST  | * 00489000 |
|        | 50 |  |  |  |  |  |  | *   | * 00499000 |
|        | 51 |  |  |  |  |  |  | #2. THE CALL HAS TO BE DONE VIA A BAL(R) 14,15(..)      | * 00509000 |
|        | 52 |  |  |  |  |  |  | *   | * 00519000 |
|        | 53 |  |  |  |  |  |  | ** #3. THE CALLER HAS TO GIVE OR AN ADDRESS OF HIS READ | * 00529000 |

| FLAG LOCN | OBJC CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT                                   |              |
|-----------|-----------|-------|-------|---------|--|--------------|
| 54        | *         | *     |       |         | DUMPFILE ROUTINE AND THE ITN OF HIS ACCESSED TASK  | * * 00539000 |
| 55        | *         | *     |       |         | OR NO ADDRESS OF A READ ROUTINE BUT A VALID LINK   | * * 00549000 |
| 56        | *         | *     |       |         | NUMBER OF HIS DUMPFILE.                            | * * 00554000 |
| 57        | *         | *     |       |         |  | * * 00559000 |
| 58        | *         | *     |       |         | #4. FOR THE OTHER FUNCTION THEN GAFCT, HE HAS TO   | * * 00569000 |
| 59        | *         | *     |       |         | GIVE A BUFFER ADDRESS AND THE LENGTH OF THE        | * * 00579000 |
| 60        | *         | *     |       |         | LENGTH OF THE BUFFER.                              | * * 00589000 |
| 61        | *         | *     |       |         |  | * * 00599000 |
| 62        | *         | *     |       |         | #5.!!!!!! IMPRTANT !!!!!!                          | * * 00609000 |
| 63        | *         | *     |       |         |  | * * 00619000 |
| 64        | *         | *     |       |         | THE USER CAN NOT GIVE AN NULL VALUE                | * * 00629000 |
| 65        | *         | *     |       |         | =====  | * * 00639000 |
| 66        | *         | *     |       |         |  | * * 00649000 |
| 67        | *         | *     |       |         | TO A MANDATORY PARAMETER, IT WILL BE UNDERSTANDED  | * * 00651000 |
| 68        | *         | *     |       |         | =====  | * * 00654000 |
| 69        | *         | *     |       |         |  | * * 00656000 |
| 70        | *         | *     |       |         | AS IF NO PARAMETER WAS GIVEN!!!                    | * * 00656700 |
| 71        | *         | *     |       |         | =====  | * * 00657500 |
| 72        | *         | *     |       |         |  | * * 00658200 |
| 73        | *         | *     |       |         |  | * * 00659000 |
| 74        | *         | *     | *     | *       | *****  | * * 00669000 |
| 75        | *         | *     | *     | *       |  | * * 00679000 |
| 76        | *         | *     | *     | *       |  | * * 00689000 |
| 77        | *         | *     | *     | *       | *****  | * * 00699000 |
| 78        | *         | *     | *     | *       |  | * * 00709000 |
| 79        | *         | *     | *     | *       |  | * * 00719000 |
| 80        | *         | *     | *     | *       | THE MODULE ALWAYS GIVE THE RETURN CODE INTO THE    | * * 00729000 |
| 81        | *         | *     | *     | *       | SPECIAL FIELD OF THE PARAMETER LIST.               | * * 00739000 |
| 82        | *         | *     | *     | *       |  | * * 00749000 |
| 83        | *         | *     | *     | *       | THE RETURNING PARAMETER ARE SET INTO THE USER      | * * 00759000 |
| 84        | *         | *     | *     | *       | BUFFER, OF COURSE NOT THE GAFCT, WHERE THERE IS    | * * 00769000 |
| 85        | *         | *     | *     | *       | NO BUFFER, IN THIS CASE THE RETURNING INFORMATIONS | * * 00779000 |
| 86        | *         | *     | *     | *       | ARE AFTER THE CALLER ARGUMENTS                     | * * 00789000 |
| 87        | *         | *     | *     | *       |  | * * 00799000 |
| 88        | *         | *     | *     | *       |  | * * 00809000 |
| 89        | *         | *     | *     | *       | THE RETURN CODE FRM THIS MODULE ARE :              | * * 00819000 |
| 90        | *         | *     | *     | *       |  | * * 00829000 |
| 91        | *         | *     | *     | *       | \$1.X'00' NO PROBLEMS.                             | * * 00839000 |
| 92        | *         | *     | *     | *       |  | * * 00849000 |
| 93        | *         | *     | *     | *       | \$2.X'04' FORMAL ERROR                             | * * 00859000 |
| 94        | *         | *     | *     | *       | -BUFFER NOT WORD ALIGNED                           | * * 00869000 |
| 95        | *         | *     | *     | *       | -NO BUFFER GIVEN                                   | * * 00879000 |
| 96        | *         | *     | *     | *       | -NO BUFFER LENGTH GIVEN                            | * * 00889000 |
| 97        | *         | *     | *     | *       | -NO TCB ADDRESS GIVEN                              | * * 00890000 |
| 98        | *         | *     | *     | *       | -NO XVT ADDRESS GIVEN                              | * * 00892000 |
| 99        | *         | *     | *     | *       | -NO SYSBASE ADDRESS GIVEN                          | * * 00893000 |
| 100       | *         | *     | *     | *       | -NEITHER A(READ) NOR LINK# GIVEN                   | * * 00895000 |
| 101       | *         | *     | *     | *       | -INVALID ITN GIVEN                                 | * * 00919000 |
| 102       | *         | *     | *     | *       | -INVALID SUBFUNCTION CODE                          | * * 00929000 |
| 103       | *         | *     | *     | *       |  | * * 00939000 |
| 104       | *         | *     | *     | *       | \$3.X'08' MODULE ERRR, THIS IS WHEN AN UNEXPECTED  | * * 00941000 |
| 105       | *         | *     | *     | *       | ERRR HAS OCCURED IN A OTHER MODULE CALL.           | * * 00944000 |
| 106       | *         | *     | *     | *       |  | * * 00946000 |
| 107       | *         | *     | *     | *       | \$4.X'0C' A(TCB) OR A(XVT) OR A(SYSBASE) ARE NOT   | * * 00946200 |
| 108       | *         | *     | *     | *       | WORD ALIGNED.                                      | * * 00946400 |

| FLAG LOCN OBJECT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT  |               |
|-----------------------|-------|-------|---------|---|---------------|
| 109                   | *     | *     |         |   | * * 00946600  |
| 110                   | *     | *     |         | \$5.X'10' FILE IS NOT OPEN.   | * * 00946900  |
| 111                   | *     | *     |         |   | * * 00947100  |
| 112                   | *     | *     |         | \$6.X'14' SPECIFIED TASK NOT FOUND.   | * * 00947300  |
| 113                   | *     | *     |         |   | * * 00947600  |
| 114                   | *     | *     |         | \$7.X'18' TASK QUALIFICATION NECESSARY.   | * * 00947800  |
| 115                   | *     | *     |         |   | * * 00948000  |
| 116                   | *     | *     |         | \$8.X'1C' INVALID LINK NUMBER.  | * * 00948300  |
| 117                   | *     | *     |         |   | * * 00948500  |
| 118                   | *     | *     |         | \$9.X'20' INVALID INDICATOR OF DUMPFFILE TYPE.  | * * 00948700  |
| 119                   | *     | *     |         |   | * * 00948800  |
| 120                   | *     | *     |         | \$10.X'24' A(READ) GIVEN BUT NO ITN GIVEN   | * * 00948850  |
| 121                   | *     | *     |         |   | * * 00948900  |
| 122                   | *     | *     |         | \$11.X'28' BUFFER FULLFILED WITH INFORMATION BUT<br>FURTHER CALL ARE NEEDED IF ALL INFORMATION ARE NEEDED | * * 00949000  |
| 123                   | *     | *     |         | IF GETADDRESS FUNCTION, THEN THAT WILL SAY ADDRESS NOT  | * * 00959000  |
| 124                   | *     | *     |         | ALLOCATED.  | * * 00962000  |
| 125                   | *     | *     |         |   | * * 00965000  |
| 126                   | *     | *     |         |   | * * 00969000  |
| 127                   | *     | *     |         | \$12.X'2C' BUFFER WRITE UNACCESSIBLE IN FULL LENGTH<br>IF GETADDRESS FUNCTIGN, THEN THAT WILL SAY INPUT   | * * 00979000  |
| 128                   | *     | *     |         | ADDRESS IN CONFLICT WITH FLAG.  | * * 00982000  |
| 129                   | *     | *     |         |   | * * 00985000  |
| 130                   | *     | *     |         |   | * * 00989000  |
| 131                   | *     | *     |         | \$13.X'30' PE NOT FOUND BUFFER IS EMPTY<br>IF GETADDRES FUNCTIGN, THEN THAT WILL SAY THAT                 | * * 01039000  |
| 132                   | *     | *     |         | NO PAGE IS DUMPED.  | * * 01042000  |
| 133                   | *     | *     |         |   | * * 01045000  |
| 134                   | *     | *     |         |   | * * 01049000  |
| 135                   | *     | *     |         | \$14.X'34' BUFFER LENGTH TOO SHORT TO CONTAIN<br>ONLY ONE ANSWER.   | * * 01059000  |
| 136                   | *     | *     |         | IF GETADDRESS FUNCTION, THEN THAT WILL SAY THAT   | * * 01069000  |
| 137                   | *     | *     |         | ERROR IN SYSTEM.  | * * 01069700  |
| 138                   | *     | *     |         |   | * * 01070500  |
| 139                   | *     | *     |         |   | * * 01071300  |
| 140                   | *     | *     |         | \$15.X'38' NO PROGRAM IS LOADED.  | * * 01072000  |
| 141                   | *     | *     |         |   | * * 01072800  |
| 142                   | *     | *     |         | \$16.X'3C' NO CSECT MAP FOUND, BUFFER IS EMPTY.   | * * 01073600  |
| 143                   | *     | *     |         |   | * * 01074300  |
| 144                   | *     | *     |         | \$17.X'40' PAGE NOT DUMPED.   | * * 01075100  |
| 145                   | *     | *     |         |   | * * 01075900  |
| 146                   | *     | *     |         | \$18.X'44' ERROR IN SYSTEM.   | * * 01076600  |
| 147                   | *     | *     |         |   | * * 01077400  |
| 148                   | *     | *     |         | \$19.X'48' OLD FORMAT OF LOAD-INFORMATION   | * * 01078200  |
| 149                   | *     | *     |         |   | * * 01110000  |
| 150                   | *     | *     |         | \$20.X'4C' INFORMATIONS ARE MISSING IN DUMPFFILE.   | * * 01115000  |
| 151                   | *     | *     |         |   | * * 011189000 |
| 152                   | *     | *     |         |   | * * 011199000 |
| 153                   | *     | *     |         | *****   | * 01209000    |
| 154                   | *     | *     |         |   | * 01219000    |
| 155                   | *     | *     |         |   | * 01229000    |
| 156                   | *     | *     |         | *****   | * 01239000    |
| 157                   | *     | *     |         |   | * 01249000    |
| 158                   | *     | *     |         |   | * 01259000    |
| 159                   | *     | *     |         | THE MODULE CALL : AIDSYS45.MOD AND A MODIFIED ROUTINE<br>AS4ITNDP AND AS4RDPGE.                           | * * 01269000  |
| 160                   | *     | *     |         | ERROR IN SYSTEM.  | * * 01274000  |
| 161                   | *     | *     |         |   | * * 01279000  |
| 162                   | *     | *     |         |   | * * 01289000  |
| 163                   | *     | *     |         | \$15.X'38' NO PROGRAM IS LOADED.  | * * 01299000  |

| FLAG LOCN OBJECT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT                                      |              |
|-----------------------|-------|-------|---------|---|--------------|
|                       | 164   |       | *       |   | * * 01309000 |
|                       | 165   |       | *       | \$16.X'3C' NO CSECT MAP FOUND,BUFFER IS EMPTY.        | * * 01319000 |
|                       | 166   |       | *       |   | * * 01329000 |
|                       | 167   |       | *       | \$17.X'40' PAGE NOT DUMPED.                           | * * 01339000 |
|                       | 168   |       | *       |   | * * 01349000 |
|                       | 169   |       | *       | \$18.X'44' ERROR IN SYSTEM.                           | * * 01359000 |
|                       | 170   |       | *       |   | * * 01369000 |
|                       | 171   |       | *       | \$19.X'48' OLD FORMAT OF LOAD-INFOORMATION            | * * 01379000 |
|                       | 172   |       | *       |   | * * 01389000 |
|                       | 173   |       | *       | \$20.X'4C' INFORMATIONS ARE MISSING IN DUMPFILE.      | * * 01399000 |
|                       | 174   |       | *       |   | * * 01409000 |
|                       | 175   |       | *       |   | * * 01419000 |
|                       | 176   |       | *       | *****   | * 01429000   |
|                       | 177   |       | *       |   | * 01429600   |
|                       | 178   |       | *       |   | * 01449000   |
|                       | 179   |       | *       | *****   | * 01459000   |
|                       | 180   |       | *       |   | * 01469000   |
|                       | 181   |       | *       |   | * 01479000   |
|                       | 182   |       | *       | THE MODULE CALL : AIDSYS45.MOD AND A MODIFIED ROUTINE | * * 01489000 |
|                       | 183   |       | *       | AS4ITNDP AND AS4RDPGE.                                | * * 01499000 |
|                       | 184   |       | *       |   | * 01509000   |
|                       | 185   |       | *       | *****   | 01519000     |
| 000000                | 186   | R#00  | EQU     | 0   | 01539000     |
| 000001                | 187   | R#01  | EQU     | 1   | 01549000     |
| 000002                | 188   | R#02  | EQU     | 2   | 01559000     |
| 000003                | 189   | R#03  | EQU     | 3   | 01569000     |
| 000004                | 190   | R#04  | EQU     | 4   | 01579000     |
| 000005                | 191   | R#05  | EQU     | 5   | 01589000     |
| 000006                | 192   | R#06  | EQU     | 6   | 01599000     |
| 000007                | 193   | R#07  | EQU     | 7   | 01609000     |
| 000008                | 194   | R#08  | EQU     | 8   | 01619000     |
| 000009                | 195   | R#09  | EQU     | 9   | 01629000     |
| 00000A                | 196   | R#10  | EQU     | 10  | 01639000     |
| 00000B                | 197   | R#11  | EQU     | 11  | 01649000     |
| 00000C                | 198   | R#12  | EQU     | 12  | 01659000     |
| 00000D                | 199   | R#13  | EQU     | 13  | 01669000     |
| 00000E                | 200   | R#14  | EQU     | 14  | 01679000     |
| 00000F                | 201   | R#15  | EQU     | 15  | 01689000     |

| FLAG | LOCN | OBJCTN | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE | STATEMENT |
|------|------|--------|------|-------|-------|-------|---|--------|-----------|
|      |      |        |      |       |       |       |   |        |           |

|     |                |   |  |  |  |  |  |          |            |
|-----|----------------|---|--|--|--|--|--|----------|------------|
| 202 | *****          |   |  |  |  |  |  | 01709000 |            |
| 203 | *              |   |  |  |  |  |  |          | * 01719000 |
| 204 | *              |   |  |  |  |  |  |          | * 01729000 |
| 205 | *              | MOST OF THE REGISTERS HAVE ALWAYS THE SAME MEANING          |  |  |  |  |  |          | * 01739000 |
| 206 | *              | WHICH ARE DESCRIBE HERE :                                   |  |  |  |  |  |          | * 01749000 |
| 207 | *              |   |  |  |  |  |  |          | * 01759000 |
| 208 | *              | REGISTER 01 : COVER PARAMETER LIST TO CALL                  |  |  |  |  |  |          | * 01769000 |
| 209 | *              |   |  |  |  |  |  |          | * 01779000 |
| 210 | *              | REGISTER 02 : WILL SERVE TO PASS THE VALUE OF CERTAIN PARAM |  |  |  |  |  |          | * 01789000 |
| 211 | *              |   |  |  |  |  |  |          | * 01799000 |
| 212 | *              | REGISTER 03 : WORK REGISTER TO TEST THE USER INPUT          |  |  |  |  |  |          | * 01809000 |
| 213 | *              |   |  |  |  |  |  |          | * 01819000 |
| 214 | *              | REGISTER 04 : BASE (DYNDATA)                                |  |  |  |  |  |          | * 01829000 |
| 215 | *              |   |  |  |  |  |  |          | * 01839000 |
| 216 | *              | REGISTER 05 : BASE (STATDATA)                               |  |  |  |  |  |          | * 01849000 |
| 217 | *              |   |  |  |  |  |  |          | * 01859000 |
| 218 | *              | REGISTER 06 : UNUSED  |  |  |  |  |  |          | * 01869000 |
| 219 | *              |   |  |  |  |  |  |          | * 01879000 |
| 220 | *              | REGISTER 07 : WORK REGISTER TO TEST THE USER INPUT          |  |  |  |  |  |          | * 01889000 |
| 221 | *              |   |  |  |  |  |  |          | * 01899000 |
| 222 | *              | REGISTER 08 : BASE (PARAMLIST OF USER)                      |  |  |  |  |  |          | * 01909000 |
| 223 | *              |   |  |  |  |  |  |          | * 01919000 |
| 224 | *              | REGISTER 09 : UNUSED  |  |  |  |  |  |          | * 01929000 |
| 225 | *              |   |  |  |  |  |  |          | * 01939000 |
| 226 | *              | REGISTER 10 : BASE (USER BUFFER)                            |  |  |  |  |  |          | * 01949000 |
| 227 | *              |   |  |  |  |  |  |          | * 01959000 |
| 228 | *              | REGISTER 11 : UNUSED  |  |  |  |  |  |          | * 01969000 |
| 229 | *              |   |  |  |  |  |  |          | * 01979000 |
| 230 | *              | REGISTER 12 : BASE REGISTER OF THE PROGRAM                  |  |  |  |  |  |          | * 01989000 |
| 231 | *              |   |  |  |  |  |  |          | * 01999000 |
| 232 | *              | REGISTER 13 : ADDRESS OF SAVE AREA                          |  |  |  |  |  |          | * 02009000 |
| 233 | *              |   |  |  |  |  |  |          | * 02019000 |
| 234 | *              | REGISTER 14 : RETURN ADDRESS                                |  |  |  |  |  |          | * 02029000 |
| 235 | *              |   |  |  |  |  |  |          | * 02039000 |
| 236 | *              | REGISTER 15 : FORWARD BRANCH REGISTER                       |  |  |  |  |  |          | * 02049000 |
| 237 | *              |   |  |  |  |  |  |          | * 02059000 |
| 238 | *****          |   |  |  |  |  |  | 02069000 |            |
| 239 | PRINT GEN,XREF |   |  |  |  |  |  | 02079000 |            |

The DSECT MALIB, defines the modifications done by adding the new functions to AIDSYS . This modifications refer to the DSECT SERVE . This DSECT SERVE is used by all functions . If someone is interested in seeing what is a flexible interface he (she) can look for more details in this DSECT . What should be interesting is how to do it in a high level language .

In all cases, I will say : "Good luck !"

This kind of interfaces is, perhaps, one reason of the problem of dealing with the understanding of the interfaces . For me, it took a lot of time to understand it and to be able to modify it .

This also will show what can be difficult in dealing with a so complex and so used interfaces . Indeed, how can be sure that the modification you are doing has no influence on the rest of the interfaces ?

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

```

240 1 MALIB DSDPA                                02099000
241 1 ****
242 1 *
243 1 *      THE & ID DOES NEVER HAVE *
244 1 *
245 1 *      MORE THEN 3 CHARACTERS *
246 1 *
247 1 ****

```

000000

```

248 1 MALIB DSECT
249 1 ****
250 1 *
251 1 *      THE FIRST PART OF THE MACRO DESCRIBES THE COMMON *
252 1 *      PARAMETERS USED BY ALL FOUR SUBFUNCTIONS: *
253 1 *          -CMFCT:FUNCTION USED TO GET THE CSECT MAP INFORMATION *
254 1 *
255 1 *          -GAFCT:FUNCTION USED TO GET INFORMATION ABOUT THE CSECT *
256 1 *          CONTAINING THE GIVEN ADDRESS. *
257 1 *
258 1 *          -PEFCT:FUNCTION USED TO GET THE POINTER TO THE PROGRAM UNIT *
259 1 *          OR ALSO CALLED PROGRAMM EINHEIT GIVEN *
260 1 *
261 1 *      FOLLOWING THE COMMON INPUT PARAMETERS, THERE ARE THE FUNCTION *
262 1 *      SPECIFIC RETURN PARAMETERS. *
263 1 *
264 1 ****

```

000000 00

|                 |                          |  |
|-----------------|--------------------------|--|
| 000000          | 265 1 DPAPFCT DC X'00'   | NUMBER OF FUNCTION TO BE CALLED  |
| 000004          | 266 1 DPACMSFT EQU X'00' | NUMBER OF CSECT MAP FUNCTION   |
| 000008          | 267 1 DPAGASFT EQU X'04' | NUMBER OF GET ADDRESS FUNCTION   |
| 000008          | 268 1 DPAPUSFT EQU X'08' | NUMBER OF PU FUNCTION  |
|                 | 269 1 DPAMAXNF EQU X'08' | MAXIMAL NUMBER ADMITTED FOR A FUNCTION   |
| 000001 00       | 270 1 DPARTH DC X'00'    | RETURN CODE, SEE EQU'S GIVEN AT THE<br>SPECIFIC FUNCTION                         |
| 000004 00000000 | 272 1 DPALINK DC F'0'    | DUMPFFILE-LINKNUMBER, HAVE TO BE GIVEN IF<br>NO A(READRGUTINE) 'READ' WAS GIVEN. |
| 000008 00000000 | 273 1 *                  | A(DUMPFFILE)'S READ RGUTINE OF CALLER)   |
|                 | 274 1 DPAREAD DC A(0)    | IF GIVEN, THEN 'DPACCES' DOES NOT NEED<br>HAVE IT'S OWN DUMPFFILE-ACCESS RGUTINE |
| 00000C 00000000 | 275 1 *                  | A(TCB) TO BE PROVIDED BY THE CALLER  |
|                 | 276 1 *                  |  |
| 000010 00000000 | 277 1 DPAATCB DC A(0)    | A(SYSBASE) TO BE PROVIDED BY THE CALLER  |
| 000014 00000000 | 278 1 *                  |  |
| 000018 00000000 | 279 1 DPASYSBS DC A(0)   | A(XVT) TO BE PROVIDED BY THE CALLER  |
| 00001C 00000000 | 280 1 *                  |  |
|                 | 281 1 DPAAXVT DC A(0)    |  |
|                 | 282 1 *                  |  |
|                 | 283 1 DPAIND DC F'0'     | INDICATOR OF THE DUMPFFILE TYPE.   |
|                 | 284 1 *                  |  |
|                 | 285 1 DPAITH DC F'0'     | THE ITN NUMBER (JUSTIFIED RIGHT) OF THE<br>TASK TO BE ACCESSED.                  |
|                 | 286 1 *                  |  |

## FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

000020 00000000  
000024 00000000  
000028 00

000004  
000008

00000C  
000020  
00002C

000029

287 1 \*  
288 1 \*  
289 1 \*  
290 1 DPABUFAD DC A(0)  
291 1 DPABUFL DC F'0'  
292 1 DPAFLAG DC X'00'  
293 1 \*  
294 1 DPAUSER EQU X'04'  
295 1 DPASYST EQU X'08'  
296 1 \*  
297 1 \*  
298 1 \*  
299 1 \*  
300 1 \*  
301 1 \*  
302 1 \*  
303 1 DPAALL EQU DPAUSER+DPASYST IF BOTH ARE DESIRED  
304 1 DPASUCC EQU X'20'  
305 1 DPAFLAGM EQU DPASUCC+DPAALL MAXIMAL VALUE OF THE FLAG

306 1 DPADIV2 EQU \*

307 1 \*\*\*\*\*  
308 1 \*  
309 1 \* ADDITIONAL INPUT PARAMETERS NEEDED TO CALL THE CSECT MAP  
310 1 \* FUNCTION.  
311 1 \*  
312 1 \*\*\*\*\*

000029 4040404040404040

313 1 DPACMHAM DC CL41' NAME OF PROGRAM UNIT. IF NO NAME IS  
314 1 \* GIVEN, THE DEFAULT IS  
315 1 \* USER PRGGRAM IF &ID.FLAG = &ID.USER  
316 1 \*  
317 1 \* SYSTEM NUCLEUS IF &ID.FLAG = &ID.SYST

318 1 \*\*\*\*\*  
319 1 \*  
320 1 \* OUTPUT PARAMETERS FOR THE CMFCT SUBFUNCTION.  
321 1 \*  
322 1 \*\*\*\*\*

000001  
000000  
000004

323 1 DPACMRTN EQU DPARTN RETURN CODE NAME FOR CMFCT  
324 1 DPACMOK EQU X'00' O.K. NO PROBLEM.  
325 1 DPACMFE EQU X'04' FORMAL ERROR

## FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|  |     |   |                       |   |
|--|-----|---|-----------------------|---|
|  | 326 | 1 | *                     | -BUFFER NOT WORD-ALIGNED  |
|  | 327 | 1 | *                     | -NO BUFFER GIVEN  |
|  | 328 | 1 | *                     | -NO LENGTH OF THE BUFFER GIVEN  |
|  | 329 | 1 | *                     | -NO TCB ADDRESS GIVEN   |
|  | 330 | 1 | *                     | -NO XVT ADDRESS GIVEN   |
|  | 331 | 1 | *                     | -NO SYSBASE ADDRESS GIVEN   |
|  | 332 | 1 | *                     | -NEITHER A(READ) NOR LINK# GIVEN  |
|  | 333 | 1 | *                     | -INVALID SUBFUNCTION CODE   |
|  | 334 | 1 | *                     | -INVALID ITH GIVEN  |
| 000008<br>00000C<br>000010<br>000014<br>000018<br>00001C<br>000020<br>000024<br>000028   | 335 | 1 | DPAMGDE EQU X'08'     | MODULE ERRGR  |
|  | 336 | 1 | DPACMHWA EQU X'0C'    | A(TCB) OR A(XVT) OR A(SYSBASE) NOT WORD ALIGNED   |
|  | 337 | 1 | *                     | FILE IS NOT OPEN.   |
|  | 338 | 1 | DPACMGF EQU X'10'     | SPECIFIED TASK NOT FOUND  |
|  | 339 | 1 | DPACMS EQU X'14'      | TASK SPECIFICATION NECESSARY  |
|  | 340 | 1 | DPACMTQN EQU X'18'    | INVALID LINK NUMBER   |
|  | 341 | 1 | DPACMILN EQU X'1C'    | INVALID INDICATOR OF DUMPFILE TYPE  |
|  | 342 | 1 | DPACMIND EQU X'20'    | A(READ) GIVEN BUT NO ITH GIVEN  |
|  | 343 | 1 | DPACMRNI EQU X'24'    | G.K. BUFFER FILLED WITH INFORMATION   |
|  | 344 | 1 | DPACMJJC EQU X'28'    | BUT INFORMATION IS NOT COMPLETE,<br>BECAUSE BUFFER IS TOO SMALL.SUCCESSIVE<br>CALL IS NECESSARY, WHICH WILL RETURN THE<br>NEXT PART OF THE INFORMATION(CALL WITH<br>SAME PARAMETERS PLUS FLAG CMSUCC SET) |
|  | 345 | 1 | *                     | BUFFER NOT ACCESSABLE IN FULL LENGTH  |
|  | 346 | 1 | *                     | ERROR IN PAGE READ ROUTINE  |
|  | 347 | 1 | *                     | BUFFER TOO SMALL,CAN NOT EVEN HOLD<br>ONE SINGLE RECORD   |
|  | 348 | 1 | *                     | NO PROGRAM LOADED   |
|  | 349 | 1 | *                     | NO CSECT MAP FOUND,BUFFER IS EMPTY  |
| 00002C<br>000030<br>000034<br>000038<br>00003C<br>000040<br>000044<br>000048<br>00004C<br>000050<br>000054 00000000<br>000058  | 350 | 1 | DPACMIA EQU X'2C'     | PAGE NOT DUMPED   |
|  | 351 | 1 | DPACMPRE EQU X'30'    | ERROR IN SYSTEM   |
|  | 352 | 1 | DPACMTS EQU X'34'     | GLD FORMAT OF LOAD-INFORMATION  |
|  | 353 | 1 | *                     | INFORMATION NOT IN DUMP   |
|  | 354 | 1 | DPACMNHC EQU X'38'    | PU NOT FOUND  |
|  | 355 | 1 | DPACMNPL EQU X'3C'    | NUMBER OF RETURNED RECORDS  |
|  | 356 | 1 | DPACMPHD EQU X'40'    |   |
|  | 357 | 1 | DPACMERS EQU X'44'    |   |
|  | 358 | 1 | DPACMGFL EQU X'48'    |   |
|  | 359 | 1 | DPACMHID EQU X'4C'    |   |
|  | 360 | 1 | DPACMIN EQU X'50'     |   |
|  | 361 | 1 | DPACMHRT DC F'0'      |   |
|  | 362 | 1 | DPACMLGT EQU *-DPAFCT |   |
|  | 363 | 1 | *****                 | *****   |
|  | 364 | 1 | *                     | *   |
|  | 365 | 1 | *                     | DESCRIPTION OF BUFFER LAYOUT  |
|  | 366 | 1 | *                     | *   |
|  | 367 | 1 | *****                 | *****   |
| 000000<br>000000 4040404040404040<br>000008 00000000<br>00000C 00000000<br>000010 0000000000000000<br>000010 000000<br>000013 00<br>000014 404040404040<br>00001A 404040404040 | 368 | 1 | DPACMBUT DSECT        | USE THE CALLER BUFFER   |
|  | 369 | 1 | DPACMCSEN DC CL8'     | CSECT NAME  |
|  | 370 | 1 | DPACMCSEN DC A(0)     | CSECT START ADDRESS   |
|  | 371 | 1 | DPACMCSEN DC F'0'     | LENGTH OF THE CSECT   |
|  | 372 | 1 | DPACMETD DC XL16'0'   | ETPHD INFORMATION   |
|  | 373 | 1 | GRG DPACMETD          | TO FULLFILLED WITH DETAILED INFO  |
|  | 374 | 1 | DPACMMVN DC XL3'0'    | VERSION NUMBER OF THE MODUL   |
|  | 375 | 1 | DPACMLVN DC X'00'     | MACRG LIBRARY VERSION NUMBER  |
|  | 376 | 1 | DPACMASD DC CL6'      | DATE OF ASSEMBLY  |
|  | 377 | 1 | DPACMHJD DC CL6'      | JULIAN DATUM  |

INTERFACE BETWEEN USER AND AIDSYS

15:36:23 84-12-13 PAGE 0010

| FLAG LOCN OBJECT CODE | ADDR1 | ADDR2 | STMNT M  | SOURCE STATEMENT |                                 |
|-----------------------|-------|-------|----------|------------------|---------------------------------|
| 000020                | 378   | 1     | DPACMRCL | EQU              | *-DPACMCSN LENGTH OF ONE RECORD |
| 000058                | 379   | 1     | MALIB    | DSECT            |                                 |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

```

380 1 *****
381 1 *
382 1 * INPUT PARAMETERS NEEDED BY THE GET ADDRESS FUNCTION.
383 1 *
384 1 *****

```

**00002C 00000000** 000029 385 1 GRG DPADIV2 CONTINUE PARAMETER INPUT  
 386 1 DPAGAVA DC A(0) ADDRESS FOR WHICH THE INFORMATION  
 387 1 \* SHOULD BE FETCHED (MANDATORY)

```

388 1 *****
389 1 *
390 1 * OUTPUT PARAMETERS FOR GAFCT
391 1 *
392 1 *****

```

|                         |                             |  |
|-------------------------|-----------------------------|--|
| 000001                  | 393 1 DPAGARTN EQU DPARTN   |  |
| 000000                  | 394 1 DPAGAOK EQU X'00'     | O.K. NO PROBLEM  |
| 000004                  | 395 1 DPAGAFE EQU X'04'     | FORMAL ERROR   |
|                         | 396 1 *                     | -NO TCB ADDRESS GIVEN                                  |
|                         | 397 1 *                     | -NO XVT ADDRESS GIVEN                                  |
|                         | 398 1 *                     | -NO SYSBASE ADDRESS GIVEN                              |
|                         | 399 1 *                     | -NEITHER A(READ) NOR LINK# GIVEN                       |
|                         | 400 1 *                     | -INVALID SUBFUNCTION NUMBER                            |
|                         | 401 1 *                     | -INVALID ITN GIVEN                                     |
| 000008                  | 402 1 DPAGAME EQU X'08'     | MODULE ERROR   |
| 00000C                  | 403 1 DPAGAHWA EQU X'0C'    | A(TCB) GR A(XVT) GR A(SYSBASE) NOT                     |
|                         | 404 1 *                     | WORD ALIGNED   |
| 000010                  | 405 1 DPAGAGF EQU X'10'     | FILE IS NOT OPEN                                       |
| 000014                  | 406 1 DPAGAS EQU X'14'      | SPECIFIED TASK NOT FOUND                               |
| 000018                  | 407 1 DPAGATQN EQU X'18'    | TASK QUALIFICATION NECESSARY                           |
| 00001C                  | 408 1 DPAGAILN EQU X'1C'    | INVALID LINK NUMBER GIVEN                              |
| 000020                  | 409 1 DPAGAIND EQU X'20'    | INVALID INDICATOR OF DUMPFILE TYPE                     |
| 000024                  | 410 1 DPAGARNI EQU X'24'    | A(READ) GIVEN BUT NO ITN GIVEN                         |
| 000028                  | 411 1 DPAGAHNA EQU X'28'    | ADDRESS NOT ALLOCATED                                  |
| 00002C                  | 412 1 DPAGAIAF EQU X'2C'    | INPUT ADDRESS IN CONFLICT WITH FLAG                    |
| 000030                  | 413 1 DPAGAPRE EQU X'30'    | ERROR IN PAGE READ ROUTINE                             |
| 000034                  | 414 1 DPAGAERS EQU X'34'    | ERROR IN SYSTEM  |
| 000038                  | 415 1 DPAGANPL EQU X'38'    | NO PROGRAM LOADED                                      |
| 00003C                  | 416 1 DPAGANID EQU X'3C'    | INFORMATION NOT IN DUMP                                |
| 000040                  | 417 1 DFACAPND EQU X'40'    | PAGE NOT DUMPED  |
| 000030 4040404040404040 | 418 1 DPAGASEC DC CL8'      | NAME OF THE CSECT                                      |
| 000038 00000000         | 419 1 DPAGASTA DC A(0)      | START ADDRESS OF THE CSECT                             |
| 00003C 00000000         | 420 1 DPAGAREL DC A(0)      | RELATIVE ADDRESS(GIVEN ADDRESS<br>MINUS START ADDRESS) |
| 000040 00000000         | 421 1 *                     |  |
|                         | 422 1 DPAGACSL DC F'0'      | LENGTH OF CSECT  |
|                         | 423 1 DPAGALEN EQU *-DPAFCT | LENGTH OF THE PARAMETER LIST                           |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

```

424 1 ****
425 1 *
426 1 * ADDITIONAL INPUT PARAMETERS NEEDED FOR PU SUBFUNCTION.
427 1 *
428 1 ****

```

```

429 1 * N O N E

```

```

430 1 ****
431 1 *
432 1 * OUTPUT PARAMETERS OF THE PU SUBFUNCTION.
433 1 *
434 1 ****

```

|                 |     |     |             |     |           |   |  |  |
|-----------------|-----|-----|-------------|-----|-----------|---|--|--|
| 000001          | 435 | 1   | DPAPURTN    | EQU | DPARTN    |   |  |  |
| 000000          | 436 | 1   | DPAPUGK     | EQU | X'00'     | O.K. NO PROBLEM   |  |  |
| 000004          | 437 | 1   | DPAPUFE     | EQU | X'04'     | FORMAL ERROR  |  |  |
|                 | 438 | 1 * |             |     |           | -BUFFER ADDRESS NOT WORD-ALIGNED  |  |  |
|                 | 439 | 1 * |             |     |           | -NO BUFFER ADDRESS GIVEN  |  |  |
|                 | 440 | 1 * |             |     |           | -NO BUFFER LENGTH GIVEN   |  |  |
|                 | 441 | 1 * |             |     |           | -ILLEGAL SUBFUNCTION NUMBER   |  |  |
|                 | 442 | 1 * |             |     |           | -NO TCB ADDRESS GIVEN   |  |  |
|                 | 443 | 1 * |             |     |           | -NO XVT ADDRESS GIVEN   |  |  |
|                 | 444 | 1 * |             |     |           | -NO SYSBASE ADDRESS GIVEN   |  |  |
|                 | 445 | 1 * |             |     |           | -NEITHER A(READ) HGR LINK# GIVEN  |  |  |
|                 | 446 | 1 * |             |     |           | -INVALID ITN GIVEN  |  |  |
| 000008          | 447 | 1   | DPAPUNWA    | EQU | X'08'     | A(TCB) GR A(XVT) OR A(SYSBASE) NOT WORD ALIGNED   |  |  |
|                 | 448 | 1 * |             |     |           | FILE IS NOT OPEN  |  |  |
| 00000C          | 449 | 1   | DPAPUGF     | EQU | X'0C'     | SPECIFIED TASK NOT FOUND  |  |  |
| 000010          | 450 | 1   | DPAPUSTN    | EQU | X'10'     | TASK QUALIFICATION NECESSARY  |  |  |
| 000014          | 451 | 1   | DPAPUTQN    | EQU | X'14'     | O.K. BUT BUFFER FILLED WITH   |  |  |
| 000018          | 452 | 1   | DPAPUQC     | EQU | X'18'     | INFORMATION AND INFGRMATION IS NOT COMPLETE, SUCCESSIVE CALL NECESSARY WITH SAME PARAMETERS, BUT PUSUCC FLAG SET. |  |  |
|                 | 453 | 1 * |             |     |           | INVALID LINK NUMBER GIVEN   |  |  |
|                 | 454 | 1 * |             |     |           | INVALID INDICATOR OF DUMPFFILE TYPE   |  |  |
|                 | 455 | 1 * |             |     |           | A(READ) GIVEN BUT NO ITN GIVEN  |  |  |
|                 | 456 | 1 * |             |     |           | BUFFER NOT WRITÈ ACCESSIBLE IN FULL LENGTH.   |  |  |
| 00001C          | 457 | 1   | DPAPUILN    | EQU | X'1C'     | NO PU FOUND, BUFFER IS EMPTY  |  |  |
| 000020          | 458 | 1   | DPAPUIND    | EQU | X'20'     | BUFFER LENGTH TOO SHGRT TO CONTAIN ONLY ONE ANSWER.   |  |  |
| 000024          | 459 | 1   | DPAPURNI    | EQU | X'24'     | NUMBER OF RETURNED RECDRS   |  |  |
| 000028          | 460 | 1   | DPAPUIA     | EQU | X'28'     |   |  |  |
|                 | 461 | 1 * |             |     |           |   |  |  |
| 00002C          | 462 | 1   | DPAPUNGTP   | EQU | X'2C'     |   |  |  |
| 000030          | 463 | 1   | DPAPUTS     | EQU | X'30'     |   |  |  |
|                 | 464 | 1 * |             |     |           |   |  |  |
| 000044 00000000 | 465 | 1   | DPAPUNRT DC |     | F'0'      |   |  |  |
| 000048          | 466 | 1   | DPAPULGT    | EQU | *--DPAFCT |   |  |  |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

```

467 1 ****
468 1 *
469 1 *           DESCRIPTION OF BUFFER LAYOUT
470 1 *
471 1 ****

```

|                         |                               |                               |
|-------------------------|-------------------------------|-------------------------------|
| 000000                  | 472 1 DPAGUTPU DSECT          |                               |
| 000000 00000000         | 473 1 DPAPUCRI DC A(0)        | POINTER TO CRIA               |
| 000004 4040404040404040 | 474 1 DPAPUNAM DC CL41' '     | NAME OF PROGRAM UNIT          |
| 00002D 404040           | 475 1 DPAPUST DC CL3' '       | PU STATE                      |
| 000004                  | 476 1 DPAPUPRI EQU DPAUSER    | PU IS IN PRIVILEGED STATE     |
| 000008                  | 477 1 DPAPUNPR EQU DPASYST    | PU IS IN NON PRIVILIGED STATE |
| 00002C                  | 478 1 DPAPURCL EQU *-DPAPUNAM |                               |

```

479 1 ****
480 1 *
481 1 *           THE FOLLOWING EQUATES ARE DONE IN ORDER TO BE ABLE
482 1 *           TO VALIDATE SOME INPUT PARAMETERS
483 1 *
484 1 ****

```

|        |  |  |
|--------|--|--|
| 000040 | 485 1 DPABOTH EQU X'40'                    | FLAG USED TO SEE IF BOTH PRIVILEGED AND<br>NON PRIVILEGED INFORMATION ARE NEEDED               |
| 0000FD | 486 1 *                                    |  |
| 0000FD | 487 1 *                                    |  |
| 0000FD | 488 1 DPARESET EQU X'FD'                   | B'11111101' IT IS USED FOR RESETTING THE<br>SYSTEM BIT SET IF BOTH WAS SPECIFIED               |
| 000003 | 489 1 *                                    |  |
| 000003 | 490 1 *                                    |  |
| 000003 | 491 1 *                                    | NOW THE FIRST CALL DONE IS WITH NON PRIVILEGE  |
| 000003 | 492 1 DPALNKL EQU 3                        | NUMBER OF BYTES WHICH MUST BE TESTED IN ORDER<br>TO VALIDATE THE CALLER GIVEN IND AND ALSO THE |
| 000003 | 493 1 *                                    | NUMBER OF BYTES TO BE TRANSFERRED FRGM A FW TO   |
| 000003 | 494 1 *                                    | THE ASERP CORRESPONDING ZONE>  |
| 000003 | 495 1 *                                    |  |
| 0000F3 | 496 1 DPAITNL EQU 3                        | NUMBER OF BYTES WHICH MUST BE TESTED IN<br>ORDER TO VALIDATE THE CALLER GIVEN ITN              |
| 0000F3 | 497 1 *                                    |  |
| 0000F3 | 498 1 DPAVALFN EQU X'FF'-DPAGASFT-DPAPUSFT | THIS FIELD IS USED AS A BINARY MASK OF<br>B'11110011' TO VALIDATE THE FUNCTION                 |
| 000003 | 499 1 *                                    | NUMBER WHICH ONLY CAN BE   |
| 000003 | 500 1 *                                    | B'00000000' GR B'000000100' OR B'00001000'   |
| 000003 | 501 1 *                                    | GR B'00001100' ALL BITS SETS ARE NOT TESTED!   |
| 000003 | 502 1 *                                    | THE CORRESPONDING BINARY MASK IS B'00000011'   |
| 000003 | 503 1 *                                    | WHICH IS THE MASK TO TEST IF THE ADDRESS   |
| 000003 | 504 1 DPAVALFW EQU X'03'                   | GIVEN BY THE CALLER IS FULLWORD ALIGNED  |
| 000003 | 505 1 *                                    |  |
| 000003 | 506 1 *                                    |  |

| FLAG LOCN OBJECT CODE | ADDR1 | ADDR2 | STMNT M                                 | SOURCE STATEMENT                               |
|-----------------------|-------|-------|---|--|
| 0000DF                |       |       | 507 1 *                                 | THAT MEANS DIVIDABLE BY 4                      |
|                       |       |       | 508 1 DPAFLAGT EQU X'FF'-DPASUCC        |  |
|                       |       |       | 509 1 *                                 | B'11101111' IT IS USED IS TO TEST IF A         |
|                       |       |       | 510 1 *                                 | IT IS THE FIRST CALL OR A SUCCESSIVE ONE       |
| 000003                |       |       | 511 1 DPAINDL EQU 3                     | THIS IS THE NUMBER OF BYTES TO BE BYPASSED     |
|                       |       |       | 512 1 *                                 | BECAUSE GIVEN IS FM AND RECEIVED IS A BYTE     |
| 0000DF                |       |       | 513 1 DPAUSSET EQU DPAFLAGT B'11011111' | IT IS USED TO TEST IF THE FLAG                 |
|                       |       |       | 514 1 *                                 | IS SET IN THE MEANING OF USER OR SYSTEM        |
|                       |       |       | 515 1 *                                 | DUMPFILE ACCESS IS WANTED.WHY NOT USE THE      |
|                       |       |       | 516 1 *                                 | FOLLOWING MASK B'11111111'? BECAUSE THE        |
|                       |       |       | 517 1 *                                 | FLAG IS ALSO USED FOR SETTING IF FIRST CALL    |
| 0000D3                |       |       | 518 1 DPVALFL EQU X'FF'-DPASUCC-DPAUSER |  |
|                       |       |       | 519 1 *                                 | B'11010011' IN ORDER TO VALIDATE THE VALUE     |
|                       |       |       | 520 1 *                                 | OF THE FLAG BECAUSE THE ONLY PERMITTED         |
|                       |       |       | 521 1 *                                 | SBITS TO BE SET ARE B'00*0*+00'.IF OTHERS      |
|                       |       |       | 522 1 *                                 | ARE SET ... THERE IS AN ERROR                  |
| 0000FF                |       |       | 523 1 DPARTNT EQU X'FF' B'11111111'     | THESE FIELD IS USED TO SEE                     |
|                       |       |       | 524 1 *                                 | WETHER THERE IS A NULL RETURN CODE FRGM        |
|                       |       |       | 525 1 *                                 | AIDSYS05 OR AIDSYS02 OR AIDSYS04 IF            |
|                       |       |       | 526 1 *                                 | IT IS NOT NULL,THEN GOTO TRANSLATION OF        |
|                       |       |       | 527 1 *                                 | THE RETURNED CODE TO THE CALLER EXPECTED       |
|                       |       |       | 528 1 *                                 | ONE  |
| 000007                |       |       | 529 1 DPALINK# EQU X'07'                | THIS FIELD IS USED FOR HANDLING THE MAXIMUM OF |
|                       |       |       | 530 1 *                                 | GULTIG LINK NUMBER.IT IS USED TO SEE WHETHER   |
|                       |       |       | 531 1 *                                 | THE CALLER HAS GIVEN A VALID LINK NUMBER TO    |
|                       |       |       | 532 1 *                                 | US FOR HIS DUMPFILE.THESE NUMBER CAN VARY      |
|                       |       |       | 533 1 *                                 | THAT IS THE RAISON WHY IT IS DONE BY THIS WAY  |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|        |  |  |  |     |         |  |   |          |
|--------|--|--|--|-----|---------|--|---|----------|
| 000000 |  |  |  | 534 | SERVE   | ASERP DSECTAID                                       |   | 02119000 |
| 000000 |  |  |  | 535 | 1 SERVE | DSECT  |   |          |
| 000000 |  |  |  | 536 | 1       | IDLKG VER=022  |   | 00001300 |
| 000000 |  |  |  | 537 | 2       | * , VERSION 022                                      |   | 00002800 |
| 000000 |  |  |  | 538 | 2       | CNQP 0,4   |   | 00003500 |
| 000000 |  |  |  | 539 | 2       | DS OF  |   |          |
|        |  |  |  | 540 | 1       | *****  |   |          |
|        |  |  |  | 541 | 1       | *  | * |          |
|        |  |  |  | 542 | 1       | ASERP IS THE ONLY INTERFACE BETWEEN AID AND AIDSYS.  | * |          |
|        |  |  |  | 543 | 1       | THE PARAM-LIST CONSISTS OF TWO PARTS: A COMMON       | * |          |
|        |  |  |  | 544 | 1       | HEADER FOR ALL FUNCTIONS AND THE PARAMETERS FOR      | * |          |
|        |  |  |  | 545 | 1       | EACH FUNCTION. TO CALL AIDSYS FOR A SERVICE-REQUEST, | * |          |
|        |  |  |  | 546 | 1       | THE CALLER JUST HAS TO SET SOME HEADER-PARAMS AND    | * |          |
|        |  |  |  | 547 | 1       | ALL NECESSARY PARAMS FOR THAT SPECIFIC FUNCTION.     | * |          |
|        |  |  |  | 548 | 1       | ALL PARAMS OF ANY OTHER FUNCTION MUST NOT BE SET,    | * |          |
|        |  |  |  | 549 | 1       | BECAUSE DOING SO WOULD OVERWRITE THE OTHER PARAMS.   | * |          |
|        |  |  |  | 550 | 1       | A SPECIAL NOTE TO THE HEADER:                        | * |          |
|        |  |  |  | 551 | 1       | ASACAIIS IS ALWAYS SET BY AIDSYS AND MUST NOT BE     | * |          |
|        |  |  |  | 552 | 1       | ALTERED, BECAUSE THIS FIELD HOLDS THE ADDRESS OF     | * |          |
|        |  |  |  | 553 | 1       | THE ENTRY IN AIDSYS FOR ALL SERVICE-REQUESTS.        | * |          |
|        |  |  |  | 554 | 1       | ASAFC IS SET BY AIDSYS, TOO, FOR EVERY RETURN TO     | * |          |
|        |  |  |  | 555 | 1       | AID. ASAFC AND ASASBFCT MUST ALWAYS BE SET BY AID.   | * |          |
|        |  |  |  | 556 | 1       | *  | * |          |
|        |  |  |  | 557 | 1       | PARAMS: I = PREFIX; A MAXIMUM OF 3 CHARACTERS        | * |          |
|        |  |  |  | 558 | 1       | IS ALLOWED; DEFAULT IS 'ASA'                         | * |          |
|        |  |  |  | 559 | 1       | *  | * |          |
|        |  |  |  | 560 | 1       | FCT = SPECIFIES THE FUNCTION(S) TO BE                | * |          |
|        |  |  |  | 561 | 1       | SELECTED (WITH COMPLETE HEADER).                     | * |          |
|        |  |  |  | 562 | 1       | DEFAULT IS 'ALL'                                     | * |          |
|        |  |  |  | 563 | 1       | = ALL COMPLETE ASERP WITH ALL                        | * |          |
|        |  |  |  | 564 | 1       | FUNCTIONS; THIS IS                                   | * |          |
|        |  |  |  | 565 | 1       | COMPATIBLE WITH V6/V7.0                              | * |          |
|        |  |  |  | 566 | 1       | = SETTP SET TESTPOINTS                               | * |          |
|        |  |  |  | 567 | 1       | = DELTP DELETE TESTPOINTS                            | * |          |
|        |  |  |  | 568 | 1       | = OUTPUT DATA GUTPUT                                 | * |          |
|        |  |  |  | 569 | 1       | = GETADDR GET ADDRESS                                | * |          |
|        |  |  |  | 570 | 1       | = OPENDUMP OPEN DUMPED TASK                          | * |          |
|        |  |  |  | 571 | 1       | = REQM REQUEST MEMORY                                | * |          |
|        |  |  |  | 572 | 1       | = RELM RELEASE MEMORY                                | * |          |
|        |  |  |  | 573 | 1       | = CALLSYST CALL SYSTEM                               | * |          |
|        |  |  |  | 574 | 1       | = CLOSEDMP CLOSE DUMPFFILE                           | * |          |
|        |  |  |  | 575 | 1       | = CLOSEGUT CLOSE GUTPUT-FILE &                       | * |          |
|        |  |  |  | 576 | 1       | AID-MEMORY-POGLS                                     | * |          |
|        |  |  |  | 577 | 1       | = SETSW SET SWITCHES                                 | * |          |
|        |  |  |  | 578 | 1       | = STS LOAD/UNLOAD STS-MODULE                         | * |          |
|        |  |  |  | 579 | 1       | = INFORM INFORM                                      | * |          |
|        |  |  |  | 580 | 1       | = MOVE DATA MANIPULATION                             | * |          |
|        |  |  |  | 581 | 1       | = HELP ACCESS HELP-FILE                              | * |          |
|        |  |  |  | 582 | 1       | = TMODE GET TERMINAL-INFORMATION                     | * |          |
|        |  |  |  | 583 | 1       | = LADING GET LOADER-INFORMATION                      | * |          |
|        |  |  |  | 584 | 1       | = ALPPOINT CHANGE ACTIONLISTPOINTER                  | * |          |
|        |  |  |  | 585 | 1       | = SYSEDIT SYSTEM - EDIT                              | * |          |
|        |  |  |  | 586 | 1       | = DATE GET DATE                                      | * |          |
|        |  |  |  | 587 | 1       | = HWI HARDWARE-INFORMATION                           | * |          |
|        |  |  |  | 588 | 1       | = HIA HARDWARE-INFORMATION F.A.                      | * |          |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|                 |     |   |                          |  |                             |       |
|-----------------|-----|---|--------------------------|--|-----------------------------|-------|
|                 | 589 | 1 | *                        | = SAVE   | TABELLENSICHERUNG           | ★     |
|                 | 590 | 1 | *                        |  |                             | ★     |
|                 | 591 | 1 | *                        | INF = YES  | DESCRIPTION OF ASERP WILL   | ★     |
|                 | 592 | 1 | *                        |  | BE PRINTED OUT (DEFAULT).   | ★     |
|                 | 593 | 1 | *                        | = NO   | NO PRINT-OUT OF DESCRIPTION | ★     |
|                 | 594 | 1 | *                        |  |                             | ★     |
|                 | 595 | 1 | *****                    | *****  | *****                       | ***** |
| 000000          | 596 | 1 | ASASERVE DS OF           | USER INTERFACE FGR AID TO AIDSYS                               |                             |       |
|                 | 597 | 1 | *****                    | *****  | *****                       | ***** |
|                 | 598 | 1 | **                       |  |                             | **    |
|                 | 599 | 1 | **                       | GENERAL EQUATES FOR AIDSYS-INTERNAL USE ONLY                   |                             | **    |
|                 | 600 | 1 | **                       |  |                             | **    |
|                 | 601 | 1 | *****                    | *****  | *****                       | ***** |
| 000010          | 602 | 1 | ASADUMP EQU X'10'        | ZUGRIFF AUF DUMPDATEI  |                             |       |
| 000004          | 603 | 1 | ASAFE EQU X'04'          | ANZEIGE FUER FORMALER FEHLER                                   |                             |       |
| 000000          | 604 | 1 | ASAITH EQU X'00'         | NICHT VERWENDET  |                             |       |
| 000000          | 605 | 1 | ASATSH EQU X'00'         | NICHT VERWENDET  |                             |       |
| 000004          | 606 | 1 | ASAQUAL EQU X'04'        | EINGABE IST UEBERQUALIFIZIERT                                  |                             |       |
| 000000          | 607 | 1 | ASAWRG EQU X'80'         | WRITE INTO R/G-PAGE  |                             |       |
| 000022          | 608 | 1 | ASAVERS# EQU X'022'      | ACTUAL MACRG-VERSION#  |                             |       |
|                 | 609 | 1 | *****                    | *****  | *****                       | ***** |
|                 | 610 | 1 | **                       |  |                             | **    |
|                 | 611 | 1 | **                       | STANDARD - H E A D E R FOR ALL FUNCTIONS                       |                             | **    |
|                 | 612 | 1 | **                       |  |                             | **    |
|                 | 613 | 1 | *****                    | *****  | *****                       | ***** |
| 000000 00000000 | 614 | 1 | ASACAIMS DC A(0)         | A(LINK-CODING AID --> AIDSYS)                                  |                             |       |
| 000004 00000000 | 615 | 1 | ASACALL1 DC A(0)         | FREE FGR CALLER  |                             |       |
| 000008 00000000 | 616 | 1 | ASACALL2 DC A(0)         | FREE FGR CALLER  |                             |       |
| 00000C 00000000 | 617 | 1 | ASAFC DC A(0)            | PC OF INTERRUPTED PROGRAM                                      |                             |       |
|                 | 618 | 1 | ASAHPCB EQU X'0000001'   | FALLS 'ASAFC'=X'00000001', DANN IST                            |                             |       |
|                 | 619 | 1 | *                        | KEIN PROGRAMM GELADEN  |                             |       |
| 000010 22       | 620 | 1 | ASAVERS DC AL1(ASAVERS#) | MACRG-VERSION#   |                             |       |
| 000011 00       | 621 | 1 | ASAFACT DC X'00'         | FUNKTION; DIE EINZELNEN FUNKTIONS-                             |                             |       |
|                 | 622 | 1 | *                        | CODES STEHEN JEWELLS AM ANFANG DER                             |                             |       |
|                 | 623 | 1 | *                        | FUNKTIONS-BESCHREIBUNG   |                             |       |
| 000012 00       | 624 | 1 | ASASBFACT DC X'00'       | SUBFUNKTION; SIEHE BEI DEN EINZELNEN                           |                             |       |
|                 | 625 | 1 | *                        | HAUPTFUNKTIONEN BZGL. DES CODES                                |                             |       |
| 000013 00       | 626 | 1 | ASARETRN DC X'00'        | RUECKKMEHR-CODE  |                             |       |
|                 | 627 | 1 | ASAHEAD EQU *-ASASERVE   | LENGTH OF HEADER   |                             |       |
| 000014          | 628 | 1 | ASALABEL EQU *           |  |                             |       |
|                 | 629 | 1 | *****                    | *****  | *****                       | ***** |
|                 | 630 | 1 | **                       |  |                             | **    |
|                 | 631 | 1 | **                       | SET TESTPOINT  |                             | **    |
|                 | 632 | 1 | **                       | -----  |                             | **    |
|                 | 633 | 1 | **                       | DIESER SERVICE DIENT ZUM SETZEN VON AID-TESTPUNKTEN (SVC 129), |                             | **    |
|                 | 634 | 1 | **                       | ZUM ANMELDEN EINES MASCHINEN-TRACE UND VON ASYNCHRONEN         |                             | **    |
|                 | 635 | 1 | **                       | EREIGNISSEN.   |                             | **    |
|                 | 636 | 1 | **                       |  |                             | **    |
|                 | 637 | 1 | *****                    | *****  | *****                       | ***** |

| FLAG | LOCN | OBJECT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|--------|------|-------|-------|-------|---|------------------|
|------|------|--------|------|-------|-------|-------|---|------------------|

|        |          |  |        |     |          |          |     |                                      |  |
|--------|----------|--|--------|-----|----------|----------|-----|--------------------------------------|--|
|        |          |  | 000014 | 638 | 1        | GRG      |     | ASALABEL                             |  |
|        |          |  |        | 639 | 1        | *****    |     | *****                                |  |
|        |          |  |        | 640 | 1        | **       |     | HEADER - PARAMETER                   |  |
|        |          |  |        | 641 | 1        | *****    |     | *****                                |  |
|        |          |  | 000000 | 642 | 1        | ASAST    | EQU | X'00'                                | FUNCTION=SET TESTPOINT                   |
|        |          |  | 000000 | 643 | 1        | ASASTL   | EQU | X'00'                                | SUBFUNCTION=EXPLICIT LOCATION            |
|        |          |  | 000004 | 644 | 1        | ASASTE   | EQU | X'04'                                | SUBFUNCTION=EVENTS (ANY,SVC,...)         |
|        |          |  |        | 645 | 1        | *        |     | & MACHINE-TRACE                      |  |
|        |          |  | 000008 | 646 | 1        | ASASTFT  | EQU | X'08'                                | SUBFUNCTION=STATEMENT-TRACE              |
|        |          |  | 000008 | 647 | 1        | ASASTMAX | EQU | X'08'                                | MAX. # OF SUBFUNCTION                    |
|        |          |  |        | 648 | 1        | *****    |     | *****                                |  |
|        |          |  |        | 649 | 1        | **       |     | AUFRUF - PARAMETER                   |  |
|        |          |  |        | 650 | 1        | *****    |     | *****                                |  |
| 000014 | 000014   |  | 651    | 1   | ASASTLGC | DS       | OF  |                                      | L: LGC OF EXPL TESTPOINT                 |
|        |          |  | 652    | 1   | ASASTEV  | TS       | DC  |                                      | E: EVENT CLASS                           |
|        |          |  | 000040 | 653 | 1        | ASASTCLO | EQU | X'40'                                | MACHINE-TRACE                            |
|        |          |  | 000020 | 654 | 1        | ASASTCL1 | EQU | X'20'                                | AIDSYS-CLASS1: SVC-INTERRUPTS            |
|        |          |  |        | 655 | 1        | *        |     | ERRGR-CODE X'50'                     |  |
|        |          |  | 000010 | 656 | 1        | ASASTCL2 | EQU | X'10'                                | AIDSYS-CLASS2: TERMINATION               |
|        |          |  |        | 657 | 1        | *        |     | - EVENT-CODES X'00' - X'02'          |  |
|        |          |  | 000008 | 658 | 1        | ASASTCL3 | EQU | X'08'                                | AIDSYS-CLASS3: ERRGR-FLAG                |
|        |          |  |        | 659 | 1        | *        |     | - EVENT-CODES: X'48'                 |  |
|        |          |  |        | 660 | 1        | *        |     | X'54'-X'78'                          |  |
|        |          |  | 000004 | 661 | 1        | ASASTCL4 | EQU | X'04'                                | AIDSYS-CLASS4: ILLSTXIT                  |
|        |          |  |        | 662 | 1        | *        |     | - EVENT-CODES: X'03' - X'05'         |  |
|        |          |  |        | 663 | 1        | *        |     | X'0C'                                |  |
|        |          |  | 000002 | 664 | 1        | ASASTCL5 | EQU | X'02'                                | AIDSYS-CLASS5: STXIT                     |
|        |          |  |        | 665 | 1        | *        |     | - EVENT-CODES: X'06'                 |  |
|        |          |  |        | 666 | 1        | *        |     | X'44'                                |  |
|        |          |  |        | 667 | 1        | *        |     | X'4C'                                |  |
|        |          |  | 000001 | 668 | 1        | ASASTCL6 | EQU | X'01'                                | AIDSYS-CLASS6: LPGV/LINK                 |
|        |          |  |        | 669 | 1        | *        |     | - EVENT-CODES: X'07'                 |  |
|        |          |  | 000080 | 670 | 1        | ASASTCL7 | EQU | X'80'                                | AIDSYS-KLASSE 7: AUDIT                   |
| 000014 | 00000000 |  |        | 671 | 1        | ASASTALM | DC  | A(0)                                 | FT: A(CLMIR); KANN AUS AIDSYS-DESCRIPTOR |
|        |          |  |        | 672 | 1        | *        |     | ENTNOMMEN WERDEN                     |  |
| 000018 | 00000000 |  |        | 673 | 1        | ASASTTRC | DC  | A(0)                                 | FT: A	TRACE-PUNKT-PUFFER)                |
| 00001C | 00000000 |  |        | 674 | 1        | ASASTTLN | DC  | A(0)                                 | FT: ANZAHL DER SAETZE IM TRACEPUNKT-     |
|        |          |  |        | 675 | 1        | *        |     | PUFFER INCLUSIVE ALLER FOLGEAUFRUFE. |  |
|        |          |  |        | 676 | 1        | *        |     | FALLS EIN FORTSETZUNGSAUFRUF VORGE-  |  |
|        |          |  |        | 677 | 1        | *        |     | SEHEN IST, MUSS DIE ANZEIGE 'STLNK'  |  |
|        |          |  |        | 678 | 1        | *        |     | GESETZT WERDEN. BEI FOLGEAUFRUFEN    |  |
|        |          |  |        | 679 | 1        | *        |     | WIRD 'STLNK' NICHT MEHR BETRACHTET.  |  |
| 000020 | 0000     |  |        | 680 | 1        | ASASTITH | DC  | H'0'                                 | ALL: (OPTIONAL) ITH. X'0000' BEDEUTET    |
|        |          |  |        | 681 | 1        | *        |     | ZUGRIFF AUF DEN DEFAULT-TASK.        |  |
| 000024 | 00000000 |  |        | 682 | 1        | ASASTTSN | DC  | A(0)                                 | ALL: (OPTIONAL) TSN. A(0) BEDEUTET       |
|        |          |  |        | 683 | 1        | *        |     | ZUGRIFF AUF DEN DEFAULT-TASK.        |  |
| 000028 | 00       |  |        | 684 | 1        | ASASTFB  | DC  | X'00'                                | ALL: FLAGBYTE                            |
|        |          |  |        | 685 | 1        | ASASTFSN | EQU | ASATSN                               | NICHT VERWENDET                          |
|        |          |  |        | 686 | 1        | ASASTFTN | EQU | ASAITH                               | NICHT VERWENDET                          |
|        |          |  | 000040 | 687 | 1        | ASASTALL | EQU | X'40'                                | ALL TASKS MUST REACT                     |
|        |          |  | 000020 | 688 | 1        | ASASTEXC | EQU | X'20'                                | EXCLUDE TASK SPECIFIED BY STTSK          |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |  |
|------|------|-------|------|-------|-------|-------|---|------------------|--|
|------|------|-------|------|-------|-------|-------|---|------------------|--|

|                 |        |  |  |     |   |              |         |       |                                     |
|-----------------|--------|--|--|-----|---|--------------|---------|-------|-------------------------------------|
| 000010          |        |  |  | 689 | 1 | ASASTLNK EQU | X'10'   |       | TRACE-POINT-LIST WILL BE CONTINUED  |
| 000008          |        |  |  | 690 | 1 | ASASTGWN EQU | X'08'   |       | TASK THAT SETS TP MUST ALSO REACT   |
| 000002          |        |  |  | 691 | 1 | ASASTPH EQU  | X'02'   |       | STLGC IST REALE ADRESSE             |
| 000001          |        |  |  | 692 | 1 | ASASTP2 EQU  | X'01'   | EVT:  | SET: EVENT IS FOR STATE=P2          |
|                 |        |  |  | 693 | 1 | *            |         |       | RESET: EVENT IS FOR STATE=P1        |
|                 |        |  |  | 694 | 1 | *            |         |       | (WIRD VGLAEUFIG NUR FUER EREIGNIS-  |
|                 |        |  |  | 695 | 1 | *            |         |       | KLASSE 'SVC' AUSGEWERTET)           |
| 000029 00       |        |  |  | 696 | 1 | ASASTTSK DC  | XL1'00' | ALL:  | TASK THAT HAS TO REACT ON TP        |
| 00002A          |        |  |  | 697 | 1 | ASASTLL DS   | OCL3    |       | NOT USED                            |
| 00002A 00       |        |  |  | 698 | 1 | ASASTTYP DC  | X'00'   | FT:   | TRACE-KLASSE; JEDO KLASSE IST DURCH |
|                 |        |  |  | 699 | 1 | *            |         |       | EIN BIT GEKENNZEICHNET. MINDESTENS  |
| 00002B 00       |        |  |  | 700 | 1 | *            |         |       | EIN BIT MUSS GESETZT SEIN.          |
|                 | 000080 |  |  | 701 | 1 | ASASTFB2 DC  | X'00'   | L/FT: | FLAGBYTE 2 (OPTIONAL)               |
| 00002C 00000000 |        |  |  | 702 | 1 | ASASTWRD EQU | ASAWRD  |       | IGNORE READ-ONLY-PROTECTION         |
|                 |        |  |  | 703 | 1 | ASASTUAD DC  | A(0)    | ALL:  | A(AKTIONSLISTE)                     |

|        |  |  |  |     |   |              |                       |       |                                     |
|--------|--|--|--|-----|---|--------------|-----------------------|-------|-------------------------------------|
| 000013 |  |  |  | 704 | 1 | *****        | *****                 |       | *****                               |
| 000000 |  |  |  | 705 | 1 | **           | RUECKKEHR - PARAMETER | **    | **                                  |
| 000004 |  |  |  | 706 | 1 | *****        | *****                 | ***** | *****                               |
|        |  |  |  | 707 | 1 | ASASTRTN EQU | ASARETRN              | ALL:  | RETURN CODE                         |
|        |  |  |  | 708 | 1 | ASASTGK EQU  | X'0'                  | ALL:  | ALL GK                              |
|        |  |  |  | 709 | 1 | ASASTFE EQU  | X'4'                  | ALL:  | FORMALER FEHLER.                    |
|        |  |  |  | 710 | 1 | *            |                       |       | - AUFRUFER DARD DIESE FUNKTION      |
|        |  |  |  | 711 | 1 | *            |                       |       | - NICHT AUFRUFEN (NUR AID)          |
|        |  |  |  | 712 | 1 | *            |                       |       | - UNBEKANNTES SUBFUNKTION           |
|        |  |  |  | 713 | 1 | *            |                       |       | - UNDEFINIERTER EREIGNISKLASSE      |
|        |  |  |  | 714 | 1 | *            |                       |       | - KEIN REAGIERENDER TASK ANGEgeben  |
|        |  |  |  | 715 | 1 | *            |                       |       | - ITN GROESSER ALS 255              |
|        |  |  |  | 716 | 1 | *            |                       |       | - KEINE AKTIONSLISTE ANGEgeben      |
| 000008 |  |  |  | 717 | 1 | ASASTTTS EQU | X'8'                  | ALL:  | TEST PRIVILEGIERUNG IST ZU KLEIN.   |
|        |  |  |  | 718 | 1 | *            |                       |       | DIE MAX. USERBERECHTIGUNG WUERDE    |
|        |  |  |  | 719 | 1 | *            |                       |       | ABER AUSREICHEN                     |
| 00000C |  |  |  | 720 | 1 | ASASTTAS EQU | X'C'                  | ALL:  | TEST PRIVILEGIERUNG IST ZU KLEIN.   |
|        |  |  |  | 721 | 1 | *            |                       |       | AUCH DIE MAX. BERECHTIGUNG REICHT   |
|        |  |  |  | 722 | 1 | *            |                       |       | NICHT AUS                           |
| 000010 |  |  |  | 723 | 1 | ASASTADE EQU | X'10'                 | L:    | TESTPUNKT-ADRESSE NICHT ALLOKIERT   |
| 000014 |  |  |  | 724 | 1 | ASASTENA EQU | X'14'                 | E:    | EREIGNIS NICHT ERLAUBT, DA 'IDA'    |
|        |  |  |  | 725 | 1 | *            |                       |       | SCHON EIN EREIGNIS GESETZT HAT.     |
| 000018 |  |  |  | 726 | 1 | ASASTNFI EQU | X'18'                 | ALL:  | ITN NICHT AKTIV                     |
| 00001C |  |  |  | 727 | 1 | ASASTGDD EQU | X'1C'                 | L:    | TESTPUNKT-ADRESSE NICHT AUF HALB-   |
|        |  |  |  | 728 | 1 | *            |                       |       | WORTGRENZE.                         |
| 000020 |  |  |  | 729 | 1 | ASASTTPR EQU | X'20'                 | L:    | TESTFGINT EXISTS ALREADY, A(1ST AL) |
|        |  |  |  | 730 | 1 | *            |                       |       | IS IN ASASTWRD                      |
| 000024 |  |  |  | 731 | 1 | ASASTMNF EQU | X'24'                 | L/FT: | MODUL NICHT GEFUNDEN                |
| 000028 |  |  |  | 732 | 1 | ASASTNMA EQU | X'28'                 | ALL:  | KEIN SPEICHER VERFUEGBAR.           |
| 00002C |  |  |  | 733 | 1 | ASASTNFT EQU | X'2C'                 | ALL:  | TASK MIT ANGEgebENER TSN IST        |
|        |  |  |  | 734 | 1 | *            |                       |       | NICHT AKTIV                         |
| 000030 |  |  |  | 735 | 1 | ASASTHT EQU  | X'30'                 | L:    | EIN ANDERER TASK BLOCKIERT ZUGRIFF  |
|        |  |  |  | 736 | 1 | *            |                       |       | AUF TESTPUNKT-VERWALTUNG.           |
| 000034 |  |  |  | 737 | 1 | ASASTHST EQU | X'34'                 | ALL:  | ANFORDERUNG NICHT ERFUELLT.         |
|        |  |  |  | 738 | 1 | *            |                       |       | SIEHE 'STFBP'                       |
| 000038 |  |  |  | 739 | 1 | ASASTREJ EQU | X'38'                 | ALL:  | FREMDTASK-ZUGRIFF NOCH NICHT        |
|        |  |  |  | 740 | 1 | *            |                       |       | IMPLEMENTIERT                       |
| 00003C |  |  |  | 741 | 1 | ASASTIDT EQU | X'3C'                 | L:    | AID-TESTPUNKT KANN NICHT GESETZT    |

| FLAG LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|-----------|-------|------|-------|-------|-------|---|------------------|
|-----------|-------|------|-------|-------|-------|---|------------------|

|                 |  |  |     |                |            |       |  |
|-----------------|--|--|-----|----------------|------------|-------|--|
|                 |  |  | 742 | 1 *            |            |       | WERDEN, DA SCHON 'IDA'-TESTPUNKT       |
|                 |  |  | 743 | 1 *            |            |       | AN ANGEgebenER ADRESSE                 |
| 000040          |  |  | 744 | 1 ASASTICL EQU | X'40'      | FT:   | ERSTER AUFRUF DER SUBFKT. 'TFT'        |
|                 |  |  | 745 | 1 *            |            |       | UND 'STLN' IST NICHT GESETZT.          |
| 000044          |  |  | 746 | 1 ASASTTHA EQU | X'44'      | L/FT: | TPLIST NOT ALLOCATED                   |
| 000048          |  |  | 747 | 1 ASASTVRR EQU | X'48'      | ALL:  | VALIDATION-ERRGR                       |
| 00004C          |  |  | 748 | 1 ASASTPHY EQU | X'4C'      | ALL:  | ZUGRIFF MIT REALER ADRESSE NICHT       |
|                 |  |  | 749 | 1 *            |            |       | MOEGLICH                               |
| 000050          |  |  | 750 | 1 ASASTIRG EQU | X'50'      | L/FT: | ILLEGAL WRITE-ACCESS OF READ-ONLY PAGE |
| 000030          |  |  | 751 | 1 ASASTXXX DS  | 0X         |       |  |
| 000030 00       |  |  | 752 | 1 ASASTFBR DC  | XL1'00'    | ALL:  | FLAG BYTE                              |
| 000080          |  |  | 753 | 1 ASASTRCT EQU | X'80'      | ALL:  | REACTING TASK(S)-INDICATOR IS ...      |
|                 |  |  | 754 | 1 *            |            |       | IN CONFLICT WITH INDICATOR OF TP       |
| 000040          |  |  | 755 | 1 ASASTGTX EQU | X'40'      | L:    | TP EXISTS ALREADY AND WAS SET BY       |
|                 |  |  | 756 | 1 *            |            |       | ANOTHER TASK.                          |
| 000020          |  |  | 757 | 1 ASASTNPL EQU | X'20'      | E:    | ALL EVENTS REJECTED, BECAUSE           |
|                 |  |  | 758 | 1 *            |            |       | THERE IS NO PROGRAM LOADED             |
| 000010          |  |  | 759 | 1 ASASTIDA EQU | X'10'      | E:    | MACHINE-TRACE REJECTED, BECAUSE        |
|                 |  |  | 760 | 1 *            |            |       | THERE IS A PARALLEL IDA-TRACE          |
| 000034 00000000 |  |  | 761 | 1 ASASTQUL EQU | ASAUQUAL   | ALL:  | USERQUALIFIZIERTE EINGABE              |
|                 |  |  | 762 | 1 ASASTWRD DC  | 7A(0)      | ALL:  | A(ACTIONLISTS). IF EVENTS ARE TO BE    |
|                 |  |  | 763 | 1 *            |            |       | SET, THEN 1ST WORD REFERS TO CLASS1,   |
|                 |  |  | 764 | 1 *            |            |       | THE N-TH WORD TO CLASS N. OTHERWISE    |
|                 |  |  | 765 | 1 *            |            |       | ONLY 1ST WORD WILL BE SET.             |
| 000050 00000000 |  |  | 766 | 1 ASASTCHT DC  | A(0)       | FT:   | FOR TRACE ONLY; #(TRAPCODES), THAT     |
|                 |  |  | 767 | 1 *            |            |       | COULD NOT GET SET                      |
| 000024          |  |  | 768 | 1 ASASTLEN EQU | *-ASASTXXX |       | LENGTH(RET.PARAMS)                     |

|        |  |  |     |                |   |      |                                    |
|--------|--|--|-----|----------------|---|------|------------------------------------|
|        |  |  | 769 | 1 *****        |   |      | *****                              |
|        |  |  | 770 | 1 **           |   |      | **                                 |
|        |  |  | 771 | 1 **           |   |      | **                                 |
|        |  |  | 772 | 1 **           |   |      | **                                 |
|        |  |  | 773 | 1 **           | DELETE TESTPOINT  |      | **                                 |
|        |  |  | 774 | 1 **           | MIT DIESEM SERVICE KANN EIN IDA-TESTPUNKT (SVC 129), EIN ODER |      | **                                 |
|        |  |  | 775 | 1 **           | MEHRERE STATEMENTTRACE-KLASSEN, DER MASCHINENTRACE ODER EIN   |      | **                                 |
|        |  |  | 776 | 1 **           | ODER MEHREREEREIGNISKLASSEN GELDEGEGEN WERDEN.                |      | **                                 |
|        |  |  | 777 | 1 *****        |   |      | *****                              |
| 000014 |  |  | 778 | 1 ****         | GRG ASALABEL  |      | ****                               |
|        |  |  | 779 | 1 *****        |   |      | *****                              |
|        |  |  | 780 | 1 **           | HEADER - PARAMETER  |      | **                                 |
|        |  |  | 781 | 1 *****        |   |      | *****                              |
| 000004 |  |  | 782 | 1 ASADT EQU    | X'04'   | ALL: | FUNCTION = DELETE TESTPOINT        |
| 000009 |  |  | 783 | 1 ASADTL EQU   | X'00'   | L:   | SUBFUNCTION = EXPLICIT LOCATION    |
| 000004 |  |  | 784 | 1 ASADTE EQU   | X'04'   | E:   | SUBFUNCTION = EVENTS (ANY,SVC,...) |
| 000008 |  |  | 785 | 1 ASADTFET EQU | X'08'   | FT:  | SUBFUNCTION = FULLTRACE            |
| 000008 |  |  | 786 | 1 ASADTMAX EQU | X'08'   |      | MAX. # OF SUBFUNCTIONS             |
|        |  |  | 787 | 1 *****        |   |      | *****                              |
|        |  |  | 788 | 1 **           | AUFRUF - PARAMETER  |      | **                                 |

| FLAG LOC/NM | OBJECT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|-------------|-------------|-------|-------|---------|------------------|
|-------------|-------------|-------|-------|---------|------------------|

|        |          |          |  |     |                               |
|--------|----------|----------|--|-----|-------------------------------|
| 000014 | 00000000 |          |  | 789 | 1 *****                       |
| 000018 | 00       |          |  | 790 | 1 ASADTLGC DC A(0)            |
| 000019 | 00       |          |  | 791 | 1 ASADTEVT DC X'00'           |
| 00001A | 0000     |          |  | 792 | 1 ASADTCTM DC X'00'           |
| 00001C | 00000000 |          |  | 793 | 1 ASADTITH DC H'0'            |
| 000020 | 00       |          |  | 794 | 1 *                           |
| 000024 | 00000000 |          |  | 795 | 1 ASADTTSN DC A(0)            |
|        | 000000   |          |  | 796 | 1 *                           |
|        | 000000   |          |  | 797 | 1 ASADTFB DC X'00'            |
|        | 000040   |          |  | 798 | 1 ASADTFTH EQU ASAITH         |
|        | 000020   |          |  | 799 | 1 ASADTFSH EQU ASATSN         |
|        | 000001   |          |  | 800 | 1 ASADTALL EQU X'40'          |
|        | 000013   |          |  | 801 | 1 ASADTPH EQU X'20'           |
|        | 000000   |          |  | 802 | 1 ASADTP2 EQU X'01'           |
|        | 000004   |          |  | 803 | 1 *                           |
|        | 000008   |          |  | 804 | 1 ASADTALM DC A(0)            |
|        | 00000C   |          |  | 805 | 1 *****                       |
|        | 000010   |          |  | 806 | 1 ** RUECKKEHR - PARAMETER ** |
|        | 000014   |          |  | 807 | 1 *****                       |
|        | 000018   |          |  | 808 | 1 ASADTRTH EQU ASARETRN       |
|        | 00001C   |          |  | 809 | 1 ASADTGK EQU X'00'           |
|        | 000020   |          |  | 810 | 1 ASADTPE EQU X'04'           |
|        | 000028   |          |  | 811 | 1 *                           |
|        | 000028   | 00       |  | 812 | 1 *                           |
|        | 000029   | 00       |  | 813 | 1 *                           |
|        | 00002C   | 00000000 |  | 814 | 1 *                           |
|        | 000048   | 00       |  | 815 | 1 *                           |
|        | 000004   |          |  | 816 | 1 *                           |
|        | 000021   |          |  | 817 | 1 ASADTPE EQU X'08'           |
|        |          |          |  | 818 | 1 ASADTHA EQU X'0C'           |
|        |          |          |  | 819 | 1 ASADTSR EQU X'10'           |
|        |          |          |  | 820 | 1 *                           |
|        |          |          |  | 821 | 1 ASADTHFI EQU X'14'          |
|        |          |          |  | 822 | 1 ASADTTTS EQU X'18'          |
|        |          |          |  | 823 | 1 ASADTTAS EQU X'1C'          |
|        |          |          |  | 824 | 1 ASADTPHY EQU X'20'          |
|        |          |          |  | 825 | 1 ASADTXXX DS 0X              |
|        |          |          |  | 826 | 1 ASADTHEX DC X'00'           |
|        |          |          |  | 827 | 1 *                           |
|        |          |          |  | 828 | 1 ASADTRFB DC X'00'           |
|        |          |          |  | 829 | 1 *                           |
|        |          |          |  | 830 | 1 *                           |
|        |          |          |  | 831 | 1 *                           |
|        |          |          |  | 832 | 1 ASADTAAL DC 7A(0)           |
|        |          |          |  | 833 | 1 *                           |
|        |          |          |  | 834 | 1 *                           |
|        |          |          |  | 835 | 1 ASADTFB2 DC X'00'           |
|        |          |          |  | 836 | 1 ASADTQL EQU ASAQUAL         |
|        |          |          |  | 837 | 1 ASADTLEN EQU *-ASADTXXX     |

L: LOC OF EXPL TESTPOINT  
E: EVENT-CLASS  
FT: TRACE-TYPE  
ALL: (OPTIONAL) ITN. X'0000' BEDEUTET ZUGRIFF AUF DEN DEFAULT-TASK.  
ALL: (OPTIONAL) TSN. A(0) BEDEUTET ZUGRIFF AUF DEN DEFAULT-TASK  
ALL: FLAG BYTE  
NICHT VERWENDET  
NICHT VERWENDET  
NGT USED  
ALL: 'DTLGC' IST REALE ADRESSE  
E: SET: EVENT IS FOR STATE=P2  
RESET: EVENT IS FOR STATE=P1  
FT: A(LMIR) FOR TRACE-FCT

RUECKKEHR - PARAMETER

ALL: RETURN CODE

ALL: ALL O.K., USER WORD IN DTWRD

ALL: FORMALER FEHLER.

- AUFRUFER IST NICHT AID.
- UNBEKANNTER SUBFKT-CODE
- ITN GRÖSSESSER ALS 255
- FREMDTASKZUGRIFF
- SUBFKT = 'E' UND KEINE EREIGNIS KLASSE ANGEgeben

L/FT: LGC/TRACE DOES NOT EXIST

L: TASK IS NOT ALLOWED TO DELETE TP

L: TP DELETED, BUT SOURCE COULD NOT BE RESTORED (NO TRAP SET)

ALL: ITN/TSN NOT FOUND

ALL: TESTPRIVILEGE TOO SMALL

ALL: TESTPRIVILEGE TOO SMALL IN ANY CASE

L: REALE ADRESSE IST NICHT ERLAUBT

E: FLAGBYTE WITH SAME LAYOUT AS DTEVT.  
THE FLAGGED EVENTS WERE NOT SET.

E: FLAGBYTE WITH SAME LAYOUT AS DTEVT.  
THE FLAGGED EVENTS COULD NOT BE REMOVED.

THE FLAGGED EVENTS WERE NOT SET.

ALL: ADDRESS OF 1ST ACTION-LIST  
IF EVENTS GOT REMOVED, THERE WILL BE RETURNED THE ADDRESS(ACTIONLIST) FOR EACH EVENT.

ALL: ANZEIGENBYTE

ALL: UEBERQUALIFIZIERTE EINGABE LENGTH(RET.PARAMS)

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|                 |        |  |  |     |   |          |   |   |
|-----------------|--------|--|--|-----|---|----------|---|---|
|                 |        |  |  | 838 | 1 | *****    | *****   | *****   |
|                 |        |  |  | 839 | 1 | **       |   | **  |
|                 |        |  |  | 840 | 1 | **       |   | **  |
|                 |        |  |  | 841 | 1 | **       |   | **  |
|                 |        |  |  | 842 | 1 | **       | MIT DIESEM SERVICE KANN EIN LOGGISCHE SATZ AUF EINES ODER         | **  |
|                 |        |  |  | 843 | 1 | **       | MEHRERE AUSGABEMEDIEN GLEICHZEITIG AUSGEgeben WERDEN. AUSSERDEM   | **  |
|                 |        |  |  | 844 | 1 | **       | KENNEN MESSAGES AUS DEM MSG-FILE AUF 'SYSGUT' ODER DIE HAUPT-     | **  |
|                 |        |  |  | 845 | 1 | **       | KONSOLE AUSGEgeben WERDEN.  | **  |
|                 |        |  |  | 846 | 1 | **       | FALLS CONSOLE-I/G EINGESTELLT IST (SERVICE 'SET SWITCH'), ERFOLGT | **  |
|                 |        |  |  | 847 | 1 | **       | JEDE FUER SYSGUT BESTIMMTE AUSGABE AUF DIE HAUPT-KONSOLE.         | **  |
|                 |        |  |  | 848 | 1 | **       |   | **  |
|                 |        |  |  | 849 | 1 | *****    | *****   | *****   |
|                 | 000014 |  |  | 850 | 1 | GRG      | ASALABEL  |   |
|                 |        |  |  | 851 | 1 | *****    | *****   | *****   |
|                 |        |  |  | 852 | 1 | **       | HEADER - PARAMETER  | **  |
|                 | 000008 |  |  | 853 | 1 | *****    | *****   | *****   |
|                 | 000000 |  |  | 854 | 1 | ASADG    | EQU X'08'   | ALL: FUNCTION = DATA OUTPUT                             |
|                 |        |  |  | 855 | 1 | ASADOMAX | EQU X'00'   | MAX. # OF SUBFUNCTION                                   |
|                 |        |  |  | 856 | 1 | *****    | *****   | *****   |
|                 |        |  |  | 857 | 1 | **       | AUFRUF - PARAMETER  | **  |
| 000014 00       |        |  |  | 858 | 1 | *****    | *****   | *****   |
|                 | 000001 |  |  | 859 | 1 | ASADGMED | DC X'00'  | MEDIUM, INTO WHICH THE OUTPUT IS DONE                   |
|                 | 000002 |  |  | 860 | 1 | ASADGHC  | EQU X'01'   | HC: HARDCOPY  |
|                 | 000004 |  |  | 861 | 1 | ASADGFIL | EQU X'02'   | FIL: FILE, SEE DGFNR                                    |
|                 | 000008 |  |  | 862 | 1 | ASADGMEM | EQU X'04'   | MEM: MEMORY-PGDL, SEE DGMN                              |
|                 | 000010 |  |  | 863 | 1 | ASADGTER | EQU X'08'   | TER: SYSGUT   |
|                 | 000020 |  |  | 864 | 1 | ASADGPRT | EQU X'10'   | PRT: SYSLST   |
|                 |        |  |  | 865 | 1 | ASADGMSG | EQU X'20'   | MSG: MSG, NUMBER SEE DGMGN, THIS                        |
|                 |        |  |  | 866 | 1 | *        |   | BIT IS EXCLUSIVE  |
| 000015 00       |        |  |  | 867 | 1 | ASADGFNR | DC X'00'  | FIL: NUMBER OF FILES: LEFTMOST BIT                      |
|                 |        |  |  | 868 | 1 | *        |   | IS FILE #0. A MAXIMUM OF 8 FILES                        |
|                 |        |  |  | 869 | 1 | *        |   | IS POSSIBLE. AT LEAST 1 FILE                            |
|                 |        |  |  | 870 | 1 | *        |   | MUST BE GIVEN   |
| 000016 00       |        |  |  | 871 | 1 | ASADGMN  | DC X'00'  | MEM: # OF MEM'S   |
|                 |        |  |  | 872 | 1 | *        |   | AT LEAST 1 MUST BE GIVEN.                               |
|                 |        |  |  | 873 | 1 | *        |   | LEFTMOST BIT IS MEM #0                                  |
| 000018 00000000 |        |  |  | 874 | 1 | ASADGADR | DC A(0)   | ALL BUT MSG: ADDR. OF V-FORMATED OUTPUT                 |
| 00001C 00       |        |  |  | 875 | 1 | *        |   | ADRESSE MUSS HALBWORTAUSGERICHTET SEIN                  |
|                 |        |  |  | 876 | 1 | ASADGIND | DC X'00'  | ALL BUT MSG: INDICATOR BYTE                             |
|                 | 000018 |  |  | 877 | 1 | GRG      | ASADGADR  |   |
| 00001C 00       |        |  |  | 878 | 1 | ASADGMGN | DC A(0)   | MSG: MESSAGE ID   |
|                 | 000000 |  |  | 879 | 1 | ASADGBC  | DC X'00'  | MSG: FLAGBYTE   |
|                 | 000080 |  |  | 880 | 1 | ASADGHIL | EQU X'00'   | MSG: NO INDICATORS                                      |
|                 | 000040 |  |  | 881 | 1 | ASADGRPE | EQU X'80'   | MSG: REPLY EXPECTED                                     |
| 00001D 00       |        |  |  | 882 | 1 | ASADGCG  | EQU X'40'   | MSG: OUTPUT TO CONSOLE                                  |
| 00001E 0000     |        |  |  | 883 | 1 | ASADGWIN | DC X'00'  | MSG: NUMBER OF INSERTS                                  |
| 000020 00       |        |  |  | 884 | 1 | ASADGSP  | DC XL2'00'  | MSG: NOT USED   |
| 000021 000000   |        |  |  | 885 | 1 | *        |   | REPLY EXPECTED, MUSS LAENGE > 0 SEIN)                   |
|                 |        |  |  | 886 | 1 | ASADGSRP | DC X'00'  | MSG: SIZE OF REPLY (OPTIONAL - ABER FALLS               |
|                 |        |  |  | 887 | 1 | ASADGARP | DC AL3(0)   | MSG: ADDRESS(REPLY) (OPTIONAL- ABER FALLS               |
|                 |        |  |  | 888 | 1 | *        |   | REPLY EXPECTED, MUSS ADRESSE HALBWORTAUSGERICHTET SEIN) |

| FLAG            | LOCN     | OBJCT | CODE | ADDR1 | ADDR2 | STMNT     | M                     | SOURCE STATEMENT |   |
|-----------------|----------|-------|------|-------|-------|-----------|-----------------------|------------------|---|
| 000024          | 00000000 |       |      | 889   | 1     | ASADGINS  | DC                    | 15A(0)           | MSG: MAX. 15 INSERTS. (OPTIONAL)<br>1ST BYTE HOLDS SIZE(INSERT)<br>NEXT 3 BYTES A(INSERT) |
|                 |          |       |      | 890   | 1     | *         |                       |                  |   |
|                 |          |       |      | 891   | 1     | *         |                       |                  |   |
| 000013          |          |       |      | 892   | 1     | *****     | *****                 | *****            | *****   |
| 000000          |          |       |      | 893   | 1     | **        | RUECKKEHR - PARAMETER | **               |   |
| 000004          |          |       |      | 894   | 1     | *****     | *****                 | *****            | *****   |
|                 |          |       |      | 895   | 1     | ASADGRTH  | EQU                   | ASARETRN         | ALL: RETURN CODE  |
|                 |          |       |      | 896   | 1     | ASADGOK   | EQU                   | X'0'             | ALL: ALL G.K.   |
|                 |          |       |      | 897   | 1     | ASADGFE   | EQU                   | X'4'             | ALL: FORMALER FEHLER  |
|                 |          |       |      | 898   | 1     | *         |                       |                  | - STRINGLAENGE < 5  |
|                 |          |       |      | 899   | 1     | *         |                       |                  | - AUSGABE IN MEMORY-POOLS   |
|                 |          |       |      | 900   | 1     | *         |                       |                  | - A(AUSGABESTRING) NICHT HALBWORT-  |
|                 |          |       |      | 901   | 1     | *         |                       |                  | AUSGERICHTET  |
|                 |          |       |      | 902   | 1     | *         |                       |                  | - A(AUSGABESTRING) NICHT ALLOKIERT  |
|                 |          |       |      | 903   | 1     | *         |                       |                  | - A(MSG-INSERT) NICHT ALLOKIERT   |
|                 |          |       |      | 904   | 1     | *         |                       |                  | - A(MSG-AHTWORT-PUFFER) NICHT   |
|                 |          |       |      | 905   | 1     | *         |                       |                  | ALLOKIERT   |
|                 |          |       |      | 906   | 1     | *         |                       |                  | - FALLS REPLY EXPECTED:   |
|                 |          |       |      | 907   | 1     | *         |                       |                  | A(REPLY) NICHT HALBWORT-  |
|                 |          |       |      | 908   | 1     | *         |                       |                  | AUSGERICHTET  |
| 000008          |          |       |      | 909   | 1     | ASADGIMS  | EQU                   | X'8'             | MSG: ERROR IN MESSAGE-PARAMS.   |
| 00000C          |          |       |      | 910   | 1     | ASADGBT   | EQU                   | X'C'             | MSG: NON-CONVERSATIONAL USER ASKED FOR  |
|                 |          |       |      | 911   | 1     | *         |                       |                  | REPLY   |
| 000010          |          |       |      | 912   | 1     | ASADDAIG  | EQU                   | X'10'            | MSG: ABNORMAL I/O TERMINATION   |
| 000014          |          |       |      | 913   | 1     | ASADDEGM  | EQU                   | X'14'            | ALL BUT MSG: ERROR ON MEDIUM, SEE DGMER   |
| 000018          |          |       |      | 914   | 1     | ASADDDHDM | EQU                   | X'18'            | ALL: NO MEDIUM DEFINED  |
| 00001C          |          |       |      | 915   | 1     | ASADDDHMX | EQU                   | X'1C'            | MSG: MSG BIT NOT SET EXCLUSIVELY  |
| 000020          |          |       |      | 916   | 1     | ASADDDHOF | EQU                   | X'20'            | FIL: NO FILE# GIVEN   |
| 000024          |          |       |      | 917   | 1     | ASADDDHMM | EQU                   | X'24'            | MEM: NO MEM# GIVEN  |
| 000028          |          |       |      | 918   | 1     | ASADDDHNG | EQU                   | X'28'            | FIL: FILE COULD NOT BE OPENED.  |
|                 |          |       |      | 919   | 1     | *         |                       |                  | SEE "DGFMN" FOR FILE# AND 'DGERR'   |
|                 |          |       |      | 920   | 1     | *         |                       |                  | FOR EMS-RETURNCODE  |
| 00002C          |          |       |      | 921   | 1     | ASADDDWT  | EQU                   | X'2C'            | FIL: FCB-TYPE NOT SUPPORTED ("DGFMN")   |
| 000030          |          |       |      | 922   | 1     | ASADDFIX  | EQU                   | X'30'            | FIL: RECORDFORM IS NOT 'V'  |
|                 |          |       |      | 923   | 1     | ASADDDXXX | DS                    | DC               |   |
|                 |          |       |      | 924   | 1     | ASADDDMER | DC                    | X'00'            | ALL: MEDIUM WITH ERROR, LAYOUT AS   |
|                 |          |       |      | 925   | 1     | *         |                       |                  | DGMED, FILE/MEM # IN DGFMN  |
| 000060          |          |       |      | 926   | 1     | ASADDFMN  | DC                    | X'00'            | FIL/MEM: FILE/MEM #, IF THERE ANY ERROR   |
| 000060 00       |          |       |      | 927   | 1     | ASADDFBS  | DC                    | X'00'            | TER: INDICATOR FOR TERMINAL OVERFLOW  |
| 000061 00       |          |       |      | 928   | 1     | ASADDDGVF | EQU                   | X'80'            | TER: TERMINAL OVERFLOW  |
| 000062 00       |          |       |      | 929   | 1     | ASADDDGTS | EQU                   | X'40'            | TER: CONTINUE OUTPUT  |
| 000080          |          |       |      | 930   | 1     | ASADDDHNG | EQU                   | X'20'            | TER: TERMINATE OPERAND; NEXT OPERAND  |
| 000040          |          |       |      | 931   | 1     | ASADDDHXC | EQU                   | X'10'            | TER: TERMINATE COMMAND  |
| 000029          |          |       |      | 932   | 1     | ASADDDTRM | EQU                   | X'08'            | TER: TERMINATE ACTIONLIST   |
| 000010          |          |       |      | 933   | 1     | ASADDDUPD | EQU                   | X'04'            | TER: UPDATE   |
| 000008          |          |       |      | 934   | 1     | ASADDDSUB | DC                    | A(0)             | TER: A(BUFFER WITH UPDATE STRING)   |
| 000004          |          |       |      | 935   | 1     | ASADDDERR | DC                    | H'0'             | FIL: EMS-ERROR-CODE, FALLS RTN='DGCH0'  |
| 000064 00000000 |          |       |      | 936   | 1     | ASADDDLEN | EQU                   | *-ASADDDXXX      | LENGTH(RET.PARAM)   |
| 000068 0000     |          |       |      |       |       |           |                       |                  |   |
| 00000A          |          |       |      |       |       |           |                       |                  |   |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|---------|------------------|
|------|------|-------|------|-------|-------|---------|------------------|

|  |                         |  |  |     |   |                         |   |
|--|-------------------------|--|--|-----|---|-------------------------|---|
|  |                         |  |  | 938 | 1 | **                      | **  |
|  |                         |  |  | 939 | 1 | **                      | SY S T E M - E D I T  |
|  |                         |  |  | 940 | 1 | **                      | -----   |
|  |                         |  |  | 941 | 1 | **                      | DRUCKAUFBEREITUNG SYSTEMSPEZIFISCHER TABELLEN   |
|  |                         |  |  | 942 | 1 | **                      | -----   |
|  |                         |  |  | 943 | 1 | *****                   | *****   |
|  | 000014                  |  |  | 944 | 1 | GRG ASALABEL            | ***   |
|  |                         |  |  | 945 | 1 | *****                   | ***   |
|  |                         |  |  | 946 | 1 | **                      | HEADER - PARAMETER  |
|  |                         |  |  | 947 | 1 | *****                   | *****   |
|  | 00000C                  |  |  | 948 | 1 | ASASE EQU X'0C'         | FUNKTION = SYSTEM-EDIT  |
|  | 000009                  |  |  | 949 | 1 | ASASEINF EQU X'09'      | SUFSK = NUR INFORMIEREN   |
|  | 000004                  |  |  | 950 | 1 | ASASEEDT EQU X'04'      | SUFSK = TABELLEN AUFBEREITEN UND<br>IN PUFFER UEBERTRAGEN   |
|  | 000004                  |  |  | 951 | 1 | *                       |   |
|  |                         |  |  | 952 | 1 | ASASEMAX EQU X'04'      | MAX. NUMMER EINER SUFSK   |
|  |                         |  |  | 953 | 1 | *****                   | *****   |
|  |                         |  |  | 954 | 1 | ** AUFRUF - PARAMETER   | **  |
|  | 000014 00               |  |  | 955 | 1 | *****                   | *****   |
|  |                         |  |  | 956 | 1 | ASASEKEY DC X'00'       | ALL: AIDSYS-INTERNE VERSCHLUESSELUNG DES<br>KEYWORDS. WIRD VON AIDSYS BEI AUFRUF<br>DER INFORMIERE-FUNKTION HIER ABGELEGT.                                    |
|  |                         |  |  | 957 | 1 | *                       | KANN BEI AUFRUF MITTELS 'ASASEEDT'<br>ANGEGEBEN WERDEN. IST BEI 'ASASEEDT'<br>SONOGLH 'ASASEKEY' ALS AUCH 'ASASESTR'<br>ANGEGEBEN, WIRD 'ASASESTR' IGNORIERT. |
|  |                         |  |  | 958 | 1 | *                       |   |
|  |                         |  |  | 959 | 1 | *                       |   |
|  |                         |  |  | 960 | 1 | *                       |   |
|  |                         |  |  | 961 | 1 | *                       |   |
|  |                         |  |  | 962 | 1 | *                       |   |
|  | 000000                  |  |  | 963 | 1 | ASASENGK EQU X'00'      | ALL: KEINE KEY# GEGEBEN   |
|  | 000004                  |  |  | 964 | 1 | ASASESTK EQU X'04'      | ALL: STACK  |
|  | 000004                  |  |  | 965 | 1 | ASASEPCB EQU X'04'      | ALL: PCB  |
|  | 000008                  |  |  | 966 | 1 | ASASEPL EQU X'08'       | ALL: PCBLST   |
|  | 00000C                  |  |  | 967 | 1 | ASASEAU1 EQU X'0C'      | ALL: P1 AUDIT   |
|  | 000010                  |  |  | 968 | 1 | ASASEAU2 EQU X'10'      | ALL: P2 AUDIT   |
|  | 000014                  |  |  | 969 | 1 | ASASETT EQU X'14'       | ALL: TT (TRACE TABLE)   |
|  | 000018                  |  |  | 970 | 1 | ASASETSK EQU X'18'      | ALL: TASK   |
|  | 00001C                  |  |  | 971 | 1 | ASASEQU EQU X'1C'       | ALL: QUEUE  |
|  | 000020                  |  |  | 972 | 1 | ASASEPND EQU X'20'      | ALL: PEND   |
|  | 000024                  |  |  | 973 | 1 | ASASEBALL EQU X'24'     | ALL: ALL  |
|  | 000028                  |  |  | 974 | 1 | ASASEFTT EQU X'28'      | ALL: FULL TRACE TABLE   |
|  | 000023                  |  |  | 975 | 1 | ASASEKMX EQU X'28'      | MAXIMALE KEY#   |
|  | 000015 E2E3D9C9D5C74040 |  |  | 976 | 1 | ASASESTR DC CL8'STRING' | ALL: %-LGSES SCHLUESSELWORT. MUSS BEI<br>INFORMIERE-FUNKTION GESETZT SEIN.<br>WIRD BEI EDIT-FUNKTION IGNORIERT,<br>FALLS 'ASASEKEY' GESETZT IST.              |
|  | 00001D 00               |  |  | 977 | 1 | *                       |   |
|  | 00001E 00               |  |  | 978 | 1 | *                       |   |
|  |                         |  |  | 979 | 1 | *                       |   |
|  |                         |  |  | 980 | 1 | ASASEINX DC X'00'       | EDT: WAHLWEISE: INDEX FUER DEN KEY  |
|  |                         |  |  | 981 | 1 | ASASEFB DC X'00'        | EDT: INDIKATOR  |
|  | 000009                  |  |  | 982 | 1 | ASASEFIT EQU ASAITH     | NICHT AUSGEWERTET   |
|  | 000009                  |  |  | 983 | 1 | ASASEFTS EQU ASATSH     | NICHT AUSGEWERTET   |
|  | 000040                  |  |  | 984 | 1 | ASASESYS EQU X'40'      | EDT: SCHLUESSELWORT SOLL AUF SYSTEMADRESS-<br>RAUM ANGEWENDET WERDEN.   |
|  | 000020                  |  |  | 985 | 1 | *                       |   |
|  | 000020                  |  |  | 986 | 1 | ASASECHT EQU X'20'      | EDT: FOLGEAUFRUF DER LETZTEN EDIT-FUNKTION  |
|  | 000010                  |  |  | 987 | 1 | ASASEDP EQU ASADUMP     | EDT: ZUGRIFF AUF DUMPFILE   |
|  | 000002                  |  |  | 988 | 1 | ASASESTB EQU X'02'      | EDT: NUR ORIGINALTABELLE GEWUENSCHT<br>(NUR FUER AUDIT UNTERSTUETZT)  |
|  |                         |  |  | 989 | 1 | *                       |   |

| FLAG   | LOCNT    | OBJCT | CODE | ADDR1  | ADDR2 | STMNT | M        | SOURCE STATEMENT      |   |
|--------|----------|-------|------|--------|-------|-------|----------|-----------------------|---|
| 00001F | 00       |       |      | 000001 | 990   | 1     | ASASEIXV | EQU X'01'             | EDT: INDEX IST GUELTIG                      |
| 000020 | 00       |       |      |        | 991   | 1     | ASASEDF  | DC X'00'              | EDT: LINKNAME EINES DUMPFILIES              |
| 000022 | 0000     |       |      |        | 992   | 1     | ASASELL  | DC X'00'              | EDT: ZEILENLÄNGE. ES WERDEN NUR 80/132      |
| 000024 | 00000000 |       |      |        | 993   | 1     | *        |                       | ZEICHEN PRO ZEILE UNTERSTÜTZT.              |
| 000028 | 00000000 |       |      |        | 994   | 1     | ASASEITN | DC H'0'               | EDT: ITN DES ANZUSPRECHENDEN TASKS.         |
| 00002C | 00000000 |       |      |        | 995   | 1     | *        |                       | X'0000' BEDEUTET DEN DEFAULT-TASK           |
| 000030 | 00000000 |       |      |        | 996   | 1     | ASASETSN | DC A(0)               | EDT: TSN DES ANZUSPRECHENDEN TASKS          |
|        |          |       |      |        | 997   | 1     | *        |                       | A(0) BEDEUTET DEN DEFAULT-TASK              |
|        |          |       |      |        | 998   | 1     | ASASEBUF | DC A(0)               | EDT: A(PUFFER). MUSS IN KLASSE5/6 LIEGEN    |
|        |          |       |      |        | 999   | 1     | ASASEBLH | DC A(0)               | EDT: LÄNGE DES PUFFERS.                     |
|        |          |       |      |        | 1000  | 1     |          | DC 4A(0)              | NICHT VERWENDET                             |
|        |          |       |      |        | 1001  | 1     | *****    | *****                 | *****                                       |
|        |          |       |      |        | 1002  | 1     | **       | RUECKKEHR - PARAMETER | **  |
| 000013 |          |       |      |        | 1003  | 1     | *****    | *****                 | *****                                       |
| 000000 |          |       |      |        | 1004  | 1     | ASASERTN | EQU ASARETRN          |   |
| 000004 |          |       |      |        | 1005  | 1     | ASASEGK  | EQU X'00'             | ALL: ALLES OK, ABER SIEHE 'ASASERFB'        |
|        |          |       |      |        | 1006  | 1     | ASASEFE  | EQU X'04'             | ALL: FÖRMLALER FEHLER                       |
|        |          |       |      |        | 1007  | 1     | *        |                       | - KEINE ZEILENLÄNGE ANGEgeben               |
|        |          |       |      |        | 1008  | 1     | *        |                       | - UNBEKANNE SUBFUNKTIONSNUMMER              |
|        |          |       |      |        | 1009  | 1     | *        |                       | - KEINE PUFFERLÄNGE ANGEgeben               |
|        |          |       |      |        | 1010  | 1     | *        |                       | - KEIN PUFFER ANGEgeben                     |
|        |          |       |      |        | 1011  | 1     | *        |                       | - KEIN KEY ANGEgeben                        |
|        |          |       |      |        | 1012  | 1     | *        |                       | - FEHLERHAFTIE LINK#                        |
|        |          |       |      |        | 1013  | 1     | *        |                       | - PUFFER IST SG KLEIN, DASS KEIN            |
|        |          |       |      |        | 1014  | 1     | *        |                       | EHZIGER SATZ AUSGEgeben WIRD                |
| 000008 |          |       |      |        | 1015  | 1     | ASASEKNF | EQU X'08'             | ALL: UNBEKANNTES SCHLUSSELWORD/INTERNER     |
| 00000C |          |       |      |        | 1016  | 1     | *        |                       | SCHLUSSSEL                                  |
| 000010 |          |       |      |        | 1017  | 1     | ASASENIA | EQU X'0C'             | EDT: UNEPLAUBTER INDEX ANGEgeben            |
| 000014 |          |       |      |        | 1018  | 1     | ASASEBHA | EQU X'10'             | EDT: PUFFER NICHT IN VOLLER LÄNGE           |
| 000018 |          |       |      |        | 1019  | 1     | *        |                       | SCHREIBZUGREIFBAR, ODER NICHT IN            |
|        |          |       |      |        | 1020  | 1     | *        |                       | KLASSE-5/6-SPEICHER                         |
|        |          |       |      |        | 1021  | 1     | ASASEFOL | EQU X'14'             | EDT: FÖLGAEAUFRUF ANGEgeben OHNE VORAN-     |
|        |          |       |      |        | 1022  | 1     | *        |                       | GEGANGENEN ORIGINALAUFRUF                   |
|        |          |       |      |        | 1023  | 1     | ASASEKNA | EQU X'18'             | EDT: TABELLE EXISTIERT NICHT IM ANGEgebenEN |
|        |          |       |      |        | 1024  | 1     | *        |                       | ADRESSRAUM ODER WURDE NICHT GESAVED         |
|        |          |       |      |        | 1025  | 1     | *        |                       | REALER SLED: AUF TABELLE KÖNNTE NICHT       |
|        |          |       |      |        | 1026  | 1     | *        |                       | ZUGEGRIFFEN WERDEN.                         |
|        |          |       |      |        | 1027  | 1     | *        |                       | (SEITE NICHT IM DF)                         |
| 00001C |          |       |      |        | 1028  | 1     | ASASEDFN | EQU X'1C'             | EDT: DUMPFILIE NICHT OFFEN                  |
| 000020 |          |       |      |        | 1029  | 1     | ASASETNF | EQU X'20'             | EDT: ITN/TSN EXISTIERT NICHT                |
| 000024 |          |       |      |        | 1030  | 1     | ASASENGT | EQU X'24'             | EDT: KEIN TASK SPEZIFIZIERT (NUR FUER       |
| 000028 |          |       |      |        | 1031  | 1     | *        |                       | DUMPFILIEZUGRIFFE)                          |
| 00002C |          |       |      |        | 1032  | 1     | ASASEMEM | EQU X'28'             | EDT: FUNKTION WEGEN SPEICHERMANGEL NICHT    |
| 000030 |          |       |      |        | 1033  | 1     | *        |                       | AUSFÜHRBAR.                                 |
| 000034 |          |       |      |        | 1034  | 1     | ASASEPV1 | EQU X'2C'             | EDT: PRIVILEGIERUNG ZU KLEIN, KANN ABER     |
| 000036 |          |       |      |        | 1035  | 1     | *        |                       | HÖCH AUSREICHEND ERHÖHT WERDEN.             |
| 000038 |          |       |      |        | 1036  | 1     | ASASEPV2 | EQU X'30'             | EDT: PRIVILEGIERUNG ZU KLEIN, KANN NICHT    |
| 00003C |          |       |      |        | 1037  | 1     | *        |                       | HÖCH AUSREICHEND ERHÖHT WERDEN.             |
|        |          |       |      |        | 1038  | 1     | ASASERPT | EQU X'34'             | EDT: FUNKTION HÖCH NICHT IMPLEMENTIERT      |
|        |          |       |      |        | 1039  | 1     | ASASEHYI | EQU X'38'             | EDT: FUNKTION HÖCH NICHT IMPLEMENTIERT      |
|        |          |       |      |        | 1040  | 1     | ASASERAL | EQU X'3C'             | EDT: WEGEN SPEICHERMANGEL NUR TEIL DER      |

| FLAG | LOCN      | OBJCT | CODE | ADDR1     | ADDR2 | STMNT | M  | SOURCE STATEMENT |   |
|------|-----------|-------|------|-----------|-------|-------|--|------------------|---|
|      |           |       |      | 000040    |       | 1041  | *  |                  | AUDIT-TABELLE GELIEFERT   |
|      |           |       |      |           |       | 1042  | 1 ASASELGP EQU   | X'40'            | EDT: PCB-SCHLEIFE ENTDECKT. PUFFER<br>WURDE MIT INFORMATION GEFUELLT,<br>ABER ES IST KEIN FORTSETZUNGSAUFRUF<br>MEHR MOEGLICH |
|      |           |       |      |           |       | 1043  | *  |                  |   |
|      |           |       |      |           |       | 1044  | *  |                  |   |
|      |           |       |      |           |       | 1045  | *  |                  |   |
|      |           |       |      | 000044    |       | 1046  | 1 ASASESER EQU   | X'44'            | EDT: TABELLE WEGEN FALSCHER POINTER NICHT<br>AUSGESSBAR (SYSTEMFEHLER)  |
|      |           |       |      |           |       | 1047  | *  |                  |   |
|      |           |       |      | 000048    |       | 1048  | 1 ASASENP EQU  | X'48'            | EDT: NUR FUER PCB-ZUGRIFFE. DIE GELIEFERTE<br>INFORMATION IST VERMUTLICH KEIN PCB   |
|      |           |       |      |           |       | 1049  | *  |                  |   |
|      |           |       |      | 00004C    |       | 1050  | 1 ASASETEY EQU   | X'4C'            | EDT: TABELLE LEER. EVENTUELLEN INHALT<br>IM AUSGABEBUFFER IGNIGRIEREN   |
|      |           |       |      |           |       | 1051  | *  |                  |   |
|      |           |       |      |           |       |       |  |                  |   |
|      |           |       |      | 000040    |       | 1052  | 1 ASASEXXX DS  | 0C               |   |
|      | 000040 00 |       |      |           |       | 1053  | 1 ASASERFB DC  | X'00'            | ALL: INDIKATOR  |
|      |           |       |      |           |       | 1054  | 1 ASASEIND EQU   | X'80'            | INF: SCHLUESSELWORT KANN INDEX HABEN  |
|      |           |       |      | 000040    |       | 1055  | 1 ASASERSU EQU   | X'40'            | INF: TRENNUNG NACH USER/SYSTEM MOEGLICH   |
|      |           |       |      | 000020    |       | 1056  | 1 ASASEBF EQU  | X'20'            | EDT: PUFFER IST VOLL; WEITERER AUFRUF MIT<br>CONTINUE-ANZEIGE IST NOETIG  |
|      |           |       |      |           |       | 1057  | *  |                  |   |
|      |           |       |      | 000004    |       | 1058  | 1 ASASEQUL EQU   | ASAUQUAL         | ALL: UEBERQUALIFIZIERTE EINGABE   |
|      |           |       |      |           |       |       |  |                  |   |
|      |           |       |      | 000041 00 |       | 1059  | 1 ASASERX DC   | X'00'            | INF: MAXIMALWERT DES INDEX  |
|      |           |       |      | 000002    |       | 1060  | 1 ASASELEN EQU   | *-ASASEXXX       | LAENGE DER RUECKKEHR-PARAMETER  |
|      |           |       |      | 000042    |       | 1061  | 1 ASASEGLN EQU   | *-ASASERVE       | GESAMTLAENGE (EIN/AUSGABE-PARAMS)   |
|      |           |       |      |           |       |       |  |                  |   |
|      |           |       |      |           |       | 1062  | 1 *****  | *****            | *****   |
|      |           |       |      |           |       | 1063  | 1 **   |                  | **  |
|      |           |       |      |           |       | 1064  | 1 ** HARDWARE-INFORMATION FUER ANWENDER **   |                  | **  |
|      |           |       |      |           |       | 1065  | 1 **   |                  | **  |
|      |           |       |      |           |       | 1066  | 1 ** DER AUFRUFER KANN SICH MIT DIESEM SERVICE AUSGEWAHLTE SPEICHER-**   |                  | **  |
|      |           |       |      |           |       | 1067  | 1 ** BEREICHE AUS SLDFILES IN EINEN VON IHN BEREITGESTELLTEN PUFFER **   |                  | **  |
|      |           |       |      |           |       | 1068  | 1 ** AUSGEBEN LASSEN:<br>- SCRATCHPAD (BZW. PSM)<br>- SPECIAL REGISTER SECTION (NUR BEI X-ANLAGEN)<br>- CPU-/IGP-LOGGOUT-AREAS<br>- HARDWARE-TRACE<br>- AUDIT-ADRESS-REGISTER  |                  | **  |
|      |           |       |      |           |       | 1069  | -  |                  | **  |
|      |           |       |      |           |       | 1070  | -  |                  | **  |
|      |           |       |      |           |       | 1071  | -  |                  | **  |
|      |           |       |      |           |       | 1072  | -  |                  | **  |
|      |           |       |      |           |       | 1073  | -  |                  | **  |
|      |           |       |      |           |       | 1074  | -  |                  | **  |
|      |           |       |      |           |       | 1075  | BEMERKUNG: DIE AUDIT ADRESS REGISTER WERDEN NICHT - WIE ALLE<br>ANDEREN SPEICHERBEREICHE - IN EINEN VOM AUFRUFER BEREITGESTELL-<br>TEN PUFFER UEBERTRAGEN, SONDERN DIREKT IN DIE ASERP-RETURNPA-<br>RAMETER GEschRIESEN. |                  | **  |
|      |           |       |      |           |       | 1076  |  |                  | **  |
|      |           |       |      |           |       | 1077  |  |                  | **  |
|      |           |       |      |           |       | 1078  |  |                  | **  |
|      |           |       |      |           |       | 1079  |  |                  | **  |
|      |           |       |      |           |       | 1080  | DIESER SERVICE IST UEBER TAM AUFRUFBAR.  |                  | **  |
|      |           |       |      |           |       | 1081  | ER SOLL IN ZUKUNFT DEN SERVICE HARDWARE-INFORMATION (FUNKTION<br>X'30') WEITGEHEND ERSETZEN, DA ER DESSEN FUNKTIONEN VOLL MIT  |                  | **  |
|      |           |       |      |           |       | 1082  | ABDECKT.   |                  | **  |
|      |           |       |      |           |       | 1083  |  |                  | **  |
|      |           |       |      |           |       | 1084  |  |                  | **  |
|      |           |       |      |           |       | 1085  | HINWEIS: ES WERDEN STETS NUR ZUSAMMENHAENGende STUECKE AUS   |                  | **  |
|      |           |       |      |           |       | 1086  | DEN SPEICHERBEREICHEN IN DEN VOM ANWENDER BEREIT-<br>GESTELLTEN (AUF WORTGRENZE AUSGERICHTETEN) PUFFER   |                  | **  |
|      |           |       |      |           |       | 1087  |  |                  | **  |

| FLAG | LOCN | OBJECT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE | STATEMENT |
|------|------|--------|------|-------|-------|-------|---|--------|-----------|
|------|------|--------|------|-------|-------|-------|---|--------|-----------|

|  |                 |  |  |      |   |           |                     |   |   |
|--|-----------------|--|--|------|---|-----------|---------------------|---|---|
|  |                 |  |  | 1088 | 1 | **        |                     | UEBERTRAGEN. VERSCHIEDENE SPEICHERBEREICHE KOENNEN ** |   |
|  |                 |  |  | 1089 | 1 | **        |                     | NUR MIT MEHREREN SERVICE-AUFRUFEN UEBERTRAGEN WER- ** |   |
|  |                 |  |  | 1090 | 1 | '**       |                     | DEN. **   |   |
|  |                 |  |  | 1091 | 1 | *****     |                     | *****   |   |
|  | 000014          |  |  | 1092 | 1 | GRG       | ASALABEL            |   |   |
|  |                 |  |  | 1093 | 1 | *****     |                     | *****   |   |
|  |                 |  |  | 1094 | 1 | **        | HEADER-PARAMETER    | **  |   |
|  |                 |  |  | 1095 | 1 | *****     |                     | *****   |   |
|  | 000010          |  |  | 1096 | 1 | ASAHI     | EQU X'10'           | FUNKTION=   | HARDWARE-INFORMATION  |
|  |                 |  |  | 1097 | 1 | *         |                     | FUER  | DEN ANWENDER  |
|  | 000000          |  |  | 1098 | 1 | ASAHIISP  | EQU X'00'           | SUBFUNKTION:  | AUSGABE SCRATCHPAD  |
|  | 000004          |  |  | 1099 | 1 | ASAHIILA  | EQU X'04'           | SUBFUNKTION:  | AUSGABE LOGOUT-AREA   |
|  | 000008          |  |  | 1100 | 1 | ASAHIISPR | EQU X'08'           | SUBFUNKTION:  | AUSGABE SPECIAL REGISTER  |
|  | 00000C          |  |  | 1101 | 1 | *         |                     | SECTIGN   |   |
|  | 000010          |  |  | 1102 | 1 | ASAHIAR   | EQU X'0C'           | SUBFUNKTION:  | AUSGABE ALLER AUDIT ADRESS  |
|  |                 |  |  | 1103 | 1 | *         |                     | REGISTER IN AUSGABEPARAMETER(!)                       |   |
|  |                 |  |  | 1104 | 1 | ASAHIHWT  | EQU X'10'           | SUBFUNKTION:  | AUSGABE HARDWARE-TRACE  |
|  |                 |  |  | 1105 | 1 | *         |                     | (NOCH NICHT UNTERSTUETZT)                             |   |
|  |                 |  |  | 1106 | 1 | ASAHIIMAX | EQU X'10'           | HOECHSTE SUBFUNKTIONSHNUMMER                          |   |
|  |                 |  |  | 1107 | 1 | *****     |                     | *****   |   |
|  |                 |  |  | 1108 | 1 | **        | AUFRUF-PARAMETER    | **  |   |
|  | 000014 00       |  |  | 1109 | 1 | *****     |                     | *****   |   |
|  | 000015 00       |  |  | 1110 | 1 | ASAHLINK  | DC X'00'            | ALL:  | SLEDFILE-LINKNUMMER   |
|  |                 |  |  | 1111 | 1 | ASAHIIPRC | DC X'00'            | LA:   | Typ DES PROZESSORS (CPU ODER IGP),<br>DESSEN LOGGUT UEBERTRAGEN WERDEN SOLL |
|  | 000080          |  |  | 1112 | 1 | *         |                     | PROZESSOR IST CPU                                     |   |
|  | 000040          |  |  | 1113 | 1 | ASAHTCPU  | EQU X'80'           | PROZESSOR IST IGP                                     |   |
|  | 000016 00       |  |  | 1114 | 1 | ASAHIIGP  | EQU X'40'           | BUT AAR:  | NUMMER DES PROZESSORS, DESSEN SPEICHER-                                     |
|  |                 |  |  | 1115 | 1 | ASAHIIPRA | DC X'00'            | BEREICHE UEBERTRAGEN WERDEN SOLLEN                    |   |
|  |                 |  |  | 1116 | 1 | *         |                     | ! IST DIE PRGZ# NICHT ANGEgeben, WIRD                 |   |
|  | 000018 00000000 |  |  | 1117 | 1 | *         |                     | STANDARDEMÄSSIG PRGZ#=0 ANGENOMMEN                    |   |
|  | 00001C 0000     |  |  | 1118 | 1 | *         |                     | AUF WORTGRENZE AUSGERICHTET SEIN.                     |   |
|  | 00001E 0000     |  |  | 1119 | 1 | ASAHIIBFA | DC A(0)             | BUT AAR:  | LAENGE DES UEBERGEGEBENEN PUFFERS   |
|  | 000020 0000     |  |  | 1120 | 1 | *         |                     | REL. ANFANGSADR.( BZGL. TABEL-                        |   |
|  |                 |  |  | 1121 | 1 | ASAHIIBFL | DC Y(0)             |   | LEHANG) DER GEW. INFORMATION  |
|  |                 |  |  | 1122 | 1 | ASAHIIRIA | DC Y(0)             | BUT AAR:  | DEFAUTWERT: 0   |
|  |                 |  |  | 1123 | 1 | *         |                     | BUT AAR:  | GENUENSCHTE UEBERTRAGUNGS LAENGE  |
|  |                 |  |  | 1124 | 1 | *         |                     |   | STANDARDWERT: PUFFERLAENGE, MAXIMAL   |
|  |                 |  |  | 1125 | 1 | ASAHIIL   | DC Y(0)             |   | DIE TABellenLAENGE  |
|  |                 |  |  | 1126 | 1 | *         |                     |   |   |
|  | 000013          |  |  | 1127 | 1 | *         |                     |   |   |
|  | 000000          |  |  | 1128 | 1 | *****     |                     | *****   |   |
|  | 000004          |  |  | 1129 | 1 | **        | RUECKKEHR-PARAMETER | **  |   |
|  |                 |  |  | 1130 | 1 | *****     |                     | *****   |   |
|  |                 |  |  | 1131 | 1 | ASAHIRTN  | EQU ASARETRN        | ALL:  | RETURNCGDE  |
|  |                 |  |  | 1132 | 1 | ASAHIACK  | EQU X'09'           | ALL:  | ALLES G.K.  |
|  |                 |  |  | 1133 | 1 | ASAHIAFE  | EQU X'04'           | ALL:  | FORMALER FEHLER:  |
|  |                 |  |  | 1134 | 1 | *         |                     | -   | UNGUELTIGE SUBFUNKTION  |
|  |                 |  |  | 1135 | 1 | *         |                     | -   | UNGUELTIGE LINK#  |
|  |                 |  |  | 1136 | 1 | *         |                     | -   | PUFFERADRESSE 0 ODER NICHT GESETZT  |
|  |                 |  |  | 1137 | 1 | *         |                     | -   | PUFFER NICHT ALLOKIERT  |
|  |                 |  |  | 1138 | 1 | *         |                     | -   | ODER PUFFER IM SYSTEMRAUM   |
|  |                 |  |  | 1139 | 1 | *         |                     | -   | PUFFER FUER INFO ZU KURZ  |

| FLAG | LOCNTN | OBJECT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|--------|--------|------|-------|-------|-------|---|------------------|
|------|--------|--------|------|-------|-------|-------|---|------------------|

|                 |        |  |  |      |                 |                 |     |   |
|-----------------|--------|--|--|------|-----------------|-----------------|-----|---|
|                 |        |  |  | 1140 | 1 *             |                 |     | - UNGUETLIGE PROZESSGR#                   |
|                 |        |  |  | 1141 | 1 *             |                 |     | - REL. ANFANGSADR. VON INFO               |
|                 |        |  |  | 1142 | 1 *             |                 |     | GRÖSSER ALS TABELLENLAENGE                |
|                 |        |  |  | 1143 | 1 *             |                 |     | - UNGUETLIGER PROZESSORTYP                |
| 000008          |        |  |  | 1144 | 1 ASAHIINYT EQU | X'08'           |     | HWT: SUBFUNKTION NICHT UNTERSTUETZT       |
| 00000C          |        |  |  | 1145 | 1 ASAHIINGI EQU | X'0C'           |     | ALL: INFORMATION KONNTE NICHT UEBERTRAGEN |
|                 |        |  |  | 1146 | 1 *             | WERDEN ÖDER IST |     | IN VORLIEGENDEM SLED NICHT VORHANDEN      |
| 000010          |        |  |  | 1147 | 1 ASAHLIL EQU   | X'10'           |     | ALL: INFORMATION WIRD HÖCHSTENS           |
|                 |        |  |  | 1148 | 1 *             |                 |     | IN TABELLENLAENGE UEBERTRAGEN             |
| 000014          |        |  |  | 1149 | 1 ASAHFNO EQU   | X'14'           |     | ALL: DUMPFILE NICHT OFFEN                 |
| 000018          |        |  |  | 1150 | 1 ASAHIHNGS EQU | X'18'           |     | ALL: KEIN SLEDFILE                        |
| 000024          |        |  |  | 1151 | 1 ASAHIXXX DS   | OF              |     |   |
| 000024 00000000 |        |  |  | 1152 | 1 ASAHIAA0 DC   | A(0)            |     | AAR: AUDIT ADRESS REGISTER (CPU-0)        |
| 000028 00000000 |        |  |  | 1153 | 1 ASAHIAA1 DC   | A(0)            |     | AAR: " " " (CPU-1)                        |
| 00002C 00000000 |        |  |  | 1154 | 1 ASAHIAA2 DC   | A(0)            |     | AAR: " " " (CPU-2)                        |
| 000030 00000000 |        |  |  | 1155 | 1 ASAHIAA3 DC   | A(0)            |     | AAR: " " " (CPU-3)                        |
| 000034 0000     |        |  |  | 1156 | 1 ASAHIHVL DC   | Y(0)            | BUT | AAR: ANZAHL DER UEBERTRAGENEN BYTES       |
|                 | 000012 |  |  | 1157 | 1 ASAHILEN EQU  | *-ASAHIXXX      |     | LAENGE DER RETURNPARAMETER                |

|                         |  |  |  |      |                |   |                              |       |
|-------------------------|--|--|--|------|----------------|---|------------------------------|-------|
|                         |  |  |  | 1158 | 1 *****        |   |                              | ***** |
|                         |  |  |  | 1159 | 1 **           |   |                              | **    |
|                         |  |  |  | 1160 | 1 **           | OPEN DUMP FILE  |                              | **    |
|                         |  |  |  | 1161 | 1 **           |   |                              | **    |
|                         |  |  |  | 1162 | 1 **           | DIESER SERVICE MUSS VGR DEM ERSTEM DUMPFDATEI-ZUGRIFF ERFOLGEN. |                              | **    |
|                         |  |  |  | 1163 | 1 **           | DAMIT KANN SICH DER AUFRUFER EINE DUMPFDATEI FUER ZUKUENFTIGE   |                              | **    |
|                         |  |  |  | 1164 | 1 **           | ZUGRIFFE ANMELDEN UND ERGEGNFEN. EIN UND DIESELBE DATEI KANN    |                              | **    |
|                         |  |  |  | 1165 | 1 **           | UNTER VERSCHIEDENEN KURZNAMEN MEHRMALS ERGEGNET WERDEN. DER     |                              | **    |
|                         |  |  |  | 1166 | 1 **           | GLEICHE KURZNAME IST IMMER HUR FUER GENAU EINE OFFENE DATEI     |                              | **    |
|                         |  |  |  | 1167 | 1 **           | VERWENDBAR.   |                              | **    |
|                         |  |  |  | 1168 | 1 **           |   |                              | **    |
|                         |  |  |  | 1169 | 1 *****        |   |                              | ***** |
| 000014                  |  |  |  | 1170 | 1              | GRG ASALABEL  |                              |       |
|                         |  |  |  | 1171 | 1 *****        |   |                              | ***** |
|                         |  |  |  | 1172 | 1 **           | HEADER - PARAMETER  |                              | **    |
|                         |  |  |  | 1173 | 1 *****        |   |                              | ***** |
| 000018                  |  |  |  | 1174 | 1 ASAQT EQU    | X'18'   | OPEN DUMP-FILE               |       |
|                         |  |  |  | 1175 | 1 *            |   | ES GIBT KEINE SUBFUNKTION.   |       |
| 000000                  |  |  |  | 1176 | 1 ASAQTMAX EQU | X'00'   | MAX. # OF SUBFUNCTION        |       |
|                         |  |  |  | 1177 | 1 *****        |   |                              | ***** |
|                         |  |  |  | 1178 | 1 **           | AUFRUF - PARAMETER  |                              | **    |
|                         |  |  |  | 1179 | 1 *****        |   |                              | ***** |
| 000014 4040404040404040 |  |  |  | 1180 | 1 ASAQTFIL DC  | CL54'   | DUMP FILE NAME               |       |
| 00004A 00               |  |  |  | 1181 | 1 ASAQTLN# DC  | X'00'   | LINK # OF SPECIFIED DUMPFILE |       |
|                         |  |  |  | 1182 | 1 *****        |   |                              | ***** |
|                         |  |  |  | 1183 | 1 **           | RUECKKEHR - PARAMETER   |                              | **    |
|                         |  |  |  | 1184 | 1 *****        |   |                              | ***** |
| 000013                  |  |  |  | 1185 | 1 ASAQTRTN EQU | ASARETRN  | RETURN CGDE                  |       |
| 000000                  |  |  |  | 1186 | 1 ASAQTOK EQU  | X'00'   | DUMPFILE OPENED              |       |
| 000004                  |  |  |  | 1187 | 1 ASAQTMD EQU  | X'04'   | FORMAL ERROR                 |       |

| FLAG LOCN OBJECT CODE   | ADDR1 | ADDR2          | STMNT M            | SOURCE STATEMENT                                   |
|-------------------------|-------|----------------|--------------------|--|
|                         |       |                | 1188               | 1 *  |
|                         |       |                | 1189               | 1 *  |
| 000008                  | 1190  | 1 ASAOTNE EQU  | X'08'              | - INVALID LINK#                                    |
| 00000C                  | 1191  | 1 ASAOTHDT EQU | X'0C'              | - INVALID SUBFUNCTION                              |
| 000010                  | 1192  | 1 ASAOTHGM EQU | X'10'              | FILE COULD NOT BE OPENED                           |
| 000014                  | 1193  | 1 ASAOTIVB EQU | X'14'              | FILE IS NO DUMPED TASK                             |
|                         | 1194  | 1 *            |                    | NO MEMGRY FGR DUMPFILERE AREA                      |
| 000018                  | 1195  | 1 ASAOTFAG EQU | X'18'              | FILE DOESN'T CONTAIN VALID                         |
|                         | 1196  | 1 *            |                    | INDEX000-BLOCK; NOT PROCESSABLE                    |
| 00001C                  | 1197  | 1 ASAOTBSV EQU | X'1C'              | FILE WITH SPECIFIED LINK # IS ...                  |
|                         | 1198  | 1 *            |                    | .. ALREADY OPEN                                    |
| 000020                  | 1199  | 1 ASAOTTPE EQU | X'20'              | BS2000-VERSION OF DUMPFILERE UNKNOWN               |
|                         | 1200  | 1 ASAOTXXX DS  | 0X                 | GR NOT SUPPORTED (SEE OTVER)                       |
| 00004B<br>00004B E8F7F0 | 1201  | 1 ASAOTVER DC  | CL5'Y70'           | ACCESS TO TAPE-FILES NOT SUPPORTED                 |
| 00004E 00               | 1202  | 1 ASAOTTET DC  | X'00'              |  |
| 00004F 00               | 1203  | 1 ASAOTTYP DC  | X'00'              | BS2000-VERSION OF DUMPFILERE                       |
|                         | 1204  | 1 ASAOTSLD EQU | X'08'              | # OF TITLE-LINES (132 BYTES EACH)                  |
|                         | 1205  | 1 ASAOTCUS EQU | X'04'              | DUMPFILERE-TYP                                     |
| 000008                  | 1206  | 1 ASAOTCSY EQU | X'02'              | SLED-FILE  |
| 000004                  | 1207  | 1 ASAOTHTK DC  | H'00'              | CDUMP-USER-FILE                                    |
| 000002                  | 1208  | 1 ASAOTTIT DC  | A(0)               | CDUMP-SYSTEM-FILE                                  |
| 000050 0000             | 1209  | 1 ASAOTBAS DC  | A(0)               | # OF TASKS IN FILE                                 |
| 000054 00000000         | 1210  | 1 ASAOTXVT DC  | A(0)               | POINTER TO TITLE-LINES                             |
| 000058 00000000         | 1211  | 1 ASAOTMEM DC  | A(0)               | VIRTUAL LOAD-ADDRESS OF SYSTEM                     |
| 00005C 00000000         | 1212  | 1 ASAOTERR DC  | H'0'               | A(XVT)   |
| 000060 00000000         | 1213  | 1 *****        |                    | SIZE OF MAIN-MEMORY                                |
| 000064 0000             | 1214  | 1 *****        |                    | DMS-ERRGRGCODE, FALLS RTN = 'OTNE'                 |
|                         | 1215  | 1 *****        |                    | DIE FOLGENDE INFORMATION WIRD NUR DANN UEBERGEBEN, |
| 00001B                  | 1216  | 1 ASAOTSLN EQU | *-ASAOTXXX         | WERE DER AUFRUFER AIDSYS NICHT MIT EINER 'TAM'-    |
| 000066                  | 1217  | 1 ASAOTXSL DS  | Y(0)               | VERSION AELTER ALS X'0B' GERUFEN HAT.              |
| 000068                  | 1218  | 1 ASAOTSRL DS  | Y(0)               | LAENGE DER KURZEN PARAMETERLISTE                   |
| 00006A                  | 1219  | 1 ASAOTCPL DS  | Y(0)               | LAENGE SCRATCHPAD                                  |
| 00006C                  | 1220  | 1 ASAOTIPL DS  | Y(0)               | LAENGE SPECREGS                                    |
| 00006E                  | 1221  | 1 ASAOTCBM DS  | X'00'              | LAENGE CPU-LOGGUT-AREA                             |
| 00006F                  | 1222  | 1 ASAOTIBM DS  | X'00'              | LAENGE IGP-LOGGUT-AREA                             |
|                         | 1223  | 1 ASAOTLEN EQU | *-ASAOTXXX         | BITMAP FUER CPU'S                                  |
|                         |       |                |                    | BITMAP FUER IGP'S                                  |
|                         |       |                |                    | LENGTH(RET.PARAMS)                                 |
|                         | 1224  | 1 *****        |                    | *****  |
|                         | 1225  | 1 **           |                    | **   |
|                         | 1226  | 1 **           |                    | **   |
|                         | 1227  | 1 **           |                    | **   |
|                         | 1228  | 1 **           |                    | **   |
|                         | 1229  | 1 **           |                    | **   |
|                         | 1230  | 1 **           |                    | **   |
|                         | 1231  | 1 **           |                    | **   |
|                         | 1232  | 1 **           |                    | **   |
|                         | 1233  | 1 *****        |                    | *****  |
| 000014                  | 1234  | 1              | RQG ASALABEL       |  |
|                         | 1235  | 1 *****        |                    | *****  |
|                         | 1236  | 1 **           |                    | **   |
|                         |       |                | HEADER - PARAMETER |  |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|                 |  |                 |  |      |   |  |  |                                     |
|-----------------|--|-----------------|--|------|---|--|--|-------------------------------------|
|                 |  |                 |  | 1237 | 1 | *****  |  | *****                               |
|                 |  | 00001C          |  | 1238 | 1 | ASARQ EQU X'1C'  |  | ALL: FUNCTION = REQUEST MEMORY      |
|                 |  | 000000          |  | 1239 | 1 | ASARQD EQU X'00'   |  | D: SUBFUNCTION = DYNAMIC STORAGE    |
|                 |  | 000004          |  | 1240 | 1 | ASARQS EQU X'04'   |  | S: SUBFUNCTION = STATIC STORAGE     |
|                 |  | 000004          |  | 1241 | 1 | ASARQMAX EQU X'04'   |  | MAX. # OF SUBFUNCTION               |
|                 |  |                 |  | 1242 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1243 | 1 | ** AUFRUF - PARAMETER  |  | **                                  |
|                 |  | 000014 0000     |  | 1244 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1245 | 1 | ASARQNB DC H'0'  |  | ALL: # OF REQUESTED BYTES           |
|                 |  |                 |  | 1246 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1247 | 1 | ** RUECKKEHR - PARAMETER                                       |  | **                                  |
|                 |  | 000013          |  | 1248 | 1 | *****  |  | *****                               |
|                 |  | 000000          |  | 1249 | 1 | ASARQRTN EQU ASARETRH  |  | ALL: RETURN CODE                    |
|                 |  | 000004          |  | 1250 | 1 | ASARQGK EQU X'00'  |  | ALL: REQUEST HGNRED, ADDR IN RQADR  |
|                 |  | 000008          |  | 1251 | 1 | ASARQFE EQU X'04'  |  | ALL: FORMALER FEHLER                |
|                 |  |                 |  | 1252 | 1 | *  |  | - UNGEULTIGE SUBFUNKTION            |
|                 |  |                 |  | 1253 | 1 | *  |  | - AUFRUFER IST NICHT AID            |
|                 |  |                 |  | 1254 | 1 | ASARQONG EQU X'08'   |  | ALL: NO STORAGE AVAILABLE           |
| 000018          |  |                 |  | 1255 | 1 | ASARQXXX DS 0F   |  |                                     |
| 000018 00000000 |  | 00001C          |  | 1256 | 1 | ASARQADR DC A(0)   |  | ALL: ADDRESS OF RETURNED AREA       |
|                 |  | 000004          |  | 1257 | 1 | ASARQLGH EQU *-ASASERVE  |  | LEN(RQ PARAMS)                      |
|                 |  |                 |  | 1258 | 1 | ASARQLEN EQU *-ASARQXXX  |  | LEN(RET.PARAMS)                     |
|                 |  |                 |  | 1259 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1260 | 1 | **   |  | **                                  |
|                 |  | 000014          |  | 1261 | 1 | ** RELEASE MEMORY  |  | **                                  |
|                 |  |                 |  | 1262 | 1 | ---  |  | **                                  |
|                 |  |                 |  | 1263 | 1 | ** DIESER SERVICE DIENT ZUM FREIGEBEN VON SPEICHER, DER VORHER |  | **                                  |
|                 |  |                 |  | 1264 | 1 | MIT DEM 'REQUEST MEMORY' - SERVICE ANGEFORDERT WURDE.          |  | **                                  |
|                 |  | 000020          |  | 1265 | 1 | **   |  | **                                  |
|                 |  | 000000          |  | 1266 | 1 | *****  |  | *****                               |
|                 |  | 000014 00000000 |  | 1267 | 1 | GRG ASALABEL   |  |                                     |
|                 |  |                 |  | 1268 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1269 | 1 | ** HEADER - PARAMETER  |  | **                                  |
|                 |  |                 |  | 1270 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1271 | 1 | ASARL EQU X'20'  |  | FUNCTION = RELEASE MEMORY           |
|                 |  |                 |  | 1272 | 1 | *  |  | ES GIBT KEINE SUBFUNKTIONEN         |
|                 |  |                 |  | 1273 | 1 | ASARLMAX EQU X'00'   |  | MAX. # OF SUBFUNCTION               |
|                 |  |                 |  | 1274 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1275 | 1 | ** AUFRUF - PARAMETER  |  | **                                  |
|                 |  |                 |  | 1276 | 1 | *****  |  | *****                               |
|                 |  |                 |  | 1277 | 1 | ASARLAADR DC A(0)  |  | ADDR OF AREA TO RELEASE             |
|                 |  |                 |  | 1278 | 1 | *  |  | RQADR MUST BE A RQADR, OF AN        |
|                 |  |                 |  | 1279 | 1 | *  |  | EARLIER REQUEST                     |
|                 |  | 000018 00       |  | 1280 | 1 | ASARLFB DC X'00'   |  | INDICATOR                           |
|                 |  | 000080          |  | 1281 | 1 | ASARLSGL EQU X'80'   |  | RELEASE ONLY SPECIFIED (BY ADDRESS) |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|        |  |  |  |      |   |                         |  |   |
|--------|--|--|--|------|---|-------------------------|--|---|
|        |  |  |  | 1282 | 1 | *                       |  | PARTIAL PAGE. IF INDICATOR IS RESET,                              |
|        |  |  |  | 1283 | 1 | *                       |  | THEN ALL PARTIAL PAGES THAT HAVE                                  |
|        |  |  |  | 1284 | 1 | *                       |  | BEEN REQUESTED AFTER THE REQUEST OF                               |
|        |  |  |  | 1285 | 1 | *                       |  | THE SPECIFIED PAGE WILL ALSO BE                                   |
|        |  |  |  | 1286 | 1 | *                       |  | RELEASED.   |
|        |  |  |  | 1287 | 1 | *****                   |  | *****   |
|        |  |  |  | 1288 | 1 | **                      |  | RUECKKEHR - PARAMETER   |
|        |  |  |  | 1289 | 1 | *****                   |  | *****   |
| 000013 |  |  |  | 1290 | 1 | ASARLRTN EQU ASARETRN   |  | RETURN CGDE   |
| 000000 |  |  |  | 1291 | 1 | ASARLGK EQU X'00'       |  | AREA COULD BE RELEASED  |
| 000004 |  |  |  | 1292 | 1 | ASARLFE EQU X'04'       |  | FORMALER FEHLER   |
|        |  |  |  | 1293 | 1 | *                       |  | - AUFRUFER IST NICHT 'AID'  |
|        |  |  |  | 1294 | 1 | *                       |  | - UNGELEITGE SUBFUNKTION  |
| 000008 |  |  |  | 1295 | 1 | ASARLLE EQU X'08'       |  | THERE IS NO REQUEST WITH RLADR                                    |
|        |  |  |  | 1296 | 1 | *                       |  | NOTE 1: THE IMPLICIT RELEASE OF ALL KINDS OF STORAGE IS DESCRIBED |
|        |  |  |  | 1297 | 1 | *                       |  | IN 'BENUTZERSCHNITTSTELLE FUER AIDSYS'.                           |
|        |  |  |  | 1298 | 1 | *                       |  | NOTE 2: DYNAMIC STORAGE CAN BE RELEASED ONLY FOR THE ACTUAL       |
|        |  |  |  | 1299 | 1 | *                       |  | TESTLEVEL.  |
| 000006 |  |  |  | 1300 | 1 | *                       |  |   |
|        |  |  |  | 1301 | 1 | ASARLLEN EQU *-ASARLRTN |  | LENGTH(RET.PARAMS)  |
|        |  |  |  | 1302 | 1 | *****                   |  | *****   |
|        |  |  |  | 1303 | 1 | **                      |  | **  |
|        |  |  |  | 1304 | 1 | **                      |  | CALL SYSTEM   |
|        |  |  |  | 1305 | 1 | **                      |  | -----   |
|        |  |  |  | 1306 | 1 | **                      |  | DIESER SERVICE DIENT ZUR RUECKKEHR ZUM SYSTEM, UM:                |
|        |  |  |  | 1307 | 1 | **                      |  | - EIN KOMMANDO ZU LESEN,  |
|        |  |  |  | 1308 | 1 | **                      |  | - EIN SYSTEMKOMMANDO AUSFUEHREN ZU LASSEN,                        |
|        |  |  |  | 1309 | 1 | **                      |  | - DAS PROGRAMM ZU STARTEN.  |
|        |  |  |  | 1310 | 1 | **                      |  | DIE RUECKKEHR ZU 'AID' NACH AUSFUEHRUNG EINER FUNKTION KANN       |
|        |  |  |  | 1311 | 1 | **                      |  | SGFGFT (KDG LESEN), VERZOEGERT (PROGRAMM-START) GDER GAR NICHT    |
|        |  |  |  | 1312 | 1 | **                      |  | ERFOLGEN (MANCHE SYSTEM-KDGS).                                    |
|        |  |  |  | 1313 | 1 | **                      |  | DER ERSTE AUFRUF VON 'AID' BZGL. EINER STACK-EBENE ERFOLGT        |
|        |  |  |  | 1314 | 1 | **                      |  | UEBER EINE PSEUDO-RUECKKEHR DIESES SERVICE.                       |
|        |  |  |  | 1315 | 1 | **                      |  |   |
| 000014 |  |  |  | 1316 | 1 | *****                   |  | *****   |
|        |  |  |  | 1317 | 1 | CRG ASALABEL            |  |   |
|        |  |  |  | 1318 | 1 | *****                   |  | *****   |
|        |  |  |  | 1319 | 1 | **                      |  | HEADER - PARAMETER  |
|        |  |  |  | 1320 | 1 | *****                   |  | *****   |
| 000024 |  |  |  | 1321 | 1 | ASACSC EQU X'24'        |  | ALL: FUNCTION = CALL SYSTEM                                       |
| 000000 |  |  |  | 1322 | 1 | ASACSRC EQU X'60'       |  | RC: SUBFUNCTION = READ NEXT COMMAND                               |
| 000004 |  |  |  | 1323 | 1 | ASACSESC EQU X'94'      |  | ESC: SUBFUNCTION = EXEC SYSTEM CMD                                |
| 000008 |  |  |  | 1324 | 1 | ASACSRSM EQU X'08'      |  | RSM: SUBFUNCTION = RESUME   |
| 000006 |  |  |  | 1325 | 1 | ASACSMAX EQU X'08'      |  | MAXIMUM SUBFUNCTION #   |
|        |  |  |  | 1326 | 1 | *****                   |  | *****   |
|        |  |  |  | 1327 | 1 | **                      |  | AUFRUF - PARAMETER  |
|        |  |  |  | 1328 | 1 | *****                   |  | *****   |

## FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|           |           |  |      |   |               |                       |   |
|-----------|-----------|--|------|---|---------------|-----------------------|---|
| 000014    | 00000000  |  | 1329 | 1 | ASACSADR DC   | A(0)                  | ESC: ADDR OF V-FORMATED CMD<br>MUST BEGIN WITH 1ST 4 BYTES UNUSED<br>(FOLLOWED BY 4 BYTES V-FORMAT AND<br>CMD-STRING.) LENGTH GIVEN IN V-FORMAT<br>IS WITHOUT 1ST 4 BYTES |
|           |           |  | 1330 | 1 | *             |                       |   |
|           |           |  | 1331 | 1 | *             |                       |   |
|           |           |  | 1332 | 1 | *             |                       |   |
|           |           |  | 1333 | 1 | *             |                       |   |
| 000014 00 | 000014    |  | 1334 | 1 | GRG           | ASACSADR              | RC: ANZEIGENBYTE  |
|           |           |  | 1335 | 1 | ASACSFBD DC   | X'00'                 | RC: JCB STEP TERMINATION DURCHFUEHREN   |
|           | 000080    |  | 1336 | 1 | ASACSSPO EQU  | X'80'                 |   |
|           | 000018    |  | 1337 | 1 | GRG           | ASACSADR+4            |   |
|           |           |  | 1338 | 1 | *****         | *****                 | *****   |
| 000013    | 000000    |  | 1339 | 1 | **            | RUECKKEHR - PARAMETER | **  |
|           |           |  | 1340 | 1 | *****         | *****                 | *****   |
|           |           |  | 1341 | 1 | ASACSRTH EQU  | ASARETRN              | ALL: RETURN CGDE  |
|           |           |  | 1342 | 1 | ASACSCMD EQU  | X'00'                 | ALL: FIRST CHECK, WHETHER ASACSTRM IS<br>SET. IF YES, THEN PSEUDO-RETURN  |
|           |           |  | 1343 | 1 | *             |                       | FOR TERMINATION-PROCESSING AND<br>NOTHING ELSE. OTHERWISE REGULAR   |
|           |           |  | 1344 | 1 | *             |                       | RETURN FROM CALL WITH SUBFUNCTION.  |
|           | 000004    |  | 1345 | 1 | *             |                       |   |
|           |           |  | 1346 | 1 | *             |                       |   |
|           |           |  | 1347 | 1 | ASACSFED EQU  | X'04'                 | ALL: FORMALER FEHLER:<br>- AUFRUFER IST NICHT 'AID'<br>- UNGELEITIGE SUBFUNKTION  |
|           |           |  | 1348 | 1 | *             |                       | - ESC: KOMMANDO-PUFFER IST NICHT<br>ALLGKIERT   |
|           |           |  | 1349 | 1 | *             |                       | - ESC: KOMMANDO-STRING IST NICHT<br>WERT-AUSGERICHTET   |
|           | 000008    |  | 1350 | 1 | *             |                       |   |
|           | 00000C    |  | 1351 | 1 | *             |                       |   |
|           | 000010    |  | 1352 | 1 | *             |                       |   |
|           | 000014    |  | 1353 | 1 | *             |                       |   |
|           |           |  | 1354 | 1 | ASACSIINT EQU | X'08'                 | RC: INTERRUPT FOR AID, INT-KEY IN 'CSIKY'   |
|           |           |  | 1355 | 1 | ASACSEVT EQU  | X'0C'                 | RC: EVENT FOR AID, EVENT-KEY IN 'CSEKY'   |
|           |           |  | 1356 | 1 | ASACSPV EQU   | X'10'                 | RC: PROGRAM GOT LOADED WITH LSD   |
|           |           |  | 1357 | 1 | ASACSLNK EQU  | X'14'                 | RC: MODULE GOT LINKED   |
| 000018    | 000018 00 |  | 1358 | 1 | ASACSSXXX DS  | 0X                    |   |
|           |           |  | 1359 | 1 | ASACSIINI DC  | X'00'                 | RC: INDICATOR   |
|           | 000080    |  | 1360 | 1 | ASACSSIN EQU  | X'80'                 | RC: INIT. OF STATIC DATA  |
|           | 000040    |  | 1361 | 1 | ASACSDIN EQU  | X'40'                 | RC: INIT. OF DYN. DATA  |
|           | 000020    |  | 1362 | 1 | ASACSERUN EQU | X'20'                 | RC: MONITORED PROGRAM DID RUN SINCE<br>LAST TIME'S CALL OF AID  |
|           |           |  | 1363 | 1 | *             |                       |   |
|           | 000010    |  | 1364 | 1 | ASACSTRM EQU  | X'10'                 | RC: TERMINATION-PROCESSING  |
|           | 000008    |  | 1365 | 1 | ASACSEX EQU   | X'08'                 | ESC: SYSTEM-KOMMANDO WURDE NICHT AUSGEFUEHRT  |
|           | 000004    |  | 1366 | 1 | ASACSJST EQU  | X'04'                 | ESC: JOB STEP TERMINATION GEFORDERT   |
|           | 000002    |  | 1367 | 1 | ASACSHAL EQU  | X'02'                 | ESC: DAS ANGEGBENE SYSTEM-KOMMANDO<br>IST NICHT FUER DIE BEARBEITUNG<br>DURCH 'EMCLP' ERLAUBT   |
| 000019 00 |           |  | 1368 | 1 | *             |                       |   |
|           |           |  | 1369 | 1 | *             |                       |   |
|           | 000080    |  | 1370 | 1 | ASACSIKY DC   | X'00'                 | RC: INTERRUPT-KEY   |
|           | 00007C    |  | 1371 | 1 | ASACSTPI EQU  | X'80'                 | RC: TESTPGINT INTERRUPT   |
|           | 000084    |  | 1372 | 1 | ASACSTMII EQU | X'7C'                 | RC: TEST MODE INTERRUPT   |
|           | 000088    |  | 1373 | 1 | ASACSSXT EQU  | X'84'                 | RC: STXIT IN USER PROGRAM   |
|           | 000050    |  | 1374 | 1 | ASACSS97 EQU  | X'88'                 | RC: SVC 97 (TG AID ?)   |
|           | 000060    |  | 1375 | 1 | ASACSSVC EQU  | X'50'                 | RC: SVC HAS TAKEN PLACE   |
|           | 000064    |  | 1376 | 1 | ASACSM69 EQU  | X'50'                 | RC: DATA ERROR  |
|           | 000068    |  | 1377 | 1 | ASACSM64 EQU  | X'64'                 | RC: EXPONENT OVERFLOW   |
|           | 000063    |  | 1378 | 1 | ASACSM68 EQU  | X'68'                 | RC: DIVIDE ERROR  |
|           | 00006C    |  | 1379 | 1 | ASACSM6C EQU  | X'6C'                 | RC: SIGNIFICANCE ERROR  |

| FLAG LCTN OBJECT CODE   | ADDR1 | ADDR2 | STMNT M      | SOURCE STATEMENT |   |
|-------------------------|-------|-------|--------------|------------------|---|
| 000070                  | 1380  | 1     | ASACSW70 EQU | X'70'            | RC: EXPONENT UNDERFLOW  |
| 000074                  | 1381  | 1     | ASACSN74 EQU | X'74'            | RC: DECIMAL OVERFLOW  |
| 000078                  | 1382  | 1     | ASACSN78 EQU | X'78'            | RC: FIXED-POINT OVERFLOW  |
| 000086                  | 1383  | 1     | ASACSW6 EQU  | X'06'            | RC: 2. STXIT (STXIT IN STXIT)   |
| 000044                  | 1384  | 1     | ASACSW44 EQU | X'44'            | RC: EXIT, AND NO STXIT SVC BEFORE   |
| 00004C                  | 1385  | 1     | ASACSN4C EQU | X'4C'            | RC: EXIT, AND NO INTERRUPT BEFORE   |
| 000003                  | 1386  | 1     | ASACSN3 EQU  | X'03'            | RC: ERROR IN SVC CALL   |
| 000004                  | 1387  | 1     | ASACSW4 EQU  | X'04'            | RC: ILLEGAL SVC CALL  |
| 000005                  | 1388  | 1     | ASACSW5 EQU  | X'05'            | RC: THERE IS NO STXIT ROUTINE   |
| 000090                  | 1389  | 1     | ASACSN0C EQU | X'0C'            | RC: BYTE BOUNDARY   |
| 000048                  | 1390  | 1     | ASACSN48 EQU | X'48'            | RC: PAGING ERROR  |
| 000054                  | 1391  | 1     | ASACSN54 EQU | X'54'            | RC: PRIVILEGED OPERATION  |
| 000058                  | 1392  | 1     | ASACSN58 EQU | X'58'            | RC: ILLEGAL OPERATION CODE  |
| 000050                  | 1393  | 1     | ASACSN5C EQU | X'5C'            | RC: ADDRESS ERROR   |
| 000000                  | 1394  | 1     | ASACSW0 EQU  | X'00'            | RC: TERM SVC  |
| 000001                  | 1395  | 1     | ASACSW1 EQU  | X'01'            | RC: TERMD SVC   |
| 000002                  | 1396  | 1     | ASACSW2 EQU  | X'02'            | RC: TERMJ SVC   |
| 000007                  | 1397  | 1     | ASACSW7 EQU  | X'07'            | RC: LPGV / LINK SVC   |
| 000019                  | 1398  | 1     | ASACSEKY EQU | ASACSIKY         |   |
| 00001A 00               | 1399  | 1     | ASACSLLK DC  | X'00'            | RC: SET ONLY, IF ASACSW7 IS SET   |
|                         | 1400  | 1     | *            |                  | =C'D': LPGV-SVC   |
|                         | 1401  | 1     | *            |                  | =C'L': LINK-SVC   |
| 00001B 00               | 1402  | 1     | ASACSS# DC   | X'00'            | RC: SVC#, SET ONLY IF ASACSSVC IS SET   |
| 00001C 00000000         | 1403  | 1     | ASACSSAD DC  | A(0)             | RC: A(STAT. AID-DATA); VALID ONLY IF  |
| 000020 00000000         | 1404  | 1     | *            |                  | CSSIN IS SET  |
| 000024 00000000         | 1405  | 1     | ASACSDAD DC  | A(0)             | RC: A(DYN. AID-DATA); VALID ONLY IF   |
|                         | 1406  | 1     | *            |                  | CSDIN IS SET  |
|                         | 1407  | 1     | ASACSCVF DC  | A(0)             | RC: CSCVF<0 : CSCVF POINTS TO V-FORMATED  |
|                         | 1408  | 1     | *            |                  | CMD IN SYSTEM   |
|                         | 1409  | 1     | *            |                  | CSCVF>=0: CSCVF POINTS TO V-FORMATED  |
|                         | 1410  | 1     | *            |                  | IN DYNAMIC STGRAGE  |
| 000080                  | 1411  | 1     | ASACSCNC EQU | X'80'            | ANZEIGE FUR 'Kommando wurde nicht<br>ausgefuehrt'                                 |
|                         | 1412  | 1     | *            |                  |   |
| 000028 000000000000     | 1413  | 1     | ASACSRG DC   | XL6'00'          | RC: ORIGINAL CGDE, IF CSIKY =CSTPI  |
| 000030 00000000         | 1414  | 1     | ASACSAM DC   | A(0)             | RC: PROGRAM RELATIVE ADDRESS OF MODULE  |
| 000034 00000000         | 1415  | 1     | ASACSSAC DC  | A(0)             | RC: MODULE RELATIVE ADDRESS OF CSECT  |
| 000038 00000000         | 1416  | 1     | ASACSLSC DC  | A(0)             | RC: A-ENTRY IN LOCALISIERUNGSLISTE)   |
| 00003C 00000000         | 1417  | 1     | ASACSSLB DC  | A(0)             | RC: A(LST A-BLOCK)  |
| 000040 4040404040404040 | 1418  | 1     | ASACSCS DC   | CL8' '           | RC: CSECT-NAME OF ACTUAL LOCATION   |
| 000042 4040404040404040 | 1419  | 1     | ASACSMGD DC  | CL8' '           | RC: MODUL-NAME OF ACTUAL LOCATION   |
| 000050 4040404040404040 | 1420  | 1     | ASACSLPM DC  | CL8' '           | RC: NAME OF MODULE THAT GOT LOADED BY   |
| 000050 E2E5C34040404040 | 1421  | 1     | GRG ASACSLPM |                  |   |
|                         | 1422  | 1     | ASACSVCH DC  | CL8'SVC'         | RC: NAME OF SVC (SET ONLY, IF 'ASACSSVC'<br>IS SET)                               |
|                         | 1423  | 1     | *            |                  |   |
| 000058 00               | 1424  | 1     | ASACSTTP DC  | X'00'            | RC: TRACE-TYPE; VALID ONLY IF TRACE IS SET  |
| 000059 00               | 1425  | 1     | ASACSCC DC   | X'00'            | RC: CONDITION-CODE; SET ONLY WHEN TRACE   |
| 00005C 00000000         | 1426  | 1     | ASACSAAL DC  | 4A(0)            | RC: A MAXIMUM OF 4 ADDRESSES OF ACTION-   |
|                         | 1427  | 1     | *            |                  | LISTS MAY BE SPECIFIED, IF ASACSRTH = ASACSIHT                                    |
|                         | 1428  | 1     | *            |                  | GR = ASACSEVT.  |
| 000080                  | 1429  | 1     | ASACSTAL EQU | X'80'            | RC: IF SET (LEFTMOST BYTE OF ABOVE<br>ADDRESS) THEN ACTION-LIST BELONGS TO TRACE- |
|                         | 1430  | 1     | *            |                  | INTERRUPT   |
|                         | 1431  | 1     | *            |                  |   |
| 00006C 0000             | 1432  | 1     | ASACSCLN DC  | H'0'             | RC: LENGTH OF CMD-STRING  |

| FLAG                    | LOCN      | OBJCT | CODE | ADDR1  | ADDR2 | STMNT M | SOURCE STATEMENT   |  |
|-------------------------|-----------|-------|------|--------|-------|---------|--|--|
|                         |           |       |      | 000056 | 1433  | 1       | ASACSLEN EQU *-ASAC5XXX  | LENGTH(RET.PARAMS)                         |
|                         |           |       |      |        | 1434  | 1       | *****  | *****                                      |
|                         |           |       |      |        | 1435  | 1       | **   | **   |
|                         |           |       |      |        | 1436  | 1       | **   | **   |
|                         |           |       |      |        | 1437  | 1       | **   | **   |
|                         |           |       |      |        | 1438  | 1       | ** MIT DIESEM SERVICE KANN EIN VORHER MIT 'OPEN DUMPFILE' ANGE-  | **   |
|                         |           |       |      |        | 1439  | 1       | ** MELDETER DUMPFILE EXPLIZIT GESCHLOSSEN WERDEN.                | **   |
|                         |           |       |      |        | 1440  | 1       | **   | **   |
|                         |           |       |      |        | 1441  | 1       | *****  | *****                                      |
|                         | 000014    |       |      |        | 1442  | 1       | GRG ASALABEL   |  |
|                         |           |       |      |        | 1443  | 1       | *****  | *****                                      |
|                         |           |       |      |        | 1444  | 1       | ** HEADER - PARAMETER  | **   |
|                         | 000028    |       |      |        | 1445  | 1       | *****  | *****                                      |
|                         | 000000    |       |      |        | 1446  | 1       | ASACD EQU X'26'  | FUNCTION = CLOSE DUMPFILE                  |
|                         | 000004    |       |      |        | 1447  | 1       | ASACDSGL EQU X'00'   | SUBFUNCTION = CLGSE 1 SINGLE FILE          |
|                         | 000004    |       |      |        | 1448  | 1       | ASACDALL EQU X'04'   | SUBFUNCTION = CLOSE ALL FILES              |
|                         |           |       |      |        | 1449  | 1       | ASACDMAX EQU X'04'   | MAXIMUM SUBFUNCTION #                      |
|                         |           |       |      |        | 1450  | 1       | *****  | *****                                      |
|                         |           |       |      |        | 1451  | 1       | ** AUFRUF - PARAMETER  | **   |
|                         | 000014 00 |       |      |        | 1452  | 1       | *****  | *****                                      |
|                         |           |       |      |        | 1453  | 1       | ASACDLN# DC X'00'  | SGL: LINK# OF DUMPFILE TO BE CLOSED        |
|                         |           |       |      |        | 1454  | 1       | *****  | *****                                      |
|                         |           |       |      |        | 1455  | 1       | ** RUECKKEHR - PARAMETER   | **   |
|                         | 000013    |       |      |        | 1456  | 1       | *****  | *****                                      |
|                         | 000009    |       |      |        | 1457  | 1       | ASACDRTH EQU ASARETRN  | RUECKKEHRCODE                              |
|                         | 000004    |       |      |        | 1458  | 1       | ASACDSK EQU X'00'  | ALL: DATEI NURDE GESCHLOSSEN               |
|                         | 000008    |       |      |        | 1459  | 1       | ASACDFE EQU X'04'  | ALL: FGRMALER FEHLER:                      |
|                         | 000000    |       |      |        | 1460  | 1       | *  | - UNGUETIGE SUBFUNKTION                    |
|                         | 000019    |       |      |        | 1461  | 1       | ASACDHNC EQU X'08'   | ALL: DATEI KONNTE NICHT GESCHLOSSEN WERDEN |
|                         |           |       |      |        | 1462  | 1       | ASACDIL EQU X'0C'  | ALL: UNGUETIGE LINKNUMMER                  |
|                         |           |       |      |        | 1463  | 1       | ASACDFHD EQU X'10'   | SGL: DATEI WAR NICHT OFFEN                 |
| 000015                  |           |       |      |        | 1464  | 1       | ASACDXXX DS 0X   |  |
| 000015 4040404040404040 |           |       |      |        | 1465  | 1       | ASACDFIL DC CL54'  | SGL: NAME OF FILE                          |
| 000036                  |           |       |      |        | 1466  | 1       | ASACDLEN EQU *-ASACDXXX  | LENGTH(RET.PARAMS)                         |
|                         |           |       |      |        | 1467  | 1       | *****  | *****                                      |
|                         |           |       |      |        | 1468  | 1       | **   | **   |
|                         |           |       |      |        | 1469  | 1       | **   | **   |
|                         |           |       |      |        | 1470  | 1       | **   | **   |
|                         |           |       |      |        | 1471  | 1       | ** Dieser Service dient zum expliziten Schliessen einer Ausgabe- | **   |
|                         |           |       |      |        | 1472  | 1       | ** Datei.  | **   |
|                         |           |       |      |        | 1473  | 1       | **   | **   |
|                         |           |       |      |        | 1474  | 1       | *****  | *****                                      |
|                         | 000014    |       |      |        | 1475  | 1       | GRG ASALABEL   |  |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|---------|------------------|
|------|------|-------|------|-------|-------|---------|------------------|

|        |  |  |  |      |   |                    |                                     |
|--------|--|--|--|------|---|--------------------|-------------------------------------|
|        |  |  |  | 1476 | 1 | *****              | *****                               |
|        |  |  |  | 1477 | 1 | **                 | HEADER - PARAMETER                  |
|        |  |  |  | 1478 | 1 | *****              | *****                               |
| 00002C |  |  |  | 1479 | 1 | ASACL EQU X'2C'    | ALL: FCT =CLOSE OUTPUTFILE          |
| 000000 |  |  |  | 1480 | 1 | ASACLF EQU X'00'   | GF: SUBFUNCTION = CLOSE OUTPUT-FILE |
| 000000 |  |  |  | 1481 | 1 | ASACLMAX EQU X'00' | MAXIMUM SUBFUNCTION #               |

|           |  |  |  |      |   |                   |                                  |
|-----------|--|--|--|------|---|-------------------|----------------------------------|
|           |  |  |  | 1482 | 1 | *****             | *****                            |
|           |  |  |  | 1483 | 1 | **                | AUFRUF - PARAMETER               |
|           |  |  |  | 1484 | 1 | *****             | *****                            |
| 000014 00 |  |  |  | 1485 | 1 | ASACLLN# DC X'00' | ALL: LINKNUMMER DER AUSGABEDATEI |

|        |  |  |  |      |   |                       |  |
|--------|--|--|--|------|---|-----------------------|--|
|        |  |  |  | 1486 | 1 | *****                 | *****                                      |
|        |  |  |  | 1487 | 1 | **                    | RUECKKEHR - PARAMETER                      |
|        |  |  |  | 1488 | 1 | *****                 | *****                                      |
| 000013 |  |  |  | 1489 | 1 | ASACLRTN EQU ASARETRN | ALL: RETURN CGDE                           |
| 000000 |  |  |  | 1490 | 1 | ASACLGK EQU X'00'     | ALL: DATEI WURDE GESCHLOSSEN               |
| 000004 |  |  |  | 1491 | 1 | ASACLFE EQU X'04'     | ALL: FORMALER FEHLER:                      |
|        |  |  |  | 1492 | 1 | *                     | - AUFRUFER IST NICHT 'AID'                 |
|        |  |  |  | 1493 | 1 | *                     | - UNGEULTIGE SUBFUNKTION                   |
| 000008 |  |  |  | 1494 | 1 | ASACLILK EQU X'08'    | ALL: UNGEULTIGE LINKNUMMER                 |
| 00000C |  |  |  | 1495 | 1 | ASACLCNC EQU X'0C'    | ALL: DATEI KONNTE NICHT GESCHLOSSEN WERDEN |
| 000010 |  |  |  | 1496 | 1 | ASACLGPN EQU X'10'    | ALL: DATEI WAR NICHT OFFEN                 |

|                         |  |  |  |      |   |              |                                   |
|-------------------------|--|--|--|------|---|--------------|-----------------------------------|
| 000015                  |  |  |  | 1497 | 1 | ASACLXXX DS  | 0X                                |
| 000015 C6C9D3C540404040 |  |  |  | 1498 | 1 | ASACLFIL DC  | CL54'FILE'                        |
| 000036                  |  |  |  | 1499 | 1 | ASACLLEN EQU | *--ASACLXXX LENGTH(RETURN PARAMS) |

|        |  |  |  |      |   |                    |  |
|--------|--|--|--|------|---|--------------------|--|
|        |  |  |  | 1500 | 1 | *****              | *****  |
|        |  |  |  | 1501 | 1 | **                 |  |
|        |  |  |  | 1502 | 1 | **                 | SET SWITCH   |
|        |  |  |  | 1503 | 1 | **                 | -----  |
|        |  |  |  | 1504 | 1 | **                 | DURCH AUFRUF DIESER FUNKTION KÖNNEN GLOBALE VOREINSTELLUNGEN |
|        |  |  |  | 1505 | 1 | **                 | IN 'AIDSYS' GEÄNDERT WERDEN.                                 |
|        |  |  |  | 1506 | 1 | **                 | - EIN/AUSGABE AUF HAUPTKOMMOS                                |
|        |  |  |  | 1507 | 1 | **                 | - EIN/AUSGABE ÜBER 'SYSOUT'                                  |
|        |  |  |  | 1508 | 1 | **                 | - 'AID' = GLD (NOCH NICHT UNTERSTÜTZT)                       |
|        |  |  |  | 1509 | 1 | *****              | *****  |
| 000014 |  |  |  | 1510 | 1 | GRG ASALABEL       |  |
|        |  |  |  | 1511 | 1 | *****              | *****  |
|        |  |  |  | 1512 | 1 | **                 | HEADER - PARAMETER   |
|        |  |  |  | 1513 | 1 | *****              | *****  |
| 000030 |  |  |  | 1514 | 1 | ASACG EQU X'30'    | ALL: FUNCTION = SET SWITCH                                   |
| 000000 |  |  |  | 1515 | 1 | ASACGIN EQU X'00'  | IN: SUBFUNCTION = SWITCH TO CONSOLE-I/O                      |
| 000004 |  |  |  | 1516 | 1 | ASACGOUT EQU X'04' | GUT: SUBFUNCTION = SWITCH TO SYSOUT                          |
| 000008 |  |  |  | 1517 | 1 | ASACGOLD EQU X'08' | GLD: SUBFUNCTION = SWITCH TO AID=GLD                         |
|        |  |  |  | 1518 | 1 | *                  | (NOT YET SUPPORTED)  |
|        |  |  |  | 1519 | 1 | *****              | *****  |
|        |  |  |  | 1520 | 1 | **                 | AUFRUF - PARAMETER   |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

1521 1 \*\*\*\*\*  
 1522 1 \*  
 1523 1 \* ES GIBT KEINE AUFRUF-PARAMETER

000013 1524 1 \*\*\*\*\*  
 1525 1 \*\* RUECKKEHR - PARAMETER \*\*  
 1526 1 \*\*\*\*\*  
 000000 1527 1 ASACRTN EQU 'ASARETRN' ALL: RETURN CODE  
 000000 1528 1 ASACGK EQU X'00' ALL: REQUEST HONORED  
 000004 1529 1 ASACGFE EQU X'04' ALL: FORMALER FEHLER:  
       1530 1 \* - AUFRUFER IST NICHT 'AID'  
       1531 1 \* - UNGELEITGE SUBFUNKTION  
 000008 1532 1 ASACOPRV EQU X'08' IN: CALLER IS NOT TSO'S

000014 1533 1 \*\*\*\*\*  
 1534 1 \*\* \*\*  
 1535 1 \*\* SAVE SYSTEM TABLES \*\*  
 1536 1 \*\* ----- \*\*  
 1537 1 \*\* \*\*  
 1538 1 \*\* TCB, PCBS AND P2 AUDIT TABLES ARE SAVED FOR AN \*\*  
 1539 1 \*\* SPECIFIED TASK. \*\*  
 1540 1 \*\* \*\*  
 1541 1 \*\*\*\*\*  
 000014 1542 1 ORG ASALABEL

000034 1543 1 \*\*\*\*\*  
 1544 1 \*\* HEADER - INFORMATION \*\*  
 1545 1 \*\*\*\*\*  
 000000 1546 1 ASASY EQU X'34' ALL: FUNCTION = SAVE SYSTEMTABLES  
 000000 1547 1 ASASVSAV EQU X'00' SAV: SUBFUNCT: SAVE SYSTABLES FOR SPEC.TASK  
 000004 1548 1 ASASVUSV EQU X'04' USV: SUBFUNCT: UNSAVE SYSTABLES F.SPEC.TASK  
 000008 1549 1 ASASVUSA EQU X'08' USA: SUBFUNCT: UNSAVE SYSTABLES F.ALL TASKS  
 000008 1550 1 ASASVMAX EQU X'08' MAXIMUM SUBFUNCTION

000014 00000000 1551 1 \*\*\*\*\*  
 000018 0000 1552 1 \*\* AUFRUF - PARAMETER \*\*  
 1553 1 \*\*\*\*\*

1554 1 ASASVTSH DC F'0' ALL: TSN  
 1555 1 ASASVITH DC X'0000' ALL: ITN

000013 1556 1 \*\*\*\*\*  
 1557 1 \*\* RUECKKEHR - PARAMETER \*\*  
 1558 1 \*\*\*\*\*  
 000000 1559 1 ASASVRTN EQU ASARETRN  
 000000 1560 1 ASASVKG EQU X'00' ALL: REQUEST HONORED  
 000004 1561 1 ASASVFE EQU X'04' ALL: FORMALER FEHLER:  
       1562 1 \* ALL: - ILLEGAL SUBFUNCTION  
       1563 1 \* SAV/USV: - 2 BYTE ITN  
       1564 1 \* SAV/USV: - NEITHER TSN NGR ITN GIVEN  
 000008 1565 1 ASASVQWT EQU X'08' SAV: FOR QWII TASK FUNCTION NOT EXECUTED

| FLAG LOCNTN OBJECT CODE | ADDR1    | ADDR2 | STMNT M  | SOURCE STATEMENT                             |  |
|-------------------------|----------|-------|--|--|--|
| 00000C                  | 1566     | 1     | 'ASASVMMEM EQU X'0C'   | SAV: NO MEMORY AVAILABLE FOR SAVE            |  |
| 000010                  | 1567     | 1     | 'ASASVNSV EQU X'10'  | USV: NOTHING SAVED FOR THIS TASK             |  |
| 000014                  | 1568     | 1     | 'ASASVNAP EQU X'14'  | SAV: NOT ALL PCB'S ARE SAVED                 |  |
| 000018                  | 1569     | 1     | 'ASASVCAN EQU X'18'  | ALL: FUNCTION NOT AVAILABLE FOR SOME DAYS    |  |
|                         | 1570     | 1     | *  | THIS RC CAN ONLY BE ACTIVATED BY REPS        |  |
| 00001C                  | 1571     | 1     | 'ASASVNMR EQU X'1C'  | SAV: FUNCTION CALLED BY TOO MANY TASKS       |  |
| 000020                  | 1572     | 1     | 'ASASVTHF EQU ASASETNF   | SAV/USV: TSN/ITN DOES NOT EXIST              |  |
| 000024                  | 1573     | 1     | 'ASASVHTI EQU X'24'  | SAV/USV: ANOTHER TASKS IS EXECUTING          |  |
|                         | 1574     | 1     | *  | THIS FUNCTION. TRY IT LATER.                 |  |
| <br>00001A 0000         | <br>1575 | 1     | ASASVPB# DC H'0'   | <br>ANZAHL DER GESAVTEN PCB'S. NUR DANN      |  |
|                         | 1576     | 1     | *  | GESETZT, IF RTN = 'SVGK' ODER 'SVNAP'        |  |
| 00001C                  | 1577     | 1     | ASASVLEN EQU *-ASASERVE  |  |  |
| <br><br>000014          | 1578     | 1     | *****  | *****  |  |
|                         | 1579     | 1     | **   | **   |  |
|                         | 1580     | 1     | **   | **   |  |
|                         | 1581     | 1     | **   | **   |  |
|                         | 1582     | 1     | -----  | -----  |  |
|                         | 1582     | 1     | ** LIEFERT TAGESDATUM, UHRZEIT UND BISHER VERBRAUCHTE CPU-ZEIT | **   |  |
|                         | 1583     | 1     | **   | **   |  |
|                         | 1584     | 1     | *****  | *****  |  |
|                         | 1585     | 1     | GRG ASALABEL   |  |  |
|                         | 1586     | 1     | *****  | *****  |  |
|                         | 1587     | 1     | ** HEADER - PARAMETER  | **   |  |
|                         | 1588     | 1     | *****  | *****  |  |
| 000038                  | 1589     | 1     | ASAGD EQU X'38'  | FUNCTION = GET DATE                          |  |
|                         | 1590     | 1     | *  | ES GIBT KEINE SUBFUNCTIONS                   |  |
| 000000                  | 1591     | 1     | ASAGDMAX EQU X'00'   | MAXIMALE SUBFUNCTION-#                       |  |
|                         | 1592     | 1     | *****  | *****  |  |
|                         | 1593     | 1     | ** AUFRUF - PARAMETER  | **   |  |
|                         | 1594     | 1     | *****  | *****  |  |
|                         | 1595     | 1     | *  |  |  |
|                         | 1596     | 1     | ----- K E I N E -----  |  |  |
|                         | 1597     | 1     | *  |  |  |
| <br>000013              | 1598     | 1     | *****  | *****  |  |
|                         | 1599     | 1     | ** RUECKKEHR - PARAMETER                                       | **   |  |
|                         | 1600     | 1     | *****  | *****  |  |
|                         | 1601     | 1     | ASAGDRTH EQU ASARETRN  | ALL: RETURN-CODE                             |  |
| 000000                  | 1602     | 1     | ASAGDK EQU X'00'   | ALL: ALLES OK                                |  |
| 000004                  | 1603     | 1     | ASAGEFE EQU X'04'  | ALL: FORMALER FEHLER                         |  |
|                         | 1604     | 1     | *  | - SUBFUNCTION UNGLEICH X'00'                 |  |
| <br>000014              | 1605     | 1     | ASAGDXXX DS 0X   |  |  |
|                         | 1606     | 1     | *  |  |  |
|                         | 1607     | 1     | *  | DATUM IST IN ZEICHENDARSTELLUNG IN DER FORM: |  |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|                         |      |   |              |                   |  |                          |
|-------------------------|------|---|--------------|-------------------|--|--------------------------|
|                         | 1608 | 1 | *            |                   |  | YY/MM/TTIIIB             |
|                         | 1609 | 1 | *            |                   | WÖBEI:   | YY = JAHR                |
|                         | 1610 | 1 | *            |                   |  | MM = MONAT               |
|                         | 1611 | 1 | *            |                   |  | TT = TAG                 |
|                         | 1612 | 1 | *            |                   |  | III = JULIANISCHES DATUM |
|                         | 1613 | 1 | *            |                   |  | B = BLANK                |
|                         | 1614 | 1 | *            |                   |  |                          |
| 000014 F8F161F1F161F2F0 | 1615 | 1 | ASAGDDAT DC  | CL12'81/11/20321' | TAGESDATUM   |                          |
|                         | 1616 | 1 | *            |                   |  |                          |
|                         | 1617 | 1 | *            |                   | DIE TAGESZEIT IST IN ZEICHENDARSTELLUNG IN FOLGENDER |                          |
|                         | 1618 | 1 | *            |                   | FÖRM GEgeben:  |                          |
|                         | 1619 | 1 | *            |                   |  | HHMMSS                   |
|                         | 1620 | 1 | *            |                   | WÖBEI:   | HH = STUNDE              |
|                         | 1621 | 1 | *            |                   |  | MM = MINUTE              |
|                         | 1622 | 1 | *            |                   |  | SS = SEKUNDE             |
| 000020 F1F3F5F4F0F1     | 1623 | 1 | *            |                   |  |                          |
|                         | 1624 | 1 | ASAGDTIM DC  | CL6'135401'       | TAGESZEIT  |                          |
|                         | 1625 | 1 | *            |                   |  |                          |
|                         | 1626 | 1 | *            |                   | DIE VERBRAUCHTE CPU-ZEIT WIRD IN ZEICHENDARSTELLUNG  |                          |
|                         | 1627 | 1 | *            |                   | IN FÖLGENDER FÖRM GEgeben:                           |                          |
|                         | 1628 | 1 | *            |                   |  | HHMMSS                   |
| 000026 F0F0F0F1F4F2     | 1629 | 1 | *            |                   |  |                          |
| 000018                  | 1630 | 1 | ASAGDCPU DC  | CL6'000142'       | CPU-ZEIT   |                          |
|                         | 1631 | 1 | ASAGDLEN EQU | *-ASAGDXXX        | LAENGE(RUECKKEHRRPARAMETER)                          |                          |

|           |      |   |                    |  |                                       |       |
|-----------|------|---|--------------------|--|---------------------------------------|-------|
|           | 1632 | 1 | *****              | *****  | *****                                 | ***** |
|           | 1633 | 1 | **                 |  |                                       | **    |
|           | 1634 | 1 | **                 | HARDWARE - INFORMATION                                       |                                       | **    |
|           | 1635 | 1 | **                 |  |                                       | **    |
|           | 1636 | 1 | **                 | DIESER SERVICE IST NUR FUER SLEDFILE-ZUGRIFFE REALISIERT. ER |                                       | **    |
|           | 1637 | 1 | **                 | LIEFERT SELEKTIERTE HARDWARE-INFGRMATION ZURUECK:            |                                       | **    |
|           | 1638 | 1 | **                 | - AUDIT ADRESS REGISTER                                      |                                       | **    |
|           | 1639 | 1 | **                 | - ALLE CPU - LGGGUT - REGISTER                               |                                       | **    |
|           | 1640 | 1 | **                 | - ALLE IGC - LGGGUT - REGISTER                               |                                       | **    |
| 000014    | 1641 | 1 | **                 | DER SERVICE IST AUCH UEBER 'TAM' AUFRUFBAR.                  |                                       | **    |
|           | 1642 | 1 | *****              | *****  | *****                                 | ***** |
|           | 1643 | 1 | ***                | SRG ASALABEL   |                                       |       |
|           | 1644 | 1 | *****              | *****  | *****                                 | ***** |
|           | 1645 | 1 | **                 | HEADER - PARAMETER   |                                       | **    |
| 00003C    | 1646 | 1 | *****              | *****  | *****                                 | ***** |
|           | 1647 | 1 | ASAHW EQU X'3C'    |  | FUNKTION = HARDWARE-INFGRMATION       |       |
|           | 1648 | 1 | *                  |  | ES GIBT KEINE SUBFUNKTIONEN. DAS FELD |       |
|           | 1649 | 1 | *                  |  | 'SBFCT' MUSS GLEICH X'00' SEIN.       |       |
| 000000    | 1650 | 1 | ASAHWMAX EQU X'00' |  | HÖECHSTE SUBFUNKTIONSNUMMER           |       |
|           | 1651 | 1 | *****              | *****  | *****                                 | ***** |
|           | 1652 | 1 | **                 | AUFRUF - PARAMETER   |                                       | **    |
|           | 1653 | 1 | *****              | *****  | *****                                 | ***** |
| 000014 00 | 1654 | 1 | ASAHLNK DC         | X'00'  | SLEDFILE#                             |       |

| FLAG   | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT  |
|--------|------|-------|------|-------|-------|---------|---|
|        |      |       |      |       |       |         | 1655 1 *****<br>1656 1 ** RUECKKEHR - PARAMETER<br>1657 1 *****<br>1658 1 ASAHRTH EQU ASARETRN<br>000013 1659 1 ASAHNKG EQU X'00'<br>000000 1660 1 ASAHNFE EQU X'04'<br>000004 1661 1 * ALLES OK; SERVICE AUSGEFUEHRT<br>FORMALER FEHLER:<br>- UNGUETIGE SUBFUNKTION<br>- LINKS > X'07'<br>000008 1662 1 *<br>1663 1 ASAHNFG EQU X'08'<br>000008 1664 1 * ANGEGEBENE DUMPDATEI WURDE NOCH NICHT<br>UEBER DEN OPEN-SERVICE ANGEMELDET<br>00000C 1665 1 ASAHNDS EQU X'0C'<br>00000C 1666 1 * DUMPDATEI IST KEINE SLED-DATEI<br>000010 1667 1 ASAHNINA EQU X'10'<br>000010 ***** ODER DUMP WURDE AUF FUJITSU-ANLAGE GEZOGEN<br>INFORAMATION KONNTE NICHT ERZEUGT WERDEN  |
| 000018 |      |       |      |       |       |         | 1668 1 ASAHWXXX DS OF<br>000018 00000000 1669 1 ASAHHAA0 DC A(0) CPU-0-AUDIT-ADRESS-REGISTER<br>00001C 00000000 1670 1 ASAHHAA1 DC A(0) CPU-1-AUDIT-ADRESS-REGISTER<br>000020 00000000 1671 1 ASAHHAA2 DC A(0) CPU-2-AUDIT-ADRESS-REGISTER<br>000024 00000000 1672 1 ASAHHAA3 DC A(0) CPU-3-AUDIT-ADRESS-REGISTER<br>000028 00000000 1673 1 ASAHCPO DC A(0) CPU-0-LOGGUT-REGISTER<br>00002C 00000000 1674 1 ASAHCPI1 DC A(0) CPU-1-LOGGUT-REGISTER<br>000030 00000000 1675 1 ASAHCPI2 DC A(0) CPU-2-LOGGUT-REGISTER<br>000034 00000000 1676 1 ASAHCPI3 DC A(0) CPU-3-LOGGUT-REGISTER<br>000038 00000000 1677 1 ASAHWIR0 DC A(0) IGC-0-LOGGUT-REGISTER<br>00003C 00000000 1678 1 ASAHWIR1 DC A(0) IGC-1-LOGGUT-REGISTER<br>000040 00000000 1679 1 ASAHWIR2 DC A(0) IGC-2-LOGGUT-REGISTER<br>000044 00000000 1680 1 ASAHWIR3 DC A(0) IGC-3-LOGGUT-REGISTER<br>000048 00000000 1681 1 ASAHWIR4 DC A(0) IGC-4-LOGGUT-REGISTER<br>00004C 00000000 1682 1 ASAHWIR5 DC A(0) IGC-5-LOGGUT-REGISTER<br>000050 00000000 1683 1 ASAHWIR6 DC A(0) IGC-6-LOGGUT-REGISTER<br>000054 00000000 1684 1 ASAHWIR7 DC A(0) IGC-7-LOGGUT-REGISTER<br>000040 1685 1 ASAHWLEN EQU *-ASAHWXXX LAENGE DER RETURN-PARAMETER |
|        |      |       |      |       |       |         | 1686 1 *****<br>1687 1 **<br>1688 1 ** DATA TRANSPORT<br>1689 1 **<br>1689 1 ** DIESER SERVICE TRANSPORTIERT ZUSAMMENHAENGENDE SPEICHERBEREICHE **<br>1690 1 ** VON EINER AUSGANGS-ADRESSE AUF EINE ZIEL-ADRESSE. **<br>000014 1691 1 **<br>1692 1 **<br>1693 1 GRG ASALABEL<br>000014 1694 1 *****<br>1695 1 ** HEADER - PARAMETER<br>1696 1 *****<br>000040 1697 1 ASAMC EQU X'40' FUNCTION = DATA MANIPULATION<br>000000 1698 1 ASAMCM EQU X'00' SUBFUNCTION = MOVE DATA<br>000000 1699 1 ASAMCMAX EQU X'00' MAX. # OF SUBFUNCTION<br>000040 1700 1 *****<br>000000 1701 1 ** AUFRUF - PARAMETER<br>000000 1702 1 *****  |

| FLAG LOCN OBJECT CODE | ADDR1 | ADDR2 | STMNT M                   | SOURCE STATEMENT                                  | # OF BYTES TO PROCESS                    |
|-----------------------|-------|-------|---------------------------|---|--|
| 000014 0000           |       |       | 1703 1                    | ASAMCLGH DC H'0'                                  |  |
|                       |       |       | 1704 1 *                  |   |  |
|                       |       |       | 1705 1 *                  | DEF OF SOURCE (S)                                 |  |
|                       |       |       | 1706 1 *                  |   |  |
| 000018                |       |       | 1707 1                    | ASAMCSRC DS 0F                                    | START OF SOURCEPARAMS                    |
| 000018 00000000       |       |       | 1708 1                    | ASAMCSAD DC A(0)                                  | CH ADDR OF S; IF 'ASAMCSKY'='ASAMCSPL'   |
|                       |       |       | 1709 1 *                  |   | THEN ADDRESS OF BUFFER (WORD-ALIGNED)    |
| 00001C 00000000       |       |       | 1710 1                    | ASAMCSTS DC A(0)                                  | CH TSN OF S; A(0) = DEFAULTTASK          |
| 000020 00000000       |       |       | 1711 1                    | ASAMCSP# DC A(0)                                  | CH # OF PAM PAGE, IF ACCESS TO DUMPFFILE |
| 000024 00000000       |       |       | 1712 1                    | ASAMCSPA DC A(0)                                  | CH REL. ADDRESS WITHIN 1 MB RANGE        |
| 000028 0000           |       |       | 1713 1                    | ASAMCSIT DC H'0'                                  | CH ITH OF S; X'0000' = DEFAULT-TASK      |
| 00002A 0000           |       |       | 1714 1                    | ASAMCSDR DC H'0'                                  | DSECT-RELATIVE ADDRESS IF MCSST IS SET   |
| 00002C 00             |       |       | 1715 1                    | ASAMCSLN DC X'00'                                 | LINKNAME OF DUMPFFILE, IF MCSDT SET      |
| 00002D 00             |       |       | 1716 1                    | ASAMCSP3 DC X'00'                                 | FLAGBYTE FOR S                           |
| 000000                |       |       | 1717 1                    | ASAMCSTH EQU ASAINT                               | CH NICHT VERWENDET                       |
| 000000                |       |       | 1718 1                    | ASAMCSTV EQU ASATSN                               | CH NICHT VERWENDET                       |
| 000000                |       |       | 1719 1                    | ASAMCSTI EQU ASAMCSTV+ASAMCSTH                    | NICHT VERWENDET                          |
| 000040                |       |       | 1720 1                    | ASAMCSPV EQU X'40'                                | CH MCSPI & MCSPA ARE VALID               |
| 000020                |       |       | 1721 1                    | ASAMCSPH EQU X'20'                                | CH 'MCSAD' IST REALE ADRESSE             |
| 000010                |       |       | 1722 1                    | ASAMCSDT EQU ASADUMP                              | READ IN DUMPED TASK, ID # IN             |
| 000008                |       |       | 1723 1                    | ASAMCSTP EQU X'08'                                | TRANSFORM TESTPOINTS IN S                |
| 000001                |       |       | 1724 1                    | ASAMCSCOQ EQU X'01'                               | CHECK BIT, NO VALIDATION FOR S           |
| 00002E 00             |       |       | 1725 1                    | ASAMCSF2 DC X'00'                                 | FLAGBYTE 2; NOT YET USED                 |
| 000030                |       |       | 1726 1                    | DS 0H   | ALIGNMENT                                |
| 000030 00             |       |       | 1727 1                    | ASAMCSKY DC X'00'                                 | INDICATOR FOR KEYWORDS/REGISTERS         |
| 000000                |       |       | 1728 1                    | ASAMCSNR EQU X'00'                                | NO KEYWORD                               |
| 000004                |       |       | 1729 1                    | ASAMCSR EQU X'04'                                 | REGISTER, SEE MCSNR FOR NUMBER           |
| 000008                |       |       | 1730 1                    | ASAMCSCC EQU X'08'                                | CONDITION CODE                           |
| 00000C                |       |       | 1731 1                    | ASAMCSPC EQU X'0C'                                | PROGRAM COUNTER                          |
| 000010                |       |       | 1732 1                    | ASAMCSPM EQU X'10'                                | PROGRAM MASK                             |
| 000014                |       |       | 1733 1                    | ASAMCSPB EQU X'14'                                | PROCESS CONTROL BLOCK; SEE MCPNR         |
| 000018                |       |       | 1734 1                    | ASAMCSPL EQU X'18'                                | NOT USED                                 |
| 00001C                |       |       | 1735 1                    | ASAMCSFR EQU X'1C'                                | INT. FLAG REGISTER                       |
| 000020                |       |       | 1736 1                    | ASAMCSMR EQU X'20'                                | INT. MASK REGISTER                       |
| 000024                |       |       | 1737 1                    | ASAMCSBR EQU X'24'                                | INT. STATUS REGISTER                     |
| 000028                |       |       | 1738 1                    | ASAMCSJC EQU X'28'                                | JOB CONTROL BLOCK                        |
| 00002C                |       |       | 1739 1                    | ASAMCSIT EQU X'2C'                                | JOB TO BE PROCESSED BLOCK                |
| 000030                |       |       | 1740 1                    | ASAMCSTB EQU X'30'                                | TASK CONTROL BLOCK                       |
| 000034                |       |       | 1741 1                    | ASAMCSPG EQU X'34'                                | FCB; LINK IS IN ASAMCFLK                 |
| 000038                |       |       | 1742 1                    | ASAMCSPS EQU X'38'                                | LIMIT # FOR TASK-DEPENDAND KEYS          |
| 000040                |       |       | 1743 1                    | ASAMCSPV EQU X'40'                                | EXECUTIVE VECTOR TABLE                   |
| 000044                |       |       | 1744 1                    | ASAMCSPC EQU X'44'                                | SPEICHER-KLASSE; GIB IN 'MCSPN'          |
| 000048                |       |       | 1745 1 *                  |   | DIE SPEICHERKLASSE AN                    |
| 000048                |       |       | 1746 1 ASAMCSR EQU X'48'  | FLOATING-POINT-REGISTERS                          |  |
| 000048                |       |       | 1747 1 ASAMCSMX EQU X'48' | MAX. # OF KEY                                     |  |
| 000048                |       |       | 1748 1 ASAMCSST DC X'00'  | INDICATOR FOR SYST.TABLE SYMBOLS                  |  |
| 000048                |       |       | 1749 1 ASAMCSHS EQU X'00' | NO SYMSGL   |  |
| 000031 00             |       |       | 1750 1 *                  | AI MCSST HOLDS AN IDENTIFICATION# FOR THE PARENT- |  |
|                       |       |       | 1751 1 *                  | DSECT (X'00'-X'FF') OF THE SYSTEM-TABLE-SYMBOL    |  |
|                       |       |       | 1752 1 *                  | IN QUESTION.                                      |  |
| 000000                |       |       | 1753 1 ASAMCSSS EQU X'00' | MAXIMUM ID-NUMBER OF PARENT-                      |  |
| 000000                |       |       | 1754 1 *                  | DSECT OF TASK-INDEPENDAND STS-                    |  |
| 000000                |       |       | 1755 1 *                  | SYMBOL. DSECTS MUST BE SORTED                     |  |

| FLAG                    | LOCN   | OBJCT | CODE | ADDR1 | ADDR2 | STMNT                           | M  | SOURCE STATEMENT | IN A WAY THAT ALL TASK-INDEPENDANT TABLES HAVE LOWER NUMBERS, WHILE ALL TASK-DEPENDANT TABLES ARE PUT TOGETHER WITH HIGHER NUMBERS. |
|-------------------------|--------|-------|------|-------|-------|---------------------------------|----|------------------|---|
|                         |        |       |      | 1756  | 1     | *                               |    |                  |   |
|                         |        |       |      | 1757  | 1     | *                               |    |                  |   |
|                         |        |       |      | 1758  | 1     | *                               |    |                  |   |
|                         |        |       |      | 1759  | 1     | *                               |    |                  |   |
|                         |        |       |      | 1760  | 1     | *                               |    |                  |   |
| 000032 00               | 00001B |       |      | 1761  | 1     | ASAMCSSX EQU X'1B'              |    |                  | MAX. ALLOWED IDENTIFICATION#  |
|                         |        |       |      | 1762  | 1     | ASAMCSRH DC X'00'               |    |                  | 0-15: HR OF REGISTER  |
| 000033 00               | 000010 |       |      | 1763  | 1     | ASAMCSR EQU X'10'               |    |                  | ALL REGISTERS   |
|                         |        |       |      | 1764  | 1     | ASAMCSRN DC X'00'               |    |                  | 0 : USER GAVE NO INDEX  |
|                         |        |       |      | 1765  | 1     | *                               |    |                  | N : - N-TER STACK   |
|                         |        |       |      | 1766  | 1     | *                               |    |                  | FALLS 'MCSSY'='MCSSC', DANN MUSS  |
|                         |        |       |      | 1767  | 1     | *                               |    |                  | HIER DIE SPEICHERKLASSE STEHEN.   |
|                         | 000000 |       |      | 1768  | 1     | ASAMCSCI EQU X'00'              |    |                  | SPEICHER-KLASSE 1   |
|                         | 000004 |       |      | 1769  | 1     | ASAMCSC2 EQU X'04'              |    |                  | SPEICHER-KLASSE 2   |
|                         | 000008 |       |      | 1770  | 1     | ASAMCSC3 EQU X'08'              |    |                  | SPEICHER-KLASSEN 3/4  |
|                         | 00000C |       |      | 1771  | 1     | ASAMCSC5 EQU X'0C'              |    |                  | SPEICHER-KLASSE 5   |
|                         | 000010 |       |      | 1772  | 1     | ASAMCSC6 EQU X'10'              |    |                  | SPEICHER-KLASSE 6   |
| 000034 D3C9D5D2D5C1D4C5 |        |       |      | 1773  | 1     | ASAMCFLK DC CL8 'LINKNAME'      |    |                  | LINKNAME FOR FCB(ASAMCSFC)  |
|                         |        |       |      | 1774  | 1     | *****                           |    |                  |   |
|                         |        |       |      | 1775  | 1     | ** DEFINITION OF DESTINATION ** |    |                  |   |
|                         |        |       |      | 1776  | 1     | *****                           |    |                  |   |
| 00003C 00000000         | 00003C |       |      | 1777  | 1     | ASAMCDRC EQU *                  |    |                  | BEGINNING OF DESTINATION PARAMS   |
| 000040 00000000         |        |       |      | 1778  | 1     | ASAMCDAD DC A(0)                | CH |                  | ADDR OF D; WILL NOT BE REGARDED, IF   |
| 000044 00000000         |        |       |      | 1779  | 1     | *                               |    |                  | MCDKY GR MCDST IS SET   |
| 000048 00000000         |        |       |      | 1780  | 1     | ASAMCDTS DC A(0)                | CH |                  | TSN OF D; A(0) = DEFAULT-TASK   |
| 00004C 0000             |        |       |      | 1781  | 1     | ASAMCDPH DC A(0)                | CH |                  | # OF PAM PAGE IF ACCESS TO DUMP FILE  |
| 00004E 0000             |        |       |      | 1782  | 1     | ASAMCDPA DC A(0)                | CH |                  | REL. ADDRESS WITHIN 1 MB RANGE  |
| 000050 00               |        |       |      | 1783  | 1     | ASAMCDIT DC H'0'                | CH |                  | ITN OF D; X'0000' = DEFAULT - TASK  |
| 000051 00               |        |       |      | 1784  | 1     | ASAMCDDR DC H'0'                | CH |                  | DSECT-RELATIVE ADDRESS, IF MCDST SET  |
|                         | 000001 |       |      | 1785  | 1     | ASAMCDLN DC X'00'               | CH |                  | LINKNUMBER OF DUMPFFILE, IF MCDDT SET   |
|                         | 000000 |       |      | 1786  | 1     | ASAMCDFB DC X'00'               | CH |                  | FLAGBYTE FOR D  |
|                         | 000008 |       |      | 1787  | 1     | ASAMCDQ EQU ASAMCSCQ            |    |                  | CHECK BIT, NO VALIDATION FOR D  |
|                         | 000010 |       |      | 1788  | 1     | ASAMCDTN EQU ASAMCSTN           |    |                  | NICHT VERWENDET   |
|                         | 000020 |       |      | 1789  | 1     | ASAMCDTP EQU ASAMCSTP           |    |                  | TRANSFORM TESTPOINTS IN D   |
|                         | 000040 |       |      | 1790  | 1     | ASAMCDDT EQU ASAMCSDT           |    |                  | READ IN DUMPED TASK, ID # IN 'MCDIT'  |
|                         | 000040 |       |      | 1791  | 1     | ASAMCDPH EQU ASAMCSPH           | CH |                  | 'MCDAD' IST REALE ADRESSE   |
|                         | 000000 |       |      | 1792  | 1     | ASAMCDPV EQU ASAMCSPV           | CH |                  | MCDP# & MCDPA ARE VALID   |
|                         | 000000 |       |      | 1793  | 1     | ASAMCDTV EQU ASAMCSTV           |    |                  | NICHT VERWENDET   |
|                         | 000000 |       |      | 1794  | 1     | ASAMCDTI EQU ASAMCSTI           |    |                  | NICHT VERWENDET   |
| 000052 00               |        |       |      | 1795  | 1     | ASAMCDP2 DC X'00'               |    |                  | FLAGBYTE 2  |
| 000054                  | 000080 |       |      | 1796  | 1     | ASAMCDRQ EQU ASAWRQ             |    |                  | IGNORE READ-ONLY-PROTECTION   |
| 000054 00               |        |       |      | 1797  | 1     | DS OH                           |    |                  | ALIGNMENT   |
|                         | 000000 |       |      | 1798  | 1     | ASAMCDKY DC X'00'               |    |                  | INDICATOR FOR KEYWORD/REGISTERS   |
|                         | 000004 |       |      | 1799  | 1     | ASAMCDNG EQU ASAMCSND           |    |                  | NO KEYWORD  |
|                         | 000008 |       |      | 1800  | 1     | ASAMCDR EQU ASAMCSR             |    |                  | REGISTER, SEE MCDNR FOR NUMBER  |
|                         | 00000C |       |      | 1801  | 1     | ASAMCDCC EQU ASAMCSCC           |    |                  | CONDITION CODE  |
|                         | 000010 |       |      | 1802  | 1     | ASAMCDPC EQU ASAMCSPC           |    |                  | PROGRAM COUNTER   |
|                         | 000014 |       |      | 1803  | 1     | ASAMCDPM EQU ASAMCSPM           |    |                  | PROGRAM MASK  |
|                         | 00001C |       |      | 1804  | 1     | ASAMCDPB EQU ASAMCSPB           |    |                  | PROCESS CONTROL BLOCK; SEE MCPHR  |
|                         | 000020 |       |      | 1805  | 1     | ASAMCDER EQU ASAMCSFR           |    |                  | INT. FLAG REGISTER  |
|                         |        |       |      | 1806  | 1     | ASAMCDMR EQU ASAMCSMR           |    |                  | INT. MASK REGISTER  |

| FLAG LOCN OBJECT CODE | ADDR1  | ADDR2 | STMNT M            | SOURCE STATEMENT                       |                                  |
|-----------------------|--------|-------|--------------------|--|----------------------------------|
|                       | 000024 | 1807  | 1                  | ASAMCDSR EQU ASAMCSSR                  | INT. STATUS REGISTER             |
|                       | 000028 | 1808  | 1                  | ASAMCDJC EQU ASAMCSJC                  | JCB CONTROL BLOCK                |
|                       | 00002C | 1809  | 1                  | ASAMCDJT EQU ASAMCSJT                  | JOB TO BE PROCESSED BLOCK        |
|                       | 000030 | 1810  | 1                  | ASAMCDTB EQU ASAMCSTB                  | TASK CONTRGL BLGCK               |
|                       | 000040 | 1811  | 1                  | ASAMCDXY EQU ASAMCSXV                  | EXECUTIVE VECTOR TABLE           |
|                       | 000048 | 1812  | 1                  | ASAMCDGR EQU ASAMCSGR                  | FLOATING-POINT-REGISTERS         |
|                       | 00004A | 1813  | 1                  | ASAMCDMX EQU ASAMCSMX                  | MAX. # OF KEY                    |
| 000055 00             |        | 1814  | 1                  | ASAMCDST DC X'00'                      | INDICATOR FOR SYST.TABLE SYMBOLS |
| 000056 00             | 000000 | 1815  | 1                  | ASAMCDNS EQU 0                         | NO SYMBOL                        |
| 000057 00             | 000010 | 1816  | 1                  | ASAMCDRN DC X'00'                      | 0-15: NR OF REGISTER             |
|                       |        | 1817  | 1                  | ASAMCDAR EQU '16                       | ALL REGISTERS                    |
|                       |        | 1818  | 1                  | ASAMCDPN DC X'00'                      | 0 : CURRENT STACK                |
|                       |        | 1819  | 1                  | *                                      | N : - H-TER PCB                  |
|                       |        | 1820  | 1                  | *****                                  | *****                            |
|                       |        | 1821  | 1                  | ** RUECKKEHR - PARAMETER **            | **                               |
|                       | 000013 | 1822  | 1                  | *****                                  | *****                            |
|                       | 000000 | 1823  | 1                  | ASAMCRTN EQU ASARETRN                  | RETURN PARAM                     |
|                       | 000004 | 1824  | 1                  | ASAMCGK EQU X'00'                      | ALL G.K.; BUT SEE ASAMCFB        |
|                       |        | 1825  | 1                  | ASAMCFE EQU X'04'                      | FORMALER FEHLER:                 |
|                       |        | 1826  | 1                  | *                                      | - SUBFUNKTION UNGLEICH X'00'     |
|                       |        | 1827  | 1                  | *                                      | - LAENGE = X'0000', ABER KEIN    |
|                       |        | 1828  | 1                  | *                                      | KEYWORD GEgeben                  |
|                       |        | 1829  | 1                  | *                                      | - DUMPFFILE-LINK# > 7            |
|                       |        | 1830  | 1                  | *                                      | - UNGUeltige KEY#                |
|                       |        | 1831  | 1                  | *                                      | - SCHREIBEN IN TRACETABLE        |
|                       |        | 1832  | 1                  | *                                      | - UNGUeltiges REGISTER           |
| 000008                | 1833   | 1     | ASAMCV EQU X'08'   | ERROR IN S AND/OR D, SEE MCSER & MCDER |                                  |
| 00000C                | 1834   | 1     | ASAMCDT1 EQU X'0C' | DUMPDATEI EXISTIERT NICHT              |                                  |
| 000010                | 1835   | 1     | ASAMCDT2 EQU X'10' | NICHT VERWENDET                        |                                  |
| 000014                | 1836   | 1     | ASAMCIT1 EQU X'14' | ITN IN S NOT FOUND                     |                                  |
| 000018                | 1837   | 1     | ASAMCIT2 EQU X'18' | ITN IN D NOT FOUND                     |                                  |
| 00001C                | 1838   | 1     | ASAMCPH1 EQU X'1C' | INDICATED STACK NOT FOUND IN S         |                                  |
|                       | 1839   | 1     | *                  | GR NOT SAVED                           |                                  |
| 000020                | 1840   | 1     | ASAMCPN2 EQU X'20' | INDICATED STACK NOT FOUND IN D         |                                  |
| 000024                | 1841   | 1     | ASAMCBD1 EQU X'24' | SOURCE BOUNDARIES VIOLATED             |                                  |
| 000028                | 1842   | 1     | ASAMCBD2 EQU X'28' | D - BOUNDARIES VIOLATED                |                                  |
| 00002C                | 1843   | 1     | ASAMCTS1 EQU X'2C' | TSN IN S NOT FOUND                     |                                  |
| 000030                | 1844   | 1     | ASAMCTS2 EQU X'30' | TSN IN D NOT FOUND                     |                                  |
| 000034                | 1845   | 1     | ASAMCTK1 EQU X'34' | NO TASK SPECIFIED FOR S                |                                  |
| 000038                | 1846   | 1     | ASAMCTK2 EQU X'38' | NO TASK SPECIFIED FOR D                |                                  |
| 00003C                | 1847   | 1     | ASAMCPH1 EQU X'3C' | ZUGRIFF UEBER EINE REALE ...           |                                  |
| 000040                | 1848   | 1     | ASAMCPH2 EQU X'40' | ... ADRESSE IST NICHT MOEGLICH         |                                  |
| 000044                | 1849   | 1     | ASAMCH4 EQU X'44'  | NO CLASS4 MEMORY AVAILABLE; ACCESS     |                                  |
|                       | 1850   | 1     | *                  | TO SYSTEM-ADDRESS IMPOSSIBLE           |                                  |
| 000048                | 1851   | 1     | ASAMCCM EQU X'48'  | UEBERTRAGUNG ZWISCHEN 2 FREMDEN TASKS  |                                  |
|                       | 1852   | 1     | *                  | IST NICHT ERLAUBT                      |                                  |
| 00004C                | 1853   | 1     | ASAMCSEM EQU X'4C' | ANOTHER TASK ACCESSES SAME PAGE        |                                  |
|                       | 1854   | 1     | *                  | YOU MAY RETRY LATER                    |                                  |
| 000050                | 1855   | 1     | ASAMCCMG EQU X'50' | ACCESS OF DIFFERENT SEGMENTS OF        |                                  |
|                       | 1856   | 1     | *                  | FOREIGN TASKS NOT ALLOWED              |                                  |
| 000054                | 1857   | 1     | ASAMCSCH EQU X'54' | FGN ADDR SPACE CANNOT BE ACCESSED      |                                  |
| 000058                | 1858   | 1     | ASAMCKNE EQU X'58' | SPECIFIED TABLE DOES NOT EXIST OR      |                                  |
|                       | 1859   | 1     | *                  | NOT ACCESSABLE OR NOT SAVED            |                                  |

| FLAG LOCN OBJECT CODE | ADDR1 | ADDR2 | STMNT M      | SOURCE STATEMENT |  |
|-----------------------|-------|-------|--------------|------------------|--|
| 00005C                | 1860  | 1     | ASAMCLNA EQU | X'5C'            | ILLEGAL WRITE-ACCESS TO READ-ONLY      |
|                       | 1861  | 1     | *            |                  | PAGE                                   |
| 000060                | 1862  | 1     | ASAMCHYI EQU | X'60'            | FUNCTION NOT YET IMPLEMENTED           |
| 000064                | 1863  | 1     | ASAMCSDA EQU | X'64'            | ALLOCATION ERROR IN S/D                |
| 000068                | 1864  | 1     | ASAMCTHM EQU | X'68'            | NO MEMORY FOR TRACETABLE               |
| 00006C                | 1865  | 1     | ASAMCNLS EQU | X'6C'            | FCB REQUESTED WITHOUT SPECIFYING       |
|                       | 1866  | 1     | *            |                  | LINK-NAME                              |
| 000070                | 1867  | 1     | ASAMCFNG EQU | X'70'            | FILE WITH SPECIFIED LINKNAME NOT       |
|                       | 1868  | 1     | *            |                  | OPEN (FCB REQUESTED)                   |
| 000074                | 1869  | 1     | ASAMCMCH EQU | X'74'            | ANGEGEBENE SPEICHERKLASSE              |
|                       | 1870  | 1     | *            |                  | EXISTIERT NICHT                        |
| 000074                | 1871  | 1     | ASAMCPL EQU  | X'74'            | MAXIMUM VALUE OF RETURN-CODE           |
| 000058                | 1872  | 1     | ASAMCXXX DS  | 0X               |  |
| 000058 00             | 1873  | 1     | ASAMCFB DC   | X'00'            | FLAGBYTE                               |
|                       | 1874  | 1     | ASAMCLA EQU  | X'80'            | GIVEN LENGTH VIOLATED S- OR D-         |
|                       | 1875  | 1     | *            |                  | BOUNDARIES; LENGTH HAS BEEN            |
|                       | 1876  | 1     | *            |                  | ADJUSTED ACCORDINGLY                   |
| 000040                | 1877  | 1     | ASAMCINF EQU | X'40'            | NO LENGTH GIVEN; INFORM ONLY           |
|                       | 1878  | 1     | *            |                  | SEE MCSAD, MCDAD, MCLGH FOR RETURN     |
| 000020                | 1879  | 1     | ASAMCHCI EQU | X'20'            | TOO MANY ENTRIES IN SAVEMOVE;          |
|                       | 1880  | 1     | *            |                  | D COULD NOT BE SAVED                   |
| 000010                | 1881  | 1     | ASAMCNC2 EQU | X'10'            | NO MEMORY FOR COPY OF D;               |
|                       | 1882  | 1     | *            |                  | D COULD NOT BE SAVED                   |
| 000008                | 1883  | 1     | ASAMCSEG EQU | X'08'            | MOVE INTO/OUT OF FOREIGN TASK          |
|                       | 1884  | 1     | *            |                  | VIGLIATES SEGMENT-BOUNDARY; ONLY       |
|                       | 1885  | 1     | *            |                  | 'MCTNP' BYTES MOVED; REPEAT            |
|                       | 1886  | 1     | *            |                  | NEW ADDRESS                            |
| 000004                | 1887  | 1     | ASAMCQL EQU  | ASAQUAL          | UEBERQUALIFIZIERTE EINGABE             |
| 000059 00             | 1888  | 1     | ASAMCCC DC   | X'00'            | CONDITION CODE, (NOT YET IMPLEMENTED)  |
| 000080                | 1889  | 1     | ASAMCEQ EQU  | X'80'            | S = D ) USEFUL AS MASK                 |
| 000040                | 1890  | 1     | ASAMCLT EQU  | X'40'            | S < D > FGR A EX GN A BC               |
| 000020                | 1891  | 1     | ASAMCGT EQU  | X'20'            | S > D ) OR A BCR                       |
| 00005A                | 1892  | 1     | ASAMCERR DS  | 0H               |  |
| 00005A 00             | 1893  | 1     | ASAMCSER DC  | X'00'            | ERROR FLAGBYTE FOR SOURCE              |
| 000080                | 1894  | 1     | ASAMCSNA EQU | X'80'            | PAGE NOT DUMPED, COULD NOT BE ACCESSED |
| 000040                | 1895  | 1     | ASAMCSOB EQU | X'40'            | PAGE NOT DUMPED, NOT WITHIN            |
|                       | 1896  | 1     | *            |                  | LIMITS OF DUMP                         |
| 000020                | 1897  | 1     | ASAMCSNE EQU | X'20'            | PAGE NOT ALLOCATED                     |
| 000010                | 1898  | 1     | ASAMCSDP EQU | X'10'            | DUMP PRIVILEGE TOO SMALL,              |
|                       | 1899  | 1     | *            |                  | PAGE NOT DUMPED                        |
| 000001                | 1900  | 1     | ASAMCSPR EQU | X'01'            | TESTPRIV TOO SMALL                     |
| 000002                | 1901  | 1     | ASAMCSPG EQU | X'02'            | TESTPRIV IN ANY CASE TOO SMALL         |
| 00005B 00             | 1902  | 1     | ASAMCDER DC  | X'00'            | ERROR FLAGBYTE FOR D                   |
| 000080                | 1903  | 1     | ASAMCDHA EQU | ASAMCSNA         | PAGE NOT DUMPED, COULD NOT BE ACCESSED |
| 000040                | 1904  | 1     | ASAMCDDB EQU | ASAMCSOB         | PAGE NOT DUMPED, NOT WITHIN            |
|                       | 1905  | 1     | *            |                  | LIMITS OF DUMP                         |
| 000020                | 1906  | 1     | ASAMCDNE EQU | ASAMCSNE         | PAGE NOT ALLOCATED                     |
| 000010                | 1907  | 1     | ASAMCDDP EQU | ASAMCSDP         | DUMP PRIVILEGE TOO SMALL,              |
|                       | 1908  | 1     | *            |                  | PAGE NOT DUMPED                        |
| 000001                | 1909  | 1     | ASAMCDPR EQU | ASAMCSPR         | TESTPRIV TOO SMALL                     |
| 000002                | 1910  | 1     | ASAMCDPG EQU | ASAMCSPG         | TESTPRIV IN ANY CASE TOO SMALL         |
| 000004                | 1911  | 1     | ASAMCDSR EQU | X'04'            | WRITE INTO DUMP-FILE                   |

| FLAG   | LOCN                    | OBJECT | CODE | ADDR1  | ADDR2 | STMNT | M | SOURCE STATEMENT   |                                   |
|--------|-------------------------|--------|------|--------|-------|-------|---|--|-----------------------------------|
| 00005C | 00000000                |        |      | 00005E |       | 1912  | 1 | ASAMCBYT DC A(0)   | ANZAHL DER BEARBEITETEN BYTES     |
| 00005E | 0000                    |        |      |        |       | 1913  | 1 | GRG ASAMCBYT+2   |                                   |
| 000060 | 00                      |        |      |        |       | 1914  | 1 | ASAMCTNP DC H'0'   | # OF TILL NOW PROCESSED BYTES     |
| 000061 | 00                      |        |      |        |       | 1915  | 1 | *  | DIESES FELD IST NUR NOCH AUS      |
| 000062 | 00                      |        |      |        |       | 1916  | 1 | *  | KOMPATIBILITAETSGRUENDEN DA.      |
| 000063 | 00                      |        |      |        |       | 1917  | 1 | ASAMCSSB DC X'00'  | STATUS OF FLAGGED BYTES FOR S     |
| 000064 | 0000                    |        |      |        |       | 1918  | 1 | ASAMCDSB DC X'00'  | STATUS OF FLAGGED BYTES FOR D     |
| 000065 | 00000000                |        |      |        |       | 1919  | 1 | ASAMCTYP DC X'00'  | TASK-TYPE (SEE TCB)               |
| 000066 | 00                      |        |      |        |       | 1920  | 1 | ASAMCPND DC X'00'  | PEND-TYPE (SEE TCB)               |
| 000067 | 00                      |        |      |        |       | 1921  | 1 | ASAMCQ DC H'0'   | QUEUE #                           |
| 000068 | 00000000                |        |      |        |       | 1922  | 1 | ASAMCTCB DC A(0)   | A(TCB)                            |
| 000069 | 00                      |        |      |        |       | 1923  | 1 | ASAMOLEN EQU *-ASAMCXXX                                    | LENGTH(RET.PARAMS)                |
| 000070 | 00                      |        |      |        |       | 1924  | 1 | *****  | *****                             |
| 000071 | 00                      |        |      |        |       | 1925  | 1 | **   | **                                |
| 000072 | 00                      |        |      |        |       | 1926  | 1 | ** ZUGRIFF AUF AID - TEXT DATEI                            | **                                |
| 000073 | 00                      |        |      |        |       | 1927  | 1 | **   | **                                |
| 000074 | 00                      |        |      |        |       | 1928  | 1 | ZUGRIFF AUF VOM AUFRUFER ANGEGBENE DATEI UEBER EINEN ISAM- | **                                |
| 000075 | 00                      |        |      |        |       | 1929  | 1 | SATZSCHLUESSEL.  | **                                |
| 000076 | 00                      |        |      |        |       | 1930  | 1 | **   | **                                |
| 000077 | 00                      |        |      |        |       | 1931  | 1 | *****  | *****                             |
| 000078 | 00                      |        |      |        |       | 1932  | 1 | ORG ASALABEL   |                                   |
| 000079 | 00                      |        |      |        |       | 1933  | 1 | *****  | *****                             |
| 000080 | 00                      |        |      |        |       | 1934  | 1 | ** HEADER - INFORMATION                                    | **                                |
| 000081 | 00                      |        |      |        |       | 1935  | 1 | *****  | *****                             |
| 000082 | 000044                  |        |      |        |       | 1936  | 1 | ASAHP EQU X'44'  | FUNCTION = ACCESS AID-TEXT-DATEI  |
| 000083 | 000000                  |        |      |        |       | 1937  | 1 | ASAHPMAX EQU X'00'   | MAXIMUM SUBFUNCTION #             |
| 000084 | 0000                    |        |      |        |       | 1938  | 1 | *****  | *****                             |
| 000085 | 000014                  |        |      |        |       | 1939  | 1 | ** AUFRUF - PARAMETER                                      | **                                |
| 000086 | 00000000                |        |      |        |       | 1940  | 1 | *****  | *****                             |
| 000087 | 000016 C3D9C9E3C5D9C9C1 |        |      |        |       | 1941  | 1 | ASAHLSC DC Y(0)  | LENGTH OF SEARCH-CRITERIA (VALUES |
| 000088 | 000020 00000000         |        |      |        |       | 1942  | 1 | 1 - 155 ALLOWED ONLY)                                      |                                   |
| 000089 | 000024 0000             |        |      |        |       | 1943  | 1 | ASAHPSC DC 'CRITERIA'                                      | SEARCH-CRITERIA                   |
| 000090 | 000026 C6C9D3C5D5C1D4C5 |        |      |        |       | 1944  | 1 | ASAHPABA DC A(0)   | ADDRESS OF USER BUFFER            |
| 000091 |                         |        |      |        |       | 1945  | 1 | ASAHLBA DC Y(0)  | LENGTH OF USER BUFFER             |
| 000092 |                         |        |      |        |       | 1946  | 1 | ASAHPHNM DC CL17'FILENAME'                                 | NAME OF HELPFILE                  |
| 000093 |                         |        |      |        |       | 1947  | 1 | *****  | *****                             |
| 000094 |                         |        |      |        |       | 1948  | 1 | ** RUECKKEHR - PARAMETER                                   | **                                |
| 000095 |                         |        |      |        |       | 1949  | 1 | *****  | *****                             |
| 000096 |                         |        |      |        |       | 1950  | 1 | ASAHPRTN EQU ASARETRN                                      | RETURN-CODE                       |
| 000097 |                         |        |      |        |       | 1951  | 1 | ASAHPGK EQU X'00'  | RETURN G.K.                       |
| 000098 |                         |        |      |        |       | 1952  | 1 | ASAHPEGI EQU X'00'   | RETURN G.K. END OF INFO           |
| 000099 |                         |        |      |        |       | 1953  | 1 | ASAHPFE EQU X'04'  | FORMALER FEHLER:                  |
| 000100 |                         |        |      |        |       | 1954  | 1 | - CALLER IS NOT AID  |                                   |
| 000101 |                         |        |      |        |       | 1955  | 1 | - ANY INPUT EQUALS TO ZERO                                 |                                   |
| 000102 |                         |        |      |        |       | 1956  | 1 | - A(BUFFER) IS NOT ALLOCATED                               |                                   |
| 000103 |                         |        |      |        |       | 1957  | 1 | - BUFFER NOT WORD-ALIGNED                                  |                                   |
| 000104 |                         |        |      |        |       | 1958  | 1 | - LENGTH(SEARCH-CRITERIA) > 255                            |                                   |
| 000105 |                         |        |      |        |       | 1959  | 1 | - UNGUETLIGE SUBFUNKTION                                   |                                   |
| 000106 |                         |        |      |        |       | 1960  | 1 | ASAHPHIA EQU X'08'   | RETURN NO INFO AVAIL              |
| 000107 |                         |        |      |        |       | 1961  | 1 | ASAHPFHNG EQU X'0C'  | FILE COULD NOT BE OPENED          |
| 000108 |                         |        |      |        |       | 1962  | 1 | ASAHPHTAP EQU X'10'  | BANDDATEIZUGRIFF NICHT ERLAUBT    |

| FLAG | LOCN | OBJECT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|--------|------|-------|-------|-------|---|------------------|
|------|------|--------|------|-------|-------|-------|---|------------------|

|                 |        |  |  |      |   |              |   |                                     |
|-----------------|--------|--|--|------|---|--------------|---|-------------------------------------|
| 000037          |        |  |  | 1963 | 1 | ASAHPXXX DS  | 0X  |                                     |
| 000037 0000     |        |  |  | 1964 | 1 | ASAHPERR DC  | XL2'00'   | DMS-ERRRCODE, FALLS RTN = 'HPFN0'   |
|                 | 000002 |  |  | 1965 | 1 | ASAHPLEN EQU | *-ASAHPXXX  | LENGTH OF RETURN-PARAMS             |
|                 |        |  |  | 1966 | 1 | *****        | *****   | *****                               |
|                 |        |  |  | 1967 | 1 | **           | **  | **                                  |
|                 |        |  |  | 1968 | 1 | **           | GET TERMINAL INFORMATION                              | **                                  |
|                 |        |  |  | 1969 | 1 | **           | -----   | **                                  |
|                 |        |  |  | 1970 | 1 | **           | -----   | **                                  |
|                 |        |  |  | 1971 | 1 | *****        | *****   | *****                               |
|                 | 000014 |  |  | 1972 | 1 | ORG ASALABEL |   |                                     |
|                 |        |  |  | 1973 | 1 | *****        | *****   | *****                               |
|                 |        |  |  | 1974 | 1 | **           | HEADER - PARAMETER                                    | **                                  |
|                 |        |  |  | 1975 | 1 | *****        | *****   | *****                               |
|                 | 000048 |  |  | 1976 | 1 | ASATM EQU    | X'48'   | FUNCTION = GET TERMINAL INFORMATION |
|                 | 000000 |  |  | 1977 | 1 | ASATHMAX EQU | X'00'   | MAX. # OF SUBFUNCTION               |
|                 |        |  |  | 1978 | 1 | *****        | *****   | *****                               |
|                 |        |  |  | 1979 | 1 | **           | AUFRUF - PARAMETER                                    | **                                  |
|                 |        |  |  | 1980 | 1 | *****        | *****   | *****                               |
|                 |        |  |  | 1981 | 1 | *            | -----   |                                     |
|                 |        |  |  | 1982 | 1 | *            | K E I N E -----                                       |                                     |
|                 |        |  |  | 1983 | 1 | *            |   |                                     |
|                 |        |  |  | 1984 | 1 | *****        | *****   | *****                               |
|                 |        |  |  | 1985 | 1 | **           | RUECKKEHR - PARAMETER                                 | **                                  |
|                 |        |  |  | 1986 | 1 | *****        | *****   | *****                               |
|                 | 000013 |  |  | 1987 | 1 | ASATMRTN EQU | ASARETRN  | RETURN-CODE                         |
|                 | 000000 |  |  | 1988 | 1 | ASATMOK EQU  | X'00'   | REQUEST HONGRED                     |
|                 | 000004 |  |  | 1989 | 1 | ASATMFE EQU  | X'04'   | FORMALER FEHLER                     |
|                 |        |  |  | 1990 | 1 | *            | - AUFRUER IST NICHT 'AID'                             |                                     |
|                 |        |  |  | 1991 | 1 | *            | - UNGEULTIGE SUBFUNKTION                              |                                     |
| 000014          |        |  |  | 1992 | 1 | ASATMXXX DS  | 0X  |                                     |
|                 |        |  |  | 1993 | 1 | *****        | *****   | *****                               |
|                 |        |  |  | 1994 | 1 | *            | IF ANY ONE OF THE FOLLOWING ELEMENTS IS X'00', THEN * |                                     |
|                 |        |  |  | 1995 | 1 | *            | THE CORRESPONDING DEVICE IS NOT AVAILABLE.            | *                                   |
|                 |        |  |  | 1996 | 1 | *****        | *****   | *****                               |
| 000014 00       |        |  |  | 1997 | 1 | ASATMTLL DC  | X'00'   | TERMINAL LINE LENGTH                |
| 000015 00       |        |  |  | 1998 | 1 | ASATMHOL DC  | X'00'   | HARDCOPY LINE LENGTH                |
| 000016 00       |        |  |  | 1999 | 1 | ASATMPLL DC  | X'00'   | PRINTER LINE LENGTH                 |
| 000018 00000000 |        |  |  | 2000 | 1 | ASATMTSH DC  | A(0)  | TSN OF TASK IN CONTROL              |
| 00001C 0000     | 00000A |  |  | 2001 | 1 | ASATMITH DC  | Y(0)  | ITN OF TASK IN CONTROL              |
|                 |        |  |  | 2002 | 1 | ASATMLEN EQU | *-ASATMXXX  | LENGTH OF RETURN PARAMS             |
|                 |        |  |  | 2003 | 1 | *****        | *****   | *****                               |
|                 |        |  |  | 2004 | 1 | **           | **  | **                                  |
|                 |        |  |  | 2005 | 1 | **           | AIDSYS DESCRIPTOR SERVICE                             | **                                  |
|                 |        |  |  | 2006 | 1 | **           | -----   | **                                  |
|                 |        |  |  | 2007 | 1 | *            | -----   | **                                  |
|                 |        |  |  | 2008 | 1 | **           | THIS FUNCTION SATISFIES ALL OF THE FOLLOWING AIDSYS-  | **                                  |
|                 |        |  |  | 2009 | 1 | **           | DESCRIPTGR REQUESTS:                                  | **                                  |
|                 |        |  |  | 2010 | 1 | **           | -----   | **                                  |
|                 |        |  |  | 2011 | 1 | **           | - CREATION OF AN AIDSYS-DESCRIPTOR TO A SPECIFIED     | **                                  |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

2012 1 \*\* LEVEL FOR A GIVEN NAMED ITEM. THE POSSIBLE LEVELS \*\*  
 2013 1 \*\* IN DESCENDING ORDER ARE: \*\*  
 2014 1 \*\*  
 2015 1 \*\* LOAD MODULE (= ADDRESS OF LMR) \*\*  
 2016 1 \*\* SOURCE MODULE (= ADDRESS OF SMREC) \*\*  
 2017 1 \*\* OBJECT MODULE (= ADDRESS OF MIREC) \*\*  
 2018 1 \*\* CSECT (= ADDRESS OF CSREC); \*\*  
 2019 1 \*\*  
 2020 1 \*\* - CREATION OF A COMPLETE AIDSYS-DESCRIPTOR FOR A \*\*  
 2021 1 \*\* GIVEN VIRTUAL ADDRESS; AND \*\*  
 2022 1 \*\*  
 2023 1 \*\* - DESCRIBE THE ENVIRONMENT OF A GIVEN AIDSYS- \*\*  
 2024 1 \*\* DESCRIPTOR IN THE FOLLOWING FGRM: \*\*  
 2025 1 \*\*  
 2026 1 \*\* NAME OF THE PROGRAMM (FRGM PCLST) \*\*  
 2027 1 \*\* PROGRAMM LOAD ADDRESS (FRGM PCLST) \*\*  
 2028 1 \*\* NAME OF THE LOAD MODULE (FRGM LMR) \*\*  
 2029 1 \*\* RELATIVE LOAD ADDRESS OF THE LM (FRGM LMR) \*\*  
 2030 1 \*\* NAME OF THE SOURCE MODULE (FRGM SMREC) \*\*  
 2031 1 \*\* ADDRESS OF THE FIRST GM IN THE SM (FRGM MIREC) \*\*  
 2032 1 \*\* NAME OF THE OBJECT MODULE (FRGM MIREC) \*\*  
 2033 1 \*\* RELATIVE LOAD ADDRESS OF THE GM (FRGM MIREC) \*\*  
 2034 1 \*\* NAME OF THE CSECT (FRGM CSREC) \*\*  
 2035 1 \*\* RELATIVE ADDRESS OF THE CSECT (FRGM CSREC) \*\*  
 2036 1 \*\* INDICATOR AS TO WHETHER LSD OR ISD INFORMATION \*\*  
 2037 1 \*\* IS AVAILABLE \*\*  
 2038 1 \*\*  
 2039 1 \*\*\*\*\*  
 000014 2040 1 GRG ASALABEL  
 2041 1 \* UNIVERSAL INPUT PARAMETERS  
 2042 1 \*  
 00004C 2043 1 ASADS EQU X'4C' FUNCTION: DESCRIPTOR SERVICES  
 000004 2044 1 ASADSCFN EQU X'04' SUBFCT: CREATE AD FROM NAME  
 000008 2045 1 ASADSCFA EQU X'08' SUBFCT: CREATE AD FRGM VIRT. ADDR.  
 00000C 2046 1 ASADSENV EQU X'0C' SUBFCT: DESCRIBE THE AD ENVIRONMENT  
 000010 2047 1 ASADEDPG EQU X'10' SUBFCT: LIEFERE MAP-INFORMATION  
 000010 2048 1 ASADSMAX EQU X'10' MAX. # OF SUBFUNCTION  
 000014 40404040 2049 1 ASADSTSN DC CL4' ' ALL: TSN OF ACCESSED TASK; A(0)=DEFAULT  
 000018 0000 2050 1 ASADSIITH DC XL2'0000' ALL: ITH OF ACCESSED TASK; X'00'=DEFAULT  
 00001A 00 2051 1 ASADEDFN DC XL1'00' ALL: DUMP FILE LINK NR OF ACCESSED TASK  
 00001B 00 2052 1 ASADSSUSE DC X'00' ALL: USAGE INDICATOR: VALUES CAN BE  
 000001 2053 1 ASADSDUDU EQU X'01' ALL: DOMAIN = USER  
 000002 2054 1 ASADSDUDS EQU X'02' ALL: DOMAIN = SYSTEM  
 000000 2055 1 ASADSDUTH EQU ASATSN NICHT VERWENDET  
 000000 2056 1 ASADSDUIT EQU ASAITH NICHT VERWENDET  
 000010 2057 1 ASADSDUDF EQU ASADUMP ALL: DUMPFILE ACCESS IS REQUIRED  
 000020 2058 1 ASADSSCL EQU X'20' DPG: SUPPLEMENTARY CALL  
 2059 1 \*\*\*\*\*  
 2060 1 \*\* UNIVERSAL INPUT PARAMETERS WHICH MAY BE ALTERED (SUBFCTS CREATE)\*  
 2061 1 \*\*\*\*\*  
 2062 1 DS OF  
 2063 1 ASADSDAD DS OCL16 ENV+DPG: AIDSYS-DESCRIPTOR (MUST BE ALL

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M 'SOURCE STATEMENT

|        |          |      |                         |  |  |
|--------|----------|------|-------------------------|--|--|
| 00001C | 00000000 | 2064 | 1 *                     | ZEROS FOR SUBFCTS 'CFN' & 'CFA'                                      |  |
| 000020 | 00000000 | 2065 | 1 ASADSDAL DC A(0)      | ENV+DPG: ADDRESS OF LMR  |  |
| 000024 | 00000000 | 2066 | 1 ASADSDADS DC A(0)     | ENV+DPG: ADDRESS OF SMREC  |  |
| 000028 | 00000000 | 2067 | 1 ASADSDADD DC A(0)     | ENV+DPG: ADDRESS OF MIREC  |  |
|        |          | 2068 | 1 ASADSDADC DC A(0)     | ENV+DPG: ADDRESS OF CSREC  |  |
| <hr/>  |          |      |                         |  |  |
| 000013 |          |      |                         |  |  |
|        |          | 2059 | 1 *****                 | *****  |  |
|        |          | 2070 | 1 **                    | UNIVERSAL OUTPUT PARAMETERS **                                       |  |
|        |          | 2071 | 1 *****                 | *****  |  |
|        |          | 2072 | 1 ASADSRTH EQU ASARETRN | RETURN CODES   |  |
|        |          | 2073 | 1 *                     |  |  |
| 000000 |          | 2074 | 1 ASADSEK EQU X'00'     | ALL: REQUEST SATISFIED   |  |
| 000004 |          | 2075 | 1 ASADSFEE EQU X'04'    | ALL: FORMAL ERRGR  |  |
|        |          | 2076 | 1 *                     | - CALLER IS NOT AID  |  |
|        |          | 2077 | 1 *                     | - INVALID SUBFUNCTION-CODE   |  |
|        |          | 2078 | 1 *                     | - ONE OF INPUT-ADDRESSES IS NOT ALLOCATED                            |  |
|        |          | 2079 | 1 *                     | - ONE OF 'REGRDPOINTERS' DOES NOT PGINT TG INDICATED REGRD           |  |
|        |          | 2080 | 1 *                     | - BOTH DOMAIN=USER & DOMAIN=SYSTEM ARE SPECIFIED                     |  |
|        |          | 2081 | 1 *                     | - DOMAIN=SYSTEM & LEVEL<>CSECT                                       |  |
|        |          | 2082 | 1 *                     | - DESCRIPTOR>>9 & SUBFCT='CFN'                                       |  |
|        |          | 2083 | 1 *                     | OR SUBFCT='CFA'  |  |
|        |          | 2084 | 1 *                     |  |  |
|        |          | 2085 | 1 *                     |  |  |
| 000008 |          | 2087 | 1 ASADSERN EQU X'08'    | CFN: THE NAMED ITEM WAS NOT FOUND                                    |  |
| 00000C |          | 2088 | 1 ASADSERA EQU X'0C'    | CFA: NO MATCH FOUND FOR VIRTUAL ADDRESS                              |  |
| 000010 |          | 2089 | 1 ASADSEAD EQU X'10'    | ENV+DPG: THE AIDSYS-DESCRIPTOR IS INCORRECT                          |  |
| 000014 |          | 2090 | 1 ASADSHPG EQU X'14'    | ALL: NO PROGRAM LOADED   |  |
| 000018 |          | 2091 | 1 ASADSBNA EQU X'18'    | ALL: - BUFFER NOT CLASS5 GR 6  |  |
|        |          | 2092 | 1 *                     | - NO BUFFER SPECIFIED THOUGH   |  |
|        |          | 2093 | 1 *                     | SUBFCT=ASADSDPG  |  |
| 00001C |          | 2094 | 1 ASADSEGF EQU X'1C'    | ALL: OLD FORMAT OF LOAD-INFORMATION                                  |  |
| 000020 |          | 2095 | 1 ASADSFNG EQU X'20'    | ALL: SPECIFIED FILE NOT OPEN   |  |
| 000024 |          | 2096 | 1 ASADSCNF EQU X'24'    | CFA: INPUT-ADDRESS IS IN CONFLICT WITH SPECIFIED (OR DEFAULT) DOMAIN |  |
|        |          | 2097 | 1 *                     |  |  |
| 000028 |          | 2098 | 1 ASADSTNF EQU X'28'    | ALL: SPECIFIED TASK NOT FOUND  |  |
| 00002C |          | 2099 | 1 ASADSSYS EQU X'2C'    | ALL: ERRGR IN SYSTEM   |  |
| 000030 |          | 2100 | 1 ASADSNYI EQU X'30'    | DPG: NOT YET IMPLEMENTED   |  |
| 000034 |          | 2101 | 1 ASADSIINF EQU X'34'   | DIE GEWUENSCHTE INFORMATION IST NICHT IM DUMPFFILE-UMFANG ENTHALTEN  |  |
|        |          | 2102 | 1 *                     | TESTPRIV IST ZU KLEIN, KANN ABER ERHOEHT WERDEN.                     |  |
| 000038 |          | 2103 | 1 ASADSPV1 EQU X'38'    | TESTPRIV IST ZU KLEIN UND KANN NICHT ERHOEHT WERDEN.                 |  |
|        |          | 2104 | 1 *                     |  |  |
| 00003C |          | 2105 | 1 ASADSPV2 EQU X'3C'    | TESTPRIV IST ZU KLEIN UND KANN NICHT ERHOEHT WERDEN                  |  |
|        |          | 2106 | 1 *                     |  |  |
| 000040 |          | 2107 | 1 ASADSSLK EQU X'40'    | DPG: ANGEgebenER LEVEL IST NICHT ERLAUBT                             |  |
| 000044 |          | 2108 | 1 ASADSHCI EQU X'44'    | ALL: NO CSECT INFO AVAILABLE   |  |
| 000048 |          | 2109 | 1 ASADEPHD EQU X'48'    | ALL: PAGE NOT DUMPED (REAL SLEDFILE)                                 |  |
| 00002C |          | 2110 | 1 ASADSSXXX DS 0CL1     | END OF UNIVERSAL PARAMETERS  |  |
| <hr/>  |          |      |                         |  |  |
|        |          | 2111 | 1 *****                 | *****  |  |
|        |          | 2112 | 1 *                     | *  |  |
|        |          | 2113 | 1 *                     | SUBFUNCTION: CREATION OF AN AIDSYS-DESCRIPTOR TO A *                 |  |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|        |                  |  |        |      |   |                           |   |  |
|--------|------------------|--|--------|------|---|---------------------------|---|--|
|        |                  |  |        | 2114 | 1 | *                         |   | SPECIFIED LEVEL FOR A GIVEN NAMED ITEM * |
|        |                  |  |        | 2115 | 1 | *                         |   |  |
|        |                  |  |        | 2116 | 1 | *****                     |   | *****                                    |
|        |                  |  | 00002C | 2117 | 1 | GRG ASADSXXX              |   |  |
|        |                  |  |        | 2118 | 1 | *                         |   |  |
|        |                  |  |        | 2119 | 1 | *                         | INPUT PARAMETERS:   | PARTIAL AIDSYS-DESCRIPTGR (&I.DSAD)      |
|        |                  |  |        | 2120 | 1 | *                         |   |  |
| 00002C | C9E3C5D4D5C1D4C5 |  |        | 2121 | 1 | ASADSNAM DC CL8'ITEMNAME' |   | NAME OF THE ITEM                         |
| 000034 | 00               |  |        | 2122 | 1 | ASADSLEV DC XL1'00'       |   | LEVEL OF THE ITEM, THAT IS:              |
|        |                  |  |        | 2123 | 1 | *                         |   |  |
|        |                  |  | 000004 | 2124 | 1 | ASADSLLM EQU X'04'        |   | - LOAD MODULE                            |
|        |                  |  | 000008 | 2125 | 1 | ASADSLSM EQU X'08'        |   | - SOURCE MODULE                          |
|        |                  |  | 00000C | 2126 | 1 | ASADSLGM EQU X'0C'        |   | - OBJECT MODULE                          |
|        |                  |  | 000010 | 2127 | 1 | ASADSLCS EQU X'10'        |   | - CSECT                                  |
|        |                  |  |        | 2128 | 1 | *                         |   |  |
|        |                  |  |        | 2129 | 1 | *                         | OUTPUT PARAMETERS:  | AIDSYS-DESCRIPTOR (SEE &I.DSAD)          |
|        |                  |  |        | 2130 | 1 | *                         |   | RETURN CODES (SEE &I.DSRTN)              |
|        |                  |  |        | 2131 | 1 | *                         |   |  |
|        |                  |  |        | 2132 | 1 | *****                     |   | *****                                    |
|        |                  |  |        | 2133 | 1 | *                         |   | *  |
|        |                  |  |        | 2134 | 1 | *                         | SUBFUNCTION: CREATION OF A COMPLETE AIDSYS-DESCRIPTOR FOR A | *****                                    |
|        |                  |  |        | 2135 | 1 | *                         | GIVEN VIRTUAL ADDRESS                                       | *  |
|        |                  |  | 00002C | 2136 | 1 | *****                     |   | *  |
|        |                  |  |        | 2137 | 1 | GRG ASADSXXX              |   |  |
|        |                  |  |        | 2138 | 1 | *                         |   |  |
|        |                  |  |        | 2139 | 1 | *                         |   |  |
|        |                  |  |        | 2140 | 1 | *                         | INPUT PARAMETERS  |  |
| 00002C | 00000000         |  |        | 2141 | 1 | *                         |   |  |
|        |                  |  |        | 2142 | 1 | ASADSADR DC A(0)          |   | VIRTUAL ADDRESS FOR WHICH AN AIDSYS      |
|        |                  |  |        | 2143 | 1 | *                         |   | DESCRIPTOR IS REQUESTED                  |
|        |                  |  |        | 2144 | 1 | *                         |   |  |
|        |                  |  |        | 2145 | 1 | *                         | OUTPUT PARAMETERS:  | AIDSYS-DESCRIPTOR (SEE &I.DSAD)          |
|        |                  |  |        | 2146 | 1 | *                         |   | RETURN CODES (SEE &I.DSRTN)              |
|        |                  |  |        | 2147 | 1 | *                         |   |  |
| 000030 | 00               |  |        | 2148 | 1 | ASADSDDM DC X'00'         |   | DGMINE-INDICATOR                         |
|        |                  |  | 000001 | 2149 | 1 | ASADSDUS EQU ASADSUDU     |   | DGMINE = USER                            |
|        |                  |  | 000002 | 2150 | 1 | ASADSDSY EQU ASADSUDS     |   | DGMINE = SYSTEM                          |
|        |                  |  |        | 2151 | 1 | *****                     |   | *****                                    |
|        |                  |  |        | 2152 | 1 | *                         |   | *  |
|        |                  |  |        | 2153 | 1 | *                         | SUBFUNCTION: DESCRIBE THE ENVIRONMENT OF A GIVEN AIDSYS-    | *  |
|        |                  |  |        | 2154 | 1 | *                         | DESCRIPTGR  | *  |
|        |                  |  | 00002C | 2155 | 1 | *                         |   | *  |
|        |                  |  |        | 2156 | 1 | *****                     |   | *****                                    |
|        |                  |  |        | 2157 | 1 | GRG ASADSXXX              |   |  |
|        |                  |  |        | 2158 | 1 | *                         |   |  |
|        |                  |  |        | 2159 | 1 | *                         | INPUT PARAMETERS:   | AIDSYS-DESCRIPTOR (SEE &I.DSAD)          |
|        |                  |  |        | 2160 | 1 | *                         |   |  |

| FLAG | LOCNTN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|--------|-------|------|-------|-------|-------|---|------------------|
|------|--------|-------|------|-------|-------|-------|---|------------------|

|        |                  |        |        |      |             |   |               |                                      |
|--------|------------------|--------|--------|------|-------------|---|---------------|--------------------------------------|
|        |                  |        |        | 2161 | 1 *         |   |               |                                      |
|        |                  |        |        | 2162 | 1 *         | OUTPUT PARAMETERS:                              |               | RETURN CODES (SEE &I.DSRTN)          |
|        |                  |        |        | 2163 | 1 *         |   |               |                                      |
| 00002C | D7D9D6C7D5C1D4C5 |        |        | 2164 | 1 ASADSEB   | DS  | 0L65          | ENVIRONMENT BLGCK                    |
| 00002C | 00000000         |        |        | 2165 | 1 ASADSPRN  | DC  | CL8'PROGNAME' | NAME OF THE PROGRAMM                 |
| 000034 | 00000000         |        |        | 2166 | 1 ASADSPRA  | DC  | A(0)          | INITIAL LOAD ADDRESS OF THE PROGRAMM |
| 000038 | D3D4D6C4D5C1D4C5 |        |        | 2167 | 1 ASADSLMN  | DC  | CL8'LMOONAME' | NAME OF THE LOAD MODULE              |
| 000040 | 00000000         |        |        | 2168 | 1 ASADSLMA  | DC  | A(0)          | RELATIVE LOAD ADDRESS THEREOF        |
| 000044 | E2D4D6C4D5C1D4C5 |        |        | 2169 | 1 ASADSSMN  | DC  | CL8'SMODNAME' | NAME OF THE SOURCE MODULE            |
| 00004C | 00000000         |        |        | 2170 | 1 ASADSSMA  | DC  | A(0)          | RELATIVE LOAD ADDRESS OF FIRST OM    |
| 000050 | D5D4D6C4D5C1D4C5 |        |        | 2171 | 1 ASADSDMN  | DC  | CL8'OMODNAME' | NAME OF THE OBJECT MODULE            |
| 000058 | 00000000         |        |        | 2172 | 1 ASADSDMA  | DC  | A(0)          | RELATIVE LOAD ADDRESS THEREOF        |
| 00005C | C3E2C5C3D5C1D4C5 |        |        | 2173 | 1 ASADSCSN  | DC  | CL8'CSECNAME' | NAME OF THE CSECT                    |
| 000064 | 00000000         |        |        | 2174 | 1 ASADSCSA  | DC  | A(0)          | RELATIVE LOAD ADDRESS THEREOF        |
| 000066 | 00000000         |        |        | 2175 | 1 ASADSABA  | DC  | A(0)          | ADDRESS OF THE FIRST A-BLOCK         |
| 00006C | 00               |        |        | 2176 | 1 ASADSIND  | DC  | XLI'00'       | INDICATOR ISD/LSD INFORMATION AVAIL  |
|        |                  |        |        | 2177 | 1 *         |   |               |                                      |
|        |                  |        | 000004 | 2178 | 1 ASADSIISD | EQU   | X'04'         | - MEANING ISD INFORMATION IS AVAIL   |
|        |                  |        | 000008 | 2179 | 1 ASADSLSD  | EQU   | X'08'         | - MEANING LSD INFORMATION IS AVAIL   |
| 000070 | 00000000         |        |        | 2180 | 1 ASADSPPL  | DC  | A(0)          | PROGRAMM-LAENGE                      |
| 000074 | 00000000         |        |        | 2181 | 1 ASADSSL   | DC  | A(0)          | LADEMODUL-LAENGE                     |
| 000078 | 00000000         |        |        | 2182 | 1 ASADSSL   | DC  | A(0)          | SOURCE-MODUL-LAENGE                  |
| 00007C | 00000000         |        |        | 2183 | 1 ASADSSGL  | DC  | A(0)          | OBJEKTMODUL-LAENGE                   |
| 000080 | 00000000         |        |        | 2184 | 1 ASADSCOL  | DC  | A(0)          | CSECT-LAENGE                         |
|        |                  | 00002C |        | 2185 | 1           | GRG   | ASADSXXX      |                                      |
|        |                  |        |        | 2186 | 1           | *****   | *****         | *****                                |
|        |                  |        |        | 2187 | 1 *         |   |               | *                                    |
|        |                  |        |        | 2188 | 1 *         | SUBFUNKTION: LIEFERE MAP - INFORMATION          |               | *                                    |
|        |                  |        |        | 2189 | 1 *         |   |               | *                                    |
| 00002C | 00000000         |        |        | 2190 | 1           | *****   | *****         | *****                                |
| 000030 | 0000             |        |        | 2191 | 1 ASADSAUB  | DC  | A(0)          | START ADDRESS OF BUFFER AREA         |
|        |                  |        |        | 2192 | 1 ASADSLUB  | DC  | Y(0)          | LENGTH OF BUFFER AREA                |
| 000034 |                  |        |        | 2193 | 1 ASADSLXV  | EQU   | ASADSLEV      | LEVEL OF THE ITEM: I. E.             |
| 000034 |                  |        |        | 2194 | 1 ASADSLXLM | EQU   | ASADSLLM      | LOAD MODULE LEVEL                    |
| 000004 |                  |        |        | 2195 | 1 ASADSLXSM | EQU   | ASADSLSM      | SOURCE MODULE LEVEL                  |
| 000008 |                  |        |        | 2196 | 1 ASADSLXOM | EQU   | ASADSLOM      | OBJECT MODULE LEVEL                  |
| 00000C |                  |        |        | 2197 | 1 ASADSLXCS | EQU   | ASADSLCS      | CSECT LEVEL                          |
|        |                  |        |        | 2198 | 1 *         |   |               |                                      |
|        |                  |        |        | 2199 | 1 *         | THE FOLLOWING EQUATES DESCRIBE THE STRUCTURE OF |               |                                      |
|        |                  |        |        | 2200 | 1 *         | ONE RECORD RETURNED IN THE BUFFER               |               |                                      |
|        |                  |        |        | 2201 | 1 *         | !!!! THIS EQUUS MUST CORRESPOND TO LENGTH !!!!  |               |                                      |
|        |                  |        |        | 2202 | 1 *         | !!!! OF FIELDS DESCRIBED WITHIN 'ARBLK' !!!!    |               |                                      |
|        |                  |        |        | 2203 | 1 *         | !!!! DSECT DEFINED IN MODULE AIDSYS05. !!!!     |               |                                      |
|        |                  | 000000 |        | 2204 | 1 ASADSBNM  | EQU   | X'00'         | OFFSET:NAME OF CSECT/LOADMODULE/     |
|        |                  |        |        | 2205 | 1 *         |   |               | OBJEKTMODULE                         |
| 000008 |                  |        |        | 2206 | 1 ASADSBAD  | EQU   | X'08'         | OFFSET:A(ADDRESS OF OBJECT)          |
| 00000C |                  |        |        | 2207 | 1 ASADSBLN  | EQU   | X'0C'         | OFFSET:A(LENGTH OF OBJECT)           |
| 000010 |                  |        |        | 2208 | 1 ASADSETP  | EQU   | X'10'         | OFFSET FUER 13-BYTE-ETPND            |
| 000020 |                  |        |        | 2209 | 1 ASADSSL   | EQU   | X'20'         | OFFSET:LENGTH(RECORD)                |
| 000084 |                  |        |        | 2210 | 1           | GRG   |               |                                      |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|           |      |   |              |  |                                      |       |
|-----------|------|---|--------------|--|--------------------------------------|-------|
| 000084 00 | 2211 | 1 | *****        | *****                                    | *****                                | ***** |
|           | 2212 | 1 | **           | ALLGEMEINE WEITERE RUECKKEHR - PARAMETER |                                      | **    |
|           | 2213 | 1 | *****        | *****                                    | *****                                | ***** |
|           | 2214 | 1 | ASADSFBR DC  | X'00'                                    | ALL: ANZEIGENFELD                    |       |
| 000004    | 2215 | 1 | ASADSQUL EQU | ASAQUAL                                  | UEBERQUALIFIZIERTE EINGABE           |       |
| 000008    | 2216 | 1 | ASADMGR EQU  | X'08'                                    | BUFFER OVERFLOW; FURTHER CALL NECESS |       |
| 000059    | 2217 | 1 | ASADSLEN EQU | *-ASADSXXX                               | LENGTH OF SUBFUNCTION PARAMETERS     |       |

|        |      |   |       |   |       |       |
|--------|------|---|-------|---|-------|-------|
|        | 2218 | 1 | ***** | *****   | ***** | ***** |
|        | 2219 | 1 | **    |   |       | **    |
|        | 2220 | 1 | **    | GET ADDRESS   |       | **    |
|        | 2221 | 1 | **    | -----   |       | **    |
|        | 2222 | 1 | **    | ZUGRIFF AUF DIE 'EGLDTAB'. LIEFERT ZU VORGEGBENER VIRUELLER |       | **    |
|        | 2223 | 1 | **    | ADRESSE EINEN MODULNAMEN UND EINE MODULRELATIVE ADRESSE.    |       | **    |
|        | 2224 | 1 | **    | LIEFERT BEI VORGEGBEHENM MODULNAMEN DIE ZUGEHÖRIGE MODUL-   |       | **    |
|        | 2225 | 1 | **    | ANFANGSADRESSE.   |       | **    |
|        | 2226 | 1 | **    |   |       | **    |
|        | 2227 | 1 | ***** | *****   | ***** | ***** |
| 000014 | 2228 | 1 | ORG   | ASALABEL  |       |       |

|        |      |   |               |                    |   |       |
|--------|------|---|---------------|--------------------|---|-------|
|        | 2229 | 1 | *****         | *****              | *****                                   | ***** |
|        | 2230 | 1 | **            | HEADER - PARAMETER |   | **    |
|        | 2231 | 1 | *****         | *****              | *****                                   | ***** |
| 000050 | 2232 | 1 | ASAGA EQU     | X'50'              | ALL: FUNCTIGN = GET ADDRESS             |       |
| 000000 | 2233 | 1 | ASAGAEG EQU   | X'00'              | EG: SUBFCT = ACCESS EGLDTAB BY NAME     |       |
| 000004 | 2234 | 1 | ASAGAEGA EQU  | X'04'              | EGA: SUBFCT = ACCESS EGLDTAB BY ADDRESS |       |
| 000004 | 2235 | 1 | ASAGANMAX EQU | X'04'              | MAX# OF SUBFUNCTION                     |       |

|                         |      |   |              |                    |                                      |       |
|-------------------------|------|---|--------------|--------------------|--------------------------------------|-------|
|                         | 2236 | 1 | *****        | *****              | *****                                | ***** |
|                         | 2237 | 1 | **           | AUFRUF - PARAMETER |                                      | **    |
|                         | 2238 | 1 | *****        | *****              | *****                                | ***** |
| 000014 00000000         | 2239 | 1 | ASAGAADD DC  | A(0)               | EGA: ADDRESS FOR SEARCH IN EGLDTAB   |       |
|                         | 2240 | 1 | ORG          | ASAGAADD           |                                      |       |
| 000014 E2E8D4C2D6D34040 | 2241 | 1 | ASAGANME DC  | CL8'SYMBOL'        | EG: SYMBOLIC NAME; MUST BE FILLED UP |       |
|                         | 2242 | 1 | *            |                    | WITH BLANKS IF LESS THAN 8 CHARS.    |       |
| 00001C 00               | 2243 | 1 | ASAGAFIL DC  | X'00'              | ALL: LINKNAME OF DUMPFILE            |       |
| 00001D 00               | 2244 | 1 | ASAGAFB DC   | X'00'              | ALL: INDICATOR                       |       |
|                         | 2245 | 1 | ASAGAFBF EQU | ASADUMP            | ALL: ACCESS DUMPFILE                 |       |

|        |      |   |              |                       |                              |       |
|--------|------|---|--------------|-----------------------|------------------------------|-------|
|        | 2246 | 1 | *****        | *****                 | *****                        | ***** |
|        | 2247 | 1 | **           | RUECKKEHR - PARAMETER |                              | **    |
|        | 2248 | 1 | *****        | *****                 | *****                        | ***** |
| 000013 | 2249 | 1 | ASAGARTH EQU | ASARETRN              | ALL: RETURN CODE             |       |
| 000000 | 2250 | 1 | ASAGAUK EQU  | X'00'                 | ALL: REQUEST HUNGURED        |       |
| 000004 | 2251 | 1 | ASAGAFE EQU  | X'04'                 | ALL: FORMALER FEHLER         |       |
|        | 2252 | 1 | *            |                       | - UNGEULTIGE SUBFUNKTION     |       |
|        | 2253 | 1 | *            |                       | - UNGEULTIGE DUMPFILE LINK#  |       |
|        | 2254 | 1 | *            |                       | - EG: KEIN NAME ANGEgeben    |       |
| 000008 | 2255 | 1 | ASAGANGE EQU | X'08'                 | ALL: EGLDTAB NOT FOUND       |       |
| 00000C | 2256 | 1 | ASAGAFNG EQU | X'0C'                 | ALL: SPECIFIED FILE NOT OPEN |       |
| 000010 | 2257 | 1 | ASAGAHNF EQU | X'10'                 | EG: SPECIFIED NAME NOT FOUND |       |

| FLAG LOCN OBJECT CODE   | ADDR1  | ADDR2 | STMNT M | SOURCE STATEMENT  |   |
|-------------------------|--------|-------|---------|---|---|
|                         | 000014 | 2258  | 1       | ASAGAANF EQU X'14'  | EGA: NO MODULE FOUND FOR SPECIFIED LOCATION |
| 000020                  |        | 2259  | 1       | ASAGAXXX DS OF  | EG: ADDRESS OF SPECIFIED SYMBOL             |
| 000020 00000000         |        | 2260  | 1       | ASAGAADR DC A(0)  | EGA: RELATIVE ADDRESS OF SPECIFIED          |
|                         |        | 2261  | 1       | *   | LOCATION WITHIN CSECT                       |
|                         |        | 2262  | 1       | *   |   |
| 000024 C3E2C5C3E3404040 |        | 2263  | 1       | ASAGAMOD DC CL8'CSECT'  | EGA: NAME OF CSECT THAT CONTAINS            |
|                         |        | 2264  | 1       | *   | SPECIFIED LOCATION                          |
| 00002C 00000000         | 000010 | 2265  | 1       | ASAGAENT DC A(0)  | ALL: POINTER TO ENTRY IN EOLDTAB            |
|                         |        | 2266  | 1       | ASAGALEH EQU *-ASAGAXXX   | LENGTH RETURN-PARAMS)                       |
|                         |        | 2267  | 1       | *****   | *****                                       |
|                         |        | 2268  | 1       | **  | **  |
|                         |        | 2269  | 1       | **  | **  |
|                         |        | 2270  | 1       | **  | **  |
|                         |        | 2271  | 1       | ** DIESER SERVICE LIEFERT VERSCHIEDENE TASK- ODER SYSTEM-BEZOGENE | **  |
|                         |        | 2272  | 1       | INFORMATIONS:   | **  |
|                         |        | 2273  | 1       | - ALLE FILE CONTRGL BLOCKS EINES TASKS                            | **  |
|                         |        | 2274  | 1       | - ALLE PROCESS CONTRGL BLOCKS EINES TASKS                         | **  |
|                         |        | 2275  | 1       | - ALLE TESTPUNKTE (TASK OR SYSTEM) DES ANGEgebenEN TASKS          | **  |
|                         |        | 2276  | 1       | - ALLE AID/IDA-REPS   | **  |
|                         |        | 2277  | 1       | - ALLE TASKS VON DUMDATEI   | **  |
|                         |        | 2278  | 1       | **  | **  |
|                         |        | 2279  | 1       | *****   | *****                                       |
| 000014                  |        | 2280  | 1       | GRG ASALABEL  |   |
|                         |        | 2281  | 1       | *****   | *****                                       |
|                         |        | 2282  | 1       | ** HEADER - PARAMETER   | **  |
|                         |        | 2283  | 1       | *****   | *****                                       |
| 000054                  |        | 2284  | 1       | ASA12 EQU X'54'   | ALL: FUNCTION = INFORM                      |
| 000000                  |        | 2285  | 1       | ASA12FCB EQU X'00'  | FCB: SUBFUNCTION = GET ALL FCB'S            |
| 000004                  |        | 2286  | 1       | ASA12PCB EQU X'04'  | PCB: SUBFUNCTION = GET ALL PCB'S            |
| 000008                  |        | 2287  | 1       | ASA12CSC EQU X'08'  | UNUSED                                      |
| 00000C                  |        | 2288  | 1       | ASA12TPT EQU X'0C'  | TPT: SUBFUNCTION = GET ALL TESTPOINTS       |
| 000010                  |        | 2289  | 1       | ASA12MVE EQU X'10'  | MVE: SUBFUNCTION = GET ALL SYSTEM-MOVES     |
| 000014                  |        | 2290  | 1       | ASA12DMP EQU X'14'  | DMP: SUBFUNCTION = ALLE TASKS VON DUMDATEI  |
| 000014                  |        | 2291  | 1       | ASA12MAX EQU X'14'  | MAXIMUM # OF SUBFUNCTION                    |
|                         |        | 2292  | 1       | *****   | *****                                       |
|                         |        | 2293  | 1       | ** AUFRUF - PARAMETER   | **  |
|                         |        | 2294  | 1       | *****   | *****                                       |
| 000014 0000             |        | 2295  | 1       | ASA12ITH DC H'0'  | ALL: ITN; X'000' BEDEUTET DEFAULT-TASK      |
| 000018 00000000         |        | 2296  | 1       | ASA12TSN DC A(0)  | ALL: TSN; A(0) BEDEUTET DEN DEFAULT-TASK    |
| 00001C 00000000         |        | 2297  | 1       | ASA12ADR DC A(0)  | ALL: A(BUFFER), INTO WHICH AIDSYS HAS TO    |
|                         |        | 2298  | 1       | *   | RETURN THE REQUESTED INFORMATION. THE       |
|                         |        | 2299  | 1       | *   | END OF THE LIST WILL BE MARKED BY           |
|                         |        | 2300  | 1       | *   | AIDSYS WITH C'*****'.                       |
| 000020 00000000         |        | 2301  | 1       | ASA12BLN DC A(0)  | ALL: LENGTH OF BUFFER SPECIFIED BY ASA12ADR |
| 000024 00               | 000010 | 2302  | 1       | ASA12FB DC X'00'  | ALL: FLAGBYTE                               |
|                         | 000040 | 2303  | 1       | ASA12DT EQU ASADUMP   | ALL: ACCESS DUMPED TASK                     |
|                         |        | 2304  | 1       | ASA12SYS EQU X'40'  | TPT: FOR SUBFCT ASA12TPT ONLY: GET TEST-    |

| FLAG LOCN OBJECT CODE                | ADDR1          | ADDR2          | STMNT M                                 | SOURCE STATEMENT   |  |
|--------------------------------------|----------------|----------------|---|--|--|
| 000020                               | 2305           | 1 *            |   |  | POINTS SET IN SYSTEM'S SPACE BY SPECIFIED TASK                             |
|                                      | 2306           | 1 *            |   |  |  |
|                                      | 2307           | 1 ASA12ALS EQU | X'20'                                   |  | TPT: FOR SUBFCT ASA12TPT ONLY; GET ALL TESTPOINTS IN SYSTEM WITHOUT REGARD |
|                                      | 2308           | 1 *            |   |  |  |
|                                      | 2309           | 1 *            |   |  | TO ANY SPECIFIC TASK   |
| 000000                               | 2310           | 1 ASA12VIT EQU | ASA1TN                                  | NICHT VERWENDET  |  |
|                                      | 2311           | 1 ASA12VTS EQU | ASATSN                                  | NICHT VERWENDET  |  |
| 000025 00                            | 2312           | 1 ASA12LHK DC  | X'00'                                   | ALL: LINKS OF DUMPFILE (OPTIONAL)  |  |
| 000026 4040404040404040              | 2313           | 1 ASA12MOD DC  | CL8'                                    | CSC/TPT: MODULE-NAME   |  |
| 000013<br>000000<br>000004           | 2314           | 1 *****        |   |  | *****  |
|                                      | 2315           | 1 **           | RUECKKEHR - PARAMETER                   |  | **   |
|                                      | 2316           | 1 *****        |   |  | *****  |
|                                      | 2317           | 1 ASA12RTN EQU | ASARETRN                                |  | RETURN-CODE  |
|                                      | 2318           | 1 ASA12GK EQU  | X'00'                                   | ALL: ALL GK  |  |
|                                      | 2319           | 1 ASA12FE EQU  | X'04'                                   | ALL: FORMALER FEHLER:  |  |
|                                      | 2320           | 1 *            |   | - DER AUFRUFER IST NICHT 'AID'   |  |
|                                      | 2321           | 1 *            |   | - UNGELEITIGE SUBFUNKTION  |  |
|                                      | 2322           | 1 *            |   | - ITN > 255  |  |
|                                      | 000008         | 2323           | 1 ASA12NMA EQU                          | X'08'  | ALL: NO BUFFER SPECIFIED   |
|                                      | 00000C         | 2324           | 1 ASA12ILK EQU                          | X'0C'  | ALL: INVALID DUMPFILE-LINK   |
|                                      | 000010         | 2325           | 1 ASA12FNG EQU                          | X'10'  | ALL: DUMPFILE NOT OPEN   |
|                                      | 000014         | 2326           | 1 ASA12IHS EQU                          | X'14'  | ALL: NO TASK SPECIFIED   |
|                                      | 000018         | 2327           | 1 ASA12INF EQU                          | X'18'  | ALL: SPECIFIED ITN/TSN NOT FOUND   |
|                                      | 00001C         | 2328           | 1 ASA12HAC EQU                          | X'1C'  | ALL: SPECIFIED TASK CANNOT BE ACCESSED                                     |
|                                      | 000020         | 2329           | 1 ASA12FHI EQU                          | X'20'  | TPT: FUNCTION NOT YET IMPLEMENTED  |
|                                      | 000024         | 2330           | 1 ASA12HFS EQU                          | X'24'  | ALL: NO FILE SPECIFIED   |
|                                      | 000028         | 2331           | 1 ASA12BHA EQU                          | X'28'  | ALL: BUFFER NOT WRITE-ACCESSABLE   |
| 00002C                               | 2332           | 1 ASA12HAV EQU | X'2C'                                   | MVE: CONCISE REP AREA IST NICHT VORHANDEN<br>ODER MOMENTAN GESPERRT        |  |
| 2333                                 | 1 *            |                |   |  |  |
| 00002E                               | 2334           | 1 ASA12XXX DS  | 0X                                      |  |  |
| 00002E 00                            | 2335           | 1 ASA12RFB DC  | X'00'                                   | ALL: FLAG-BYTE   |  |
| 000080                               | 2336           | 1 ASA12HCP EQU | X'80'                                   | ALL: INFORMATION IS NOT COMPLETE BECAUSE<br>OF LACK OF MEMORY              |  |
| 000004                               | 2337           | 1 *            |   |  |  |
| 000004                               | 2338           | 1 ASA12QUL EQU | ASAQUAL                                 | UEBERQUALIFIZIERTE EINGABE   |  |
| 000001                               | 2339           | 1 ASA12LEN EQU | *-ASA12XXX                              | LENGTH OF RETURN-PARAMS  |  |
| 000000<br>000004<br>000008<br>00000C | 2340           | 1 *****        |   |  | *****  |
|                                      | 2341           | 1 **           | ES FOLGEN DIE PUFFER-FORMATE DER RECDRS |  | **   |
|                                      | 2342           | 1 *****        |   |  | *****  |
|                                      | 2343           | 1 *****        |   |  | *****  |
|                                      | 2344           | 1 **           | SUBFCT = ALL PCBs                       |  | **   |
|                                      | 2345           | 1 *****        |   |  | *****  |
|                                      | 2346           | 1 ASA12PAD EQU | X'00'                                   | GFFSET FOR A(PCB)  |  |
|                                      | 2347           | 1 ASA12PC EQU  | X'04'                                   | GFFSET FOR P-COUNTER; ERSTES FELD DES<br>BEFEHLSZAELTERS ENTHAELT DAS BYTE |  |
|                                      | 2348           | 1 *            |   | 'ESTKIND', MIT DER SYSTEM-EXIT-ANZEIGE                                     |  |
|                                      | 2349           | 1 *            |   | GFFSET FOR ISR   |  |
| 2350                                 | 1 ASA12ISR EQU | X'08'          | LENGTH OF RECDRD                        |  |  |
| 2351                                 | 1 ASA12PLN EQU | X'0C'          |   |  |  |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|        |  |  |  |      |   |                    |       |   |
|--------|--|--|--|------|---|--------------------|-------|---|
|        |  |  |  | 2352 | 1 | *****              | ***** | *****                                   |
|        |  |  |  | 2353 | 1 | *                  |       | SUBFCT = ALL FCBS                       |
|        |  |  |  | 2354 | 1 | **                 |       | 8 BYTES LINKNAME                        |
|        |  |  |  | 2355 | 1 | **                 |       | 1 BYTE OPEN-INDICATOR                   |
|        |  |  |  | 2356 | 1 | *****              | ***** | *****                                   |
| 000080 |  |  |  | 2357 | 1 | ASAI2FOP EQU X'80' |       | FILE IS OPEN                            |
| 000009 |  |  |  | 2358 | 1 | ASAI2FL EQU X'09'  |       | LENGTH OF RECD                          |
|        |  |  |  | 2359 | 1 | *****              | ***** | *****                                   |
|        |  |  |  | 2360 | 1 | **                 |       | SUBFCT = TPPOINT                        |
|        |  |  |  | 2361 | 1 | *****              | ***** | *****                                   |
| 000000 |  |  |  | 2362 | 1 | ASAI2TLC EQU X'00' |       | OFFSET OF LOCATION OF TESTPOINT         |
|        |  |  |  | 2363 | 1 | *                  |       | CONTENTS = C'***T' THEN THIS IS TRACE   |
|        |  |  |  | 2364 | 1 | *                  |       | = C'***1' : EVENT-1-INFO                |
|        |  |  |  | 2365 | 1 | *                  |       | UNTIL = C'***7' : EVENT-7-INFO          |
| 000004 |  |  |  | 2366 | 1 | ASAI2TAL EQU X'04' |       | OFFSET OF ACTIONLIST)                   |
| 000008 |  |  |  | 2367 | 1 | ASAI2TLN EQU X'08' |       | LENGTH OF RECORD                        |
|        |  |  |  | 2368 | 1 | *****              | ***** | *****                                   |
|        |  |  |  | 2369 | 1 | **                 |       | SUBFCT = SYSTEM-MOVES                   |
|        |  |  |  | 2370 | 1 | *****              | ***** | *****                                   |
| 000000 |  |  |  | 2371 | 1 | ASAI2SAD EQU 0     |       | OFFSET FOR ADDRESS OF 1ST OVERWRITTEN   |
|        |  |  |  | 2372 | 1 | *                  |       | BYTE                                    |
| 000004 |  |  |  | 2373 | 1 | ASAI2SL EQU 4      |       | OFFSET FOR LENGTH OF MOVE               |
| 000005 |  |  |  | 2374 | 1 | ASAI2SLN EQU 5     |       | LENGTH OF RECORD                        |
|        |  |  |  | 2375 | 1 | *****              | ***** | *****                                   |
|        |  |  |  | 2376 | 1 | **                 |       | SUBFUNKTION: ALLE TASKS VON DUMPDATI    |
|        |  |  |  | 2377 | 1 | *****              | ***** | *****                                   |
| 000000 |  |  |  | 2378 | 1 | ASAI2DI EQU X'00'  |       | OFFSET FUER ITN                         |
| 000002 |  |  |  | 2379 | 1 | ASAI2DTS EQU X'02' |       | OFFSET FUER TSN                         |
| 000006 |  |  |  | 2380 | 1 | ASAI2DAT EQU X'06' |       | OFFSET FUER TCB-ADRESSE                 |
| 00000A |  |  |  | 2381 | 1 | ASAI2DLN EQU X'0A' |       | LAENGE EINES PUFFER-EINTRAGS            |
|        |  |  |  | 2382 | 1 | *****              | ***** | *****                                   |
|        |  |  |  | 2383 | 1 | **                 |       |   |
|        |  |  |  | 2384 | 1 | **                 |       | AENDER AKTIONSLISTEN-ZEIGER             |
|        |  |  |  | 2385 | 1 | **                 |       | -----                                   |
|        |  |  |  | 2386 | 1 | **                 |       |   |
| 000014 |  |  |  | 2387 | 1 | *****              | ***** | *****                                   |
|        |  |  |  | 2388 | 1 | GRG ASALABEL       |       |   |
|        |  |  |  | 2389 | 1 | *****              | ***** | *****                                   |
|        |  |  |  | 2390 | 1 | **                 |       | HEADER - PARAMETER                      |
|        |  |  |  | 2391 | 1 | *****              | ***** | *****                                   |
| 000058 |  |  |  | 2392 | 1 | ASAPT EQU X'58'    |       | ALL: FUNKTION = AENDER AKTIONSLISTEN-   |
|        |  |  |  | 2393 | 1 | *                  |       | ZEIGER                                  |
| 000000 |  |  |  | 2394 | 1 | ASAPTTPT EQU X'00' |       | TPT: SUBFCT = TESTPUNKTZEIGER           |
| 000004 |  |  |  | 2395 | 1 | ASAPTEVT EQU X'04' |       | EVT: SUBFCT = EREIGNIS- ODER MASCHINEN- |

| FLAG   | LOCN     | OBJCT  | CODE | ADDR1 | ADDR2 | STMNT  | M | SOURCE STATEMENT                          |
|--------|----------|--------|------|-------|-------|--|---|---|
|        |          |        |      | 2395  | 1     | *  |   | TRACE-ZEIGER                              |
|        |          |        |      | 2397  | 1     | ASAPTRC EQU X'08'  |   | TRC: SUBFCT = STATEMENTTRACEZEIGER        |
|        |          |        |      | 2398  | 1     | ASAPTMAX EQU X'08'   |   | MAX. # EINER SUBFUNKTION                  |
|        |          |        |      | 2399  | 1     | *****  |   | *****                                     |
|        |          |        |      | 2400  | 1     | *** AUFRUF - PARAMETER   |   | ***                                       |
|        |          |        |      | 2401  | 1     | *****  |   | *****                                     |
| 000014 | 00000000 |        |      | 2402  | 1     | ASAPTAADR DC A(0)  |   | ALL: ADRESSE DER NEUEN AKTIGNSLISTE       |
| 000018 | 00000000 |        |      | 2403  | 1     | ASAPTTAD DC A(0)   |   | TPT: ADRESSE DES BETROFFENEN TESTPUNKTS   |
| 000018 | 00       | 000018 |      | 2404  | 1     | GRG ASAPTTAD   |   |   |
|        |          |        |      | 2405  | 1     | ASAPTECL DC X'00'  |   | EVT: BETROFFENE EREIGNISKLASSE. SIND MEHR |
|        |          |        |      | 2406  | 1     | *  |   | ALS EINE EREIGNISKLASSE ANGEgeben,        |
|        |          |        |      | 2407  | 1     | *  |   | SG WIRD FUER ALLE KLASSEN DIE SELBE       |
|        |          |        |      | 2408  | 1     | *  |   | AKTIGNSLISTENADRESSE GESETZT.             |
|        |          |        |      | 2409  | 1     | *****  |   | *****                                     |
|        |          |        |      | 2410  | 1     | ** RUECKKEHR - PARAMETER   |   | **  |
|        |          |        |      | 2411  | 1     | *****  |   | *****                                     |
| 000019 |          |        |      | 2412  | 1     | ASAPTXXX EQU *   |   | ANFANG RUECKKEHRRPARAMETER                |
| 000013 |          |        |      | 2413  | 1     | ASAPTRTN EQU ASARETRN  |   | RUECKKEHRCODE                             |
| 000000 |          |        |      | 2414  | 1     | ASAPTOK EQU X'00'  |   | FUNKTION AUSGEFUEHRT. ASAPTRAD            |
|        |          |        |      | 2415  | 1     | *  |   | ENTHAELT ZUR KONTROLLE DIE ALTE           |
|        |          |        |      | 2416  | 1     | *  |   | ERSETzte AKTIGNSLISTENADRESSE             |
| 000004 |          |        |      | 2417  | 1     | ASAPTFE EQU X'04'  |   | FORMALER FEHLER, D.H. ENTWEDER:           |
|        |          |        |      | 2418  | 1     | *  |   | - AUFRUFER IST NICHT AID                  |
|        |          |        |      | 2419  | 1     | *  |   | - UNGUeltige UNTERFUNKTIONSNUMMER         |
|        |          |        |      | 2420  | 1     | *  |   | - ASAPTAADR NICHT DEFINIERT               |
|        |          |        |      | 2421  | 1     | *  |   | - KEINE EREIGNISKLASSE DEFINIERT          |
|        |          |        |      | 2422  | 1     | *  |   | - UNGUeltige EREIGNISKLASSE DEF.          |
|        |          | 000008 |      | 2423  | 1     | ASAPTERR EQU X'08'   |   | FUER DIE ANGEgebenE UNTERFUNKTION         |
|        |          |        |      | 2424  | 1     | *  |   | EXISTIERT KEIN AKTIVER EINTRAG.           |
|        |          |        |      | 2425  | 1     | *  |   | AKTION WURDE NICHT AUSGEFUEHRT            |
| 00001C | 00000000 |        |      | 2426  | 1     | ASAPTRAD DC A(0)   |   | ERSETzte AKTIGNSLISTENADRESSE ZUR         |
|        |          |        |      | 2427  | 1     | *  |   | KONTROLLE. FALLS X'00000000' ZURUECK-     |
|        |          |        |      | 2428  | 1     | *  |   | GEgeben WIRD, DER RETURNCODE ABER         |
|        |          |        |      | 2429  | 1     | *  |   | X'00' IST, BEDEUTET DIES, DASS MEHR       |
|        |          |        |      | 2430  | 1     | *  |   | ALS EIN ALTER ZEIGER ERSETzt WURDE,       |
|        |          |        |      | 2431  | 1     | *  |   | ABER NICHT ALLE IDENTISCHE WAREN.         |
|        |          |        |      | 2432  | 1     | *  |   | MöGLICHERWEISE LIEGT EIN AID-             |
|        |          |        |      | 2433  | 1     | *  |   | FEHLER VOR.                               |
|        |          | 000007 |      | 2434  | 1     | ASAPTLLEN EQU **-ASAPTXXX  |   | LAENGE DER RUECKKEHRRPARAMETER            |
|        |          | 000085 |      | 2435  | 1     | GRG  |   |   |
|        |          | 000085 |      | 2436  | 1     | ASALENGT EQU **-ASASERVE   |   | LENGTH(CASERP)                            |
|        |          |        |      | 2437  | 1     | ASATTLEN EQU ((ASALENGT+X'1F')/32)*32 LEN(AIDSYS=TRACETABLE-ENTRY) |   |   |
|        |          | 000058 |      | 2438  | 1     | ASASEMAX EQU X'58'   |   | MAX. # OF SUBFUNCTION                     |
|        |          | 000038 |      | 2439  | 1     | ASAIAID2 EQU X'38'   |   | MAX. # OF SUBFCT IN AIDSYS02              |
|        |          | 000040 |      | 2440  | 1     | ASAIAID3 EQU X'40'   |   | MAX. # OF SUBFCT IN AIDSYS03              |
|        |          | 000060 |      | 2441  | 1     | ASAIAID4 EQU X'60'   |   | MAX. # OF FCT IN AIDSYS04                 |
|        |          | 000050 |      | 2442  | 1     | ASAIAID5 EQU X'50'   |   | MAX. # OF FCT IN AIDSYS05                 |

I have given this program in order to show different things :

- 1) In a more or less complex modules, you have many entries what is not easy to handle because if you have an entry, you must have an external in the other module . There is of course a problem if you want to modify the description of SYSBASE, for example, which is defined here in this module, the changes must be seen by all other modules that use it . It is not easy to see what are the calling modules (here, in fact, it is not a problem because the calling modules are written in the beginning of the module, but sometimes it is not possible to do it so).
- 2) See page 102, the comments. Is it not so wonderfull when dealing with modules ? It is of course not a criticism but only example of what we sometimes must handle .
- 3) See page 103, the comments . Is it not absurd that some modules presupposes that he receive the correct value in the register . In the called module, there are no saving attitude nor testing to see if no error .
- 4) There is also a problem because sometimes the decision if an error has occurred in the called module, it is in the called module that it is decided if it returns normally or if it returns to the next instruction which is a branch to the error routine. This is of course not normal because the programmer has then to know what are done in both module and not only in his own module .
- 5) I have putted after the program its flowchart, it is not the best solution, but it seems to me that if the flowchart is simple and therefore easy to understand, than the program is easy also . Indeed, in order to do this flowchart so "in one lime", I have had to rewrite various times the logic of the program and therefore, I was able to keep it simple and is it not right that simple is beautifull ?

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|---------|------------------|
|------|------|-------|------|-------|-------|---------|------------------|

|  |  |  |  |      |       |                  |                |
|--|--|--|--|------|-------|------------------|----------------|
|  |  |  |  | 3910 | ***** | *****            | ***** 02270000 |
|  |  |  |  | 3911 | *     |                  | * 02271000     |
|  |  |  |  | 3912 | *     | THE ENTRIES ARE: | * 02272000     |
|  |  |  |  | 3913 | *     |                  | * 02274000     |
|  |  |  |  | 3914 | ***** | *****            | ***** 02275000 |

|        |  |      |                |                                      |          |
|--------|--|------|----------------|--------------------------------------|----------|
| 000458 |  | 3915 | ENTRY SYSBASE  | BOTH THIS ENTRIES HAVE A VALUE GIVEN | 02276000 |
| 000460 |  | 3916 | ENTRY EXVTBASE | BY THE CALLER.                       | 02277000 |
| 00045C |  | 3917 | ENTRY AREADRT  | ADDRESS OF CALLER READ ROUTINE       | 02278000 |
| 0004AC |  | 3918 | ENTRY SAVE3    | SAVEAREA ZONE FOR AS4RDPGE           | 02278500 |
| 0004F4 |  | 3919 | ENTRY SAVEREG8 | SAVEAREA FOR REGISTER 08             | 02278700 |

| FLAG   | LOCN | OBJCT | CODE     | ADDR1  | ADDR2  | STMNT | M | SOURCE STATEMENT  |          |
|--------|------|-------|----------|--------|--------|-------|---|---|----------|
| 000000 |      |       |          |        |        | 3920  |   | DPACCESS CSECT  | 02289000 |
| 000000 | 90   | EC    | D00C     |        |        | 3921  |   | STM R#14,R#12,12(R#13)                                      | 02309000 |
| 000004 | 05   | C0    |          |        |        | 3922  |   | BALR R#12,0   | 02319000 |
| 000006 |      |       |          |        |        | 3923  |   | USING *,R#12  | 02329000 |
| 000006 | 50   | D0    | C462     | 000468 |        | 3924  |   | ST R#13,SAVE+4 SAVE THE ADDRESS OF THE CALLER SAVE AREA     | 02339000 |
| 00000A | 41   | D0    | C45E     | 000464 |        | 3925  |   | LA R#13,SAVE LOAD THE ADDRESS OF THE NEW SAVE AREA          | 02349000 |
| 00000E | 18   | 81    |          |        |        | 3926  |   | LR R#08,R#01 USING OF DSECT BECAUSE OF MACRO                | 02359000 |
| 000010 | 50   | 80    | C4EE     | 0004F4 |        | 3927  |   | ST R#08,SAVEREG8 SAVE REGISTER 8 COULD BE DESTROYED !       | 02364000 |
| 000000 |      |       |          |        |        | 3928  |   | USING MALIB,R#08 USE R#08 AS BASE REGISTER FOR THE DSECT    | 02369000 |
| 000014 | D2   | 03    | C4568008 | 00045C | 000008 | 3929  |   | MVC AREADRT,DPAREAD MOVE A(READ-Routine) TO EXTERNAL FIELD  | 02375000 |
|        |      |       |          |        |        | 3930  |   | *****   | 02389000 |
|        |      |       |          |        |        | 3931  | * | *****   | 02399000 |
|        |      |       |          |        |        | 3932  | * | THE FIRST TEST DONE HERE ARE VALIDATION OF SUBFUNCTION      | 02409000 |
|        |      |       |          |        |        | 3933  | * | NUMBER.   | 02419000 |
|        |      |       |          |        |        | 3934  | * | *****   | 02439000 |
|        |      |       |          |        |        | 3935  | * | *****   | 02449000 |
| 00001A | 91   | F3    | 8000     | 000000 |        | 3936  |   | TM DPAFCT,DPAVALFN X'F3' IS EQUATE OF B'11110011'           | 02469000 |
|        |      |       |          |        |        | 3937  | * | WHICH IS THE MASK TO VALIDATE                               | 02479000 |
|        |      |       |          |        |        | 3938  | * | THE NUMBER'S SUBFUNCTION.                                   | 02489000 |
| 00001E | 47   | 70    | C41C     | 000422 |        | 3939  |   | BNZ RTNISFN   | 02499000 |
| 000022 | 95   | 08    | 8000     | 000000 |        | 3940  |   | CLI DPAFCT,DPAMAXNF THIS TEST IS DONE IN ORDER TO AVOID THE | 02510000 |
|        |      |       |          |        |        | 3941  | * | X'DC' VALUE WHICH IS NO MORE VALID.                         | 02520000 |
| 000026 | 47   | 20    | C41C     | 000422 |        | 3942  |   | DPAMAXNF CONTAINS THE MAXIMUM VALID                         | 02530000 |
|        |      |       |          |        |        | 3943  | * | NUMBER FOR A KNOWN FUNCTION.                                | 02540000 |
|        |      |       |          |        |        | 3944  |   | *****   | 02729000 |
|        |      |       |          |        |        | 3945  | * | *****   | 02739000 |
|        |      |       |          |        |        | 3946  | * | THE NEXT TESTS ARE DONE IN ORDER TO VALIDATE THE DIFFERENT  | 02744000 |
|        |      |       |          |        |        | 3947  | * | ADDRESSES TO BE PROVIDED BY THE CALLER.                     | 02749000 |
|        |      |       |          |        |        | 3948  | * | *****   | 02759000 |
|        |      |       |          |        |        | 3949  | * | *****   | 02769000 |
|        |      |       |          |        |        | 3950  | * | CLC DPAATCB,=A(0) THIS COMPARE IS DONE IN ORDER TO SEE      | 02799000 |
|        |      |       |          |        |        | 3951  | * | IF AN TCB ADDRESS WAS GIVEN                                 | 02889000 |
|        |      |       |          |        |        | 3952  | * | IF NOT, BRANCH TO FORMAL FEHLER                             | 02889400 |
|        |      |       |          |        |        | 3953  | * |   | 02889800 |
|        |      |       |          |        |        | 3954  | * |   | 02890200 |
|        |      |       |          |        |        | 3955  | * |   | 02890600 |
|        |      |       |          |        |        | 3956  | * | TM DPAATCB+3,DPAVALFW COMPARE THE TWO RIGHTEST BITS         | 02891000 |
|        |      |       |          |        |        | 3957  | * | IF THE RESULT CONTAINS SOME                                 | 02891400 |
|        |      |       |          |        |        | 3958  | * | ONES, THEN THE ADDRESS IS NOT                               | 02891900 |

| FLAG   | LOCN | OBJCT | CODE     | ADDR1  | ADDR2  | STMNT | M      | SOURCE STATEMENT                             |          |
|--------|------|-------|----------|--------|--------|-------|--------|--|----------|
|        |      |       |          | 3959   | *      |       |        | FULL WORD ALIGNED.                           | 02892300 |
|        |      |       |          | 3960   | *      | BNZ   | RTNNWA | BRANCH TO NOT WORD ALIGNED.                  | 02892700 |
| 00002A | D5   | 03    | 8010C42A | 000010 | 000430 | 3961  |        | DPASYSBS,=A(0) SYSBASE ADDRESS GIVEN ?       | 02893500 |
| 000030 | 47   | 80    | C15A     | 000160 |        | 3962  | SE     | RTNFF NO,BRANCH TO FORMAL FEHLER             | 02893900 |
| 000034 | 91   | 03    | 8013     | 000013 |        | 3963  | TM     | DPASYSBS+3,DPAVALFW FW ALIGNED ADDRESS ?     | 02894800 |
| 000038 | 47   | 70    | C162     | 000162 |        | 3964  | BNZ    | RTNNWA NO,BRANCH TO FORMAL FEHLER.           | 02895200 |
| 00003C | D5   | 03    | 8014C42A | 000014 | 000430 | 3965  | CLC    | DPAAVT,=A(0) TEST IF XVT ADDRESS IS GHIVEN ? | 02896000 |
| 000042 | 47   | 80    | C15A     | 000160 |        | 3966  | SE     | RTNFF NO,BRANCH TO FORMAL FEHLER.            | 02896400 |
| 000046 | 91   | 03    | 8017     | 000017 |        | 3967  | TM     | DPAAVT+3,DPAVALFW FW ADDRESS ALIGNED ?       | 02897300 |
| 00004A | 47   | 70    | C162     | 000168 |        | 3968  | BNZ    | RTNNWA NO,BRANCH TO NOT WORD ALIGNED         | 02897700 |

| FLAG   | LOCN | OBJCT | CODE     | ADDR1  | ADDR2  | STMNT  | M        | SOURCE STATEMENT                   |   |          |
|--------|------|-------|----------|--------|--------|--|----------|------------------------------------|---|----------|
|        |      |       |          | 3969   |        | *****  |          | *****                              | 02898500                                |          |
|        |      |       |          | 3970   | *      | *****  |          | *****                              | * 02899000                              |          |
|        |      |       |          | 3971   | *      | WHAT IS DONE HERE IS TO SEE IF THE A(READ) IS NOT GIVEN    |          | *****                              | * 02909000                              |          |
|        |      |       |          | 3972   | *      | (OR EQUATE TO 0), THEN A VALID LINK NUMBER TO THE DUMPFILE |          | *****                              | * 02919000                              |          |
|        |      |       |          | 3973   | *      | HAS TO BE GIVEN. IF THE A(READ) IS GIVEN (NOT EQUALS 0),   |          | *****                              | * 02921000                              |          |
|        |      |       |          | 3974   | *      | THEN A VALID ITN HAS TO BE GIVEN                           |          | *****                              | * 02924000                              |          |
|        |      |       |          | 3975   | *      | IN THE SAME TIME VALIDATIONS ARE ALSO DONE.                |          | *****                              | * 02926000                              |          |
|        |      |       |          | 3976   | *      | *****  |          | *****                              | * 02929000                              |          |
|        |      |       |          | 3977   | *      | *****  |          | *****                              | 02939000                                |          |
| 00004E | D5   | 03    | 8008C42A | 000008 | 000430 | 3978   |          | CLC DPAREAD,=A(0)                  | IS THE READ ADDRESS GIVEN ?             | 02959000 |
| 000054 | 47   | 70    | C068     | 00006E |        | 3979   | BNE      | READGIVN                           | YES, BRANCH TO READ GIVEN               | 02969000 |
| 000058 | D5   | 03    | 8004C42E | 000004 | 000434 | 3980   |          | CLC DPALINK,=F'0'                  | IS A LINK NUMBER GIVEN ?                | 02979000 |
| 00005E | 47   | 80    | C15A     | 000160 |        | 3981   | BE       | RTHFF                              | YES, BRANCH TO FORMAL FEHLER            | 02989000 |
| 000062 | 95   | 07    | 8004     | 000004 |        | 3982   |          | CLI DPALINK,DPALINK#               | IS THAT A VALID LINK NUMBER ?           | 02999000 |
| 000066 | 47   | 20    | C182     | 000188 |        | 3983   | BH       | RTHILN                             | NO, BRANCH TO INVALID LINK NUMBER       | 03009000 |
| 00006A | 47   | F0    | C096     | 00009C |        | 3984   | B        | VALIDPRM                           | YES, BRANCH TO VALIDATION O.K.          | 03019000 |
| 00006E |      |       |          |        |        | 3985   |          |                                    |   |          |
| 00006E | D5   | 03    | 801CC42E | 00001C | 000434 | 3986   | READGIVN | DS 0Y                              | WE ARE HERE ONLY IF A(READ) IS <> 0     | 03020200 |
| 000074 | 47   | 80    | C192     | 000198 |        | 3987   | CLC      | DPAITN,=F'0'                       | ITN GIVEN ?                             | 03020800 |
|        |      |       |          |        |        |  | BE       | RTHRNI                             | NO, BRANCH TO A(READ) GIVEN BUT NO ITN. | 03021500 |
| 000078 | D5   | 03    | 800CC42A | 00000C | 000430 | 3988   |          | CLC DPAATCB,=A(0)                  | IS AN TCB GIVEN ?                       | 03021560 |
| 00007E | 47   | 80    | C15A     | 000160 |        | 3989   | BE       | RTHFF                              | NO, BRANCH FORMAL FEHLER                | 03021590 |
| 000082 | 91   | 03    | 800F     | 00000F |        | 3990   |          | TM DPAATCB+3,DPAVALFW              | COMPARE THE TWO RIGHTEST BITS IF        | 03021660 |
|        |      |       |          |        |        | 3991   | *        | NOT ZEROS, THEN BRANCH TO NOT WORD | 03021690                                |          |
|        |      |       |          |        |        | 3992   | *        | ALIGNED                            | 03021730                                |          |
| 000086 | 47   | 70    | C162     | 000168 |        | 3993   | BNZ      | RTNNWA                             | NO, BRANCH TO NOT WORD ALIGNED          | 03021760 |
| 00008A | 91   | 03    | 800B     | 00000B |        | 3994   |          | TM DPAREAD+3,DPAVALFW              | IS THE READ ADDRESS FW ALIGNED ?        | 03022100 |
| 00008E | 47   | 70    | C162     | 000168 |        | 3995   | BNZ      | RTNNWA                             | NO, BRANCH TO NOT WORD ALIGNED          | 03022700 |

FLAG LOCNTN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|                       |               |      |     |   |          |
|-----------------------|---------------|------|-----|---|----------|
| 000092 D5 02 801CC42E | 00001C 000434 | 3996 | CLC | DPAITN(DPAITNL),=F'0' VALID ITN GIVEN ? | 03023300 |
| 000098 47 70 C15A     | 000160        | 3997 | BNE | RTNFF NO,BRANCH TO FORMAL FEHLER        | 03024000 |

|                       |               |             |     |  |          |
|-----------------------|---------------|-------------|-----|--|----------|
| 00009C                | 3998          | VALIDPRM DS | 0Y  | VALID PARAMETER                                      | 03025200 |
| 00009C D2 03 C4528010 | 000458 000010 | 3999        | MVC | SYSBASE,DPASYSBS MOVE THE VALUE OF SYSBASE FOR THE   | 03025800 |
|                       | 4000          | *           |     | ENTRY TO BE CORRECT                                  | 03026500 |
| 0000A2 D2 03 C45A8014 | 000460 000014 | 4001        | MVC | EXVTBASE,DPAAXVT MOVE THE VALUE OF XVT FOR THE ENTRY | 03027100 |
|                       | 4002          | *           |     | TO BE CORRECT  | 03027700 |

| FLAG LOC TN | OBJ CTN | C O D E | A D D R 1 | A D D R 2 | S T M N T | M | S O U R C E | S T A T E M E N T |
|-------------|---------|---------|-----------|-----------|-----------|---|-------------|-------------------|
|-------------|---------|---------|-----------|-----------|-----------|---|-------------|-------------------|

|      |       |  |  |  |  |  |  |          |
|------|-------|--|--|--|--|--|--|----------|
| 4003 | ***** |  |  |  |  |  |  | 03039000 |
| 4004 | *     |  |  |  |  |  |  | 03049000 |
| 4005 | *     |  |  |  |  |  | THE DGNE AFTER ARE VALIDATION OF IND,                  | 03059000 |
| 4006 | *     |  |  |  |  |  | VALIDATION OF BUFFER ADDRESS AND BUFFER LENGTH         | 03069000 |
| 4007 | *     |  |  |  |  |  | VALIDATION OF FLAGUSER AND LAST VALIDATION OF FUNCTION | 03079000 |
| 4008 | *     |  |  |  |  |  |  | 03089000 |
| 4009 | ***** |  |  |  |  |  |  | 03099000 |

|                   |        |      |   |     |  |          |
|-------------------|--------|------|---|-----|--|----------|
| 0000A8 95 04 801B | 00001B | 4010 |   | CLI | DPAIND+DPAINDL,ASA9TCUS TEST IF THE DUMPFILe TYPE    | 03119000 |
| 0000AC 47 80 COBA | 0000C0 | 4011 | * |     | IS A USER DUMPFILe                                   | 03124000 |
|                   |        | 4012 |   | BE  | VALIDDFT YES,NO MORE TEST NEEDED IT IS O.K.          | 03129000 |
| 0000B0 95 02 801B | 00001B | 4013 |   | CLI | DPAIND+DPAINDL,ASA9TCSY TEST IF THE DUMPFILe TYPE    | 03139000 |
| 0000B4 47 80 COBA | 0000C0 | 4014 | * |     | IS A SYSTEM DUMPFILe                                 | 03144000 |
|                   |        | 4015 |   | BE  | VALIDDFT YES,NO MORE TEST NEEDED IT IS O.K.          | 03149000 |
| 0000B8 95 08 801B | 00001B | 4016 |   | CLI | DPAIND+DPAINDL,ASA9TSLD TEST IF THE DUMPFILe TYPE IS | 03150000 |
| 0000BC 47 70 C18A | 000190 | 4017 | * |     | IS A SLED FILE                                       | 03151000 |
|                   |        | 4018 |   | BNE | RTNIIND NO,THEN THERE IS AN ERROR BECAUSE            | 03152000 |
|                   |        | 4019 | * |     | IT IS THE NEITHER A USER DUMP NOR A                  | 03153000 |
|                   |        | 4020 | * |     | SYSTEM DUMP NOR A SLED AND NOTHING                   | 03155000 |
|                   |        | 4021 | * |     | ELSE IS KNOWN.                                       | 03157000 |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

4022 \*\*\*\*\* \* 03157200  
4023 \* \* 03157300  
4024 \* THE NEXT TESTS ARE DONE IN ORDER TO SEE IF THAT IS THE FIRST \* 03157500  
4025 \* CALL OR A SUCESSIVE ONE, IF BOTH SYSTEM AND USER SPACE IS \* 03157600  
4026 \* WANTED. \* 03157700  
4027 \* \* 03157800  
4028 \*\*\*\*\* \* 03157860

0000C0 4029 VALIDDDFT DS OY 03158000  
 0000C0 91 DF 8028 000028 4030 TM DPAFLAG,DPAUSSET SEE IF USER FLAG IS SET OR OMITTED 03159000  
 0000C4 47 70 COCA 0000D0 4031 BNZ GIVEN IF OMITTED DEFAULT IS TO BE SET 03169000

|                   |        |        |    |                 |                                       |          |
|-------------------|--------|--------|----|-----------------|---------------------------------------|----------|
| 0000C8 96 08 8028 | 000028 | 4032   | GI | DPAFLAG,DPASYST | DEFAULT SET                           | 03179000 |
| 0000CC 47 F0 C0E6 | 0000EC | 4033   | B  | ONESET          | NO CHECK IF FLAG CORRECTLY SET, THE   | 03181000 |
|                   |        | 4034 * |    |                 | PROGRAM ONLY PROVIDE CORRECT VALUE... | 03184000 |

| FLAG LOCN OBJECT CODE    | ADDR1         | ADDR2 | STMNT M    | SOURCE STATEMENT                                     |   |
|--------------------------|---------------|-------|------------|--|---|
|                          |               |       | 4035       | *****  | 03186100  |
|                          |               |       | 4036       | *  | * 03186300  |
|                          |               |       | 4037       | *  | IF WE ARE HERE THEN WE ARE SURE THAT THE CALLER HAS GIVEN * 03186500    |
|                          |               |       | 4038       | *  | A VALUE TO DPAFLAG, BUT WE ARE NOT SURE THAT IT IS A CORRECT * 03186700 |
|                          |               |       | 4039       | *  | VALUE IN IT. THEN WE TEST IT HERE. * 03186900                           |
|                          |               |       | 4040       | *  | * 03187100  |
|                          |               |       | 4041       | *****  | 03187300  |
| <b>0000D0</b>            |               | 4042  | GIVEN      | DS OY  | 03189000  |
| <b>0000D0 91 D3 8028</b> | <b>000028</b> | 4043  | TM         | DPAFLAG,DPAVALFL TEST IF VALIDE VALUE OF THIS FLAG   | 03209000  |
| <b>0000D4 47 70 C15A</b> | <b>000160</b> | 4044  | *          | THE MASK VALUE IS X'D3' OR B'11010011'               | 03219000  |
|                          |               | 4045  | BNZ RTNFF  | IF NOT 0, THEN BRANCH TO FORMAL FEHLER               | 03229000  |
| <b>0000D8 95 2C 8028</b> | <b>000028</b> | 4046  | CLI        | DPAFLAG,DPAFLAGM TEST IF FLAG HAS A VALUE <= 2C      | 03249000  |
| <b>0000DC 47 20 C15A</b> | <b>000160</b> | 4047  | SH RTNFF   | IF NOT <= 44, THEN BRANCH TO FORMAL FEHL.            | 03259000  |
| <b>0000E0 91 0C.8028</b> | <b>000028</b> | 4048  | TM         | DPAFLAG,DPAALL TEST IF BOTH USER AND SYSTEM ARE SET  | 03279000  |
| <b>0000E4 47 E0 C0E6</b> | <b>0000EC</b> | 4049  | BND GNESET | IF NOT DOES NOT MATTER                               | 03289000  |
| <b>0000E8 92 40 CE5E</b> | <b>000E64</b> | 4050  | MVI        | ASUB,DPABOTH SET FLAG BOTH WANTED, WHAT WILL BE USED | 03299000  |
|                          |               | 4051  | *          | LATER WHEN CALLING THE FUNCTIONS                     | 03309000  |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

4052 \*\*\*\*\*  
4053 \*  
4054 \* WE ARE HERE ONLY IF THE DPAFLAG IS SET WITH A CORRECT VALUE \* 03320800  
4055 \* BUT WE HAVE TO TRANSFORM THIS VALUE BECAUSE IT IS GIVEN 04 \* 03321500  
4056 \* 06 GR 12 AS VALUE AND IT IS ONLY EXPECTED 01 GR 02 GR 03. \* 03322100  
4057 \*  
4058 \*  
4059 \*\*\*\*\*

|                                     |  |  |      |        |     |                   |  |          |
|-------------------------------------|--|--|------|--------|-----|-------------------|--|----------|
| 0000EC                              |  |  | 4059 | GNESET | DS  | 0Y                |  | 03329000 |
| 0000EC 17 33                        |  |  | 4060 |        | XR  | R#03,R#03         | CLEAR REGISTER 3, OTHERWISE STRANGE    | 03339000 |
|                                     |  |  | 4061 | *      |     |                   | EFFECTS CAN BE OBSERVED...             | 03349000 |
| 0000EE D2 00 CE5F8028 000E65 000028 |  |  | 4062 |        | MVC | ASUB+1(1),DPAFLAG | TRANSFORM THE VALUE OF SYSTEM OR USER  | 03359000 |
| 0000F4 94 DF CE5F 000E65            |  |  | 4063 |        | NI  | ASUB+1,DPAUSSET   | FROM CALLER VALUE X'04' OR X'08' TO    | 03369000 |
| 0000F8 43 30 CE5F 000E65            |  |  | 4064 |        | IC  | R#03,ASUB+1       | EXPECTED VALUE FOR THE SAME THING IN   | 03379000 |
| 0000FC 88 30 0002 000002            |  |  | 4065 |        | SRL | R#03,2            | AIDSYS05 WHERE IT IS EXPECTED THE      | 03389000 |
| 000100 94 F0 8028 000028            |  |  | 4066 |        | NI  | DPAFLAG,X'F0'     | VALUE X'01' OR X'02', WITHOUT CHANGING | 03399000 |
| 000104 42 30 CE5F 000E65            |  |  | 4067 |        | STC | R#03,ASUB+1       | THE FIRST HALF BYTE OF THE FLAG WHICH  | 03409000 |
| 000108 D6 00 8028CE5F 000028 000E65 |  |  | 4068 |        | GC  | DPAFLAG(1),ASUB+1 | IS USED FOR OTHER PURPOSE.             | 03419000 |

4069 ★ NOW,WE CAN CONTINUE TESTING FOR OTHERS 03430000  
4070 ★ FIELD,IF THE FUNCTION TO BE CALLED IS 03432000  
4071 ★ GET ADDRESS THEN NO TEST TO BE DONE 03433000  
4072 ★ ABOUT THE BUFFER BECAUSE NO GNE IS 03435000  
4073 ★ TO BE PROVIDED. 03437000

|                   |        |      |    |                  |  |                      |
|-------------------|--------|------|----|------------------|--|----------------------|
| 00010E 91 DF 8028 | 000028 | 4074 | TM | DPAFLAG,DPAFLAGT | FIRST CALL GR SUCCESSIVE CALL?<br>THE MASK TO TEST IT IS X'20' | 03519000<br>03529000 |
| 000112 47 10 C14A | 000150 | 4075 | *  |                  | SUCCESSIVE CALL, THEN NO CONTROL NEEDED                        | 03539000             |
|                   |        | 4076 | BO | NOTEST           | FIRST CALL? GR WRNG VALUE ASSIGNED?                            | 03549000             |
|                   |        | 4077 | *  |                  | IF NOT 4 GR & GR C THEN FORMAL FEHLER                          | 03559000             |
|                   |        | 4078 | *  |                  |  |                      |

000116 95 04 8000 000000 4079 CLI DPAFCT,DPAGASFT TEST IF IT IS THE GET ADDRESS FUNCTION 03570000  
00011A 47 80 C2BE 0002C4 4080 BE GAFCT IF YES, THEN NO MORE TEST NEEDED GO! 03572000

| FLAG   | LOCN | OBJCT | CODE     | ADDR1  | ADDR2  | STMNT  | M  | SOURCE STATEMENT   |            |
|--------|------|-------|----------|--------|--------|--|--|--|------------|
|        |      |       |          | 4083   |        | *****  |  | *****  | 03599900   |
|        |      |       |          | 4084   | *      | *****  |  | *****  | * 03600800 |
|        |      |       |          | 4085   | *      | ALL THE NEXT TEST ARE DONE IN ORDER TO VALIDATE THE BUFFER |  | *****  | * 03601700 |
|        |      |       |          | 4086   | *      | 1.BUFFER ADDRESS GIVEN ?                                   |  | *****  | * 03602600 |
|        |      |       |          | 4087   | *      | IF NOT, GO FORMAL FEHLER                                   |  | *****  | * 03603500 |
|        |      |       |          | 4088   | *      | 2.BUFFER ADDRESS WORD ALIGNED ?                            |  | *****  | * 03604400 |
|        |      |       |          | 4089   | *      | IF NOT, GO FORMAL FEHLER                                   |  | *****  | * 03605300 |
|        |      |       |          | 4090   | *      | 3.BUFFER LENGTH GIVEN ?                                    |  | *****  | * 03606200 |
|        |      |       |          | 4091   | *      | IF NOT, GO FORMAL FEHLER                                   |  | *****  | * 03607100 |
|        |      |       |          | 4092   | *      | 4.BUFFER LENGTH LESS THEN ONE RECORD LENGTH ?              |  | *****  | * 03608000 |
|        |      |       |          | 4093   | *      | IF YES, GO BUFFER TOO SHORT                                |  | *****  | * 03608090 |
|        |      |       |          | 4094   | *      |  |  | *****  | * 03608180 |
|        |      |       |          | 4095   |        | *****  |  | *****  | 03608270   |
| 00011E | 17   | 33    |          |        |        |  |  |  |            |
| 000120 | 59   | 30    | 8020     | 000020 |        | 4096   |  | XR R#03,R#03   | 03609000   |
| 000124 | 47   | 80    | C15A     | 000160 |        | 4097   | C  | R#03,DPABUFAD TEST IF NO BUFFER ADDRESS IS GIVEN                   | 03619000   |
|        |      |       |          |        |        | 4098   | BE   | RTNFF IF NOT GIVEN, THEN BRANCH TO FGRM.FEHLER                     | 03629000   |
| 000128 | 91   | 03    | 8023     | 000023 |        | 4099   |  |  |            |
| 00012C | 47   | 70    | C15A     | 000160 |        | 4100   | TM   | DPABUFAD+3,DPAVALFW TEST IF THE ADDRESS IS FULLWORD                | 03649000   |
|        |      |       |          |        |        | 4101   | BNZ  | ALIGNED, IF NOT BRANCH TO FORMAL FEHLER (TEST OF TWO LEFTEST BITS) | 03659000   |
| 000130 | 59   | 30    | 8024     | 000024 |        | 4102   |  |  |            |
| 000134 | 47   | 80    | C15A     | 000160 |        | 4103   | C  | R#03,DPABUFLE TEST TO SEE IF A BUFFER LENGTH IS GIVEN,             | 03779000   |
|        |      |       |          |        |        |  | BE   | RTNFF IF NOT BRANCH TO FORMAL FEHLER.                              | 03789000   |
| 000138 | 41   | 30    | CE52     | 000E58 |        | 4104   |  |  |            |
| 00013C | D2   | 00    | CE5F8000 | 000E65 | 000000 | 4105   | *  | LA R#03,TAB LOAD ADDRESS OF THE TABLE CONTAINING                   | 03809000   |
| 000142 | 4A   | 30    | CE5E     | 000E64 |        | 4106   |  | THE MINIMAL BUFFER LENGTH FOR EACH FCT.                            | 03814000   |
|        |      |       |          |        |        | 4107   | MVC ASUB+1(1),DPAFCT MOVE DONE BECAUSE OF HW ALIGNEMENT    | 03819000   |            |
|        |      |       |          |        |        | 4108   | AH R#03,ASUB ADD TO THE START ADDRESS THE SUBFUNCTION      | 03829000   |            |
|        |      |       |          |        |        | 4109   |  | NUMBER IN ORDER TO OBTAIN THE MINIMAL                              | 03839000   |
|        |      |       |          |        |        | 4110   | BUFER LENGTH NEEDED BY THE SPECIFIED FCT                   | 03849000   |            |
|        |      |       |          |        |        | 4111   | CLC DPABUFLE,0(R#03) COMPARE TO SEE IF LENGTH IS ENOUGH TO | 03859000   |            |
|        |      |       |          |        |        | 4112   |  | OBTAIN ONE ANSWER AT LEAST!  | 03869000   |
|        |      |       |          |        |        |  | BL RTNBTS  | IF NOT, BRANCH TO BUFFER TOO SHORT FEHLER                          | 03879000   |

FLAG LOCNTN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|        |  |      |              |  |            |
|--------|--|------|--------------|--|------------|
| 000150 |  | 4113 | NOTEST DS OY | SECOND CALL DIRECT TO FUNCTION CALL.         | 03919000   |
|        |  | 4114 | *****        | *****  | 03929000   |
|        |  | 4115 | *            |  | * 03939000 |
|        |  | 4116 | *            | NO MORE TEST ALL ARE O.K. THEN CALL FUNCTION | * 03949000 |
|        |  | 4117 | *            |  | * 03959000 |
|        |  | 4118 | *****        | *****  | 03969000   |

|                   |        |      |                     |  |          |
|-------------------|--------|------|---------------------|--|----------|
| 000150 95 04 8000 | 000000 | 4119 | CLI DPAFCT,DPAGASFT | IF SECOND CALL, THIS TEST IS IMPORTANT | 03989000 |
| 000154 47 80 C2BE | 0002C4 | 4120 | BE GAFCT            | IF FIRST CALL, IF GAFCT IT SHOULD NOT  | 03999000 |

|                   |        |      |          |  |          |
|-------------------|--------|------|----------|--|----------|
| 000158 47 20 C41C | 000422 | 4121 | *        | NO MORE COMMON TEST FOR ANY SUBFUNCTION  | 04019000 |
| 00015C 47 40 C19A | 0001A0 | 4122 | *        | AS THERE IS NO MORE VALID VALUE OF FLAG  | 04029000 |
|                   |        | 4123 | *        | DPACSFCT THEN 0,4,8. THERE IS NO NEED TO | 04039000 |
|                   |        | 4124 | *        | DO SOME OTHER TEST .                     | 04049000 |
|                   |        | 4125 | *        |  | 04059000 |
|                   |        | 4126 | BH PEFCT | IF DPACSFCT > 4, THEN PEFCT              | 04069000 |
|                   |        | 4127 | BL CMFCT | IF < 4, THEN CSEC MAP FUNCTION           | 04079000 |

| FLAG   | LOCN  | OBJCT | CODE | ADDR1  | ADDR2 | STMNT | M      | SOURCE STATEMENT  |            |
|--------|-------|-------|------|--------|-------|-------|--------|---|------------|
|        |       |       |      |        |       | 4128  |        | *****   | 04099000   |
|        |       |       |      |        |       | 4129  | *      |   | * 04109000 |
|        |       |       |      |        |       | 4130  | *      | RETURN WITH FORMAL FEHLER.RETURN CODE IS X'04'            | * 04119000 |
|        |       |       |      |        |       | 4131  | *      |   | * 04129000 |
|        |       |       |      |        |       | 4132  |        | *****   | 04139000   |
| 000160 |       |       |      | 000001 |       | 4133  | RTNFF  | DS OY   | 04154000   |
| 000160 | 92 04 | 8001  |      |        |       | 4134  |        | MVI DPARTH,DPACMFE MOVE VALUE IN CORRECT RETURN CODE ZONE | 04159000   |
| 000164 | 47 F0 | C41C  |      | 000422 |       | 4135  |        | B RTN   | 04169000   |
|        |       |       |      |        |       | 4136  |        | *****   | 04189000   |
|        |       |       |      |        |       | 4137  | *      |   | * 04199000 |
|        |       |       |      |        |       | 4138  | *      | NOT WORD ALIGNED ADDRESS.RETURN CODE IS X'0C'             | * 04209000 |
|        |       |       |      |        |       | 4139  | *      |   | * 04219000 |
|        |       |       |      |        |       | 4140  |        | *****   | 04229000   |
| 000168 |       |       |      | 000001 |       | 4141  | RTNNWA | DS OY   | 04244000   |
| 000168 | 92 0C | 8001  |      |        |       | 4142  |        | MVI DPARTH,DPACMNWA MOVE VALUE IN RETURN CODE ZONE        | 04249000   |
| 00016C | 47 F0 | C41C  |      | 000422 |       | 4143  |        | B RTN   | 04259000   |
|        |       |       |      |        |       | 4144  |        | *****   | 04259900   |
|        |       |       |      |        |       | 4145  | *      |   | * 04260800 |
|        |       |       |      |        |       | 4146  | *      | INVALID ADDRESS.RETURN CODE IS X'2C'                      | * 04261700 |
|        |       |       |      |        |       | 4147  | *      |   | * 04262600 |
|        |       |       |      |        |       | 4148  |        | *****   | 04263500   |
| 000170 |       |       |      | 000001 |       | 4149  | RTNIA  | DS OY   | 04264800   |
| 000170 | 92 2C | 8001  |      |        |       | 4150  |        | MVI DPARTH,DPACMIA MOVE VALUE IN RETURN CODE ZONE         | 04265300   |
| 000174 | 47 F0 | C41C  |      | 000422 |       | 4151  |        | B RTN RETURN TO THE CALLER                                | 04266200   |
|        |       |       |      |        |       | 4152  |        | *****   | 04279000   |
|        |       |       |      |        |       | 4153  | *      |   | * 04289000 |
|        |       |       |      |        |       | 4154  | *      | FILE IS NOT OPEN.RETURN CODE IS X'10'                     | * 04299000 |
|        |       |       |      |        |       | 4155  | *      |   | * 04309000 |
|        |       |       |      |        |       | 4156  |        | *****   | 04319000   |
| 000178 |       |       |      | 000001 |       | 4157  | RTNGFE | DS OY   | 04334000   |
| 000178 | 92 10 | 8001  |      |        |       | 4158  |        | MVI DPARTH,DPACMDF MOVE VALUE IN RETURN CODE ZONE         | 04339000   |
| 00017C | 47 F0 | C41C  |      | 000422 |       | 4159  |        | B RTN   | 04349000   |
|        |       |       |      |        |       | 4160  |        | *****   | 04369000   |
|        |       |       |      |        |       | 4161  | *      |   | * 04379000 |
|        |       |       |      |        |       | 4162  | *      | LENGTH OF BUFFER NOT GREAT ENOUGH TO CONTAIN ONE ANSWER   | * 04389000 |
|        |       |       |      |        |       | 4163  | *      | R C = X'34'   | * 04399000 |
|        |       |       |      |        |       | 4164  |        | *****   | 04409000   |

| FLAG   | LOCNTN | OBJECT | CODE | ADDR1  | ADDR2  | STMNT M | SOURCE STATEMENT                                     |            |
|--------|--------|--------|------|--------|--------|---------|--|------------|
| 000180 |        |        |      |        |        | 4165    | RTNBTS DS OY   | 04424000   |
| 000180 | 92 34  | 8001   |      | 000001 |        | 4166    | MVI DPARTH,DPACMTS MOVE VALUE IN RETURN CODE ZONE    | 04429000   |
| 000184 | 47 F0  | C41C   |      |        | 000422 | 4167    | B RTN  | 04434000   |
|        |        |        |      |        |        | 4168    | *****  | 04459000   |
|        |        |        |      |        |        | 4169    | *  | * 04469000 |
|        |        |        |      |        |        | 4170    | * INVALID LINK NUMBER GIVEN.RETURN CODE IS X'1C'     | * 04479000 |
|        |        |        |      |        |        | 4171    | *  | * 04489000 |
|        |        |        |      |        |        | 4172    | *****  | 04499000   |
| 000188 |        |        |      |        |        | 4173    | RTNILN DS OY   | 04514000   |
| 000188 | 92 1C  | 8001   |      | 000001 |        | 4174    | MVI DPARTH,DPACMILN MOVE VALUE IN RETURN CODE ZONE   | 04519000   |
| 00018C | 47 F0  | C41C   |      |        | 000422 | 4175    | B RTN  | 04529000   |
|        |        |        |      |        |        | 4176    | *****  | 04530200   |
|        |        |        |      |        |        | 4177    | *  | * 04530800 |
|        |        |        |      |        |        | 4178    | * INVALID INDICATOR OF DUMPFILE TYPE GIVEN.RC=X'20'  | * 04531500 |
|        |        |        |      |        |        | 4179    | *  | * 04532100 |
|        |        |        |      |        |        | 4180    | *****  | 04532700   |
| 000190 |        |        |      |        |        | 4181    | RTNIIND DS OY  | 04534000   |
| 000190 | 92 20  | 8001   |      | 000001 |        | 4182    | MVI DPARTH,DPACMIND MOVE VALUE IN RETURN CODE ZONE   | 04534600   |
| 000194 | 47 F0  | C41C   |      |        | 000422 | 4183    | B RTN RETURN TO CALLER                               | 04535200   |
|        |        |        |      |        |        | 4184    | *****  | 04536500   |
|        |        |        |      |        |        | 4185    | *  | * 04537100 |
|        |        |        |      |        |        | 4186    | * A(READ) GIVEN BUT NOT THE ITH. RETURN CODE = X'24' | * 04537700 |
|        |        |        |      |        |        | 4187    | *  | * 04538300 |
|        |        |        |      |        |        | 4188    | *****  | 04538370   |
| 000198 |        |        |      |        |        | 4189    | RTNRNI DS OY   | 04538530   |
| 000198 | 92 24  | 8001   |      | 000001 |        | 4190    | MVI DPARTH,DPACMRNI MOVE VALUE IN RETURN CODE        | 04538610   |
| 00019C | 47 F0  | C41C   |      |        | 000422 | 4191    | B RTN RETURN TO CALLER                               | 04538680   |

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|        |      |  |              |
|--------|------|--|--------------|
| 0001A0 | 4192 | CMFCT DS OY  | 04549000     |
|        | 4193 | *****  | 04559000     |
|        | 4194 | *****  | 04569000     |
|        | 4195 | **   | * 04579000   |
|        | 4196 | **   | * 04589000   |
|        | 4197 | ** THIS IS THE CALL FOR EXECUTING THE CMFCT, THE LAYOUT  | * * 04599000 |
|        | 4198 | OF THE CALLING PARAMETERS IS :                           | * * 04609000 |
|        | 4199 | **   | * * 04619000 |
|        | 4200 | ** DISPLACEMENT 00 NUMBER OF THE CMFCT = X'0'            | * * 04629000 |
|        | 4201 | **   | * * 04639000 |
|        | 4202 | ** DISPLACEMENT 01 RETURN CODE FIELD.                    | * * 04649000 |
|        | 4203 | **   | * * 04659000 |
|        | 4204 | ** DISPLACEMENT 04 LINK NUMBER OF DUMPFFILE              | * * 04669000 |
|        | 4205 | **   | * * 04679000 |
|        | 4206 | ** DISPLACEMENT 08 ADDRESS OF THE DUMPFFILE READ ROUTINE | * * 04689000 |
|        | 4207 | **   | * * 04699000 |
|        | 4208 | ** DISPLACEMENT 12 ADDRESS OF TCB                        | * * 04709000 |
|        | 4209 | **   | * * 04719000 |
|        | 4210 | ** DISPLACEMENT 16 ADDRESS OF SYSBASE                    | * * 04711900 |
|        | 4211 | **   | * * 04712000 |
|        | 4212 | ** DISPLACEMENT 20 ADDRESS OF XVT                        | * * 04713000 |
|        | 4213 | **   | * * 04714000 |
|        | 4214 | ** DISPLACEMENT 24 INDICATOR OF DUMPFFILE TYPE           | * * 04715000 |
|        | 4215 | **   | * * 04716000 |
|        | 4216 | ** DISPLACEMENT 28 THE ITN NUMBER                        | * * 04717000 |
|        | 4217 | **   | * * 04719000 |
|        | 4218 | ** DISPLACEMENT 32 ADDRESS OF THE BUFFER                 | * * 04720000 |
|        | 4219 | **   | * * 04721000 |
|        | 4220 | ** DISPLACEMENT 36 BUFFER LENGTH                         | * * 04723000 |
|        | 4221 | **   | * * 04724000 |
|        | 4222 | ** DISPLACEMENT 40 FLAG FOR USER OR SYSTEM REACHED       | * * 04729000 |
|        | 4223 | **   | * * 04739000 |
|        | 4224 | ** DISPLACEMENT 41 NAME OF PROGRAM UNIT                  | * * 04749000 |
|        | 4225 | **   | * * 04759000 |
|        | 4226 | ** DISPLACEMENT 84 NUMBER OF RETURNED RECORD             | * * 04762000 |
|        | 4227 | **   | * * 04765000 |
|        | 4228 | **   | * * 04769000 |
|        | 4229 | *****  | * 04779000   |
|        | 4230 | *  | * 04789000   |
|        | 4231 | *  | * 04799000   |
|        | 4232 | *****  | * 04809000   |
|        | 4233 | *  | * * 04819000 |
|        | 4234 | *  | * * 04829000 |
|        | 4235 | ** THE OUTPUT WILL HAVE AS LAYOUT :                      | * * 04839000 |
|        | 4236 | **   | * * 04849000 |
|        | 4237 | **   | * * 05083692 |
|        | 4238 | ** DISPLACEMENT 0 CSECT NAME                             | * * 05083702 |
|        | 4239 | **   | * * 05083712 |
|        | 4240 | ** DISPLACEMENT 8 CSECT START ADDRESS                    | * * 05083722 |
|        | 4241 | **   | * * 05083732 |
|        | 4242 | ** DISPLACEMENT 12 CSECT LENGTH                          | * * 05083742 |
|        | 4243 | **   | * * 05083752 |
|        | 4244 | ** DISPLACEMENT 16 ETPND INFORMATION                     | * * 05083761 |
|        | 4245 | **   | * * 05083771 |
|        | 4246 | ** THE RETURN CODE IS IN SPECIAL FIELD                   | * * 05083801 |

| FLAG   | LOCNTN | OBJECT CODE | ADDR1         | ADDR2 | STMNT M | SOURCE STATEMENT                                     |                                 |              |
|--------|--------|-------------|---------------|-------|---------|--|---------------------------------|--------------|
|        |        |             | 4247          |       | *       |  |                                 | * * 05083811 |
|        |        |             | 4248          |       | *       | IF IT IS NOT 0 OR x'28' THEN THE BUFFER IS EMPTY     |                                 | * * 05083821 |
|        |        |             | 4249          |       | *       |  |                                 | * * 05083831 |
|        |        |             | 4250          |       | *       |  |                                 | * * 05083841 |
|        |        |             | 4251          |       | *       | *****  |                                 | * 05083851   |
|        |        |             | 4252          |       | *       |  |                                 | * 05083860   |
|        |        |             | 4253          |       | *       | *****  |                                 | * 05083870   |
| 0001A0 | 41     | 10 C4F2     | 0004F8        | 4254  |         | LA R#01,WORKAREA                                     | COVER PARAM LIST                | 05083890     |
| 000000 |        |             |               | 4255  |         | USING SERVE,R#01                                     |                                 | 05083900     |
| 0001A4 | 92     | 10 1012     | 000012        | 4256  |         | MVI ASASBFCT,ASADSDPG                                | MOVE SUBFUNCTION REQUEST        | 05288355     |
|        |        |             |               | 4257  | *       |  | CSECT LEVEL.                    | 05199000     |
| 0001A8 | D2     | 03 102C8020 | 00002C 000020 | 4258  |         | MVC ASADSAUB(4),DPABUFAD                             | MOVE ADDRESS OF THE CALLER      | 05109000     |
|        |        |             |               | 4259  | *       |  | BUFFER.                         | 05119000     |
| 0001AE | D2     | 01 10308026 | 000030 000026 | 4260  |         | MVC ASADSLUB(2),DPABUFL+2                            | LENGTH OF BUFFER                | 05129000     |
|        |        |             |               | 4261  | *       |  |                                 | 05134000     |
| 0001B4 | D2     | 05 1004C44A | 000004 000450 | 4262  |         | MVC ASACALL1(6),=C'AIDSYS'                           | AS AIDSYS REQUEST!!!!!!         | 05139000     |
|        |        |             |               | 4263  | *       |  | AS AIDSYS REQUEST!!!!!!         | 05144000     |
| 0001BA | 92     | 10 101B     | 00001B        | 4264  |         | MVI ASADSUSE,ASADUMP                                 | TO SIMULATE DUMP FILE ACCESS    | 05149000     |
|        |        |             |               | 4265  | *       |  |                                 | 05154000     |
| 0001BE | 92     | 10 1034     | 000034        | 4266  |         | MVI ASADSLEV,ASADSLCS                                | CSECT LEVEL                     | 05159000     |
|        |        |             |               | 4267  | *       |  |                                 | 05160000     |
| 0001C2 | D2     | 00 101A8007 | 00001A 000007 | 4268  |         | MVC ASADSDFN(4-DPALNKL),DPALINK+DPALNKL              |                                 | 05162000     |
|        |        |             |               | 4269  | *       |  |                                 | 05163000     |
| 0001C8 | D2     | 00 1019801F | 000019 00001F | 4270  |         | MVC ASADSITN+4-DPAITHNL(4-DPAITHNL),DPAITHN+DPAITHNL |                                 | 05165000     |
| 0001CE | 91     | 40 CE5E     | 000E64        | 4271  |         | TM ASUB,DPABOTH                                      | TEST IF BOTH ARE SPECIFIED      | 05179000     |
|        |        |             |               | 4272  | *       |  | BEFORE DOING THE MOVE           | 05189000     |
| 0001D2 | 47     | E0 C1D4     | 0001DA        | 4273  | *       | BND ENDPARAM   | IF NOT MOVE WITHOUT CARE        | 05199000     |
| 0001D6 | 94     | FD 8028     | 000028        | 4274  |         | NI DPAFLAG,DPARESET                                  | RESET SYSTEM VALUE AND LET DO   | 05219000     |
|        |        |             |               | 4275  | *       |  | THE CALL FOR NON PRIVILEGED     | 05229000     |
|        |        |             |               | 4276  | *       |  | CSECT MAP,WHAT IS TOLD TO BE    | 05239000     |
|        |        |             |               | 4277  | *       |  | DOED IN THE EXTERNAL INTERFACE  | 05249000     |
| 0001DA |        |             |               | 4278  |         | ENDPARAM DS  | OY                              | 05269000     |
| 0001DA | D6     | 00 101B8028 | 00001B 000028 | 4279  |         | OC ASADSUSE,DPAFLAG                                  | SET EXPECTED FLAG FROM AIDSYS05 | 05279000     |

| FLAG   | LOCN  | OBJCT    | CODE   | ADDR1  | ADDR2        | STMNT   | M                                      | SOURCE STATEMENT |            |
|--------|-------|----------|--------|--------|--------------|---|--|------------------|------------|
|        |       |          |        | 4280   |              | *****   |  | *****            | 05299000   |
|        |       |          |        | 4281   | *            | *****   |  | *****            | * 05309000 |
|        |       |          |        | 4282   | *            | THE AREA NEEDED TO COVER AIDSYS STATDATA, IS RESERVED AT  |  | *****            | * 05319000 |
|        |       |          |        | 4283   | *            | THE END OF THE PROGRAM. IT'S LENGTH IS GIVEN IN THE ASERP |  | *****            | * 05329000 |
|        |       |          |        | 4284   | *            | MACRG.  |  | *****            | * 05339000 |
|        |       |          |        | 4285   | *            | *****   |  | *****            | * 05349000 |
|        |       |          |        | 4286   | *****        | *****   |  | *****            | 05359000   |
| 0001E0 | 58 40 | C432     | 000438 | 4287   |              | L R#04,=A(MYDYNDA)  | COVER DYNADATA NEEDED BY AIDSYS        |                  | 05379000   |
| 000000 |       |          |        | 4288   |              | USING DYNADATA,R#04                                       |  |                  | 05382000   |
| 0001E4 | D2 03 | 49408014 | 000940 | 000014 | 4289         | MVC DXVTBASE,DPAAXVT                                      | MOVE THESE VALUES IN ORDER TO SIMULATE |                  | 05385000   |
| 0001EA | 50 10 | 40F0     | 0000F0 |        | 4290         | ST R#01,APARAM  | THIS FIELD IS USED IN ASDPRG(ADSERV)   |                  | 05385200   |
|        |       |          |        | 4291   | *            | *****   |  | *****            | * 05385300 |
| 0001EE | D2 03 | 4A7C800C | 000A7C | 00000C | 4292         | MVC DUMPATCB,DPAATCB                                      | MOVE IMPORTANT IF A ITN IS GIVEN       |                  | 05385500   |
| 0001F4 | D2 03 | 4008C436 | 000008 | 00043C | 4293         | MVC ARET,=A(WRKAREA+2000)                                 | AIDSYS02, WHICH IS THE MODULE          |                  | 05386200   |
|        |       |          |        | 4294   | *            | AIDSYS02, WHICH IS THE MODULE                             | RESPONSABLE FOR SETTING THESE FIELD.   |                  | 05386700   |
|        |       |          |        | 4295   | *            | *****   |  | *****            | 05388000   |
|        |       |          |        | 4296   | *            | *****   |  | *****            | 05388200   |
| 0001FA | D2 03 | 4B20C43A | 000B20 | 000440 | 4297         | MVC REQRQADR,=A(WRKETPND)                                 | BUFFER FOR ETPND FUNCTION.             |                  | 05388500   |
|        |       |          |        | 4298   | *****        | *****   |  | *****            | 05399000   |
|        |       |          |        | 4299   | *            | *****   |  | *****            | * 05409000 |
|        |       |          |        | 4300   | *            | THE MEMORY REQUESTED BY AIDSYS IN ORDER TO COVER DYNADATA |  | *****            | * 05419000 |
|        |       |          |        | 4301   | *            | IS RESERVED HERE AT THE END OF THE PROGRAM. IT'S LENGTH   |  | *****            | * 05429000 |
|        |       |          |        | 4302   | *            | IS GIVEN IN THE ASERP MACRG.                              |  | *****            | * 05439000 |
|        |       |          |        | 4303   | *            | *****   |  | *****            | * 05449000 |
|        |       |          |        | 4304   | *****        | *****   |  | *****            | 05459000   |
| 000200 | 58 50 | C43E     | 000444 | 4305   |              | L R#05,=A(MYSTATDT)                                       | SAVE ADDRESS OF MEMORY COVERING STATD  |                  | 05469000   |
| 000204 | 50 D0 | C45E     | 000464 | 4306   | *            | LA R#01,WORKAREA  | COVER PARAM LIST                       |                  | 05479000   |
|        |       |          |        | 4307   | ST R#13,SAVE | SAVE REGISTER 13  |  | 05489000         |            |
|        |       |          |        | 4308   | *            | LA R#13,SAVE1   | SAVE AREA FOR CALLING PARAMETERS       |                  | 05519000   |
|        |       |          |        | 4309   | *****        | *****   |  | *****            | 05539000   |
|        |       |          |        | 4310   | *            | *****   |  | *****            | * 05549000 |
|        |       |          |        | 4311   | *            | THE PARAMETERS ARE READY FOR CALL AND ALSO THE REGISTERS  |  | *****            | * 05559000 |
|        |       |          |        | 4312   | *            | *****   |  | *****            | * 05569000 |
|        |       |          |        | 4313   | *****        | *****   |  | *****            | 05579000   |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|      |       |  |  |  |  |  |  |                |
|------|-------|--|--|--|--|--|--|----------------|
| 4314 | ***** |  |  |  |  |  |  | ***** 05610000 |
| 4315 | *     |  |  |  |  |  |  | * 05630000     |
| 4316 | *     |  |  |  |  | WHAT IS DONE HERE IS TO SIMULATE THE DISPOSITION OF DATAS  |  | * 05660000     |
| 4317 | *     |  |  |  |  | WHICH ARE NORMALLY PROVIDED BY AIDSYS02 AND WHICH HERE ARE |  | * 05680000     |
| 4318 | *     |  |  |  |  | PROVIDED DIRECTLY BY THE CALLER                            |  | * 05700000     |
| 4319 | *     |  |  |  |  |  |  | * 05730000     |
| 4320 | ***** |  |  |  |  | *****  |  | ***** 05750000 |

|                       |               |        |      |                 |   |                                  |  |                            |          |
|-----------------------|---------------|--------|------|-----------------|---|----------------------------------|--|----------------------------|----------|
| 000000                |               |        | 4321 |                 | USING STATDATA,R#05                                   |                                  |  | COVER STATDATA FOR FINDING | 05753000 |
|                       |               |        | 4322 | *               |   |                                  |  | A(DFTAB)                   | 05754000 |
|                       |               |        | 4323 |                 | AIDSCOD GETDFTAB,P1=R#06,P2=R#07,P3=ASADSDFN,P4=DFTAB |                                  |  | 05755000                   |          |
|                       |               |        | 4324 | 1               | IDLKG VER=009   |                                  |  |                            |          |
|                       |               |        | 4325 | 2               | *,VERSION 009   |                                  |  |                            | 00001300 |
| 000208                |               |        | 4326 | 2               | CNGP 0,4  |                                  |  |                            | 00002800 |
| 000208                |               |        | 4327 | 2               | DS OF   |                                  |  |                            | 00003500 |
| 000208 17 66          |               |        | 4328 | 1               | XR R#06,R#06  | CLEAR REG                        |  |                            |          |
| 00020A 43 60 101A     | 00001A        |        | 4329 | 1               | IC R#06,ASADSDFN                                      | GET LINK #                       |  |                            |          |
| 00020E 89 60 0003     | 000003        |        | 4330 | 1               | SLL R#06,3  | REL. A(ENTRY IN DF-TABLE)        |  |                            |          |
| 000212 41 70 5260     | 000260        |        | 4331 | 1               | LA R#07,DFTAB   | A(DF-TABLE)                      |  |                            |          |
| 000216 1A 67          |               |        | 4332 | 1               | AR R#06,R#07  | A(ENTRY IN DF-TABLE)             |  |                            |          |
| 000218 50 60 4278     | 000278        |        | 4333 | 1               | ST R#06,DYDFFPDT                                      | SAVE ADDRESS                     |  |                            |          |
| 00021C D2 03 6000C442 |               | 000448 | 4334 |                 | MVC 0(4,R#06),=A(WORKAREA+1024)                       | SIMULATE THAT THIS FIELD         |  |                            | 05756000 |
|                       |               |        | 4335 | *               |   | WAS FULFILLED WHEN OPEN(NORMALLY |  |                            | 05757000 |
|                       |               |        | 4336 | *               |   | DONE BY AIDSYS02)                |  |                            | 05757500 |
| 000222 58 70 6000     |               |        | 4337 | L               | R#07,0(0,R#06)  | LOAD A(DUMPFILE-WORKAREA)        |  |                            | 05758000 |
| 000226 12 77          |               |        | 4338 | *               |   |                                  |  |                            | 05759000 |
| 000228 47 80 C172     | 000178        |        | 4339 | LTR             | R#07,R#07   | DUMPFILE OPEN ?                  |  |                            | 05761000 |
|                       |               |        | 4340 | BZ              | RTNGFE  | NO.                              |  |                            | 05764000 |
| 00022C 50 70 40EC     | 0000EC        |        | 4341 | ST              | R#07,DWORK  | SAVE ADDRESS                     |  |                            | 05767000 |
| 000000                |               |        | 4342 | USING WORK,R#07 |   |                                  |  |                            | 05770000 |
| 000230 D2 03 72D88010 | 0002D8 000010 |        | 4343 | *               | MVC WAVIRT(4),DPASYSBS                                | STORE A(SYSBASE) IN THE RIGHT    |  |                            | 05771000 |
|                       |               |        | 4344 | *               |   | PLACE SO THAT AIDSYS05 WILL GET  |  |                            | 05773000 |
|                       |               |        | 4345 | *               |   | IT WITHOUT TROUBLE AS IF IT WAS  |  |                            | 05776000 |
|                       |               |        | 4346 | *               |   | GONE THOUGH THE USUAL WAY.       |  |                            | 05776300 |
|                       |               |        | 4347 | *               | MVC WAIND,DPAIND+DPAINDL                              | WAIND IS ONLY A BYTE BUT DPAIND  |  |                            | 05776600 |
| 000236 D2 00 730B801B | 00030B 00001B |        | 4348 | *               |   | IS A FULLWORD                    |  |                            | 05776900 |
|                       |               |        | 4349 | *               | MVC WAXVT,DPAAAXVT                                    | MOVE A(XVT) IN THE FIELD USED    |  |                            | 05777200 |
| 00023C D2 03 72F48014 | 0002F4 000014 |        | 4350 | *               |   | LATER BY ADSERV.                 |  |                            | 05777500 |
|                       |               |        | 4351 | *               | DRGP R#07,R#05,R#04                                   |                                  |  |                            | 05777600 |
|                       |               |        | 4352 |                 |   |                                  |  |                            | 05777800 |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|---------|------------------|
|------|------|-------|------|-------|-------|---------|------------------|

|        |    |    |      |        |       |   |                                       |          |
|--------|----|----|------|--------|-------|---|---------------------------------------|----------|
|        |    |    |      | 4353   | ***** |   | ***** 05789000                        |          |
|        |    |    |      | 4354   | *     |   | * 05799000                            |          |
|        |    |    |      | 4355   | *     | NEVER CHANGE THE VALUE  | * 05809000                            |          |
|        |    |    |      | 4356   | *     | OF THE REGISTER   | * 05819000                            |          |
|        |    |    |      | 4357   | *     |   | * 05829000                            |          |
|        |    |    |      | 4358   | *     | THESE VALUES ARE NEEDED BY AIDSYS05!!!                        | * 05839000                            |          |
|        |    |    |      | 4359   | *     | =====   | * 05849000                            |          |
|        |    |    |      | 4360   | *     |   | * 05859000                            |          |
|        |    |    |      | 4361   | *     |   | * 05869000                            |          |
|        |    |    |      | 4362   | ***** |   | 05879000                              |          |
|        |    |    |      | 4363   | *     |   | 05899000                              |          |
|        |    |    |      | 4364   | *     |   | 05909000                              |          |
|        |    |    |      | 4365   | *     |   | 05919000                              |          |
| 000242 | 41 | D0 | C45E | 000464 | 4366  | LA R#13,SAVE  | RESTORE ADDRESS OF SAVE AREA LOST     | 05929000 |
| 000246 | 50 | C0 | C45E | 000464 | 4367  | ST R#12,SAVE  | BY AIDSYS02, AND SAVE R#12, DESTROYED | 05939000 |
| 00024A | 58 | C0 | C446 | 00044C | 4368  | L R#12,=V(ADSERV)   | BY THE CALL TO AIDSYS05(WHICH         | 05949000 |
| 00024E | 05 | EC |      |        | 4369  | BALR R#14,R#12  | EXPECTS TO HAVE THE RIGHT VALUE IN    | 05959000 |
| 000250 | 58 | CD | 0000 | 000000 | 4370  | L R#12,0(R#13)  | REGISTER 12 RESTORE IT.               | 05969000 |
| 000254 | 58 | 80 | C4EE | 0004F4 | 4371  | L RH08,SAVEREG8   | RESTORE CALLER PARAMETER LIST         | 05975000 |
| 000258 | 91 | 30 | 8001 | 000001 | 4372  | *   | ADDRESS WHICH HAD BEEN LOOSED         | 05975400 |
| 00025C | 47 | 10 | C41C | 000422 | 4373  | TM DPARTH,DPACMPRE  | TEST IF AN ERROR HAS OCCURED          | 05975800 |
|        |    |    |      | 4374   | BD    | RTN   | DURING THE READ PAGE ROUTINE          | 05976600 |
|        |    |    |      | 4375   | ***** |   | 05989000                              |          |
|        |    |    |      | 4376   | *     |   | * 05999000                            |          |
|        |    |    |      | 4377   | *     | WHAT IS DONE HERE IS TO CHECK IF AN ERROR HAS OCCURED         | * 06009000                            |          |
|        |    |    |      | 4378   | *     | DURING THE EXECUTION OF AIDSYS05. THE PROBLEM IS THAT IF      | * 06019000                            |          |
|        |    |    |      | 4379   | *     | THE CALLER HAS SPECIFIED BOTH DOMAIN WANTED, IT IS POSSIBLE   | * 06029000                            |          |
|        |    |    |      | 4380   | *     | THAT WHAT WE ASSUMED FIRST WAS NOT THE CORRECT DECISION, THEN | * 06039000                            |          |
|        |    |    |      | 4381   | *     | A FURTHER CALL IS NEEDED. IF IT IS NOT THE CASE, THEN IT IS   | * 06049000                            |          |
|        |    |    |      | 4382   | *     | A REAL ERROR AND THEN HAS TO BE PROCESSED LIKE A COMMON       | * 06050000                            |          |
|        |    |    |      | 4383   | *     | ERROR. IT IS ALSO THE PROBLEM OF TRANSLATING THE RETURN       | * 06052000                            |          |
|        |    |    |      | 4384   | *     | CODE OF AIDSYS05 IN THE RETURN CODE OF THIS TGLL.             | * 06153000                            |          |
|        |    |    |      | 4385   | *     |   | * 06059000                            |          |
|        |    |    |      | 4386   | ***** |   | 06069000                              |          |
| 000260 | 91 | 40 | CE5E | 000E64 | 4387  | TM ASUB,DPABOTH   | TEST IF THERE WAS BOTH USER           | 06089000 |
| 000264 | 47 | E0 | C2A2 | 0002A8 | 4388  | *   | AND SYSTEM WANTED.                    | 06099000 |
|        |    |    |      | 4389   | BNG   | ERR   | DON'T CARE ABOUT THIS                 | 06109000 |
| 000268 | 91 | 08 | 1013 | 000013 | 4390  | TM ASARETRN,ASADSERN  | IF BOTH SET THE ONLY THREE            | 06129000 |
|        |    |    |      | 4391   | *     | CASES TO TAKE IN CONSIDERATION                                | 06139000                              |          |
|        |    |    |      | 4392   | *     | HAVE AS COMMON BIT SET IN THE                                 | 06149000                              |          |
|        |    |    |      | 4393   | *     | RETURN CODE IS X'08' WHICH                                    | 06159000                              |          |
|        |    |    |      | 4394   | *     | IS TESTED HERE, OTHERWISE                                     | 06169000                              |          |

| FLAG LOCNTN OBJECT CODE | ADDR1  | ADDR2 | STMNT M | SOURCE STATEMENT |                             |          |
|-------------------------|--------|-------|---------|------------------|-----------------------------|----------|
| 00026C 47 E0 C2A2       | 0002A8 | 4395  | BNG     | ERR              | IT IS A REAL ERROR          | 06179000 |
| 000270 97 40 CE5E       | 000E64 | 4396  | XI      | ASUB,DPABOTH     | RESET THE FLAG BECAUSE      | 06189000 |
|                         |        | 4397  | *       |                  | FIRST TRY WAS UNSUCCESSFULL | 06199000 |
| 000274 17 DD            |        | 4398  | XR      | R#13,R#13        | CLEAR R#13 FOR SECURITY     | 06209000 |
| 000276 43 D0 8028       | 000028 | 4399  | IC      | R#13,DPAFLAG     | TAKE THE FLAG SET FOR USER  | 06219000 |
| 00027A 88 D0 0001       | 000001 | 4400  | SRL     | R#13,1           | FOR SEARCH AND SET IT FOR   | 06229000 |
| 00027E 89 D0 0001       | 000001 | 4401  | SLL     | R#13,1           | SEARCHING FOR SYSTEM        | 06239000 |
| 000282 96 08 000D       | 00000D | 4402  | GT      | R#13,DPASYST     |                             | 06249000 |
| 000286 42 D0 101B       | 00001B | 4403  | STC     | R#13,ASADSUSE    |                             | 06259000 |

| FLAG | LOCNTN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|--------|-------|------|-------|-------|-------|---|------------------|
|------|--------|-------|------|-------|-------|-------|---|------------------|

|  |  |  |  |      |       |   |  |       |          |
|--|--|--|--|------|-------|---|--|-------|----------|
|  |  |  |  | 4404 | ***** |   |  | ***** | 06260200 |
|  |  |  |  | 4405 | *     |   |  | ***** | 06260800 |
|  |  |  |  | 4406 | *     | THE SUPPOSITION DONE DURING THE FIRST CALL WAS WRONG    |  | ***** | 06261500 |
|  |  |  |  | 4407 | *     | IT WAS NOT A NON PRIVILEGE ACCESS TO BE DONE(GR IT IS   |  | ***** | 06262100 |
|  |  |  |  | 4408 | *     | PSSIBLY A MISTAKE) THEN THE NEXT CALL IS DONE WITH      |  | ***** | 06262700 |
|  |  |  |  | 4409 | *     | A PRIVILEGED ACCESS IF THIS ALSO FAILS,THEN RETURN WITH |  | ***** | 06263300 |
|  |  |  |  | 4410 | *     | THE APPROPRIATE RETURN CODE.                            |  | ***** | 06264000 |
|  |  |  |  | 4411 | *     | *****   |  | ***** | 06264600 |
|  |  |  |  | 4412 | ***** |   |  | ***** | 06265200 |

|        |    |    |      |        |      |      |                 |                               |          |
|--------|----|----|------|--------|------|------|-----------------|-------------------------------|----------|
| 00028A | 41 | D0 | C45E | 000464 | 4413 | LA   | R#13,SAVE       | RESTORE ADDRESS OF THE SAVE   | 06266500 |
| 00028E | 50 | C0 | C45E | 000464 | 4414 | ST   | R#12,SAVE       | AREA LOGGED BY AIDSYS05 AND   | 05267100 |
| 000292 | 58 | C0 | C446 | 00044C | 4415 | L    | R#12,=V(ADSERV) | SAVE R#12 DESTROYED BY THE    | 05267700 |
| 000296 | 05 | EC |      |        | 4416 | BALR | R#14,R#12       | CALL TO AIDSYS05(THINKING TO  | 06268300 |
| 000298 | 58 | CD | 0000 | 000000 | 4417 | L    | R#12,0(R#13)    | HAVE THE RIGHT VALUE IN R#12) | 06269000 |
| 00029C | 58 | 80 | C4EE | 0004F4 | 4418 | L    | R#08,SAVEREG8   | RESTORE A(CALLER PARAMETER    | 06270000 |
|        |    |    |      | 4419   | *    |      |                 | LIST) HAD BEEN LOGGED         | 06271000 |

|        |    |    |      |        |      |    |                 |                                 |          |
|--------|----|----|------|--------|------|----|-----------------|---------------------------------|----------|
| 0002A0 | 91 | 30 | 8001 | 000001 | 4420 | TM | DPARTN,DPAGAPRE | TEST IF AN ERROR IN THE         | 06273000 |
| 0002A4 | 47 | 10 | C41C | 000422 | 4421 | BZ | RTN             | CALLER PAGE READ ROUTINE HAS    | 06275000 |
|        |    |    |      | 4422   | *    |    |                 | OCCURRED. IF YES, RETURN TO HIM | 06277000 |
|        |    |    |      | 4423   | *    |    |                 | DIRECTLY FLAG WAS YET SET.      | 06278000 |

|  |  |  |  |      |       |  |  |       |          |
|--|--|--|--|------|-------|--|--|-------|----------|
|  |  |  |  | 4424 | ***** |  |  | ***** | 06280000 |
|  |  |  |  | 4425 | *     | *****  |  | ***** | 06281000 |
|  |  |  |  | 4426 | *     | THE NEXT TEST ARE THE COMMON TEST DONE TO SEE IF SOME      |  | ***** | 06282000 |
|  |  |  |  | 4427 | *     | ERRORS HAD OCCURRED DURING THE PERFORMING OF AIDSYS05      |  | ***** | 06284000 |
|  |  |  |  | 4428 | *     | THESE TESTS ARE DONE IF ONLY ONE CALL WAS DONE.            |  | ***** | 06285000 |
|  |  |  |  | 4429 | *     | BUT ALSO IF, AFTER THE SECOND CALL OF AIDSYS05(IF ANY),    |  | ***** | 06285090 |
|  |  |  |  | 4430 | *     | AN ERROR WAS DISCOVERED WHEN EXECUTING IT TWICE(WHICH WILL |  | ***** | 06285180 |
|  |  |  |  | 4431 | *     | TELL US THAT NOTHING WAS FOUND).                           |  | ***** | 06285270 |
|  |  |  |  | 4432 | *     | *****  |  | ***** | 06285360 |
|  |  |  |  | 4433 | ***** |  |  | ***** | 06286000 |

|        |    |    |      |        |      |     |                   |                         |          |
|--------|----|----|------|--------|------|-----|-------------------|-------------------------|----------|
| 0002A8 |    |    |      | 4434   | ERR  | DS  | 0Y                |                         | 06289000 |
|        |    |    |      | 4435   | *    |     |                   |                         | 06294000 |
|        |    |    |      | 4436   | *    |     |                   |                         | 06296000 |
| 0002A8 | 91 | FF | 1084 | 000084 | 4437 | TM  | ASADSFBR,DPARTNT  | X'FF' NO MORE INFO      | 06299000 |
| 0002AC | 47 | 80 | C2AE | 0002B4 | 4438 | BZ  | REALERR           | TEST IF ASARETRN IS SET | 06309000 |
|        |    |    |      | 4439   | *    |     |                   |                         | 06314000 |
| 0002B0 | 92 | 08 | 1013 | 000013 | 4440 | MVI | ASARETRN,ASADSMOR | SET BUFFER OVFLW        | 06319000 |

| FLAG | LOCNTN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|--------|-------|------|-------|-------|-------|---|------------------|
|------|--------|-------|------|-------|-------|-------|---|------------------|

|        |            |  |  |      |         |    |                  |                                     |          |
|--------|------------|--|--|------|---------|----|------------------|-------------------------------------|----------|
| 0002B4 |            |  |  | 4441 | REALERR | DS | OY               |                                     | 06329000 |
| 0002B4 | 91 FF 1013 |  |  | 4442 |         | TM | ASARETRN,DPARTNT | TEST IF ERROR OCCURED DURING        | 06339000 |
| 0002B8 | 47 80 C41C |  |  | 4443 |         | BZ | RTN              | EXECUTION OF AIDSYS05               | 06349000 |
|        |            |  |  | 4444 | *       |    |                  |                                     | 06354000 |
| 0002BC | 41 30 CE62 |  |  | 4445 |         | LA | R#03,TABCMFCT    | CONVERSION TABLE FOR ERROR HANDLING | 06359000 |
| 0002C0 | 47 F0 C3EE |  |  | 4446 |         | B  | ERRHANDL         | GOTO COMMON ROUTINE FOR ERROR       | 06369000 |

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|------|-------|------|-------|-------|-------|---|------------------|
|------|------|-------|------|-------|-------|-------|---|------------------|

|        |  |  |  |      |       |                       |  |                   |              |
|--------|--|--|--|------|-------|-----------------------|--|-------------------|--------------|
| 0002C4 |  |  |  | 4447 | GAFCT | DS                    | OY   |                   | 06609000     |
|        |  |  |  | 4448 | ***** | *****                 | *****  | *****             | 06619000     |
|        |  |  |  | 4449 | *     |                       |  |                   | * 06629000   |
|        |  |  |  | 4450 | *     | *****                 | *****  | *****             | * 06639000   |
|        |  |  |  | 4451 | *     | *                     |  |                   | * * 06649000 |
|        |  |  |  | 4452 | *     | *                     |  |                   | * * 06659000 |
|        |  |  |  | 4453 | *     | *                     | THIS PART IS RESPONSABLE OF THE EXECUTION OF GA FUNCTION |                   | * * 06669000 |
|        |  |  |  | 4454 | *     | *                     | IT IS EXSPECTED THAT THE CALLER GIVES :                  |                   | * * 06679000 |
|        |  |  |  | 4455 | *     | *                     |  |                   | * * 06689000 |
|        |  |  |  | 4456 | *     | *                     | AT DISPLACEMENT 0 NUMBER OF THE FUNCTION, HERE X'04'     |                   | * * 06699000 |
|        |  |  |  | 4457 | *     | *                     |  |                   | * * 06709000 |
|        |  |  |  | 4458 | *     | *                     | AT DISPLACEMENT 1 RETURN CODE FIELD.                     |                   | * * 06719000 |
|        |  |  |  | 4459 | *     | *                     |  |                   | * * 06729000 |
|        |  |  |  | 4460 | *     | *                     | AT DISPLACEMENT 4 DUMPFILE LINK NUMBER.                  |                   | * * 06739000 |
|        |  |  |  | 4461 | *     | *                     |  |                   | * * 06749000 |
|        |  |  |  | 4462 | *     | *                     | AT DISPLACEMENT 8 ADDRESS OF THE DUMPFILE READ ROUTINE   |                   | * * 06759000 |
|        |  |  |  | 4463 | *     | *                     |  |                   | * * 06769000 |
|        |  |  |  | 4464 | *     | *                     | AT DISPLACEMENT 12 ADDRESS OF THE TCB.                   |                   | * * 06770000 |
|        |  |  |  | 4465 | *     | *                     |  |                   | * * 06771000 |
|        |  |  |  | 4466 | *     | *                     | AT DISPLACEMENT 16 ADDRESS OF SYSBASE .                  |                   | * * 06772000 |
|        |  |  |  | 4467 | *     | *                     |  |                   | * * 06773000 |
|        |  |  |  | 4468 | *     | *                     | AT DISPLACEMENT 20 ADDRESS OF XVT.                       |                   | * * 06774000 |
|        |  |  |  | 4469 | *     | *                     |  |                   | * * 06775000 |
|        |  |  |  | 4470 | *     | *                     | AT DISPLACEMENT 24 INDICATOR OF DUMPFILE TYPE            |                   | * * 06776000 |
|        |  |  |  | 4471 | *     | *                     |  |                   | * * 06777000 |
|        |  |  |  | 4472 | *     | *                     | AT DISPLACEMENT 28 ITN NUMBER, IF ANY                    |                   | * * 06778000 |
|        |  |  |  | 4473 | *     | *                     |  |                   | * * 06778100 |
|        |  |  |  | 4474 | *     | *                     | AT DISPLACEMENT 40 THE FLAG BYTE                         |                   | * * 06778200 |
|        |  |  |  | 4475 | *     | *                     |  |                   | * * 06778300 |
|        |  |  |  | 4476 | *     | *                     | AT DISPLACEMENT 44 THE GIVEN ADDRESS                     |                   | * * 06778500 |
|        |  |  |  | 4477 | *     | *                     |  |                   | * * 06778600 |
|        |  |  |  | 4478 | *     | *                     |  |                   | * * 06779000 |
|        |  |  |  | 4479 | *     | *                     |  |                   | * * 06789000 |
|        |  |  |  | 4480 | ***** | *****                 | *****  | *****             | * 06799000   |
|        |  |  |  | 4481 | *     |                       |  |                   | * 06809000   |
|        |  |  |  | 4482 | *     |                       |  |                   | * 06819000   |
|        |  |  |  | 4483 | ***** | IT                    | I S  | N O T             | 06829000     |
|        |  |  |  | 4484 | ***** |                       |  | C O N T R O L E D | 06839000     |
|        |  |  |  | 4485 | ***** | THA                   | T  | T H E             | 06849000     |
|        |  |  |  | 4486 | ***** | T                     | U S E R  | H A S             | 06859000     |
|        |  |  |  | 4487 | ***** | G I V E N             | T H E  | P L A C E         | 06869000     |
|        |  |  |  | 4488 | ***** |                       |  |                   | 06879000     |
|        |  |  |  | 4489 | ***** | E N O U G H           | F O R  | T H E             | 06889000     |
|        |  |  |  | 4490 | ***** |                       |  | R E T U R N E D   | 06899000     |
|        |  |  |  | 4491 | ***** | I N F O R M A T I O N | !  | !                 | 06909000     |
|        |  |  |  | 4492 | ***** |                       |  | !                 | 06919000     |
|        |  |  |  | 4493 | ***** |                       |  | !                 | 06929000     |
|        |  |  |  | 4494 | ***** |                       |  | !                 | 06939000     |
|        |  |  |  | 4495 | ***** |                       |  | !                 | 06949000     |
|        |  |  |  | 4496 | ***** |                       |  | !                 | 06959000     |

| FLAG LOCN OBJECT CODE               | ADDR1        | ADDR2                | STMNT M | SOURCE STATEMENT                                 | COVER PARAM LIST   |  |
|-------------------------------------|--------------|----------------------|---------|--|--|--|
| 0002C4 41 10 C4F2<br>000000         | 0004F8       | 4497<br>4498         |         | LA R#01,WORKAREA<br>USING SERVE,R#01             |  | 06979000 *<br>06989000                       |
| 0002C8 92 4C 1011                   | 000011       | 4499<br>4500         | *       | MVI ASAFACT,ASADS                                | MOVE WHICH FUNCTION HAS TO BE CALLED   | 06999000                                     |
| 0002CC 92 08 1012                   | 000012       | 4501<br>4502         | *       | MVI ASASBFCT,ASADSCFA                            | SUBFUNCTION ENVIRONMENT  | 07004000<br>07009000                         |
| 0002D0 D2 05 1004C44A 000004 000450 | 4503<br>4504 |                      | *       | MVC ASACALL1(6),=C'AIDSYS'                       | SIMULATE THE NORMAL CALL   | 07014000                                     |
| 0002D6 92 10 101B                   | 00001B       | 4505<br>4506         | *       | MVI ASADSUSE,ASADUMP                             | DUMPFILE ACCESS  | 07024000<br>07029000                         |
| 0002DA 92 00 1034                   | 000034       | 4507<br>4508         | *       | MVI ASADSLEV,X'00'                               | CLEAR THIS FIELD   | 07034000<br>07039000                         |
| 0002DE D2 03 102C802C 00002C 00002C | 4509<br>4510 |                      | *       | MVC ASADSADR(4),DPAGAVA                          | USER VIRTUAL ADDRESS WANTED  | 07044000<br>07049000                         |
| 0002E4 D2 00 101A8007 00001A 000007 | 4511<br>4512 |                      | *       | MVC ASADSDFN(4-DPALNKL),DPALINK+DPALNKL          |  | 07049050<br>07049100                         |
| 0002EA D2 00 1019801F 000019 00001F | 4513         |                      |         | MVC ASADSITH+4-DPAITNL(4-DPAITNL),DPAITN+DPAITNL |  | 07049200<br>07049300                         |
| 0002F0 91 40 CE5E                   | 000E64       | 4514<br>4515         | *       | TM ASUB,DPABGTH                                  | TEST IF BOTH PRIVILEGED AND  | 07050000                                     |
| 0002F4 47 10 C414                   | 00041A       | 4516<br>4517<br>4518 | *       | BG RTNAIC  | NGH PRIVILEGED FLAG IS SET<br>IF YES, BRANCH TO ADDRESS IN<br>CONFLICT<br>WITH FLAG IS SET | 07051000<br>07052000<br>07053000<br>07054000 |
| 0002F8 D6 00 101B8028 00001B 000028 | 4519         |                      |         | BC ASADSU\$E,DPAFLAG                             | SET EXPECTED FLAG FROM AIDSYS05  | 07059000                                     |

| FLAG   | LOCN | OBJCT CODE  | ADDR1  | ADDR2  | STMNT M | SOURCE STATEMENT           |   |                      |          |
|--------|------|-------------|--------|--------|---------|----------------------------|---|----------------------|----------|
|        |      |             |        |        | 4520    | *****                      | *****                                   | 07079000             |          |
|        |      |             |        |        | 4521    | *                          | *****                                   | * 07089000           |          |
|        |      |             |        |        | 4522    | *                          | MYDYNDTA WILL SERVE AS BASE FOR DYNDATA | * 07099000           |          |
|        |      |             |        |        | 4523    | *                          | *****                                   | * 07109000           |          |
|        |      |             |        |        | 4524    | *****                      | *****                                   | 07119000             |          |
| 0002FE | 58   | 40 C432     | 000438 |        | 4525    | L R#04,=A(MYDYNDTA)        | COVER THE EXSPECTED DYNDATA             | 07139000             |          |
| 000000 |      |             |        |        | 4526    | USING DYNDATA,R#04         | CGVER DYNDATA IN ORDER TO BE ABLE       | 07140000             |          |
| 000302 | D2   | 03 49408014 | 000940 | 000014 | 4527    | MVC DXVTBASE,DPAAXVT       | TO SET FIELDS WHICH ARE NORMALLY        | 07142000             |          |
| 000308 | 50   | 10 40F0     | 0000F0 |        | 4528    | *                          | *****                                   | 07142100             |          |
| 00030C | D2   | 03 493C8010 | 00093C | 000010 | 4529    | ST R#01,APARAM             | FIELD USED IF SYSTEM DOMAIN FLAG SET    | 07142200             |          |
|        |      |             |        |        | 4530    | *                          | *****                                   | 07142300             |          |
| 000312 | D2   | 03 4A7C800C | 000A7C | 00000C | 4531    | MVC DSYSBASE,DPASYSBS      | *****                                   | 07142600             |          |
|        |      |             |        |        | 4532    | *                          | *****                                   | 07143000             |          |
| 000318 | D2   | 03 4008C436 | 000008 | 00043C | 4533    | MVC DUMPATCB,DPAATCB       | MOVE IMPORTANT IF AN ITN IS GIVEN       | 07144000             |          |
|        |      |             |        |        | 4534    | *                          | *****                                   | 07144500             |          |
|        |      |             |        |        | 4535    | MVC ARET,=A(WORKAREA+2000) | SUPPOSED BEEN SET WHEN USED BY          | 07145000             |          |
|        |      |             |        |        | 4536    | *                          | AS4ITNDP AND BY AS4RDPGE                | 07146000             |          |
|        |      |             |        |        | 4537    | *****                      | *****                                   | 07149000             |          |
|        |      |             |        |        | 4538    | *                          | *****                                   | * 07159000           |          |
|        |      |             |        |        | 4539    | *                          | MYSTATDTA                               | * 07169000           |          |
|        |      |             |        |        | 4540    | *                          | COVER THE STATDATA                      | * 07179000           |          |
|        |      |             |        |        | 4541    | *****                      | *****                                   | 07189000             |          |
| 00031E | 58   | 50 C43E     | 000444 |        | 4542    | L R#05,=A(MYSTATDT)        | REGISTER 4 HAS ALWAYS TO COVER          | 07209000             |          |
|        |      |             |        |        | 4543    | *                          | DYNDATA, AND REGISTER 5 HAS ALWAYS      | 07219000             |          |
|        |      |             |        |        | 4544    | *                          | TO COVER STATDATA!!!!!!                 | 07229000             |          |
|        |      |             |        |        | 4545    | *                          | LA R#13,SAVE1                           | LOAD A NEW SAVE AREA | 07239000 |
| 000322 | 41   | 10 C4F2     | 0004F8 |        | 4546    | LA R#01,WORKAREA           | REGISTER 1 WAS DESTROYED                | 07549000             |          |
| 000326 | 41   | D0 C45E     | 000464 |        | 4547    | LA R#13,SAVE               | *****                                   | 07559000             |          |
| 00032A | 50   | C0 C45E     | 000464 |        | 4548    | ST R#12,SAVE               | REGISTER 12 IS BASE REGISTER FOR A5     | 07569000             |          |

| FLAG LOCN OBJECT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|-----------------------|-------|-------|---------|------------------|
|-----------------------|-------|-------|---------|------------------|

|      |   |  |  |  |
|------|---|--|--|--|
| 4549 |   |  |  | ***** 07589000   |
| 4550 | * |  |  | * 07599000   |
| 4551 | * |  |  | ALL THINGS ARE READY NOW FOR THE FIRST CALL TO AIDSYS05 * 07609000 |
| 4552 | * |  |  | THERE WILL BE ANOTHER ONE BECAUSE THE FIRST GET THE * 07619000     |
| 4553 | * |  |  | POINTERS AND THE SECND ONE GETS THE INFORMATION. * 07629000        |
| 4554 | * |  |  | * 07639000   |
| 4555 |   |  |  | ***** 07649000   |

| FLAG                                | LOCNTN | OBJCT  | CODE | ADDR1 | ADDR2 | STMNT  | M                               | SOURCE STATEMENT            |       |            |
|-------------------------------------|--------|--------|------|-------|-------|--|---------------------------------|-----------------------------|-------|------------|
|                                     |        |        |      | 4556  |       | *****  |                                 | *****                       | ***** | 07659400   |
|                                     |        |        |      | 4557  | *     |  |                                 |                             |       | * 07659900 |
|                                     |        |        |      | 4558  | *     | WHAT IS DONE HERE IS TO SIMULATE THE DISPOSITION OF DATAS  |                                 |                             |       | * 07660400 |
|                                     |        |        |      | 4559  | *     | WHICH ARE NORMALLY PROVIDED BY AIDSYS02 AND WHICH HERE ARE |                                 |                             |       | * 07660900 |
|                                     |        |        |      | 4560  | *     | PROVIDED DIRECTLY BY THE CALLER.                           |                                 |                             |       | * 07661300 |
|                                     |        |        |      | 4561  | *     |  |                                 |                             |       | * 07661800 |
|                                     |        |        |      | 4562  |       | *****  |                                 | *****                       | ***** | 07662300   |
| 000000                              |        |        |      | 4563  |       | USING STATDATA,R#05  |                                 | COVER STATDATA FORT FINDING |       | 07663700   |
|                                     |        |        |      | 4564  | *     |  |                                 | A(DFTAB)                    |       | 07664200   |
| 00032E 0700                         |        |        |      | 4565  |       | AIDSCOD GETDFTAB,P1=R#06,P2=R#07,P3=ASADSDFN,P4=DFTAB      |                                 |                             |       | 07664700   |
| 000330                              |        |        |      | 4566  | 1     | IDLKG VER=009  |                                 |                             |       |            |
| 000330 17 66                        |        |        |      | 4567  | 2     | ,VERSION 009   |                                 |                             |       | 00001300   |
| 000332 43 60 101A                   | 00001A |        |      | 4568  | 2     | CNCP 0,4   |                                 |                             |       | 00002800   |
| 000336 89 60 0003                   | 000003 |        |      | 4569  | 2     | DS OF  |                                 |                             |       | 00003500   |
| 00033A 41 70 5260                   | 000260 |        |      | 4570  | 1     | XZ R#06,R#06   | CLEAR REG                       |                             |       |            |
| 00033E 1A 67                        |        |        |      | 4571  | 1     | IC R#06,ASADSDFN   | GET LINK #                      |                             |       |            |
| 000340 50 60 4278                   | 000278 |        |      | 4572  | 1     | SLL R#06,3   | REL. A(ENTRY IN DF-TABLE)       |                             |       |            |
|                                     |        |        |      | 4573  | 1     | LA R#07,DFTAB  | A(DF-TABLE)                     |                             |       |            |
|                                     |        |        |      | 4574  | 1     | AR R#06,R#07   | A(ENTRY IN DF-TABLE)            |                             |       |            |
|                                     |        |        |      | 4575  | 1     | ST R#06,DYDFPBIT   | SAVE ADDRESS                    |                             |       |            |
| 000344 D2 03 6000C442               |        | 000448 |      | 4576  |       | MVC 0(4,R#06),=A(WORKAREA+1024)                            |                                 |                             |       | 07664900   |
| 00034A 58 70 6000                   |        |        |      | 4577  | *     |  |                                 |                             |       | 07665000   |
| 00034E 12 77                        |        |        |      | 4578  |       | L R#07,0(0,R#06)   | LOAD A(DUMPFILE-WORKAREA)       |                             |       | 07665100   |
| 000350 47 80 C172                   | 000178 |        |      | 4579  |       | LTR R#07,R#07  | DUMPFILE OPEN?                  |                             |       | 07665600   |
|                                     |        |        |      | 4580  |       | BZ RTNOFE  | NO,GO AHEAD                     |                             |       | 07666100   |
| 000354 50 70 40EC                   | 0000EC |        |      | 4581  |       | ST R#07,DWORK  |                                 |                             |       | 07666600   |
| 000000                              |        |        |      | 4582  |       | USING WORK,R#07  |                                 |                             |       | 07667000   |
| 000358 D2 03 72D88010 0002D8 000010 |        |        |      | 4583  |       | MVC WAIIRT,DPASYSBS  | STORE AC(SYSBASE) IN THE RIGHT  |                             |       | 07667500   |
|                                     |        |        |      | 4584  | *     |  | PLACE SO THAT AIDSYS05 WILL GET |                             |       | 07668000   |
|                                     |        |        |      | 4585  | *     |  | IT WITHOUT TROUBLE AS IF IT WAS |                             |       | 07668500   |
|                                     |        |        |      | 4586  | *     |  | GONE THROUGH THE USUAL WAY.     |                             |       | 07668580   |
| 00035E D2 00 730B801B 00030B 00001B |        |        |      | 4587  |       | MVC WAIND,DPAIND+DPAINDL                                   | WAIND IS ONLY A BYTE BUT DPAIND |                             |       | 07668660   |
|                                     |        |        |      | 4588  | *     |  | IS A FULLWORD                   |                             |       | 07668740   |
| 000364 D2 03 72F48014 0002F4 000014 |        |        |      | 4589  |       | MVC WAXVT,DPAAAXVT   |                                 |                             |       | 07668830   |
|                                     |        |        |      | 4590  |       | DROP R#04,R#05,R#07  |                                 |                             |       | 07668910   |

## FLAG LOCNTN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

4591 \*\*\*\*\*  
 4592 \*\*\*\*\*  
 4593 \*\*\*  
 4594 \*\*\* BETWEEN THE CALL OF AIDSYS05 \*\*\*  
 4595 \*\*\*  
 4596 \*\*\* DO NOT CHANGE THE CONTAIN \*\*\*  
 4597 \*\*\*  
 4598 \*\*\* OF THE REGISTERS.  
 4599 \*\*\*  
 4600 \*\*\* ALL ARE USED WITH THE VALUE \*\*\*  
 4601 \*\*\*  
 4602 \*\*\* LEFT IN IT BY THE LATEST \*\*\*  
 4603 \*\*\*  
 4604 \*\*\* AIDSYS CALL THAT WOULD BE \*\*\*  
 4605 \*\*\*  
 4606 \*\*\* A DESASTROUS THING!!!! \*\*\*  
 4607 \*\*\*  
 4608 \*\*\*  
 4609 \*\*\*\*\*  
 4610 \*\*\*\*\*

|                   |        |      |                   |                                     |          |
|-------------------|--------|------|-------------------|-------------------------------------|----------|
| 00036A 58 C0 C446 | 00044C | 4611 | L R#12,=V(ADSERV) | CALL NOW AIDSYS05                   | 07879000 |
| 00036E 05 EC      |        | 4612 | BALR R#14,R#12    | AIDSYS05,EXPECT THE RIGHT VALUE     | 07889000 |
| 000370 58 CD 0000 | 000000 | 4613 | *                 | IN REGISTER 12                      | 07899000 |
|                   |        | 4614 | L R#12,0(R#13)    | DON'T TOUCH AT THIS,THIS IS DANGER. | 07909000 |

|                   |        |      |                    |                                     |          |
|-------------------|--------|------|--------------------|-------------------------------------|----------|
| 000374 58 80 C4EE | 0004F4 | 4615 | L R#08,SAVEREG8    | RESTORE A(CALLER PARAMETER LIST)    | 07912000 |
| 000378 91 30 8001 | 000001 | 4616 | TM DPARTH,DPAGAPRE | TEST IF AN ERROR HAS OCCURED WHEN   | 07915000 |
| 00037C 47 10 C41C | 000422 | 4617 | BT RTN             | EXECUTING THE CALLER PAGE READ      | 07917000 |
|                   |        | 4618 | *                  | RETURN TO HIM DIRECTLY FLAG WAS YET | 07918000 |
|                   |        | 4619 | *                  | CORRECTLY SET                       | 07918500 |

4620 \*\*\*\*\*  
 4621 \*  
 4622 \* TEST IF NO ERRORS HAD OCCURED DURING THE EXECUTION OF \*  
 4623 \* AIDSYS05,OTHERWISE IT IS NOT NECESSARY TO CALL IT AGAIN \*  
 4624 \* KNOWING THAT SOMETHING HAS OCCURED IN IT. \*  
 4625 \*  
 4626 \*\*\*\*\*

INTERFACE BETWEEN USER AND AIDSYS

15:36:23 84-12-13 PAGE 0113

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|                   |        |      |   |    |               |                               |          |
|-------------------|--------|------|---|----|---------------|-------------------------------|----------|
| 000388 41 30 CE76 | 000E7C | 4629 | * | LA | R#03,TABGAFCT | LA CONVERSION TABLE FOR ERROR | 08026000 |
| 00038C 47 F0 C3EE | 0003F4 | 4630 |   | B  | ERRHANDL      | GO TO DO THE CONVERSION       | 08029000 |
|                   |        | 4631 |   |    |               |                               | 08039000 |

| FLAG | LOCNTN | OBJECT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|--------|--------|------|-------|-------|-------|---|------------------|
|------|--------|--------|------|-------|-------|-------|---|------------------|

|  |  |  |  |      |   |   |  |                |
|--|--|--|--|------|---|---|--|----------------|
|  |  |  |  | 4632 |   | *****   |  | ***** 08059000 |
|  |  |  |  | 4633 | * |   |  | * 08069000     |
|  |  |  |  | 4634 | * | NOW THE DESCRIPTOR IS CREATED ,WE CAN THEN CALL AGAIN |  | * 08079000     |
|  |  |  |  | 4635 | * | AIDSYS05 IN ORDER TO GET OTHERS INFORMATION.          |  | * 08089000     |
|  |  |  |  | 4636 | * |   |  | * 08099000     |
|  |  |  |  | 4637 |   | *****   |  | ***** 08109000 |

|        |            |  |        |      |          |                   |    |                                      |          |
|--------|------------|--|--------|------|----------|-------------------|----|--------------------------------------|----------|
| 000390 |            |  |        | 4638 | PREPARTN | DS                | OY |                                      | 08129000 |
| 000390 | 41 10 C4F2 |  | 0004F8 | 4639 | LA       | R#01,WORKAREA     |    | RESTORE REGISTER 1 IN ORDER TO COVER | 08139000 |
| 000000 |            |  |        | 4640 | *        |                   |    | PARAMLISTR FOR SECOND CALL           | 08149000 |
| 000394 | 92 4C 1011 |  | 000011 | 4641 | USING    | SERVE,R#01        |    |                                      | 08159000 |
| 000398 | 96 04 1012 |  | 000012 | 4642 | MVI      | ASAFACT,ASADS     |    | ENVIRONMENT FUNCTION CALL            | 08169000 |
| 00039C | 41 D0 C45E |  | 000464 | 4643 | GI       | ASASBFCT,ASADSCFN |    | SUBFUNCTION,WITH THE PARAMS          | 08179000 |
| 0003A0 | 50 C0 C45E |  | 000464 | 4644 | *        |                   |    | FROM LAST CALL TO AIDSYS05           | 08189000 |
|        |            |  |        | 4645 | LA       | R#13,SAVE         |    |                                      | 08199000 |
|        |            |  |        | 4646 | ST       | R#12,SAVE         |    | SAVE BASE REGISTER                   | 08209000 |

|  |  |  |  |      |       |   |  |                |
|--|--|--|--|------|-------|---|--|----------------|
|  |  |  |  | 4647 | ***** |   |  | ***** 08229000 |
|  |  |  |  | 4648 | *     |   |  | * 08239000     |
|  |  |  |  | 4649 | *     | THE PARAMETERS ARE READY FOR THE NEXT CALL. |  | * 08249000     |
|  |  |  |  | 4650 | *     |   |  | * 08259000     |
|  |  |  |  | 4651 |       | *****                                       |  | ***** 08269000 |

|        |            |  |        |      |      |                 |  |                                     |          |
|--------|------------|--|--------|------|------|-----------------|--|-------------------------------------|----------|
| 0003A4 | 58 C0 C446 |  | 00044C | 4652 | L    | R#12,=V(ADSERV) |  | AIDSYS05 HAS R12 AS BASE REGISTER   | 08289000 |
| 0003A8 | 05 EC      |  |        | 4653 | BALR | R#14,R#12       |  | BUT DOES NOT LOAD IT                | 08299000 |
| 0003AA | 58 CD 0000 |  | 000000 | 4654 | L    | R#12,0(R#13)    |  | DON'T TOUCH AT THIS,THIS IS DANGER. | 08309000 |

|        |            |  |        |      |    |                 |  |                                    |          |
|--------|------------|--|--------|------|----|-----------------|--|------------------------------------|----------|
| 0003AE | 58 80 C4EE |  | 0004F4 | 4655 | L  | R#08,SAVEREG8   |  | RESTORE A(CALLER PARAMETER LIST)   | 08312000 |
| 0003B2 | 91 30 8001 |  | 000001 | 4656 | TM | DPARTH,DPAGAPRE |  | TEST IF AN ERRGR HAS OCCURED WHEN  | 08315000 |
| 0003B6 | 47 10 C41C |  | 000422 | 4657 | BG | RTN             |  | EXECUTING THE CALLER PAGE READ     | 08317000 |
|        |            |  |        | 4658 | *  |                 |  | ROUTINE.THE FLAG IS YET SET.RETURN | 08318000 |

| AG LOCNTN | OBJECT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |  |
|-----------|-------------|-------|-------|---------|------------------|--|
|           |             |       |       | 4659    | *****            | 08329000   |
|           |             |       |       | 4660    | *                | * 08339000   |
|           |             |       |       | 4661    | *                | TEST TO SEE IF NO ERROR HAPPENED, IF THERE ARE SOME, THEN * 08349000 |
|           |             |       |       | 4662    | *                | GO TO THE ROUTINE FOR ERROR HANDLING. * 08359000                     |
|           |             |       |       | 4663    | *                | * 08369000   |
|           |             |       |       | 4664    | *****            | ***** 08379000   |

|        |            |        |      |    |                  |                            |          |
|--------|------------|--------|------|----|------------------|----------------------------|----------|
| 0003BA | 91 FF 1013 | 000013 | 4665 | TM | ASARETRN,DPARTNT | TEST TO SEE IF NO PROBLEMS | 08399000 |
| 0003BE | 47 80 C3C4 | 0003CA | 4666 | BZ | MVERESU          | NO PROBLEM, RETURN         | 08409000 |

|        |            |        |      |    |               |                                     |          |
|--------|------------|--------|------|----|---------------|-------------------------------------|----------|
| 0003C2 | 41 30 CE76 | 000E7C | 4667 | *  | R#03,TABGAFCT | CONVERSIGN TABLE FOR ERROR HANDLING | 08416000 |
| 0003C6 | 47 F0 C3EE | 0003F4 | 4668 | LA | ERRHANDL      | GOTO COMMON ROUTINE FOR ERROR       | 08419000 |
|        |            |        | 4669 | B  |               |                                     | 08429000 |

|        |  |      |            |  |       |       |            |
|--------|--|------|------------|--|-------|-------|------------|
| 0003CA |  | 4670 | MVERESU DS | OY                                     |       |       | 08449000   |
|        |  | 4671 | *****      | *****                                  | ***** | ***** | 08459000   |
|        |  | 4672 | *          |  |       |       | * 08469000 |
|        |  | 4673 | *          | MOVE THE VALUES INTO THE EXPECTED ZONE |       |       | * 08479000 |
|        |  | 4674 | *          |  |       |       | * 08489000 |
|        |  | 4675 | *****      | *****                                  | ***** | ***** | 08499000   |

|        |            |        |      |   |               |                                      |          |
|--------|------------|--------|------|---|---------------|--------------------------------------|----------|
| 0003CA | 58 D0 C462 | 000468 | 4676 | L | R#13,SAVE+4   | RESTORE ADDRESS OF CALLER SAVEAREA   | 08519000 |
| 0003CE | 58 8D 0018 | 000018 | 4677 | L | R#08,24(R#13) | TO FIND THE ADDRESS OF CALLER PARAMS | 08529000 |

|        |                |               |      |     |                   |                             |          |
|--------|----------------|---------------|------|-----|-------------------|-----------------------------|----------|
| 0003D2 | D2 07 8030105C | 000030 00005C | 4678 | MVC | DPAGASEC,ASADSCSN | MOVE NAME OF CSECT MODULE   | 08539000 |
| 0003D8 | D2 03 80381064 | 000038 000064 | 4679 | *   |                   |                             | 08544000 |
| 0003DE | D2 03 80401080 | 000040 000080 | 4680 | MVC | DPAGASTA,ASADSCSA | MOVE START ADDRESS OF CSECT | 08549000 |
|        |                |               | 4681 | *   |                   |                             | 08554000 |
|        |                |               | 4682 | MVC | DPAGACSL,ASADSCL  | MOVE CSECT LENGTH           | 08559000 |

|        |            |        |      |    |               |                                  |          |
|--------|------------|--------|------|----|---------------|----------------------------------|----------|
| 0003E4 | 58 B0 802C | 00002C | 4683 | L  | R#11,DPAGAVA  | ADDRESS GIVEN BY THE CALLER      | 08569000 |
| 0003E8 | 5B B0 1064 | 000064 | 4684 | S  | R#11,ASADSCSA | SUBTRACT FROM ADDRESS GIVEN THE  | 08579000 |
| 0003EC | 50 B0 803C | 00003C | 4685 | *  |               | START ADDRESS OF THE CSECT FOUND | 08589000 |
|        |            |        | 4686 | ST | R#11,DPAGAREL | PUT IT IN RETURN PARAMS          | 08599000 |

INTERFACE BETWEEN USER AND AIDSYS

15:36:23 84-12-13 PAGE 0116

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

4691 \*\*\*\*\* 08659000

0003F0 47 F0 C41C 000422 4692 B RTN ALL IS O.K 08679000

| FLAG | LOCN | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT  |          |
|------|------|-------|------|-------|-------|-------|---|---|----------|
|      |      |       |      |       |       | 4693  |   | *****   | 08679600 |
|      |      |       |      |       |       | 4694  | * | *****   | 08679900 |
|      |      |       |      |       |       | 4695  | * | THE FOLLOWING IS DONE IN ORDER TO TRANSLATE THE RETURN CODE | 08680200 |
|      |      |       |      |       |       | 4696  | * | RETURNED BY THE AIDSYS05 INTG THE RETURN CGDE EXPECTED BY   | 08680600 |
|      |      |       |      |       |       | 4697  | * | RETURMED BY THE AIDSYS05 INTG THE RETURN CGDE EXPECTED BY   | 08680900 |
|      |      |       |      |       |       | 4698  | * | THE CALLER.THIS IS CALLED BY ALL FUNCTION WHICH CALLED      | 08681200 |
|      |      |       |      |       |       | 4699  | * | AIDSYS05.   | 08681500 |
|      |      |       |      |       |       | 4700  | * | *****   | 08681900 |

|        |                |  |        |  |  |      |          |                                  |                                      |          |          |
|--------|----------------|--|--------|--|--|------|----------|----------------------------------|--------------------------------------|----------|----------|
| 0003F4 |                |  |        |  |  | 4701 | ERRHANDL | DS                               | 0Y                                   |          | 08682500 |
| 0003F4 | 17 22          |  |        |  |  | 4702 | XR       | R#02,R#02                        |                                      |          | 08682800 |
| 0003F6 | 43 20 1013     |  | 000013 |  |  | 4703 | IC       | R#02,ASARETRN                    |                                      |          | 08683100 |
| 0003FA | 88 20 0002     |  | 000002 |  |  | 4704 | SRL      | R#02,2                           |                                      |          | 08683500 |
| 0003FE | 1A 32          |  |        |  |  | 4705 | AR       | R#03,R#02                        |                                      |          | 08683800 |
|        |                |  |        |  |  | 4706 | *        |                                  | CLEAR REGISTER 2 BECAUSE OF THE AR   | 08683900 |          |
| 000400 | 91 FF 3000     |  |        |  |  | 4707 | TM       | 0(R#03),DPARTNT                  | TRANSFER VALUE OF AIDSYS RETURN CGDE | 08684100 |          |
| 000404 | 47 10 C40C     |  | 000412 |  |  | 4708 | BG       | MODULERR                         | TO BE TRANSFORMED IN A DISPLACEMENT  | 08684400 |          |
| 000408 | D2 00 80013000 |  | 000001 |  |  | 4709 | *        |                                  | FIND THE CORRECT TRANSLATION VALUE   | 08684600 |          |
| 00040E | 47 F0 C41C     |  | 000422 |  |  | 4710 | MVC      | DPARTN(1),0(R#03)                | IF EQU FF THEN ERROR UNEXPECTED      | 08684800 |          |
|        |                |  |        |  |  | 4711 | *        | MOVE THE CORRECTR VALUE FOR USER | 08684900                             |          |          |
|        |                |  |        |  |  | 4712 | B        | RTN                              |                                      | 08685100 |          |

## INTERFACE BETWEEN USER AND AIDSYS

15:36:23 84-12-13 PAGE 0118

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

4713 \*\*\*\*\*  
4714 \*  
4715 \* YOU ARE HERE ONLY IF THERE IS AN UNEXPECTED RETURN CODE  
4716 \* FRGM AIDSYS05.  
4717 \*  
4718 \*\*\*\*\*

|                   |        |             |                    |  |
|-------------------|--------|-------------|--------------------|--|
| 000412            | 4719   | MODULERR DS | 0Y                 | 08685400                                   |
| 000412 92 08 8001 | 000001 | 4720        | MVI DPARTN,DPAMODE | MOVE VALUE IN RETURN CODE ZONE<br>08685700 |
| 000416 47 F0 C41C | 000422 | 4721        | B RTN              | BRANCH TO COMMON EXIT<br>08686000          |

**FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT**

|      |       |  |  |  |  |  |          |   |          |
|------|-------|--|--|--|--|--|----------|---|----------|
| 4722 | ***** |  |  |  |  |  | 08686600 |   |          |
| 4723 | *     |  |  |  |  |  |          | * | 08586800 |
| 4724 | *     | INPUT ADDRESS IN CONFLICT WITH FLAG, THAT WILL SAY THAT      |  |  |  |  |          | * | 08687100 |
| 4725 | *     | THE GIVEN ADDRESS IS IN SYSTEM ZONE AND THE FLAG IS SET      |  |  |  |  |          | * | 08687300 |
| 4726 | *     | TO USER ZONE OR IS IN USER ZONE AND THE FLAG IS SET TO       |  |  |  |  |          | * | 08687500 |
| 4727 | *     | SYSTEM SPACE TO BE ACCESSED. THE SECOND CASE IS WHEN THE     |  |  |  |  |          | * | 08687800 |
| 4728 | *     | CALLER SPECIFIES BOTH SYSTEM AND USER IS WANTED WHEN CALLING |  |  |  |  |          | * | 08688000 |
| 4729 | *     | THE GET ADDRESS FUNCTION. THE RETURN CODE IS X'1'.           |  |  |  |  |          | * | 08688200 |
| 4730 | *     |  |  |  |  |  |          | * | 08688500 |
| 4731 | ***** |  |  |  |  |  | 08688700 |   |          |

|        |    |    |      |        |      |        |     |                     |                                |          |
|--------|----|----|------|--------|------|--------|-----|---------------------|--------------------------------|----------|
| 00041A |    |    |      |        |      |        |     |                     | 08688770                       |          |
| 00041A | 92 | 2C | 8001 | 000001 | 4732 | RTNAIC | DS  | 0Y                  | 08688800                       |          |
| 00041E | 47 | F0 | C41C | 000422 | 4733 |        | MVI | DPAGARTN, DPAGAIASF | MOVE VALUE IN RETURN CODE ZONE |          |
|        |    |    |      |        | 4734 |        | B   | RTN                 | RETURN TO THE CALLER           | 08688850 |

| FLAG | LOCNT | OBJCT | CODE | ADDR1 | ADDR2 | STMNT | M | SOURCE STATEMENT |
|------|-------|-------|------|-------|-------|-------|---|------------------|
|------|-------|-------|------|-------|-------|-------|---|------------------|

|  |  |  |  |      |   |   |  |                |
|--|--|--|--|------|---|---|--|----------------|
|  |  |  |  | 4735 |   | *****   |  | ***** 08699000 |
|  |  |  |  | 4736 | * | *   |  | * 08709000     |
|  |  |  |  | 4737 | * | HERE IS THE ONLY ONE POINT WHERE YOU CAN GET OUT OF |  | * 08719000     |
|  |  |  |  | 4738 | * | ALL THE MODULE.                                     |  | * 08729000     |
|  |  |  |  | 4739 | * |   |  | * 08739000     |
|  |  |  |  | 4740 |   | *****   |  | ***** 08749000 |

|        |              |    |      |      |     |       |                    |                                  |          |
|--------|--------------|----|------|------|-----|-------|--------------------|----------------------------------|----------|
| 000422 |              |    |      | 4741 | RTN | DS    | 0Y                 |                                  | 0869000  |
| 000422 | 58           | D0 | C462 | 4742 |     | L     | R#13,SAVE+4        | RESTORE REGISTERS OF CALLING PGM | 08779000 |
| 000426 | 98           | EC | D00C | 4743 |     | LM    | R#14,R#12,12(R#13) |                                  | 08789000 |
| 00042A | 07           | FE |      | 4744 |     | BR    | R#14               |                                  | 08799000 |
|        |              |    |      | 4745 |     | LTORG |                    |                                  | 08809000 |
| 000430 | 00000000     |    |      | 4746 |     |       | =A(0)              |                                  |          |
| 000434 | 00000000     |    |      | 4747 |     |       | =F'0'              |                                  |          |
| 000438 | 00000E90     |    |      | 4748 |     |       | =A(MYDYNNTA)       |                                  |          |
| 00043C | 00000CC8     |    |      | 4749 |     |       | =A(WORKAREA+2000)  |                                  |          |
| 000440 | 000022F0     |    |      | 4750 |     |       | =A(WRKETPD)        |                                  |          |
| 000444 | 00001BF0     |    |      | 4751 |     |       | =A(MYSTATDT)       |                                  |          |
| 000448 | 000008F8     |    |      | 4752 |     |       | =A(WORKAREA+1024)  |                                  |          |
| 00044C | 00000000     |    |      | 4753 |     |       | =V(ADSERV)         |                                  |          |
| 000450 | C1C9C4E2E8E2 |    |      | 4754 |     |       | =C'AIDSYS'         |                                  |          |

| FLAG LOCN | OBJCT            | CODE | ADDR1  | ADDR2 | STMNT M  | SOURCE STATEMENT |   |   |
|-----------|------------------|------|--------|-------|----------|------------------|---|---|
| 000458    | 00000000         |      |        | 4755  | SYSBASE  | DC               | A(0)                                      | SIMULATION OF SYSTEM START ADDRESS 08820000       |
| 00045C    | 00000000         |      |        | 4756  | AREADRT  | DC               | A(0)                                      | A(CALLER DUMPFILE READ ROUTINE) 08821000          |
| 000460    | 00000000         |      |        | 4757  | EXVTBASE | DC               | A(0)                                      | A(XVT) 08822000                                   |
| 000464    |                  |      |        | 4758  | *AVE1    | DS               | 18F                                       | SAVEAREA WHEN CALLING AIDSYS02 08829000           |
| 0004AC    |                  |      |        | 4759  | SAVE     | DS               | 18F                                       | SAVEAREA WHEN CALLING AIDSYS05 08839000           |
|           |                  |      |        | 4760  | SAVE3    | DS               | 18F                                       | SAVEAREA USED TO SAVE REGISTERS 08844000          |
|           |                  |      |        | 4761  | *        |                  |   | WHEN CALLING AS4RDGPGE 08846000                   |
| 0004F4    |                  |      |        | 4762  | SAVEREG8 | DS               | F   | SAVE IF TWO CALL TO AS4ITNDP !! 08847000          |
| 0004F8    |                  |      |        | 4763  | WORKAREA | DS               | 600F                                      | COVERING PARAMETER LIST,A(RET) STACK ! 08849000   |
| 000E58    | 00000021         |      | 000E58 | 4764  | TAB      | DS               | 4F  | THIS TABLE CONTAINS THE MINIMAL 08859000          |
| 000E5C    | 00000014         |      |        | 4765  | GRG      | TAB              |   | VALUE OF BUFFER LENGTH 08859000                   |
| 000E60    | 00000013         |      |        | 4766  | CMLEN    | DC               | F'33'                                     | MINIMAL VALUE FOR CMFCT 08879000                  |
|           |                  |      |        | 4767  | GALEN    | DC               | F'20'                                     | MINIMAL VALUE FOR GAFCT 08889000                  |
|           |                  |      |        | 4768  | *        | DC               | F'0'                                      | NO MORE USED WAS USED FOR CRFCT 08899000          |
|           |                  |      |        | 4769  | PULEN    | DC               | F'19'                                     | MINIMAL VALUE FOR PUFCT(+CRFCT) 08909000          |
| 000E64    | 0000             |      |        | 4770  | *LAGUS   | DS               | X   | NO MORE USED 08919000                             |
|           |                  |      |        | 4771  | *ABALPHA | DS               | XL41                                      | NO MORE USED WAS USED ONLY TO FIND 08929000       |
|           |                  |      |        | 4772  | *        | GRG              | TABALPHA                                  | IF THE FIRST CHARACTER OF THE FILE 08939000       |
|           |                  |      |        | 4773  | *        | DC               | X'AABBCCDDEEFFFO1F2000000000000000'       | NAME GIVEN WHEN 08949000                          |
|           |                  |      |        | 4774  | *        | DC               | X'F3F4F5F6F7F8F9FAFB0000000000000000'     | THE CALLER HAD TO 08959000                        |
|           |                  |      |        | 4775  | *        | DC               | X'00FCFDFFFAABBCCDD'                      | TO GIVE US A A(FCB) WAS CORRECT 08969000          |
| 000E64    | 0000             |      |        | 4776  | ASUB     | DC               | H'0'                                      | FIELD COVER TWO DISTINCT THINGS: 08979000         |
|           |                  |      |        | 4777  | *        |                  |   | 1. IF THE CALLER SPECIFIES BOTH DOMAIN. 08984000  |
|           |                  |      |        | 4778  | *        |                  |   | 2. MANAGERING THE TRANSFORMATION OF FLAG 08986000 |
| 000E68    |                  |      |        | 4779  | TABCMFCT | DS               | 0F  | RETURN CODE TRANSLATION FOR CMFCT 08989000        |
| 000E68    | 000428FFFF382C48 |      |        | 4780  |          | DC               | X'000428FFFF382C4810FF1444184CFFFFFF3C59' | 08999000  |
| 000E7C    |                  |      |        | 4781  | TABGAFCT | DS               | 0F  | RETURN CODE TRANSLATION FOR GAFCT 09009000        |
| 000E7C    | 0004FF28FF38FFFF |      |        | 4782  |          | DC               | X'0004FF28FF38FFFF102C1434183CFFFFFF40'   | 09019000  |
| 000E90    |                  |      | 001BF0 | 4783  | MYDYNHTA | DS               | 0F  | SPACE RESERVED FOR COVERING DYNDATA 09049000      |
|           |                  |      |        | 4784  |          | ORG              | *+DYNLEN                                  | 09059000  |

## FLAG LOCNTN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|                         |        |      |          |  |               |                                |
|-------------------------|--------|------|----------|--|---------------|--------------------------------|
| 0022F0                  |        | 4787 | WRKETPND | DS   | OF            | 09085000                       |
|                         | 0227F0 | 4788 |          | GRG  | **X'20500'    | 09086000                       |
| 000422                  |        | 4789 | RTNISFN  | EQU  | RTN           | 09089000                       |
| 000422                  |        | 4790 | PEFCT    | EQU  | RTN           | 09109000                       |
|                         |        | 4791 | ETPND    | DPACCESS,VER=800,DATE=850131,PATCH=200,LTRG=NO                 |               | 09119000                       |
|                         |        | 4792 | 1        | PRINT  | ON,GEN        |                                |
|                         |        | 4793 | 1 *      | THIS MACRO IS USED TO GIVE THE STANDARD TERMINATE FOR A MODULE |               |                                |
|                         |        | 4794 | 1 *      | N MANDATORY POSITIONAL OPERAND 1 - MODULE NAME                 |               |                                |
|                         |        | 4795 | 1 *      | B OPTIONAL POSITIONAL OPERAND 2 - LENGTH OF MODULE             |               |                                |
|                         |        | 4796 | 1 *      | PATCH= OPTIONAL OPERAND - LENGTH OF PATCHAREA                  |               |                                |
|                         |        | 4797 | 1 *      | (ZERO MAY BE SPECIFIED)  |               |                                |
|                         |        | 4798 | 1 *      | DEFAULT - 200 BYTES  |               |                                |
|                         |        | 4799 | 1 *      | IF B AND &PATCH PARAMS NOT USED                                |               |                                |
|                         |        | 4800 | 1 *      | DATE= OPTIONAL OPERAND - DATE (FORMAT YYMMDD)                  |               |                                |
|                         |        | 4801 | 1 *      | VER= MANDATORY OPERAND - MODULE VERSION NUMBER (3 DIGITS)      |               |                                |
|                         |        | 4802 | 1 *      | COMPNR= OPTIONAL OPERAND - TO IDENTIFY COMPONENT NUMBER        |               |                                |
|                         |        | 4803 | 1 *      | CSECT= OPTIONAL OPERAND  |               |                                |
|                         |        | 4804 | 1 *      | YES (DEFAULT) ORIGINAL CSECT FOR ETPND                         |               |                                |
|                         |        | 4805 | 1 *      | NO NO CSECT IS CREATED   |               |                                |
|                         |        | 4806 | 1 *      | NAME SPECIAL CSECT NAME  |               |                                |
|                         |        | 4807 | 1 *      | LTRG= OPTIONAL OPERAND - DEFAULT=YES. NO=NOT IN EXPANSION      |               |                                |
| 0227F0 00               |        | 4808 | 1        | GRG  |               |                                |
| 0228B8                  |        | 4809 | 1        | DC   | 200X'00'      |                                |
| 0228B8 C4D7C1C3C3C5E2E2 |        | 4810 | 1        | DS   | 0D            |                                |
| 0228C0 F8F0F0           |        | 4811 | 1        | DC   | CL8'DPACCESS' | MODULE NAME                    |
| 0228C3 C7               |        | 4812 | 1        | DC   | CL3'800'      | MODULE VERSION NUMBER ASSIGNED |
| 0228C4 F8F5F0F1F3F1     |        | 4813 | 1        | DC   | CL1'G'        | MACRO LIBRARY VERSION          |
| 0228CA F3F4F8           |        | 4814 | 1        | DC   | CL6'850131'   | ASSEMBLY SUBMISSION DATE       |
| 0228CD 000000           |        | 4815 | 1        | DC   | CL3'348'      | CURRENT JULIAN ASSEMBLY DATE   |
|                         |        | 4815 | 1        | DC   | AL3(DPACCESS) | LOAD ADDRESS OF MODULE         |

FLAG LACTIN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

```

4817 **** * 9132000
4818 * 9136000
4819 * WHAT IS DESCRIBED NOW IS THE TRANSLATION TABLES FOR 9140000
4820 * CHANGING THE RETURN CODE RETURNED BY ADSERV IN RETURN 9144000
4821 * CGDE EXPECTED BY THE USER. 9148000
4822 * 9152000
4823 **** * 9155000

4824 **** * 9163000
4825 * 9167000
4826 * VALUE OF R.C. * VALUE OF R.C. * VALUE OF R.C. * SIGNIFICATION * 9171000
4827 * FRGM ADSERV * FRGM ADSERV * FRGM ADSERV * OF R.C. * 9175000
4828 * TO CMFCT * TO GAFCT * 9179000
4829 **** * 9182000
4830 * 00 * 00 * 00 * NO ERROR * 9186000
4831 * * * * 9190000
4832 * 04 * 04 * 04 * FORMAL FEHLER * 9194000
4833 * * * * 9198000
4834 * 08 * 28 * ERROR * BUFFER OVFLW * 9202000
4835 * * * * 9206000
4836 * 0C * ERROR * 28 * ADDRESS UNALOC * 9206070
4837 * * * * 9206150
4838 * 10 * ERROR * ERROR * UNEXPECTED * 9206230
4839 * * * * 9206310
4840 * 14 * 38 * 38 * NO PGM LOADED * 9206390
4841 * * * * 9206470
4842 * 18 * 20 * ERROR * BUFFER UNACC * 9206540
4843 * * * * 9206620
4844 * 1C * 48 * ERROR * OLDFMT LOADINF * 9206700
4845 * * * * 9206780
4846 * 20 * 10 * 10 * FILE NOT OPEN * 9206860
4847 * * * * 9206940
4848 * 24 * ERROR * 20 * ADDRESS<>FLAG * 9207010
4849 * * * * 9207090
4850 * 28 * 14 * 14 * SPECIF TASK NF * 9207170
4851 * * * * 9207250
4852 * 2C * 44 * 34 * SYSTEM ERRGR * 9207330
4853 * * * * 9207410
4854 * 30 * 18 * 18 * TASK SPEC NEC * 9207480
4855 * * * * 9207560
4856 * 34 * 4C * ERROR * INFO NOT IN DF * 9207640
4857 * * * * 9207720
4858 * 38 * ERROR * ERROR * UNEXPECTED * 9207800
4859 * * * * 9207880
4860 * 3C * ERROR * ERROR * UNEXPECTED * 9207960
4861 * * * * 9208050
4862 * 40 * ERROR * ERROR * UNEXPECTED * 9208140
4863 * * * * 9208230
4864 * 44 * 3C * ERROR * NO CSECT FOUND * 9208320
4865 * * * * 9208400
4866 * 48 * 50 * 40 * PAGE NOT DUMPED * 9208490
4867 * * * * 9208580
4868 * * * * 9208670
4869 **** * 9208760

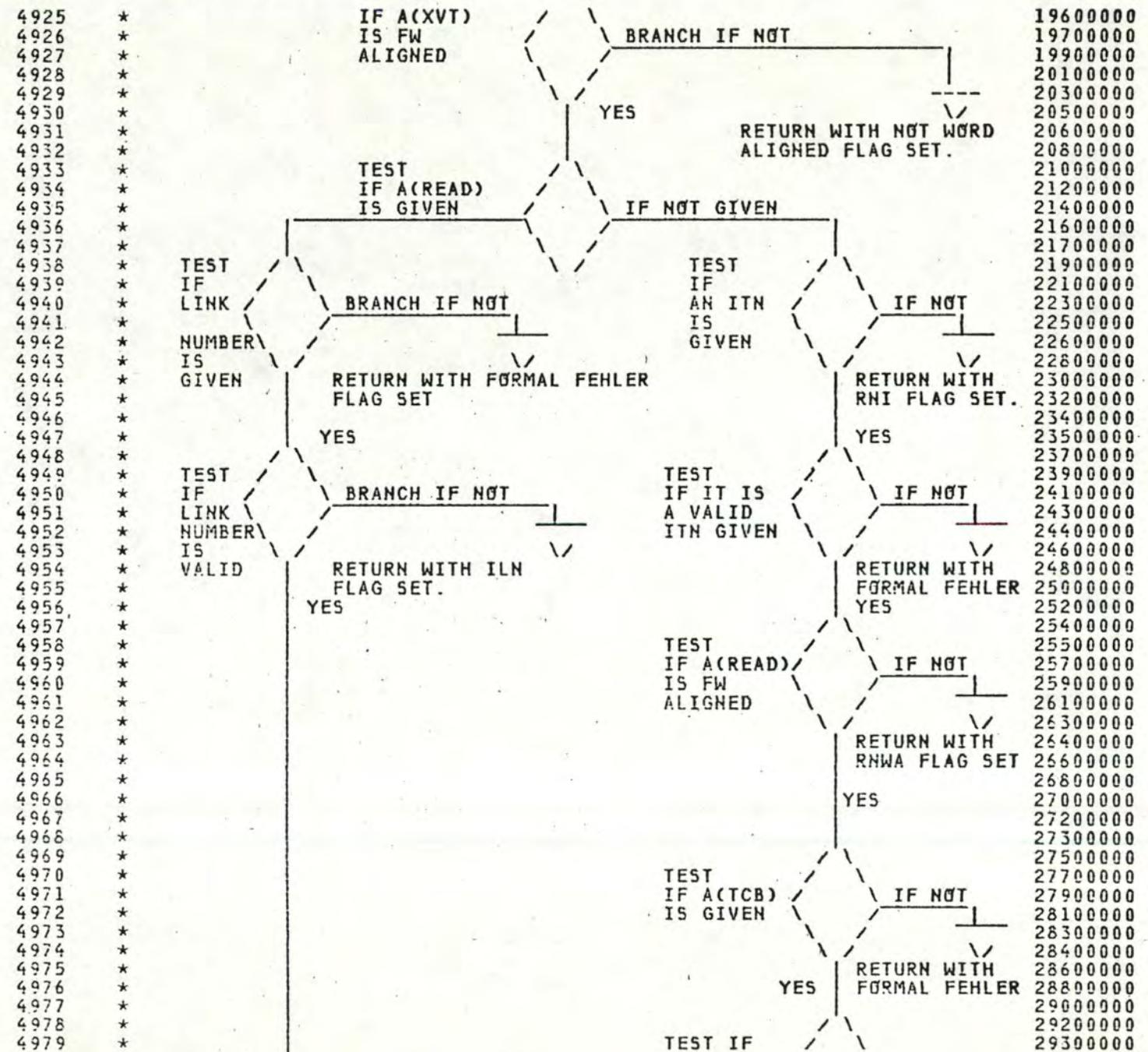
```

FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

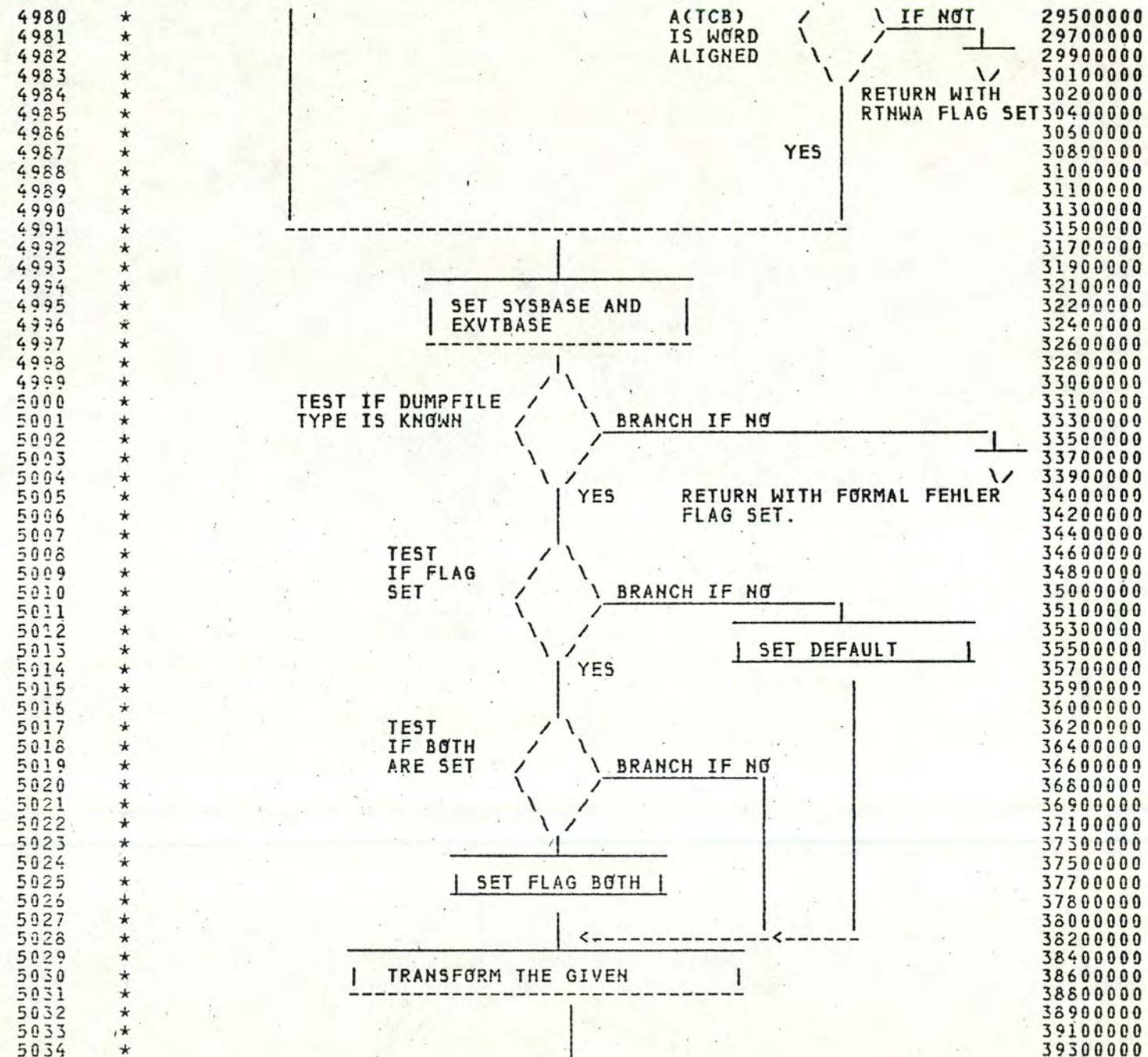
|      |       |  |            |
|------|-------|--|------------|
| 4870 | ***** |  | 09600000   |
| 4871 | *     |  | * 09800000 |
| 4872 | *     | THE NEXT PART IS SET IN COMMENTS AND DESCRIBE THE FLOW CHART | * 10000000 |
| 4873 | *     | OF ALL THE PARTS OF THE MODULE. ALL LOGICAL PART WILL HAVE   | * 10100000 |
| 4874 | *     | IT'S OWN DESCRIPTION IN ONE SHEET OF PAPER.                  | * 10300000 |
| 4875 | *     |  | * 10500000 |
| 4876 | ***** |  | 10700000   |
| 4877 | *     |  | 10900000   |
| 4878 | *     | SAVE CALLERS REGISTERS                                       | 11100000   |
| 4879 | *     |  | 11200000   |
| 4880 | *     |  | 11400000   |
| 4881 | *     |  | 11500000   |
| 4882 | *     |  | 11800000   |
| 4883 | *     |  | 12000000   |
| 4884 | *     |  | 12100000   |
| 4885 | *     |  | 12300000   |
| 4886 | *     |  | 12500000   |
| 4887 | *     |  | 12700000   |
| 4888 | *     |  | 12900000   |
| 4889 | *     |  | 13000000   |
| 4890 | *     |  | 13200000   |
| 4891 | *     |  | 13400000   |
| 4892 | *     |  | 13600000   |
| 4893 | *     |  | 13800000   |
| 4894 | *     |  | 13900000   |
| 4895 | *     |  | 14100000   |
| 4896 | *     |  | 14300000   |
| 4897 | *     |  | 14500000   |
| 4898 | *     |  | 14700000   |
| 4899 | *     |  | 14900000   |
| 4900 | *     |  | 15000000   |
| 4901 | *     |  | 15200000   |
| 4902 | *     |  | 15400000   |
| 4903 | *     |  | 15600000   |
| 4904 | *     |  | 15800000   |
| 4905 | *     |  | 15900000   |
| 4906 | *     |  | 16100000   |
| 4907 | *     |  | 16300000   |
| 4908 | *     |  | 16500000   |
| 4909 | *     |  | 16700000   |
| 4910 | *     |  | 16800000   |
| 4911 | *     |  | 17000000   |
| 4912 | *     |  | 17200000   |
| 4913 | *     |  | 17400000   |
| 4914 | *     |  | 17600000   |
| 4915 | *     |  | 17700000   |
| 4916 | *     |  | 17900000   |
| 4917 | *     |  | 18100000   |
| 4918 | *     |  | 18300000   |
| 4919 | *     |  | 18500000   |
| 4920 | *     |  | 18700000   |
| 4921 | *     |  | 18800000   |
| 4922 | *     |  | 19000000   |
| 4923 | *     |  | 19200000   |
| 4924 | *     |  | 19400000   |

TEST

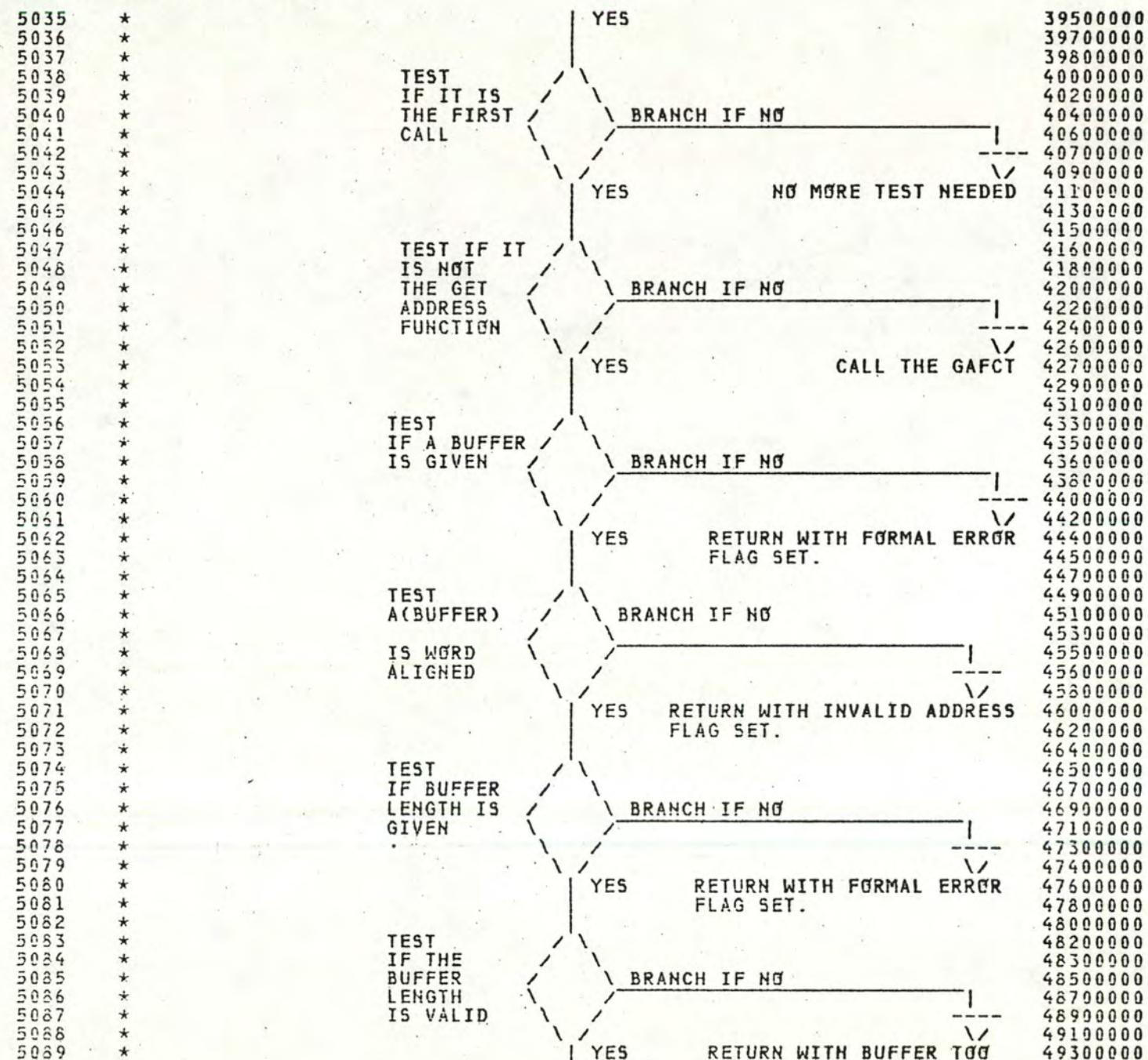
FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT



FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT



FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT



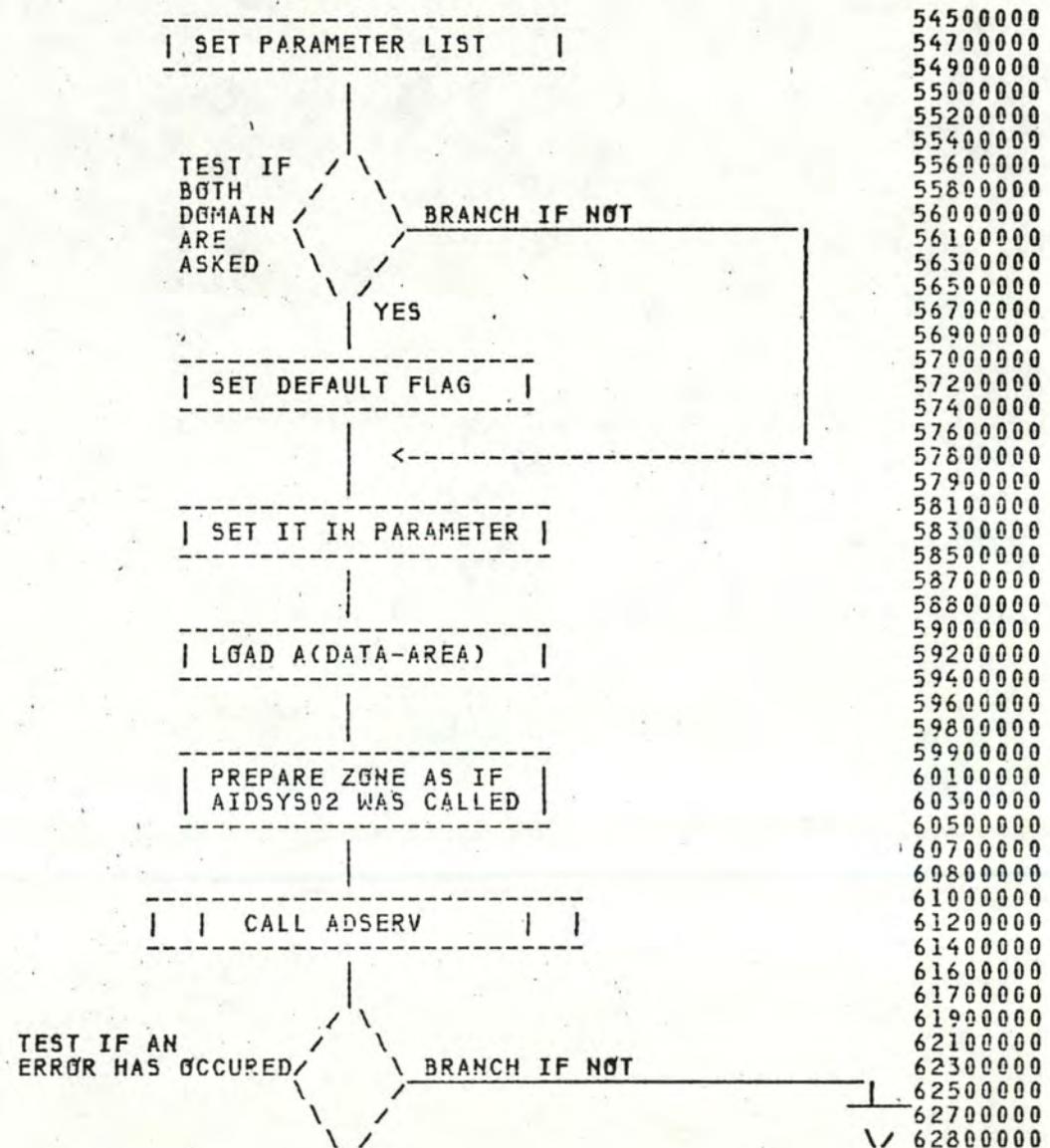
FLAG LCTN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT

|      |   |  |                              |          |
|------|---|--|------------------------------|----------|
| 5090 | * | NO MORE TEST ---->                               | SHORT FLAG SET.              | 49400000 |
| 5091 | * |  |                              | 49600000 |
| 5092 | * |  |                              | 49800000 |
| 5093 | * |  |                              | 50000000 |
| 5094 | * | TEST<br>WHICH<br>FUNCTION<br>HAS TO BE<br>CALLED | BRANCH IF CSECT MAP FUNCTION | 50200000 |
| 5095 | * |  |                              | 50300000 |
| 5096 | * |  |                              | 50500000 |
| 5097 | * |  |                              | 50700000 |
| 5098 | * |  | CALL CMFCT                   | 50900000 |
| 5099 | * |  |                              | 51100000 |
| 5100 | * |  |                              | 51200000 |
| 5101 | * |  |                              | 51400000 |
| 5102 | * |  |                              | 51600000 |
| 5103 | * |  |                              | 51800000 |
| 5104 | * |  |                              | 52000000 |
| 5105 | * |  |                              | 52200000 |
| 5106 | * |  |                              | 52300000 |
| 5107 | * |  |                              | 52500000 |
| 5108 | * |  |                              | 52700000 |
| 5109 | * |  |                              | 52900000 |
| 5110 | * | CALL<br>GAFCT                                    | CALL<br>PUFCT                | 53100000 |

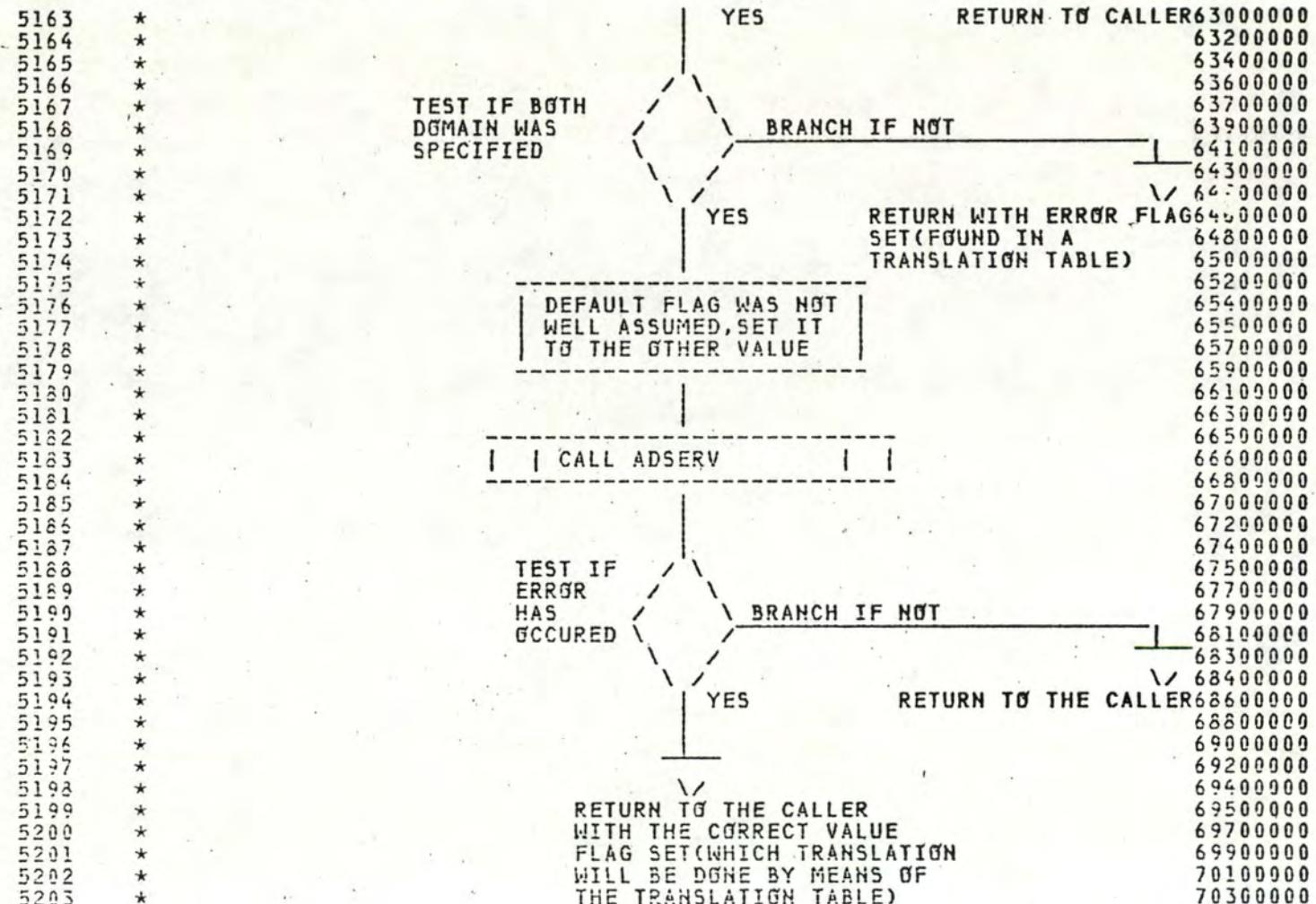
| FLAG LOCN | OBJECT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|-----------|-------------|-------|-------|---------|------------------|
|-----------|-------------|-------|-------|---------|------------------|

|      |   |  |  |  |   |          |
|------|---|--|--|--|---|----------|
| 5111 |   |  |  |  | *****                                   | 53400000 |
| 5112 | * |  |  |  |   | 53600000 |
| 5113 | * |  |  |  | THE NEXT FLOWCHART IS THE FLOW OF CMFCT | 53800000 |
| 5114 | * |  |  |  |   | 54000000 |
| 5115 |   |  |  |  | *****                                   | 54100000 |

|      |   |  |  |  |  |          |
|------|---|--|--|--|--|----------|
| 5116 | * |  |  |  |  | 54500000 |
| 5117 | * |  |  |  |  | 54700000 |
| 5118 | * |  |  |  |  | 54900000 |
| 5119 | * |  |  |  |  | 55000000 |
| 5120 | * |  |  |  |  | 55200000 |
| 5121 | * |  |  |  |  | 55400000 |
| 5122 | * |  |  |  |  | 55600000 |
| 5123 | * |  |  |  |  | 55800000 |
| 5124 | * |  |  |  |  | 56000000 |
| 5125 | * |  |  |  |  | 56100000 |
| 5126 | * |  |  |  |  | 56300000 |
| 5127 | * |  |  |  |  | 56500000 |
| 5128 | * |  |  |  |  | 56700000 |
| 5129 | * |  |  |  |  | 56900000 |
| 5130 | * |  |  |  |  | 57000000 |
| 5131 | * |  |  |  |  | 57200000 |
| 5132 | * |  |  |  |  | 57400000 |
| 5133 | * |  |  |  |  | 57600000 |
| 5134 | * |  |  |  |  | 57800000 |
| 5135 | * |  |  |  |  | 57900000 |
| 5136 | * |  |  |  |  | 58100000 |
| 5137 | * |  |  |  |  | 58300000 |
| 5138 | * |  |  |  |  | 58500000 |
| 5139 | * |  |  |  |  | 58700000 |
| 5140 | * |  |  |  |  | 58800000 |
| 5141 | * |  |  |  |  | 59000000 |
| 5142 | * |  |  |  |  | 59200000 |
| 5143 | * |  |  |  |  | 59400000 |
| 5144 | * |  |  |  |  | 59600000 |
| 5145 | * |  |  |  |  | 59800000 |
| 5146 | * |  |  |  |  | 59900000 |
| 5147 | * |  |  |  |  | 60100000 |
| 5148 | * |  |  |  |  | 60300000 |
| 5149 | * |  |  |  |  | 60500000 |
| 5150 | * |  |  |  |  | 60700000 |
| 5151 | * |  |  |  |  | 60800000 |
| 5152 | * |  |  |  |  | 61000000 |
| 5153 | * |  |  |  |  | 61200000 |
| 5154 | * |  |  |  |  | 61400000 |
| 5155 | * |  |  |  |  | 61600000 |
| 5156 | * |  |  |  |  | 61700000 |
| 5157 | * |  |  |  |  | 61900000 |
| 5158 | * |  |  |  |  | 62100000 |
| 5159 | * |  |  |  |  | 62300000 |
| 5160 | * |  |  |  |  | 62500000 |
| 5161 | * |  |  |  |  | 62700000 |
| 5162 | * |  |  |  |  | 62800000 |

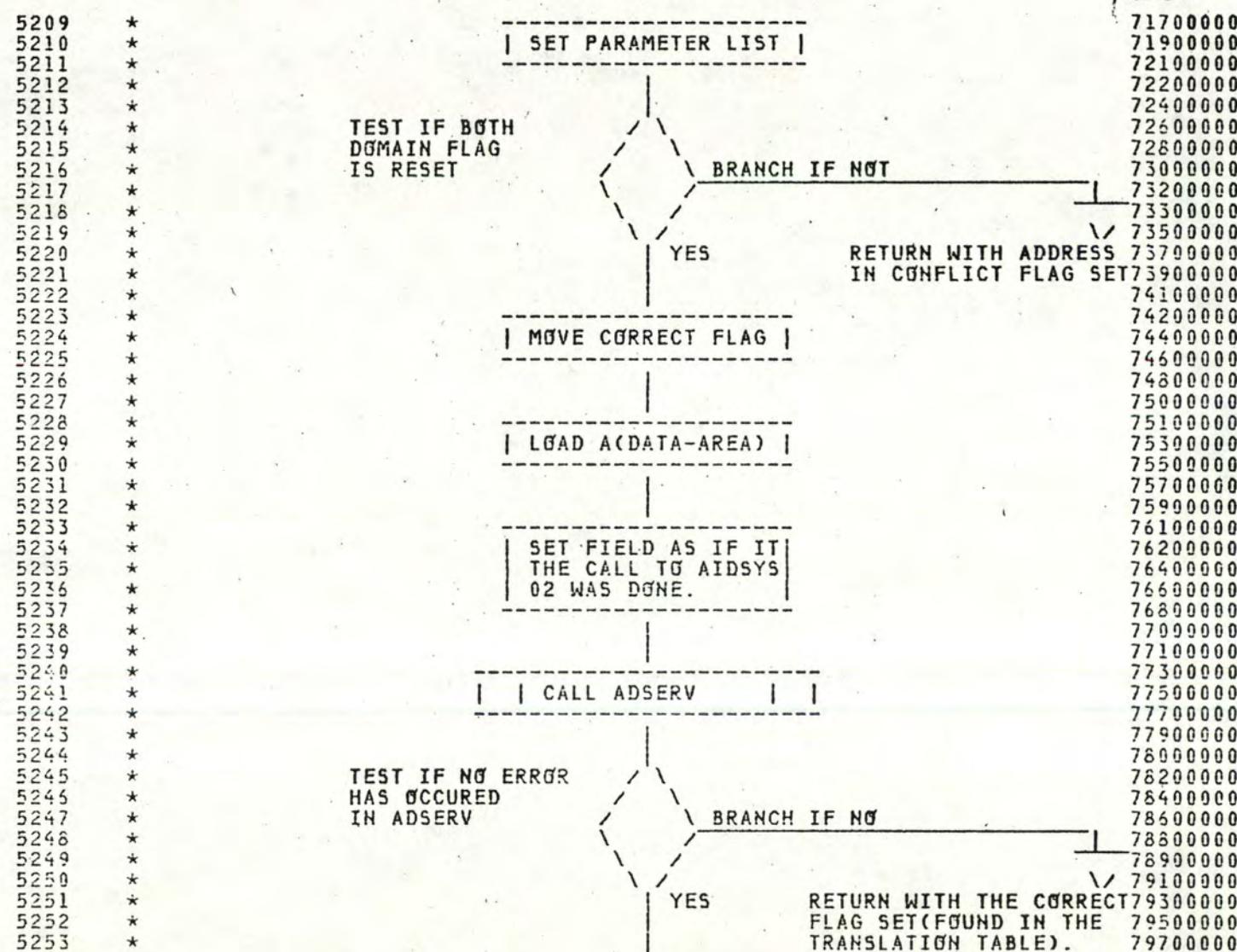


FLAG LOCN OBJECT CODE ADDR1 ADDR2 STMNT M SOURCE STATEMENT



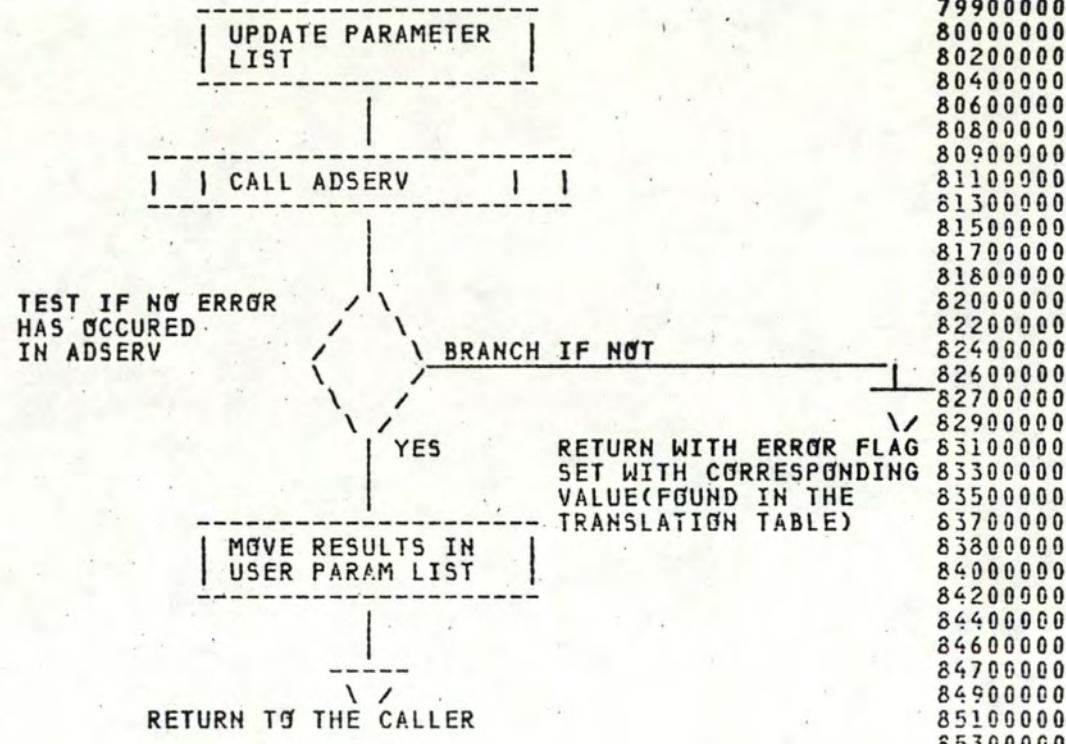
| FLAG LOCN | OBJCT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|-----------|------------|-------|-------|---------|------------------|
|-----------|------------|-------|-------|---------|------------------|

|      |   |  |  |  |                |
|------|---|--|--|--|----------------|
| 5204 | * |  |  |  | ***** 70600000 |
| 5205 | * |  |  |  | * 70800000     |
| 5206 | * |  |  | THE NEXT IS THE FLOWCHART FOR THE GAFCT. | * 71000000     |
| 5207 | * |  |  |  | * 71200000     |
| 5208 | * |  |  |  | ***** 71300000 |



| FLAG LOCN | OBJCT CODE | ADDR1 | ADDR2 | STMNT M | SOURCE STATEMENT |
|-----------|------------|-------|-------|---------|------------------|
|-----------|------------|-------|-------|---------|------------------|

|      |   |
|------|---|
| 5254 | * |
| 5255 | * |
| 5256 | * |
| 5257 | * |
| 5258 | * |
| 5259 | * |
| 5260 | * |
| 5261 | * |
| 5262 | * |
| 5263 | * |
| 5264 | * |
| 5265 | * |
| 5266 | * |
| 5267 | * |
| 5268 | * |
| 5269 | * |
| 5270 | * |
| 5271 | * |
| 5272 | * |
| 5273 | * |
| 5274 | * |
| 5275 | * |
| 5276 | * |
| 5277 | * |
| 5278 | * |
| 5279 | * |
| 5280 | * |
| 5281 | * |
| 5282 | * |
| 5283 | * |
| 5284 | * |



|          |
|----------|
| 79900000 |
| 80000000 |
| 80200000 |
| 80400000 |
| 80600000 |
| 80800000 |
| 80900000 |
| 81100000 |
| 81300000 |
| 81500000 |
| 81700000 |
| 81800000 |
| 82000000 |
| 82200000 |
| 82400000 |
| 82600000 |
| 82700000 |
| 82900000 |
| 83100000 |
| 83300000 |
| 83500000 |
| 83700000 |
| 83800000 |
| 84000000 |
| 84200000 |
| 84400000 |
| 84600000 |
| 84700000 |
| 84900000 |
| 85100000 |
| 85300000 |